Lista 1 - Kacper Budnik

October 19, 2021

https://github.com/KacperBudnik/AiSD/tree/main/List%201

1 Największy wspólny dzielnik

```
[1]: def Greatest_common_divisor(a,b):
         while a!=b:
             if a>b:
                  if b==1:
                      a=1
                  else:
                      if a>b*10**3:
                          p=4
                          while a>b*10**p:
                              p+=1
                          p-=1
                          a-=b*10**p
                      else:
                          a-=b
             else:
                  if a==1:
                      b=1
                  else:
                      if b>a*10**3:
                          p=4
                          while b>a*10**p:
                              p+=1
                          p-=1
                          b-=a*10**p
                      else:
                          b-=a
         return a
```

2 Podstawowa klasa

```
[2]: class Fraction:
         def __init__(self, Num, Dem):
             if type(Num)!=int or type(Dem)!= int:
                 raise TypeError("Muszą być liczby całkowite")
             if Dem==0:
                 raise ValueError("Mianownik musi być różny od zera")
             gcd=Greatest_common_divisor(abs(Num),abs(Dem))
             self.sign = 1 if Num*Dem>0 else -1 if Num*Dem<0 else 0</pre>
             self.num=abs(Num)//gcd
             self.dem=abs(Dem)//gcd
         def __add__(self, other):
             return Fraction(self.sign*self.num*other.dem + other.sign*other.
      →num*self.dem, self.dem*other.dem)
         def __sub__(self, other):
             return Fraction(self.sign*self.num*other.dem - other.sign*other.
      →num*self.dem, self.dem*other.dem)
         def __mul__(self, other):
             return Fraction(self.sign*other.sign*self.num*other.num, self.dem*other.
      →dem)
         def __truediv__(self, other):
             return self * Fraction(other.sign*other.dem, other.num)
         def __gt__(self,other):
             if self.sign*self.num*other.dem > other.sign*other.num*self.dem:
                 return True
             return False
         def __ge__(self,other):
             if self.sign*self.num*other.dem >= other.sign*other.num*self.dem:
                 return True
             return False
         def __eq__(self, other):
             if self.sign*self.num*other.dem == other.sign*other.num*self.dem:
                 return True
             return False
         def getNum(self):
             return self.num
```

```
def getDem(self):
    return self.dem

def __str__(self):
    return str(self.sign*self.num)+" // "+ str(self.dem)
```

3 Test działania

```
[3]: txt="""a=Fraction(1,2)
b=Fraction(1,3)

a+b
a-b
a*b
a/b

a>b
a<=b

a.getNum()
a.getDem

a=Fraction(-1,1)
b=Fraction(1,-1)
a==b"""</pre>
```

```
[4]: for line in txt.splitlines():
    if line:
        print(">>> "+line)
        exec("d="+line)
        print(" ",d)
        print()
    else:
        print()
```

```
>>> a=Fraction(1,2)
    1 // 2
>>> b=Fraction(1,3)
    1 // 3
>>> a+b
    5 // 6
```

```
1 // 6
    >>> a*b
       1 // 6
    >>> a/b
       3 // 2
    >>> a>b
       True
    >>> a<=b
       False
    >>> a.getNum()
       1
    >>> a.getDem
       <bound method Fraction.getDem of <__main__.Fraction object at</pre>
    0x0000026FA7E4FD60>>
    >>> a=Fraction(-1,1)
       -1 // 1
    >>> b=Fraction(1,-1)
       -1 // 1
    >>> a==b
       True
[5]: c=Fraction(1/2,1)
     TypeError
                                                 Traceback (most recent call last)
     <ipython-input-5-3d25b2744a7b> in <module>
     ----> 1 c=Fraction(1/2,1)
     <ipython-input-2-3c47de94392c> in __init__(self, Num, Dem)
                  def __init__(self, Num, Dem):
                      if type(Num)!=int or type(Dem)!= int:
            3
                          raise TypeError("Muszą być liczby całkowite")
```

>>> a-b

```
6 if Dem==0:

TypeError: Muszą być liczby całkowite
```

4 Nadprogramowe

Dodatkowa klasa zawiera:

- Możliwość tworzenia ułamków z dowolnych liczb (np 0.5, math.pi)
- Dodawanie, mnożenie, odejmowanie, dzielenie klasy do innych typów liczbowych
- Potęgowanie
- Wyświetlanie w wersji mieszanej (zwykłej, jeśli część całkowita to 0) lub dziesiętnej
- Porównywanie z innymi typami danych
- Możliwość używania +-Frac() (k=-f)
- Działające funkcjie int, float, abs
- Działają z funkcjami matematycznymi (sin, cos, exp, ect.)

