

Computer Programming I

Strings, Lists, Tuples, Sets, and Dictionaries

Part 1:

Strings

Representing text

- In programming **string** variables represent text
- Text is enclosed in quotes (single or double)
- Example: 'hi' 'python' "A" "programming"
- A string is a sequence of **characters**
- Python uses **Unicode** to represent each possible character as a unique number.
 - Unicode is a character encoding standard
 - <http://unicode.org/charts/>
 - <http://www.asciitable.com/>

ASCII Table

ASCII control characters			ASCII printable characters			Extended ASCII characters		
00	NULL	(Null character)	32	space	64	@	96	`
01	SOH	(Start of Header)	33	!	65	A	97	a
02	STX	(Start of Text)	34	"	66	B	98	b
03	ETX	(End of Text)	35	#	67	C	99	c
04	EOT	(End of Trans.)	36	\$	68	D	100	d
05	ENQ	(Enquiry)	37	%	69	E	101	e
06	ACK	(Acknowledgement)	38	&	70	F	102	f
07	BEL	(Bell)	39	'	71	G	103	g
08	BS	(Backspace)	40	(72	H	104	h
09	HT	(Horizontal Tab)	41)	73	I	105	i
10	LF	(Line feed)	42	*	74	J	106	j
11	VT	(Vertical Tab)	43	+	75	K	107	k
12	FF	(Form feed)	44	,	76	L	108	l
13	CR	(Carriage return)	45	-	77	M	109	m
14	SO	(Shift Out)	46	.	78	N	110	n
15	SI	(Shift In)	47	/	79	O	111	o
16	DLE	(Data link escape)	48	0	80	P	112	p
17	DC1	(Device control 1)	49	1	81	Q	113	q
18	DC2	(Device control 2)	50	2	82	R	114	r
19	DC3	(Device control 3)	51	3	83	S	115	s
20	DC4	(Device control 4)	52	4	84	T	116	t
21	NAK	(Negative acknowl.)	53	5	85	U	117	u
22	SYN	(Synchronous idle)	54	6	86	V	118	v
23	ETB	(End of trans. block)	55	7	87	W	119	w
24	CAN	(Cancel)	56	8	88	X	120	x
25	EM	(End of medium)	57	9	89	Y	121	y
26	SUB	(Substitute)	58	:	90	Z	122	z
27	ESC	(Escape)	59	;	91	[123	{
28	FS	(File separator)	60	<	92	\	124	
29	GS	(Group separator)	61	=	93]	125	}
30	RS	(Record separator)	62	>	94	^	126	~
31	US	(Unit separator)	63	?	95	_		
127	DEL	(Delete)						
128	Ç		160	á	192	Ł	224	Ó
129	ü		161	í	193	ł	225	ô
130	é		162	ó	194	Ł	226	õ
131	â		163	ú	195	ł	227	ö
132	ä		164	ñ	196	—	228	ø
133	à		165	Ñ	197	†	229	ő
134	á		166	*	198	ä	230	μ
135	ç		167	°	199	Å	231	þ
136	ê		168	¿	200	Ł	232	þ
137	ë		169	®	201	ℓ	233	ú
138	è		170	¬	202	ℓ	234	û
139	ï		171	½	203	ℓ	235	ü
140	î		172	¼	204	ℓ	236	ý
141	ì		173	¡	205	=	237	ÿ
142	Ä		174	«	206	≠	238	—
143	Å		175	»	207	≠	239	‘
144	É		176	⌘	208	ø	240	≡
145	æ		177	⌘	209	Ð	241	±
146	Æ		178	⌘	210	É	242	±
147	ø		179	⌘	211	Ê	243	¼
148	ö		180	⌘	212	Ë	244	½
149	ò		181	À	213	Ì	245	¾
150	ó		182	Á	214	Í	246	÷
151	ù		183	Â	215	Î	247	°
152	ÿ		184	Ã	216	Ï	248	°
153	Ö		185	⌘	217	⌘	249	°
154	Ü		186	⌘	218	⌘	250	°
155	ø		187	⌘	219	⌘	251	°
156	£		188	⌘	220	⌘	252	°
157	Ø		189	¢	221	⌘	253	°
158	x		190	¥	222	⌘	254	°
159	f		191	¬	223	⌘	255	nbsp

Empty string

- An empty string is a string that does not contain any characters.
- An empty string is creating by using two quotes, one immediately after the other, nothing in between.
- Example:

```
empty = ""
```

```
empty2 = ''
```

The length of a string

- We can get the length of a string (how many characters are in the string) with the `len()` function.

```
>>> text = "hello there!"
```

```
>>> len(text)
```

```
>>> 12
```

- The `len()` function counts **every** character in the string, including letters, digits, symbols, white spaces, etc.

