Sequence Alignment using the Board Game

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Test cases for seq_boardgame

```
score = seq_boardgame( [ [0,5,1,100], [1,1,5,1], [1,20,1,5] ], -1 )
         print( f"Score = {score}" )
         Score = 17
In [ ]:
         score = seq_boardgame([ [0,1,1], [1,1,1], [1,20,1] ], -100 )
         print( f"Score = {score}" )
         Score = 2
In [ ]:
         score = seq_boardgame( [ [0,2,5], [6,3,4], [3,12,2] ] )
         print( f"Score = {score}" )
         Score = 5
In [ ]:
         m = [0,3,16,-2,6,5,13,50],
               [9,5,-5,-4,36,13,11,-9],
               [25,-7,-4,56,44,13,28,-1],
                [2,26,16,13,-6,34,14,18],
                [29, -6, -5, 32, 0, 6, 27, 40],
               [8,21,28,2,15,-7,-4,-6]]
         score = seq_boardgame( m )
         print( f"Score = {score}" )
        Score = 115
In [ ]:
         m=[ [0,0,0,0,0],
              [0,5,-4,-4,-4],
              [0,-4,-4,5,-4],
              [0,-4,5,-4,-4],
             [0,-4,-4,-4,5]]
         score = seq_boardgame( m )
         print( f"Score = {score}" )
```

Test cases for seq_globalalign_boardgame

```
In [ ]:
    score = seq_globalalign_boardgame('ATCG', 'ACTG')
    print( f"Score = {score}" )
    Score = 5
```

```
In [ ]:
        # Validate boardgame score (bg) with nwalign score (nw)
        score_bg = seq_globalalign_boardgame('AATG', 'AAGAAA')
        score_nw = seq_globalalign_nwalign('AATG', 'AAGAAA')
        print(f"Boardgame Score = {score_bg}\n nwalign Score = {score_nw}")
       Boardgame Score = -5
         nwalign Score = -5.0
In [ ]:
        # Validate boardgame score (bg) with nwalign score (nw)
        score_bg = seq_globalalign_boardgame('AATG', 'AAGAAA', 4, -3, -10)
        score_nw = seq_globalalign_nwalign('AATG', 'AAGAAA', 4, -3, -10)
        print(f"Boardgame Score = {score_bg}\n nwalign Score = {score_nw}")
       Boardgame Score = -18
         nwalign Score = -18.0
In [ ]:
        # Validate boardgame score (bg) with nwalign score (nw)
        {\sf q} \; = \; {\sf 'CGCGTTCAGGCTGCAGCTGGCAGGCATCGCGAGCCCGGAGCACCACGAGCTCAGTGTGCAGGACGCCCCCCAGCACAG'} \; \\
        score_bg = seq_globalalign_boardgame(p, q)
        score_nw = seq_globalalign_nwalign(p,q)
        print(f"Boardgame Score = {score_bg}\n nwalign Score = {score_nw}")
       Boardgame Score = 196
         nwalign Score = 196.0
```