... i wiele więcej!

```
[6]: class Frac:
         mixed=False # Normalny czy mieszany
         precision=0 # Do którego miejsca po przecinku cyfry mają znaczenie.⊔
      \rightarrow 0-maksynalne
         decimal=False # Czy wyświetlać w postaci ułamka dziesiętnego (ważniejsze_
      \rightarrow niz \ mixed)
         def __init__(self, Num, Dem=1):
             if type(Num) not in (float,int, Frac) or type(Dem) not in
      →(float,int,Frac):
                  raise TypeError("Musisz podać liczbe")
             if Dem==0:
                  raise ValueError("Mianownik musi być różny od zera")
             self.sign = 1 if Num*Dem>0 else -1 if Num*Dem<0 else 0</pre>
             if Frac.precision==0:
                  num_temp=Num.as_integer_ratio()
                  dem_temp=Dem.as_integer_ratio()
                  num=abs(num_temp[0]*dem_temp[1])
```

```
dem=abs(num_temp[1]*dem_temp[0])
       else:
           num=int(abs(Num*10**Frac.precision))
           dem=int(abs(Dem*10**Frac.precision))
       if num!=0:
           gcd=Greatest_common_divisor(num,dem)
       else:
           gcd=1
           dem=1
       self.num=num//gcd
       self.dem=dem//gcd
   def __add__(self, other):
       if type(other)!=Frac:
           other=Frac(other)
       return Frac(self.sign*self.num*other.dem + other.sign*other.num*self.
→dem, self.dem*other.dem)
   def __radd__(self, other):
       return self + other
   def __sub__(self, other):
       #return Frac(self.sign*self.num*other.dem - other.sign*other.num*self.
\rightarrow dem, self.dem*other.dem)
       return self+(-1)*other
   def __rsub__(self, other):
       return -1*self+other
   def __pow__(self, power):
       if type(power) == Frac:
           power=power.num/power.dem
       return Frac((self.sign*self.num)**power, self.dem**power) if power > 0
→else Frac((self.sign*self.dem)**(-power), self.num**(-power))
   def __rmul__(self, other):
       return self*other
   def __mul__(self, other):
       if type(other)!=Frac:
           other=Frac(other)
       return Frac(self.sign*other.sign*self.num*other.num, self.dem*other.dem)
   def __truediv__(self, other):
       return self * other**(-1)
```

```
def __gt__(self,other):
       if type(other)!=Frac:
           other=Frac(other)
       if self.sign*self.num*other.dem > other.sign*other.num*self.dem:
           return True
       return False
  def __ge__(self,other):
       if type(other)!=Frac:
           other=Frac(other)
       if self.sign*self.num*other.dem >= other.sign*other.num*self.dem:
           return True
       return False
  def __eq__(self, other):
       if type(other)!=Frac:
           other=Frac(other)
       if self.sign*self.num*other.dem == other.sign*other.num*self.dem:
           return True
       return False
  def __lt__(self,other):
       if type(other)!=Frac:
           other=Frac(other)
       if self.sign*self.num*other.dem < other.sign*other.num*self.dem:</pre>
           return True
       return False
  def __le__(self,other):
       if type(other)!=Frac:
           other=Frac(other)
       if self.sign*self.num*other.dem <= other.sign*other.num*self.dem:</pre>
           return True
       return False
  def getNum(self):
       return self.num
  def getDem(self):
       return self.dem
  def __str__(self):
       if Frac.decimal:
           return str(self.sign*self.num/self.dem)
       elif not self.mixed or self.num//self.dem == 0:
           return str(self.sign*self.num)+" // "+ str(self.dem) if self.dem !=__
→1 else str(self.sign*self.num)
```

```
else:
           a = self.num//self.dem
           b = self.num - a*self.dem
           return str(self.sign*a) + " i " + str(b) + " // " + str(self.dem)
→if b !=0 else str(self.sign*a)
   def __repr__(self):
       return self. str ()
   def __abs__(self):
       return Frac(self*self.sign)
   def as_integer_ratio(self):
       return (self.sign*self.num, self.dem)
   def __neg__(self):
       return Frac((-1)*self)
   def __pos__(self):
       return Frac(self)
   def __float__(self):
       return self.sign*self.num/self.dem
   def __int__(self):
       return self.sign*(self.num//self.dem)
```