String as a sequence

- A string is a sequence of **characters**
- Example: `myStr = 'Hello'`

H	e	l	l	o
---	---	---	---	---

- In programming we assign each character in this sequence of characters an **index** (a.k.a. **subscript**)
- The index system allows us to reach any character, at any time, without having to go through every character in the string.

The index system

- The index of the first character is always zero
- Index values are whole numbers, and increase by one
- The index of the last character is always the number of characters in the string minus 1

H	e	l	l	o
0	1	2	3	4

- This string has 5 characters
- First character H at index 0
- Last character o at index 4

Getting parts of strings

- We use the subscript operator `[]` to get parts of strings.
- `string[n]` gives you the n^{th} character in the string
 - Only use integer values

Examples

```
>>> phrase = "welcome to Python"
```

```
>>> print(phrase[0])
```

```
w
```

```
>>> print(phrase[5])
```

```
m
```

```
>>> print(phrase[11])
```

```
P
```

```
>>> print(phrase[7])
```

```
>>>
```

Getting parts of strings

- Negative numbers can be used to access characters from the rightmost character of the string
- Be careful not to use an index value beyond the last index
- Examples:

```
>>> phrase = 'welcome to Python'
```

```
>>> print(phrase[-1])
```

```
n
```

```
>>> print(phrase[-6])
```

```
P
```

```
>>>
```

Slice Notation

- **Slice Notation** allows you to select parts of a String
- Format: `aString[start : end : step]`
- Common Usages:
 - Select a Substring `aString[start : end]`
 - Skip Character `aString[start : end : step]`
 - Reverse Chars `aString[end : start : -1]`
 - Select till end `aString[start :]`
 - Start from beginning `aString[: end]`

Slice Notation – Example

```
>>> alphabet = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> print(alphabet[0:10])
ABCDEFGHIJ
>>> print(alphabet[0:10:2])
ACEGI
>>> print(alphabet[10:2:-1])
KJIHG FED
>>> print(alphabet[10:])
KLMNOPQRSTUVWXYZ
>>> print(alphabet[:7])
ABCDEFG
>>> print(alphabet[:])
ABCDEFGHIJKLMNOPQRSTUVWXYZ
```

String Concatenation

- The **+** symbol can be used to append one string at the end of another
 - This operation is known as concatenation
- Examples:

```
>>> print ("hello" + "Joe")
helloJoe
>>> print ("hello" + " " + "Joe")
hello Joe
>>> word1 = "cat"
>>> word2 = "fish"
>>> word3 = word1 + word2
>>> print (word3)
catfish
```

Multiplying Strings

- The `*` symbol can be used to append multiple copies of one string at the end of itself
- Examples:

```
>>> print (" $" * 10)
$$$$$$$$$$$$
>>> dollar = "$"
>>> dollarTen = dollar * 10
>>> print (dollarTen)
$$$$$$$$$$$$
```

Type conversions

- **Implicit type conversions** occur when an arithmetic expression mixes integers and floats

- Examples:

```
>>> print (5 + 5.5)
```

```
10.5
```

```
>>> print (5 + 5.0)
```

```
10.0
```

```
>>> print (10 - 2.5)
```

```
7.5
```

```
>>> print (10 * 2.0)
```

```
20.0
```


Type conversions

- **Explicit type conversions** can be performed by the programmer by using the functions `int()`, `float()`, and `str()`

The `int()` function

- The `int()` function can be used to convert a string into an integer number

- Example:

```
ticket = "101"  
number = int(ticket) #number = 101
```

- The string must contain only digits

```
>>> print ( int ("1.2") )  
Traceback (most recent call last):  
  File "<pyshell>", line 1, in <module>  
ValueError: invalid literal for int() with base 10: '1.2'
```

- The `int()` function can also be used to force a float into an integer

```
aFloat = 5.25  
number = int(aFloat) #number = 5
```

The `float()` function

- The `float()` function can be used to convert a string into a floating-point number

- Example:

```
average = "10.56"
```

```
number = float(average)  #number = 10.56
```

- The `float()` function can also be used force an integer value into a float

- Example:

```
n = float (101)  #n becomes 101.0
```

The `str()` function

- The `str()` function converts a number into a string
- Example:

```
num = 99
```

```
num2 = 10.55
```

```
strNum = str(num)      #strNum is "99"
```

```
strNum2 = str(num2)    #strNum2 is "10.55"
```


ord() and chr()

