TypeScript

What is TypeScript?

- TypeScript is a **superset of JavaScript**, which means:
 - o It contains everything JavaScript offers, plus additional features.
 - o It's developed and maintained by Microsoft.
 - It contain the type system
- TypeScript makes writing JavaScript easier, more structured, and less error-prone.

Why Use TypeScript?

- 1. Additional Features Over JavaScript
 - Supports advanced concepts like:
 - Interfaces
 - Access Modifiers (public, private, protected)
 - Decorators
 - Enums
 - These features are **not available in standard JavaScript** (as of the latest ECMAScript versions).
 - Makes complex applications easier to structure and scale.

2. Strong Typing System

- TypeScript allows developers to define types for variables and functions.
- Strongly typed: once a variable's type is set, it cannot be changed.
- Prevents type-related bugs before runtime.

```
Example:
let num: number = 10;
num = "hello"; // X Error: Type 'string' is not assignable to type
'number'
```

3. Early Error Detection

- Errors are caught during **compile-time**, not at runtime.
- Reduces unexpected crashes and bugs in production.
- Encourages better coding practices.

4. IDE & Developer Tooling Support

- Provides intelligent code completion, type hints, and documentation inside your editor.
- Works seamlessly with **Visual Studio Code**, **WebStorm**, and other IDEs.

5. Improved Readability & Maintainability

- Easier to understand what data types are expected and returned.
- Simplifies refactoring and debugging in large codebases.

6. Highly Configurable Compiler

- TypeScript uses the tsconfig.json file for configuration.
- You can set:
 - Output ECMAScript version (ES5, ES6, etc.)
 - Module system (CommonJS, ESModule)
 - Strictness flags (strict, noImplicitAny, etc.)
 - File paths, includes/excludes

How Does TypeScript Work?

- 1. Write code in TypeScript using advanced features.
- 2. Compile using the TypeScript compiler (tsc).
- 3. **Output** is JavaScript that can run in any JS environment (browsers, Node.js).

TypeScript Compiler converts new syntax/features into JavaScript using:

- Existing JavaScript features
- Workarounds and transformations

Example – Compiled Code Comparison

```
TypeScript:
class Person {
  private name: string;
  constructor(name: string) {
    this.name = name;
  }
}

JavaScript (compiled):

"use strict";
class Person {
  constructor(name) {
    this.name = name;
  }
}
```

Note: private keyword disappears, as JS doesn't support it directly — TS uses it for development-time checks.

TypeScript vs JavaScript – Typing Comparison

Feature	JavaScript	TypeScript
Typing	Dynamic (inferred at runtime)	Static (set during development)
Type Safety	No	Yes
Error Detection	At runtime	At compile-time
Refactoring Support	Minimal	Strong

Example – Dynamic Typing in JavaScript

```
let val = 100;  // val is number
val = "hello";  // val becomes string -- allowed in JS
```

Example – Static Typing in TypeScript

```
let val: number = 100;
val = "hello";  // X Error: Type mismatch
```

Advantages of Using TypeScript 👏

Type Safety & Early Bug Detection

• Reduce runtime issues by validating code before execution.

Advanced Features

• Interfaces, modifiers, decorators, generics, enums, etc.

Better Tooling

• Rich IntelliSense, code navigation, and error hints.

Compiler Configurability

• Customize the behavior of the TypeScript compiler for your project.

▲ Disadvantage of TypeScript 😣

- TypeScript cannot run directly in browsers or Node.js.
- Requires an **extra compilation step** using the TypeScript compiler (tsc) to convert .ts \rightarrow .js.