

# Extending WLANG with references

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**Abstract.** This project extends the While Language (`wlang`) by introducing references, enabling advanced memory management and data manipulation capabilities. References in programming languages allow variables to be allocated on the heap and accessed indirectly, facilitating dynamic memory allocation, data sharing, and modular program design. Our implementation involves syntactic extensions for reference declaration (`ref x := new 42`) and dereferencing (`y := *x`). We modified the Abstract Syntax Tree (AST) to include new nodes for reference-related operations and updated the parser to recognize these new constructs. The interpreter was extended to manage a heap using a dictionary, enabling proper handling of references. Through rigorous testing with various test cases, we validated the functionality and correctness of our implementation. This extension enhances `wlang`'s versatility and power, making it suitable for more complex computational tasks. The project showcases our design decisions, theoretical foundations, and practical implementation challenges, culminating in a more robust and capable language for users.

**Keywords:** While Language · References · Memory Management · Data Manipulation · Abstract Syntax Tree (AST) · Interpreter · Heap Allocation · Syntax Extension · Dynamic Memory · Programming Language Enhancement.

## 1 Introduction

This project aims to extend the `wlang` (While Language) with references. A reference is a variable that is allocated on the heap, which allows for more advanced memory management and data manipulation capabilities. This extension will significantly enhance the functionality of `wlang`, making it more powerful and versatile for various computational tasks.

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## 3 Theoretical Foundations

### 3.1 References and Memory Management

In programming languages, a reference is an alias or a pointer to a value stored in memory. References enable indirect access to memory locations, which allows for dynamic memory management, sharing of data between different parts of a program, and efficient manipulation of complex data structures.

### 3.2 Benefits of References

1. **Dynamic Memory Allocation:** References allow variables to be allocated dynamically on the heap.
2. **Data Sharing:** Multiple variables can refer to the same memory location, enabling shared data manipulation.
3. **Encapsulation and Modularity:** References enable more modular program design by encapsulating data and providing controlled access.

## 4 Design Decisions

To introduce references, we decided on a simple and intuitive syntax which closely follows notation standards prescribed by languages like **C** or **C++** for familiarity & ease-of-use.

We also added additional functionalities & commands like `AddressOf` and `print_heap` so developers can easily debug their referencing-related code in-program itself.

### 4.1 Syntax for Reference Declaration

For declaring a reference, the keyword 'ref' is used, followed by the variable name and the value it points to:

```
1 ref x := new 42
```

### 4.2 Syntax for Dereferencing

Dereferencing a reference, i.e., accessing the value it points to, is done using the '\*' operator:

```
1 y := *x
```

### 4.3 Syntax for AddressOf (Additional Feature)

To get the memory address of a variable and then store it in the pointer variable, we employ the '&' operator.

```
1 z := &y
```

### 4.4 Syntax for print\_heap (Additional Feature)

To help debug and track heap memory utilization, we further extended the while language with a `print_heap` command to output the contents of the heap.

```
1 print_heap
```

### 4.5 Abstract Syntax Tree (AST) Modifications

We extended the existing `AstVisitor`, `PrintVisitor` in `ast.py` to support new reference-related operations by adding specific nodes for reference declarations and dereferencing.

### 4.6 Interpreter and Parser Modifications

We modified the interpreter to manage a separate heap for references and updated the parser to recognize and correctly parse the new syntax.