5 Test

```
[7]: import math
    a=Frac(1,2)
    b=Frac(1,3)

[8]: print(a)
    b

    1 // 2

[8]: 1 // 3

[9]: import math
    txt="""
    a=Frac(1,2)
    b=Frac(1,3)
    c=Frac(-1/2)
    f=Frac(math.pi)
```

```
a+b
a-b
a*b
a+c
a-c
a*5
Frac.mixed=True
a*5
Frac.decimal=True
h=a**b
h
h=h**3
h-a
a-1/2
Frac(1/4)**a
Frac.decimal=False
Frac.mixed=False
a=Frac(1,1)
a/2
a>1/2
a/2>1/2
a/2>=1/2
1/2 > = a/2
a/2 >= Frac(1/3)
1==a
(a/2).as_integer_ratio()
Frac.decimal=True
k=-f
k+f
Frac.decimal=False
float(f)
int(f)
math.sin(f)
math.sin(math.pi)-math.sin(f)
math.exp(Frac(1,2))-math.e**(1/2)"""
```

```
[10]: for line in txt.splitlines():
          if line:
              print(">>> "+line)
              exec("d="+line)
             print(" ",d)
              print()
          else:
              print()
     >>> a=Frac(1,2)
        1 // 2
     >>> b=Frac(1,3)
        1 // 3
     >>> c=Frac(-1/2)
        -1 // 2
     >>> f=Frac(math.pi)
        884279719003555 // 281474976710656
     >>> a+b
        5 // 6
     >>> a-b
        1 // 6
     >>> a*b
        1 // 6
     >>> a+c
        0
     >>> a-c
       1
     >>> a*5
        5 // 2
     >>> Frac.mixed=True
        True
     >>> a*5
        2 i 1 // 2
```

```
>>> f
  3 i 39854788871587 // 281474976710656
>>> Frac.decimal=True
  True
>>> f
   3.141592653589793
>>> h=a**b
  0.7937005259840997
>>> h
  0.7937005259840997
>>> h=h**3
  0.499999999999994
>>> h
  0.499999999999994
>>> h-a
  -3.0834472233596806e-17
>>> a-1/2
  0.0
>>> Frac(1/4)**a
  0.5
>>> Frac.decimal=False
  False
>>> Frac.mixed=False
  False
>>> a=Frac(1,1)
>>> a
  1
>>> a/2
  1 // 2
>>> a>1/2
   True
```

```
>>> a/2>1/2
  False
>>> a/2>=1/2
  True
>>> 1/2>=a/2
   True
>>> a/2>=Frac(1/3)
  True
>>> 1==a
  True
>>> (a/2).as_integer_ratio()
   (1, 2)
>>> Frac.decimal=True
  True
>>> k=-f
  -3.141592653589793
>>> k
  -3.141592653589793
>>> k+f
  0.0
>>> Frac.decimal=False
  False
>>> float(f)
  3.141592653589793
>>> int(f)
  3
>>> f
   884279719003555 // 281474976710656
>>> math.sin(f)
```

1.2246467991473532e-16

```
>>> math.sin(math.pi)-math.sin(f)
    0.0
>>> math.exp(Frac(1,2))-math.e**(1/2)
    0.0
```

[11]: f=Frac(1,0)