


OnlineGDB beta

online compiler and debugger for c/c++

Welcome, **Kailash Ramesh** 

Problem-3.c

Create New Project

My Projects


Classroom new

Learn Programming

Programming Questions



Jobs new


Upgrade


Logout 


About • [FAQ](#) • [Blog](#) • [Terms of Use](#) • [Contact Us](#) • [GDB Tutorial](#) • [Credits](#) • [Privacy](#)


© 2016 - 2024 GDB Online





 Run



 Debug

 Stop


 Share



 Saved

 Beautify



Language

C 

main.c

63

64 void pop() {

65 if (top < 0) {

66 printf("Stack underflow! Cannot pop element.\n");

67 } else {

68 printf("Element popped: %d\n", stack[top]);

69 top--;

70 }

71 }

72

73 void display() {

74 if (top < 0) {

75 printf("Stack is empty.\n");

76 } else {

77 printf("Stack elements are:\n");

78 for (int i = top; i >= 0; i--) {

79 printf("%d ", stack[i]);






80 }

81 printf("\n");

82 }

83 }

84



input

Stack Operations Menu

1. Push

2. Pop

3. Display

4. Exit

Enter your choice: