

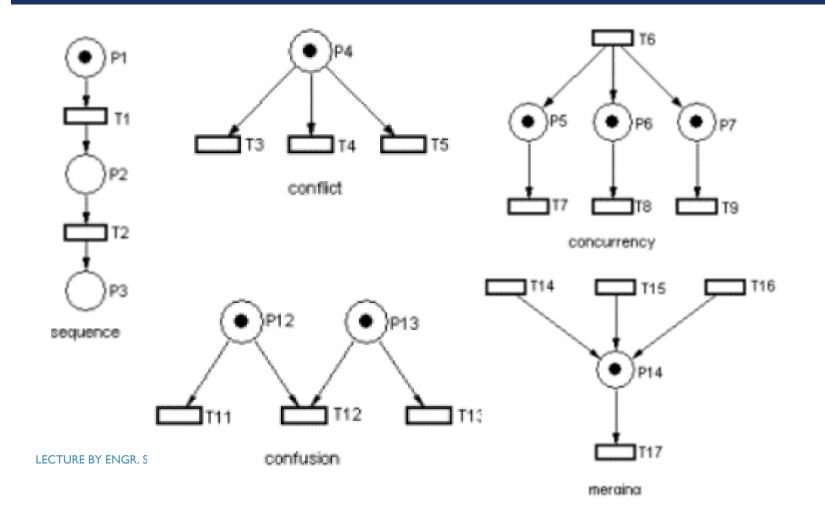
# PETRI NET

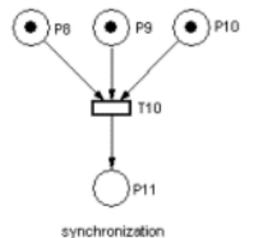
LECTURE # 38

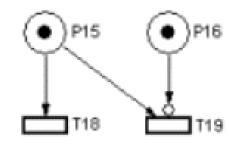
LECTURE BY ENGR. SIDRA



## PRIMITIVE STRUCTURES







priority/inhibit





### Reachability:

- A marking is reachable from another marking if there exists a sequence of transition firings starting from the original marking that results in the new marking.
- Reachability set:  $R(M_0)$  is set of all possible markings reachable from the initial marking  $M_0$ .



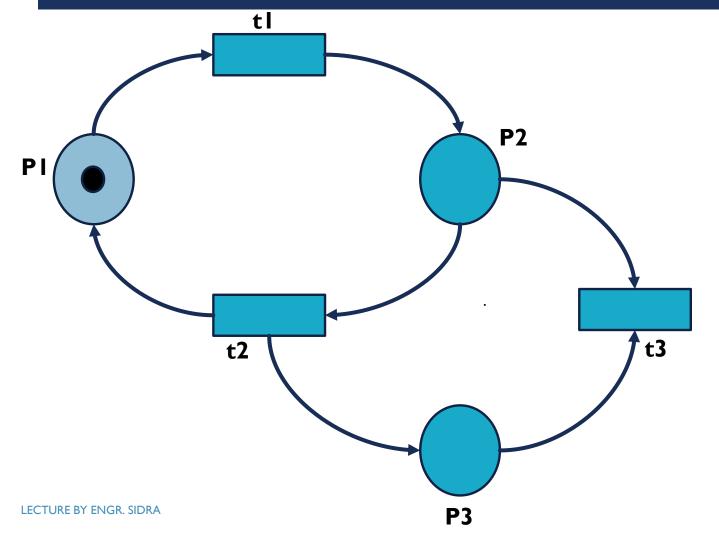
## Reachability Graph:

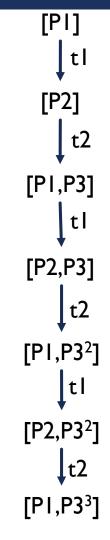
- A reachability graph is a directed graph whose nodes are the markings in the reachability set, with directed arcs between the markings representing the marking-to-marking transitions.
- The directed arcs are labeled with the corresponding transition whose firing results in a change of the marking from the original marking to the new marking
- Reachability graph is transition system with one initial marking and no explicit final marking





# Properties of Petri Nets (Reachability Example)



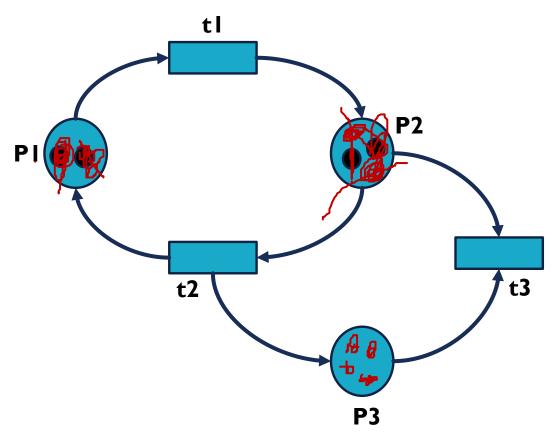






#### Boundedness:

- A place 'P' is k-bounded if there is no reachable marking with more than ktokens in P.
- Net is K-bounded if all places are kbounded.
- It is called safe if k=1.
- PI is 2 bounded
- P2 is 2 bounded
- P3 is unbounded







#### Liveness:

- A transition 't' is live if from any reachable marking it is possible to reach a marking that enables 't'.
- Net is live if all transitions are live
- Net that is live is deadlock free.

