
Chapter 10: Polynomial Interpolation

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Slides for the book

A First Course in Numerical Methods (published by SIAM, 2011)

<http://www.ec-securehost.com/SIAM/CS07.html>

This chapter is mainly from Dr. Peter Arbenz Lecture notes at ETH

Topics of today

- ▶ What is interpolation
- ▶ Monomial interpolation

References

- ▶ U. Ascher & C. Greif: Numerical methods. SIAM 2011. Chapter 10.1–10.3.

Interpolating data Data Fitting (Discrete Approximation Problem)

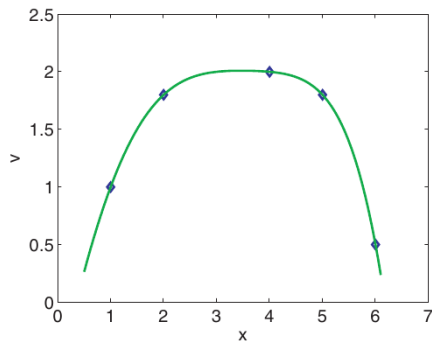
We are given a collection of **data samples** $\{(x_i, y_i)\}_{i=0}^n$

- ▶ The $\{x_i\}_{i=0}^n$ are called the **abscissae**, the $\{y_i\}_{i=0}^n$ are called the **data values**.
- ▶ Want to find a function $v(x)$ which can be used to estimate sampled function for $x \neq x_i$.

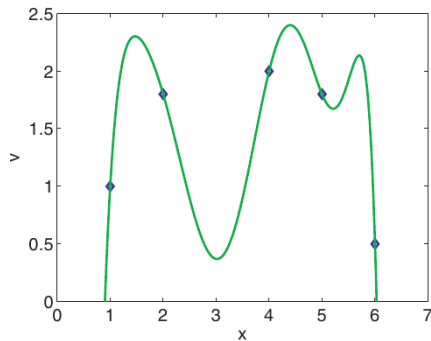
Interpolation: $v(x_i) = y_i, \quad i = 0, 1, \dots, n.$

- ▶ Why? We often get discrete data from sensors or computation, but we want information as if the function were not discretely sampled.
- ▶ Want a *reasonable* looking interpolant. If possible, $v(x)$ should be inexpensive to evaluate for a given x .

Interpolating data (cont.)



(a) Reasonable.



(b) Unreasonable.

Interpolating functions Approximating Functions

A function $f(x)$ may be given explicitly or implicitly. Want interpolant $v(x)$ such that

$$v(x_i) = f(x_i), \quad i = 0, 1, \dots, n.$$

Same algorithms as for interpolating data, but here

- ▶ May be able to choose abscissae x_i .
- ▶ May be able to estimate interpolation error.

There are lots of ways to define a function $v(x)$ to interpolate the data: **polynomials**, **trigonometric functions**, **exponential**, **rational functions** (fractions), **wavelets**, etc.

Interpolation and approximation

- ▶ **Interpolation** means that the approximating function g coincides with the function at prescribed points:

$$v(x_i) = f(x_i) = y_i, \quad i = 0, \dots, n.$$

- ▶ **Approximation** means that some norm $\|\mathbf{v} - \mathbf{y}\|$ of the difference of the **vectors** $\mathbf{v} = [v(x_0), \dots, v(x_n)]$ and $\mathbf{y} = [y_0, \dots, y_n]$ is minimized, or the difference of the given **function** $f(x)$ and $v(x)$.
- ▶ Quality of approximation/interpolation depends on the method and the choice of v .
- ▶ **Interpolation**: $g(z)$ is computed at some new value $z \neq x_i$ inside the range of the interpolation points x_0, \dots, x_n .
- ▶ **Extrapolation**: the new value z is outside this range.

The need for interpolation/extrapolation

- ▶ For *prediction*: we can use $v(x)$ to find approximate values of the underlying function at locations x other than the data abscissae, x_0, \dots, x_n .
 - ▶ Tabulated numbers
 - ▶ Stock performance
- ▶ For *manipulation*: an instance is finding approximations for derivatives and integrals of the underlying function.
- ▶ The interpolating function should be easy to evaluate and manipulate, and of course to generate.

Interpolation formulation

Assume a *linear form* of interpolation

$$v(x) = \sum_{j=0}^n c_j \phi_j(x) = c_0 \phi_0(x) + \cdots + c_n \phi_n(x)$$

where $\{c_i\}_{i=0}^n$ are *unknown coefficients* or *parameters* and $\{\phi_i(x)\}_{i=0}^n$ are predetermined *basis functions*.

The basis functions are assumed to be *linearly independent*.

