# Discrete Mathematics

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2001-2014

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## **Topics**

#### Trees

Introduction Rooted Trees Binary Trees Decision Trees

#### Tree Problems

Minimum Spanning Tree

#### Tree

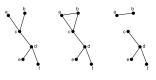
#### Definition

tree: a connected graph that contains no cycle

• forest: a graph where the connected components are trees

## Tree Examples

# Example



#### Tree Theorems

#### Theorem

In a tree, there is one and only one path between any two distinct nodes.

- ▶ there is at least one path because the tree is connected
- ▶ if there were more than one path, they would form a cycle



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## Tree Theorems

## Theorem

let T = (V, E) be a tree:

$$|E| = |V| - 1$$

> proof method: induction on the number of edges

#### Tree Theorems

# Proof: Base step.

- $|E| = 0 \Rightarrow |V| = 1$
- $|E| = 1 \Rightarrow |V| = 2$
- ▶  $|E| = 2 \Rightarrow |V| = 3$
- ▶ assume that |E| = |V| 1 for  $|E| \le k$

- ---

#### Tree Theorems

#### Proof: Induction step.

|E| = k + 1



 $\begin{array}{c} \blacktriangleright \ \mbox{let's remove the edge } (y,z) : \\ T_1 = (V_1,E_1), \ T_2 = (V_2,E_2) \end{array}$ 

$$|V| = |V_1| + |V_2|$$

$$= |E_1| + 1 + |E_2| + 1$$

$$= (|E_1| + |E_2| + 1) + 1$$

$$= |E| + 1$$

## Tree Theorems

#### Theorem

In a tree, there are at least two nodes with degree 1.

#### Proof.

- ▶  $2|E| = \sum_{v \in V} d_v$
- ▶ assume that there is only 1 node with degree 1:

$$\Rightarrow 2|E| \ge 2(|V| - 1) + 1$$
$$\Rightarrow 2|E| \ge 2|V| - 1$$

 $\Rightarrow |E| \ge |V| - \frac{1}{2} > |V| - 1$ 

. . . . . . . . . . . .

### Tree Theorems

#### Theorem

T is a tree (T is connected and contains no cycle).

There is one and only one path between any two distinct nodes in T.

T is connected, but if any edge is removed it will no longer be connected.

T contains no cycle, but if an edge is added between any pair of nodes one and only one cycle will be formed.

#### Tree Theorems

#### Theorem

T is a tree (T is connected and contains no cycle).

T is connected and 
$$|E| = |V| - 1$$
.

T contains no cycle and 
$$|E| = |V| - 1$$
.

#### Rooted Tree

- > a hierarchy is defined between nodes
- hierarchy creates a natural direction on edges: in and out degrees
- ▶ in-degree 0: root (only 1 such node)
- ▶ out-degree 0: leaf
- not a leaf: internal node

## Node Level

#### Definition

level of a node: distance from the root

- parent: adjacent node in the next upper level (only 1 such node)
- child: adiacent node in the next lower level
- sibling: node which has the same parent

## Rooted Tree Example

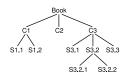
## Example



- root: r
- ► leaves: x y z u v
- ▶ internal nodes: r p n t s q w
- parent of v: w children of w: y and z
- y and z are siblings

# Rooted Tree Example

#### Example



- Book ▶ C1
  - ► S1.1 ► S1 2
  - ► C2 ▶ C3
    - ► S3.1 S3.2 ▶ \$3.2.1
    - ► \$3.2.2 ► S3.3

#### Ordered Rooted Tree

- ▶ sibling nodes are ordered from left to right
- universal address system
  - ▶ assign the address 0 to the root
  - assign the positive integers 1, 2, 3, ... to the nodes at level 1, from left to right
  - let v be an internal node with address a, assign the addresses  $a.1, a.2, a.3, \dots$  to the children of vfrom left to right

Lexicographic Order

#### Definition

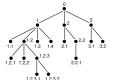
Let b and c be two addresses.

b comes before c if one of the following holds:

- 1.  $b = a_1 a_2 \dots a_m x_1 \dots$  $c = a_1 a_2 \dots a_m x_2 \dots$ 
  - x1 comes before x5
- 2.  $b = a_1 a_2 \dots a_m$
- $c = a_1 a_2 \dots a_m a_{m+1} \dots$