- The **ord** function receives a character and it returns the equivalent Unicode integer for that character
- The **chr** function receives a number and it returns the character encoded with that number in Unicode

```
>>> ord( "A" )
```

```
>>> 65
```

```
>>> chr( 65 )
```

```
>>> "A"
```

Escape Sequences

- Special commands that allow you to control the way the output is displayed
- Formed by a backslash (\) followed by another character

Escape Sequences

Sequence	Name	Description
<code>\n</code>	Newline	Causes the cursor to go to the next line
<code>\t</code>	Horizontal tab	Causes the cursor to skip over to the next tab stop
<code>\a</code>	Alarm	Causes the computer to beep
<code>\b</code>	Backspace	Causes the cursor to back up, or move left one position
<code>\r</code>	Return	Causes the cursor to go to the beginning of the current line (or the next line - machine dependent)
<code>\\</code>	Backslash	Causes a backslash to be printed
<code>\'</code>	Single quote	Causes a single quotation mark to be printed
<code>\"</code>	Double quote	Causes a double quotation mark to be printed

Escape Sequences - Examples

```
>>> print('Hello\twelcome to \nCS 171')
```

```
Hello      welcome to
CS 171
```

```
>>> print('Path = C:\\CS171\\Examples\\week2.py')
```

```
Path = C:\CS171\Examples\week2.py
```

```
>>> print ("M. Ali once said: \"Don't count the days,
           make the days count\"")
```

```
M. Ali once said: "Don't count the days, make the
days count"
```


String Formatting

- **String Formatting** can be used to insert data into strings.
- **Placeholders** are put inside the string.
- Data is added in the current format.
- Conversion Specifiers:

%d	Substitute integer
%f	Substitute Floating Point
%s	Substitute String
%x	Substitute as Hexadecimal
%e	Substitute as Scientific Notation

Printing with formatting

- Format:

`(Formatted String) % (variables to subs)`

- Each substitution position starts with a %

- The data type and format options follow the %

- Example:

```
>>> number = 12.9832
```

```
>>> print ("The cost is %f" %number )
```

```
The cost is 12.983200
```

Sorting Data into columns

- A **column width** can be given for the format.
- This lets you align data.
- Put the column width between % and the conversion specifier.

Example

```
number1 = 25
number2 = 391
number3 = 9000
print("Row | Value ")
print("%4d | %4d" % ( 1 , number1 ))
print("%4d | %4d" % ( 2 , number2 ))
print("%4d | %4d" % ( 3 , number3 ))
```

Output:

Row		Value
1		25
2		391
3		9000

Float Precision

- Floating Point Numbers can be given a precision
- Put a decimal point and the number of digits in between % and the conversion specifier.
- Example:

```
price = 125.678
```

```
print("The cost is $%.2f" %price)
```

Output

```
The cost is $125.68
```

Part 2:

Lists, Tuples, Dictionaries, and Sets

Lists

- Lists contains a collection or sequence of values
- Python can create lists of any type
 - Lists can contain strings, numbers, even other lists
 - List can contain a mix of types
- Each item in the list is called an **element**
- We can use lists to process a variety of types of data.
- To define a list, use the **[]** and separate the elements with commas.

Examples

```
>>> emptyList = []  
>>> names = [ "Ana", "Bob", "Claire", "Dylan" ]  
>>> grades = [100, 98, 88, 75]  
>>> mixedList = ["Jane", "Bennet", 25, 45000.50]  
  
>>> print(names)  
['Ana', 'Bob', 'Claire', 'Dylan']
```


Lists and access to elements

- We use the subscript operator `[]` to access elements in a list
- Use a valid index value
 - An integer value
 - First element is at index zero
 - Index of the last element is the number of elements minus 1
- Negative numbers can be used to access elements from the rightmost element of the list
- Use the colon `[:]` to get slices of a list

Examples

```
>>> names = [ "Ana", "Bob", "Claire", "Dylan" ]  
>>> print (names[0])  
Ana  
>>> print (names[2])  
Claire  
>>> print (names[-1])  
Dylan  
>>> print (names[1:3])  
['Bob', 'Claire']
```

More operations with lists

- A list value can be changed just like a variable

```
>>> names = [ "Ana", "Bob", "Claire", "Dylan" ]
>>> names[1] = 'Brett'
>>> print(names)
['Ana', 'Brett', 'Claire', 'Dylan']
```

- You can use the **+** operator to concatenate two lists

```
>>> first = [10, 20, 30]
>>> second = [40, 50]
>>> third = first + second
>>> print(third)
[10, 20, 30, 40, 50]
```

Some useful list functions

- `max(list)` returns the largest value in the list.
- `min(list)` returns smallest value in the list.
- `sum(list)` returns the sum of all the values in the list (numbers only).
- `len(list)` returns the number of elements in that list (the size of the list) as an integer.

