

Kacper Szatkowski
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GitHub: <https://kacper-szata.github.io/>

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PROFILE

- Graduate of B.Sc. (Hons) in Computing in Interactive Digital Art and Design.
- Looking to work within UI/UX, Front/End Development or in the IT Services Sector.
- Strong knowledge and practical experience in areas include Creative Studio(Figma, Illustrator, Photoshop) and Advanced user Interface Programming (Virtual Reality, Augmented Reality, WordPress ,Json ,JavaScript, MySQL, React).
- Experience in busy work environment and strong eagerness to learn.
- Strong personality, self-driven attitude to work and improve oneself, Strong leadership skills as well as team player due to being part of many team/group projects. Keen to learn new skills with very positive attitude when facing new and unexpected challenges.

TECHNOLOGY SKILLS

TECHNICAL:

SKILL	LEVEL
HTML	Expert
CSS	Expert
Java Script	Proficient
C++	Advanced
WordPress	Advanced
MySQL	Competent
Python	Proficient
React	Advanced

ART:

SKILL	LEVEL
Photoshop	Expert
Blender	Advanced
Spine	Competent
Illustrator	Expert
Maya	Competent

DESIGN:

SKILL	LEVEL
Adobe XD	Proficient
Figma	Expert
Inkscape	Advanced

EDUCATION

09/2021-05/2022

Graduate B.Sc.(Hons) Computing in Interactive Digital Art and Design, South East Technological University, Carlow

- **Final Results:**

2022-2023

Emergent Human Computer Interaction (Figma, Illustrator) (62%)
Concept Design (Photoshop, Illustrator) (55%)
2D and 3D Environmental Modelling (Maya, Substance) (61%)
Visual Effects Programming (Python, Blender) (46%)
Project (React, Front-End Development) (35P)
Entrepreneurship (55%)
Projects can be found on my Github.

WORK EXPERIENCE

Three-Muses Game Development

2021

- Part of a team that developed a game for the Limerick museum group, The Three Muses, collaboration project with Limericks primary schools the game can be accessed here: <https://www.huntmuseum.com/schools-resources/play-the-three-muses-online-games/>

Dinn Ri, Carlow

2017-2023

- Night Porter/Bar Work, My responsibility is to take care of all residents in the establishment, make sure that the building is properly closed and opened during the night and in the morning.

Just A Sign, Carlow

2017

- Workshop Assistant/Graphic Designer Assistant, Providing wraps on different vehicles, shops, printing posters, putting up signs and providing assistance in design of them.

Information Technology Help Desk Technician, Carlow

2023 - Current

- IT Helpdesk Technician in SETU Carlow, Providing technical support to users by troubleshooting hardware, software and network issues. Managing incoming tickets and mainly focusing on assisting students with queries or problem solving.

ACHIEVEMENTS

- Play the Three Muses project.

INTERESTS

- I enjoy being part of team projects and working in groups as I enjoy social aspects of these activities which helps me meet new people and gain new connections which I enjoy.
- In my spare time I like to play video games and often do some physical activities and partake in different sports.

REFERENCES:

Work:

SETU Carlow, Colm O'Connor (Head of Computing Services) – Email: Colm.Oconnor@setu.ie

Academic:

SETU Carlow, Philip Bourke (Course Tutor) – Email: Philip.Bourke@setu.ie

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