There are $n + 1$ coefficients to be determined by $n + 1$ equations.

We assume : number of basis functions = number of data points $n+1$

Interpolation formulation (cont.)

The $n + 1$ equations $v(x_i) = y_i$, $i = 0, 1, \dots, n$ yield

$$\begin{pmatrix} \phi_0(x_0) & \phi_1(x_0) & \phi_2(x_0) & \cdots & \phi_n(x_0) \\ \phi_0(x_1) & \phi_1(x_1) & \phi_2(x_1) & \cdots & \phi_n(x_1) \\ \vdots & \vdots & \vdots & & \vdots \\ \phi_0(x_n) & \phi_1(x_n) & \phi_2(x_n) & \cdots & \phi_n(x_n) \end{pmatrix} \begin{pmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{pmatrix}$$

Choices for the $\phi_j(x)$:

- ▶ Polynomial interpolation with monomial basis $\phi_j(x) = x^j$.
- ▶ Piecewise polynomial interpolation: soon to come.
- ▶ Trigonometric interpolation: $\phi_j(x) = \cos(jx)$.

Example 1: linear data fitting

$$\{(x_i, y_i)\} = \{(2, 14), (6, 24), (4, 25), (7, 15)\}$$

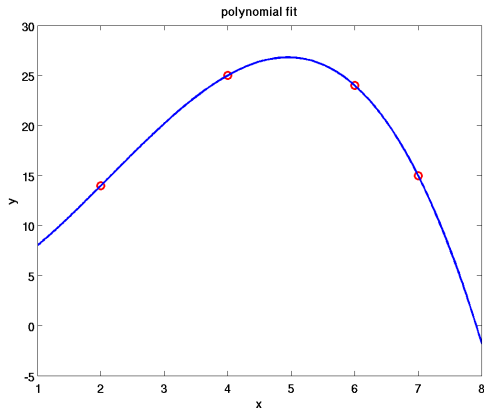
- Requires four basis functions: $\{\phi_j(x)\} = \{1, x, x^2, x^3\}$.
The interpolant will be $\{p(x) = c_0 1 + c_1 x + c_2 x^2 + c_3 x^3\}$.
- Construct linear system

$$A = \begin{pmatrix} 1 & 2 & 4 & 8 \\ 1 & 6 & 36 & 216 \\ 1 & 4 & 16 & 64 \\ 1 & 7 & 49 & 343 \end{pmatrix} \quad \mathbf{y} = \begin{pmatrix} 14 \\ 24 \\ 25 \\ 15 \end{pmatrix}$$

- Solve $\mathbf{c} = A \backslash \mathbf{y}$. We find $\mathbf{c} \approx (3.800, 2.767, 1.700, -0.267)^T$.

Example 1: linear data fitting (cont.)

```
x=[2 6 4 7];  
y=[14 24 25 15];  
c=polyfit(x,y,3)  
xx=[1:.02:8];  
yy=polyval(c,xx);  
plot(x,y,'ro',xx,yy)
```



Example 2: fitting a rational function

Consider the function

$$f(x) = \int_0^x e^{\sin t} dt$$

some values of which are tabulated:

x	0.4	0.5	0.6	0.7	0.8	0.9
y	0.4904	0.6449	0.8136	0.9967	1.1944	1.4063

What is the value $f(0.66)$?

Let's choose

$$g(x) = \frac{a}{x - b}$$

Example 2: fitting a rational function (cont.)

We determine the parameters a and b by requiring that g interpolates at both neighboring points of z :

$$g(0.6) = \frac{a}{0.6 - b} = 0.8136,$$

$$g(0.7) = \frac{a}{0.7 - b} = 0.9967.$$

The result is $a = -0.4429$ and $b = 1.1443$ thus

$$g(0.66) = -\frac{0.4429}{0.66 - 1.1443} = 0.9145 \approx f(0.66) = 0.9216$$

Interpolation error is rather large: $|g(0.66) - f(0.66)| = 0.0071$.

Choice of the model function g was not clever: linear function $g(x) = ax + b$ leads to smaller error 0.0019.

Polynomial interpolation Monomial Interpolation

- ▶ A common choice of model functions for interpolation is polynomials, which are easy to evaluate and smooth, i.e., infinitely differentiable ($\in C^\infty$).
- ▶ Given $n + 1$ points x_i , we are looking for a polynomial $p(x)$ such that

$$p(x_i) = f(x_i) = y_i, \quad i = 0, \dots, n. \quad (*)$$

- ▶ As we have $n + 1$ constraints to satisfy, we need $n + 1$ degrees of freedom. Consider the n -th degree polynomial

$$p_n(x) = c_0 + c_1x + \dots + c_{n-1}x^{n-1} + c_nx^n.$$

The $n + 1$ coefficients c_i have to be determined in such a way that $(*)$ is satisfied.