Examples

```
>>> scores = [10.0, 9.5, 10.0, 9.0, 8.5, 10.0]
>>> size = len(scores)
>>> total = sum(scores)
>>> minimum = min(scores)
>>> maximum = max(scores)
>>> print(size, total, minimum, maximum)
6 57.0 8.5 10.0
```

Methods and the dot notation

- All data in Python are actually **objects**
- Objects combine **data** and **methods** that act on the object
- Methods are special functions that only objects of the same type understand.
 - Methods are functions known only to certain objects
- To use a method, you use **dot notation**
`object.method()`

Methods to use with lists

- `append(element)` adds `element` at the end of the list.
- `remove(element)` removes the first occurrence of `element` from the list, if it's there.
- `pop(index)` removes the element at the given `index`.
- `index(element)` finds the index of the first occurrence of `element` in the list.
- `count(element)` tells you the number of times that `element` appears in the list. It returns an integer.

Examples

```
>>> fruits = ['apples', 'grapes', 'cherries', 'apples', 'pears']
>>> fruits.count('apples')
2
>>> fruits.index('apples')
0
>>> fruits.append('kiwi')
>>> fruits
['apples', 'grapes', 'cherries', 'apples', 'pears', 'kiwi']
>>> fruits.remove('apples')
>>> fruits
['grapes', 'cherries', 'apples', 'pears', 'kiwi']
>>> fruits.pop(1)
'cherries'
>>> fruits
['grapes', 'apples', 'pears', 'kiwi']
```


List Example

```
print('Enter 3 numbers on each line')
numbers = [] #empty list - no items

numbers.append(int(input('Enter the first number: ')))
numbers.append(int(input('Enter the second number: ')))
numbers.append(int(input('Enter the third number: ')))

print('The minimum number was', min(numbers))
print('The maximum number was', max(numbers))
```

List Example

```
>>> %Run listBasic.py
Enter 3 numbers on each line
Enter the first number: 10
Enter the second number: 5
Enter the third number: 8
The minimum number was 5
The maximum number was 10
```

List Generation

- Python allows you to use an expression to generate a list.
- `range(a, b)` generates every number between a and b, excluding b.
- Examples:

```
>>> numbers = [ x for x in range(0, 10) ]
```

```
>>> print(numbers)
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
>>> even = [ x for x in range(0, 10, 2)]
```

```
>>> print(even)
```

```
[0, 2, 4, 6, 8]
```

```
>>> odd = [ x for x in range(1, 10, 2)]
```

```
>>> print(odd)
```

```
[1, 3, 5, 7, 9]
```

List of Inputs

- We can generate a list of inputs.
- This allows you to quickly get multiple inputs from the user.
- Example:

```
>>> inputs = [input('Enter a number:') for x in range(0, 5)]  
Enter a number: 10  
Enter a number: 20  
Enter a number: 30  
Enter a number: 40  
Enter a number: 50  
>>> print(inputs)  
['10', '20', '30', '40', '50']
```


Example: calculate quiz averages

- Problem: write a script that reads 4 grades and computer the average of the grades entered by the user
- Process:
 - Make a list of Quiz Grades
 - Get 4 grades using `range(0, 4)`
 - Use the input command to get items
 - Compute the average of the list using the `sum` and `len` functions
 - Display the result

Example: calculate quiz averages

```
quizzes = [float(input("Enter Quiz %d Grade:"%(x + 1))) for x in range (0, 4)]  
average = sum(quizzes)/len(quizzes)  
print("Quiz Average: %.2f" %average)
```

```
>>> %Run listBasic.py  
Enter Quiz 1 Grade: 98.75  
Enter Quiz 2 Grade: 99  
Enter Quiz 3 Grade: 100  
Enter Quiz 4 Grade: 76.50  
Quiz Average: 93.56
```

Tuples

- Tuples are similar to lists
 - Same index system
 - Similar functions are available
- but they are **immutable**
 - Once a tuple is created, we cannot change its elements
 - Elements cannot be changed, added, or removed.
- To define a tuple, use the () and separate the elements with commas