## 5 Implementation

### 5.1 AST modifications

To represent reference-related operations, we added new nodes in `ast.py`. These nodes enable the AST to handle reference declarations and dereferencing appropriately.

```
1 # Created a class for pointer declaration statement
2 # It has two attributes lhs and rhs
3 # lhs is the left hand side of the statement
4 # rhs is the right hand side of the statement
5
6 class PointerDeclStmt (Stmt):
7     """A pointer declaration statement"""
8
9     def __init__(self, lhs, rhs):
10         self.lhs = lhs
11         self.rhs = rhs
12
```

```

13     def __eq__(self, other):
14         return (
15             type(self) == type(other)
16             and self.lhs == other.lhs
17             and self.rhs == other.rhs
18         )
19
20 # Created a class for pointer dereference statement
21 # It has two attributes lhs and rhs
22 # lhs is the left hand side of the statement
23 # rhs is the right hand side of the statement
24
25 class PointerDerefStmt(Stmt):
26     """A pointer dereference statement"""
27
28     def __init__(self, lhs, rhs):
29         self.lhs = lhs
30         self.rhs = rhs
31
32     def __eq__(self, other):
33         return (
34             type(self) == type(other)
35             and self.lhs == other.lhs
36             and self.rhs == other.rhs
37         )
38
39 class AddressOf(Exp):
40     """An address of expression"""
41
42     def __init__(self, var):
43         self.var = var
44
45     def __eq__(self, other):
46         return type(self) == type(other) and self.var ==
other.var
47
48 # Created a class that prints the heap in-program
49 class PrintHeapStmt(Stmt):
50     """Print Heap state"""
51
52     def __eq__(self, other):
53         return type(self) == type(other)
54 # ....
55
56 class AstVisitor(object):

```

```

57     """Base class for AST visitor"""
58
59     visitor = getattr(self, "visit_" + Stmt.__name__)
60     return visitor(node, *args, **kwargs)
61
62
63     # Generated visitor method for pointer declaration
64     statement
65     def visit_PoInterDeclStmt(self, node, *args, **kwargs)
66     ):
67         visitor = getattr(self, "visit_" + Stmt.__name__)
68         return visitor(node, *args, **kwargs)
69
70     # Generated visitor method for pointer dereference
71     statement
72     def visit_PoInterDerefStmt(self, node, *args, **
73     kwargs):
74         visitor = getattr(self, "visit_" + Stmt.__name__)
75         return visitor(node, *args, **kwargs)
76
77     # Generated visitor method for address of expression
78     def visit_AddressOf(self, node, *args, **kwargs):
79         visitor = getattr(self, "visit_" + Exp.__name__)
80         return visitor(node, *args, **kwargs)
81
82     # Generated visitor method for address of expression
83     def visit_PrintHeapStmt(self, node, *args, **kwargs):
84         visitor = getattr(self, "visit_" + Stmt.__name__)
85         return visitor(node, *args, **kwargs)
86
87
88 class PrintVisitor(AstVisitor):
89     def visit_AddressOf(self, node, *args, **kwargs):
90         self._write("&")
91         self.visit(node.var, *args, **kwargs)
92
93     def visit_PoInterDeclStmt(self, node, *args, **kwargs)
94     ):
95         self._write("ref ")
96         self.visit(node.lhs)
97         self._write(" := ")
98         self.visit(node.rhs, no_brkt=True)
99
100     def visit_PoInterDerefStmt(self, node, *args, **
101     kwargs):
102         # self._write("pointer_deref ")

```

```

96         self.visit(node.lhs)
97         self._write(" := *")
98         self.visit(node.rhs, no_brkt=True)
99
100     def visit_PrintHeapStmt(self, node, *args, **kwargs):
101         self._write("print_heap")

```

## 5.2 Parser modifications

The parser was updated to recognize and correctly parse reference declarations and dereferencing:

```

1 class WhileLangParser(Parser):
2     # base code ...
3
4     # Added pointer decl stmt method and generated the
5     # nodes for the stmt
6     @tatsumasu()
7     def _pointer_decl_stmt_(self):
8         self._token('ref')
9         self._name_()
10        self.name_last_node('lhs')
11        self._token(':=')
12        self._aexp_()
13        self.name_last_node('rhs')
14        self._define(
15            ['lhs', 'rhs'],
16            []
17        )
18
19    # Added pointer deref stmt method and generated the
20    # nodes for the stmt
21    @tatsumasu()
22    def _pointer_deref_stmt_(self):
23        self._name_()
24        self.name_last_node('lhs')
25        self._token(':=')
26        self._token('*')
27        self._name_()
28        self.name_last_node('rhs')
29        self._define(
30            ['lhs', 'rhs'],
31            []
32        )
33
34    # Added print heap stmt method to generate node for
35    # print_heap command

