

coms309.Location.Location Controller

- GamePostRepository
 gamePostRepository
- + List< Location > getAllLocations()
- + Location getLocationByld (@Argument int id)
- + Set< GamePost > getGamePosts AtLocation(@Argument String address)
- + Location createLocation
 (@Argument String address,
 @Argument String gps, @Argument int gamePostID)
- + Location updateLocation
 (@Argument int locationID,
 @Argument String address,
 @Argument String GPS)
- + Location deleteLocation (@Argument int id)