Examples

```
>>> pair = (3, 5)
>>> pair
(3, 5)
>>> pair[0]
3
>>> pair[1]
5
>>> len(pair)
2
>>> min(pair)
3
>>> pair.count(5)
1
>>> pair.index(3)
0
```


Dictionary

- A container used to describe associative relationships
- Represented by the `dict` object type
- A dictionary maps **keys** with **values**
 - **Key** is a term that can be located in the dictionary
 - Keys are unique- each one can only be used once
 - Could only be: string, tuple, or number
 - **Value** describe data associated with key
 - Could be any type and can be repeated
- To define a dictionary, use the `{ }` to surround **key:value** pairs.
 - Separate **key:value** pairs with commas

Example

```
>>> states = {'New Jersey' : 'NJ', 'Delaware' : 'DE',  
              'Pennsylvania' : 'PA'}  
  
>>> print(states)  
{'New Jersey': 'NJ', 'Delaware': 'DE', 'Pennsylvania': 'PA'}  
  
>>> empty = { }  
>>> print(empty)  
{}
```

Dictionary access to elements

- Dictionary entries are not ordered by position
 - No index or subscript
- To access a dictionary entry, use the **key** inside the `[]`
- Entries in a dictionary can be added, deleted and modified as needed
 - `dictionary[key] = value` adds a new pair if it doesn't exist
 - `dictionary[key] = value` modifies existing entry if it exists
 - `del dictionary[key]` deletes entry if it exists

Example

```
>>> print(states)
{'New Jersey': 'NJ', 'Delaware': 'DE', 'Pennsylvania': 'PA'}
```

```
>>> print(states['New Jersey'])
NJ
```

```
>>> print(states['New York'])
Traceback (most recent call last):
  File "<pyshell>", line 1, in <module>
KeyError: 'New York'
```

```
>>> states['New York'] = 'NY'
>>> print (states)
{'New Jersey': 'NJ', 'Delaware': 'DE', 'Pennsylvania': 'PA', 'New York': 'NY'}
```

```
>>> del states['Delaware']
>>> print (states)
{'New Jersey': 'NJ', 'Pennsylvania': 'PA', 'New York': 'NY'}
```


Example: measurement conversion

- Use a dictionary to perform the conversion as indicated by the following table:

1 cup	1 cup
1 Pint	2 Cups
1 Quart	4 Cups
1 Gallon	16 Cups

Example: measurement conversion

```
# define dictionary
fluid = {"cups" : 1,
        "pints" : 2 ,
        "quarts" : 4 ,
        "gallons" : 16
        }

# get input from user
print("Fluid Conversion")
cups = float(input("Enter a number of cups: "))
print("Units: cups, pints, quarts, or gallons")
units = input ("Enter target units: ")

#perform calculations and output results
result = cups / fluid[units]
print(cups, "cups is", result , units)
```

Example: measurement conversion

```
>>> %Run listBasic.py
```

```
Fluid Conversion
```

```
Enter a number of cups: 28
```

```
Units: cups, pints, quarts, or gallons
```

```
Enter target units: gallons
```

```
28.0 cups is 1.75 gallons
```

Sets

- A set is an **unordered** collection of unique elements
- Elements in the set do not have a position or index.
- Elements are **unique**:
 - No elements in the set share the same value.
- A set can be created using the **set()** function, which accepts a sequence-type iterable object (list, tuple, string, etc.)
- A **set literal** can be written using curly braces **{ }** with commas separating set elements.
- Note that an empty set can only be created using **set()**

Sets

- Examples

```
>>> mySet = set( [1, 2, 3, 4] )
>>> print(mySet)
{1, 2, 3, 4}
>>> mySet2 = { 5, 6, 7 }
>>> print(mySet2)
{5, 6, 7}
```

- Sets can be used to remove duplicates:

```
>>> myList = [1, 2, 3, 4, 4, 5, 6, 2, 7, 1, 2, 3]
>>> mySet = set(myList)
>>> print(mySet)
{1, 2, 3, 4, 5, 6, 7}
```

Set Operations

<code>len(set1)</code>	Number of Elements in Set
<code>set1.update(set2)</code>	Add all elements from set2 into set1
<code>set.add(value)</code>	Add value to set
<code>set.remove(value)</code>	Remove value from set
<code>set.pop()</code>	Remove an arbitrary element from set
<code>set.clear()</code>	Clears all elements from set