```

```

32 @tatsumasu()
33 def _print_heap_stmt_(self): # noqa
34     self._token('print_heap')

```

### 5.3 Interpreter modifications

The interpreter was extended to handle reference operations. A dictionary was used as the heap to manage references:

```

1 class Interpreter(ast.AstVisitor):
2     def __init__(self):
3         pass
4         self.heap = {} # Heap is created for storing
                        # addresses of the references of the pointers
5
6     def run(self, ast, state):
7         return self.visit(ast, state=state)
8         st.env[v.name] = 0
9         return st
10
11     # The visit method for the PointerDeclStmt and
12     # PointerDerefStmt is implemented
13     # Here the heap is used to store the address of the
14     # reference of the pointer
15
16     def visit_PointerDeclStmt(self, node, *args, **kwargs):
17         st = kwargs["state"]
18         value = self.visit(node.rhs, *args, **kwargs)
19         address = id(value) # Use id to simulate a
20         # memory address
21         self.heap[address] = value # Store the value in
22         # the heap
23         st.env[node.lhs.name] = address # Initialize the
24         # pointer in the state
25         print(f"Pointer declared {node.lhs.name} with
26         # value {value} at address {address}")
27         return st
28
29     def visit_PointerDerefStmt(self, node, *args, **
30     kwargs):
31         st = kwargs["state"]
32         if node.rhs.name not in st.env:
33             raise KeyError(f"Pointer '{node.rhs.name}' is
34             # not initialized in the state")

```

```

28     address = st.env[node.rhs.name]
29     if address not in self.heap:
30         raise KeyError(f"Address '{address}' is not
    initialized in the heap")
31
32     st.env[node.lhs.name] = self.heap[address]
33     print(f"Dereferencing pointer {node.rhs.name}
    with address {address} to value {self.heap[address]}")
34     return st
35
36     def visit_AddressOf(self, node, *args, **kwargs):
37         st = kwargs["state"]
38         var_name = node.var.name
39         if var_name not in st.env:
40             raise KeyError(f"Variable '{var_name}' is not
    initialized")
41         address = st.env[var_name]
42         print(f"Address of {var_name}: {address}")
43         return address # Return the address of the
    variable
44
45     def visit_PrintHeapStmt(self, node, *args, **kwargs):
46         print("Heap: ", self.heap)

```

#### 5.4 Semantics modifications

The semantics was updated to recognize and correctly return the ast for the references:

```

1 class WlangSemantics(object):
2     def __init__(self):
3         pass
4
5     def pointer_decl_stmt(self, stmt, *args, **kwargs):
6         return ast.PointerDeclStmt(stmt.lhs, stmt.rhs)
7
8     def pointer_deref_stmt(self, stmt, *args, **kwargs):
9         return ast.PointerDerefStmt(stmt.lhs, stmt.rhs)
10
11    def address_of(self, stmt, *args, **kwargs):
12        return ast.AddressOf(stmt.var)
13
14    def print_heap_stmt(self, stmt, *args, **kwargs):
15        return ast.PrintHeapStmt()

```



## 6 Testing

Our testing activities for this project are robust and comprehensive, as evidenced by the execution of a total of 81 test cases across multiple test scripts including `test_int.py`, `test_util.py`, `test_stats_visitor.py`, `test_undef_visitor.py`, `test_pointer.py`, and `test_sym.py`. Utilizing Python's `unittest` framework, our main test suite runner effectively aggregates and executes all these tests, ensuring thorough validation of the project's components. The overall test coverage of 96% indicates that the vast majority of the codebase is rigorously tested. All test cases pass successfully, which confirms the reliability and correctness of our implementation.