Polynomial interpolation (cont.)

This leads to the linear system of equations

$$\begin{aligned}c_0 + c_1x_0 + \cdots + c_{n-1}x_0^{n-1} + c_nx_0^n &= y_0 \\c_0 + c_1x_1 + \cdots + c_{n-1}x_1^{n-1} + c_nx_1^n &= y_1 \\&\vdots \\c_0 + c_1x_n + \cdots + c_{n-1}x_n^{n-1} + c_nx_n^n &= y_n.\end{aligned}$$

In matrix form, the system reads

$$\underbrace{\begin{bmatrix} 1 & x_0 & \cdots & x_0^{n-1} & x_0^n \\ 1 & x_1 & \cdots & x_1^{n-1} & x_1^n \\ \vdots & \vdots & & \vdots & \vdots \\ 1 & x_n & \cdots & x_n^{n-1} & x_n^n \end{bmatrix}}_V \underbrace{\begin{pmatrix} c_0 \\ \vdots \\ c_{n-1} \\ c_n \end{pmatrix}}_{\mathbf{c}} = \underbrace{\begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{pmatrix}}_{\mathbf{y}} \quad (1)$$

Polynomial interpolation (cont.)

- ▶ V is called a **Vandermonde** matrix. Its elements are the powers of the nodes.
- ▶ The determinant of V is

$$\det(V) = \prod_{i \neq j} (x_i - x_j)$$

- ▶ If all the nodes x_i are distinct, then V is nonsingular and the linear system of equations has a unique solution.

Uniqueness of interpolation

The polynomial $p_n(x)$ in (*) is the only polynomial of degree n that interpolates f at the $n + 1$ distinct points x_0, \dots, x_n .

Proof.

If $q_n(x) \in \mathbb{P}_n$ was another such polynomial:

$$p_n(x_k) = q_n(x_k) = y_k, \quad k = 0, 1, \dots, n.$$

Then the difference polynomial $d(x) := p_n(x) - q_n(x) \in \mathbb{P}_n$ has $n + 1$ zeros x_0, \dots, x_n . By the fundamental theorem of algebra a nonzero polynomial of degree $\leq n$ has at most n zeros. But d has $n + 1$ distinct zeros; hence, it must be identically zero, meaning that $q_n(x) \equiv p_n(x)$. □

Note: this statement proves nonsingularity of Vandermonde matrix.

Polynomials in MATLAB

MATLAB displays polynomials as row vectors containing the coefficients ordered by descending powers.

$$p(x) = c_0 + c_1x + \dots + c_nx^n \iff \mathbf{c} = [c_n, \dots, c_1, c_0]$$

```
>> x=[0:4]'; y=[0 1 0 1 0]';
```

```
>> V=vander(x)
```

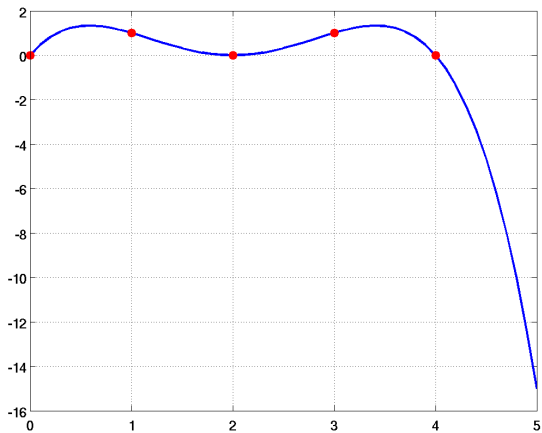
```
V =
```

0	0	0	0	1
1	1	1	1	1
16	8	4	2	1
81	27	9	3	1
256	64	16	4	1

```
>> a=V\y;
```

```
>> X=[0:.1:5]'; plot(X, polyval(a,X))
```

Polynomials in MATLAB (cont.)



Monomial basis assessment

- ▶ Simple!
- ▶ Matrix A is a *Vandermonde matrix*: nonsingular.
Hence uniqueness: there is precisely one interpolating polynomial.
- ▶ Construction cost $\mathcal{O}(n^3)$ flops (high if n is large)
- ▶ Evaluation cost using Horner, $\mathcal{O}(n)$ flops (low) see Ex 1.4 on page 10 in your textbook
- ▶ Coefficients c_j not indicative of $f(x)$ and all change if data are modified.
- ▶ Potential stability difficulties if degree is large or abscissae spread apart.