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A Lab Report #1

[Course title: COMP 307]

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(Understanding Process Concepts)

1. Write a C program to implement process System calls ? [Hint use fork()]

Code:

```
1  #include<stdio.h>
2  #include<unistd.h>
3
4  int main(){
5      pid_t process_id;
6      printf("\n The process id is %d\n", getpid());
7
8      process_id = fork();
9      if(process_id<0){
10         //fork has failed
11         printf("\n Child Process\n");
12         printf("The process id is %d\n ", getpid());
13     }
14     else if(process_id==0){
15         printf("\n Child Process \n");
16         printf("The process id is %d \n", getpid());
17         sleep(10);
18     }
19     else{
20         //parent process
21         wait();
22         printf("Parent Process\n");
23         printf("The process id is %d\n", getpid());
24         sleep(20);
25     }
26     return 0;
27 }
```

Output:

```
The process id is 9977

Child Process
The process id is 9978
Parent Process
The process id is 9977
```

After getting an output, we assure that a child process is called first. Only after it's termination, parent process is called.

2. How many processes are created in a given program?

```
#include <stdio.h>
#include <unistd.h>
int main()
{
    int i;
    for (i = 0; i < 4; i++)
        fork();
    return 0;
}
```

Solution:

As fork() method is called 4 times, calculated number of child processes is 15. i.e.
 $2^n - 1 = 2^4 - 1 = 15$ processes. Including parent process, the total number of processes is 16.

When fork gets executed, a new process is created whereas 3 forks are left to be executed. The first fork call creates a child process p1 and remaining 3 more fork calls have to be executed. When the second fork calls gets executed, the parent process creates 3 more processes p2, p3, p4. The child process also creates another 3 processes p5, p6, p7. Subsequently, the total fork calls left is two. To sum up, 15 forks are created.

3. When will line J be reached?

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int main()
{
    pid_t pid;
    /* fork a child process */
    pid = fork();
    if (pid < 0) { /* error occurred */
```

```

fprintf(stderr, "Fork Failed");
return 1;
}
else if (pid == 0) { /* child process */
execlp("/bin/ls", "ls", NULL);
printf("LINE J");
}
else { /* parent process */
/* parent will wait for the child to complete */
wait(NULL);
printf("Child Complete");
}
return 0;
}

```

Solution:

The fork system call creates a new child process and runs parallel with parent process. The process waits for the child to completely finish its processes. The child process, `pid = 0` executes the statement,

```
execlp("/bin/ls", "ls", NULL);
```

When this statement is called, the child processes are completely replaced with a new program that displays the directory contents. So, new statements in the child process are not executed. Thus, line J will not be reached.

4. What are the pid values?

```

#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
int main()
{
pid_t pid, pid1;
/* fork a child process */
pid = fork();
if (pid < 0) { /* error occurred */
fprintf(stderr, "Fork Failed");
return 1;
}
else if (pid == 0) { /* child process */
pid1 = getpid();
printf("child: pid = %d", pid); /* A */
printf("child: pid1 = %d", pid1); /* B */
}
else { /* parent process */
pid1 = getpid();
printf("parent: pid = %d", pid); /* C */
printf("parent: pid1 = %d", pid1); /* D */
}
}

```

```
wait(NULL);
}
return 0;
}
```

Solution:

The pid values for child processes are: pid = 0 and pid1 = 13062.

The pid values for parent processes are: pid = 13062 and pid1 = 13061

i. parent :pid = 13062

It is returned by the fork system call to recognize it as a parent process with a positive value which is equal to the process id of child process.

ii. parent :pid = 13061

It is less than the process id of the child process.

iii. child : pid = 0

It is returned by the fork system call to represent it as the child process.

iv. child: pid = 13062

It is returned by the fork system call to represent it as the child process.

5. What will be at Line X and Line Y?

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
#define SIZE 5
int nums[SIZE] = {0,1,2,3,4};
int main()
{
    int i;
    pid_t pid;
    pid = fork();
    if (pid == 0) {
        for (i = 0; i < SIZE; i++) {
            nums[i] *= -i;
            printf("CHILD: %d ",nums[i]); /* LINE X */
        }
    }
    else if (pid > 0) {
        wait(NULL);
        for (i = 0; i < SIZE; i++)
            printf("PARENT: %d ",nums[i]); /* LINE Y */
    }
}
```

```
return 0;  
}
```

Solution:

```
At line X,CHILD: 0  
CHILD: -1  
CHILD: -4  
CHILD: -9  
CHILD: -16  
At line Y,PARENT: 0  
PARENT: 1  
PARENT: 2  
PARENT: 3  
PARENT: 4
```

At first, line X was executed where fork executed child processes; therein ran print statement 5 times in a loop. In the loop, ith index of nums array was updated to a new value in each iteration of the loop. Then, the line X was displayed on the screen.

Similarly, parent processes were executed by the fork and obsequently, output is displayed.