A sample test cases for testing out new reference feature is :

```

1 class TestInt (unittest.TestCase) :
2     def test_ref1 (self) :
3         prg1 = "ref x:=42; y := *x ;print_state"
4         ast1 = ast.parse_string(prg1)
5         interp = int.Interpreter()
6         state = int.State()
7         interp.run(ast1, state)
8         self.assertEqual(state.env['y'], 42)

```

```

1 class TestInt (unittest.TestCase) :
2     def test_ref2 (self) :
3         prg1 = "ref y:=42; x := &y ; z := *x ;
4         print_state"
5         ast1 = ast.parse_string(prg1)
6         interp = int.Interpreter()
7         state = int.State()
8         interp.run(ast1, state)
9         self.assertEqual(state.env['z'], 42)

```

### 6.1 Test coverage Report

We were able to write test cases that covered the existing code, as well as our new reference feature as well, coverage for the while language is 96%. The coverage report (figure below) for the key files `ast.py`, `int.py`, `sym.py`, and `parser.py` indicates comprehensive testing with minor room for improvements

**Coverage report: 96%**

Files Functions Classes

*coverage.py v7.5.4, created at 2024-07-30 16:28 -0400*

File	statements	missing	excluded	coverage
wlang/_init_.py	0	0	0	100%
wlang/ast.py	324	6	0	98%
wlang/int.py	156	2	0	99%
wlang/parser.py	426	19	0	96%
wlang/semantics.py	76	2	0	97%
wlang/stats_visitor.py	57	8	0	86%
wlang/sym.py	230	2	0	99%
wlang/test.py	5	0	0	100%
wlang/test_int.py	484	0	0	100%
wlang/test_pointer.py	81	0	0	100%
wlang/test_stats_visitor.py	51	0	0	100%
wlang/test_sym.py	82	0	0	100%
wlang/test_undef_visitor.py	39	0	0	100%
wlang/test_util.py	5	0	0	100%
wlang/undef_visitor.py	92	11	0	88%
wlang/util.py	35	29	0	17%
<b>Total</b>	<b>2143</b>	<b>79</b>	<b>0</b>	<b>96%</b>

*coverage.py v7.5.4, created at 2024-07-30 16:28 -0400*

**Fig. 1.** The coverage report for the entire wlang.

## 7 Challenges and Solutions

### 1. Memory Management

**Solution:** We implemented a simple heap management system using a dictionary to store references and their corresponding values.

### 2. Syntax Integration

**Solution:** We carefully designed the new syntax for reference declaration and dereferencing to integrate seamlessly with the existing wlang syntax.

### 3. AST and Parser Updates

**Solution:** We updated the AST and parser to recognize and handle the new reference-related syntax, ensuring that all cases were correctly parsed and evaluated.

## 8 Conclusion

By extending *wlang* with references, we have significantly enhanced its capabilities, allowing for more advanced memory management and data manipulation. This extension not only makes *wlang* more powerful but also opens up new possibilities for its use in more complex computational tasks. With these new capabilities, developers can create more efficient and robust applications, handling larger datasets and more intricate algorithms with ease. Furthermore, the introduction of references paves the way for future enhancements such as real-time debugging tools and performance optimization features, which could further elevate the utility and applicability of *wlang* in various high-demand computing environments.

## 9 Future Work

In our ongoing efforts to enhance *wlang*, a key area of development will be the implementation of memory management functionalities, specifically `malloc` and `calloc`. These features will allow users to dynamically allocate and initialize memory, significantly increasing the control they have over memory usage within their applications. Alongside this, we plan to introduce a garbage collection mechanism to efficiently manage memory and prevent potential memory leaks. This will be essential for maintaining optimal performance as the complexity of user programs increases.

## 10 References

### References

1. ECE 653 Lecture Notes
2. Manoj Kumar Srivastav, Asoke Nath: MATHEMATICAL DESCRIPTION OF VARIABLES, POINTERS, STRUCTURES, UNIONS USED IN C-TYPE LANGUAGE. CONFERENCE Journal of Global Research in Computer Science Volume 5, No. 2, February 2014. ISSN-2229-371X