## Lexicographic Order Example

## Example



- ▶ 0 1 1.1 1.2
  - -121-122-123
  - 1.2.3.1 1.2.3.2 - 1.3 - 1.4 - 2

  - 2.1 2.2 2.2.1
  - 3 3.1 3.2

## Binary Trees

#### Definition

T = (V, E) is a binary tree:

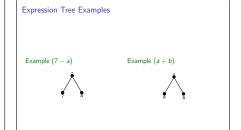
 $\forall v \in V \ d_v^o \in \{0,1,2\}$ 

► T = (V, E) is a complete binary tree:  $\forall v \in V \ d_v^o \in \{0,2\}$ 

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## Expression Tree

- a binary operation can be represented as a binary tree
   operator as the root, operands as the children
- every mathematical expression can be represented as a tree
   operators at internal nodes, variables and values at the leaves



Expression Tree Examples

Example ((7-a)/5) Example  $((a+b)\uparrow 3)$ 



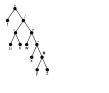
Expression Tree Examples

Example  $(((7 - a)/5) * ((a + b) \uparrow 3))$ 



## Expression Tree Examples

Example 
$$(t + (u * v)/(w + x - y \uparrow z))$$



Expression Tree Traversals

- inorder traversal:
   traverse left subtree, visit root, traverse right subtree
- preorder traversal: visit root, traverse left subtree, traverse right subtree
- postorder traversal:
   traverse left subtree, traverse right subtree, visit root
   reverse Polish notation

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## Inorder Traversal Example

## Example



 $t + u * v / w + x - y \uparrow z$ 

#### Example



Preorder Traversal Example

$$+t/*uv+w-x\uparrow vz$$

## Postorder Traversal Example

## Example



 $t \, u \, v \, * \, w \, x \, y \, z \uparrow - + / +$ 

## Expression Tree Evaluation

- inorder traversal requires parantheses for precedence
- > preorder and postorder traversals do not require parantheses

## Postorder Evaluation Example

Example (
$$t \ u \ v \ * \ w \ x \ y \ z \ \uparrow \ - \ + \ / \ +$$
)  
4 2 3 \* 1 9 2 3  $\uparrow \ - \ + \ / \ +$ 

Regular Trees

### Definition

$$T = (V, E)$$
 is an m-ary tree:  $\forall v \in V \ d_v^o \leq m$ 

▶ 
$$T = (V, E)$$
 is a complete m-ary tree:  
 $\forall v \in V \ d_v^o \in \{0, m\}$ 

## Regular Tree Theorem

Theorem

Let T = (V, E) be a complete m-ary tree.

n: number of nodes
 l: number of leaves

i: number of internal nodes

Then:

 $\triangleright n = m \cdot i + 1$ 

 $I = n - i = m \cdot i + 1 - i = (m - 1) \cdot i + 1$ 

 $=\frac{l-1}{m-1}$ 

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## Regular Tree Examples

#### Example

- how many matches are played in a tennis tournament with 27 players?
- ▶ every player is a leaf: I = 27
- ightharpoonup every match is an internal node: m=2
- ▶ number of matches:  $i = \frac{I-1}{m-1} = \frac{27-1}{2-1} = 26$

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## Regular Tree Examples

#### Example

- how many extension cords with 4 outlets are required to connect 25 computers to a wall socket?
- ▶ every computer is a leaf: I = 25
- every extension cord is an internal node: m = 4
- ▶ number of cords:  $i = \frac{l-1}{m-1} = \frac{25-1}{4-1} = 8$

Decision Trees

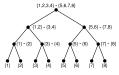
#### Example

- ▶ one of 8 coins is counterfeit (it's heavier)
- ▶ find the counterfeit coin using a beam balance

-- --

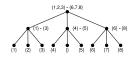
## Decision Trees

## Example (in 3 weighings)



Decision Trees

#### Example (in 2 weighings)



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## Spanning Tree

► T is a spanning tree of G: T is a subgraph of G such that T is a tree and contains all the nodes of G

#### Definition

MST is a minimum spanning tree of G:

MST is a spanning tree of G such that the total weight of the edges in MST is minimal

## Kruskal's Algorithm

## Kruskal's algorithm

1.  $i \leftarrow 1$ ,  $e_1 \in E$ ,  $wt(e_1)$  is minimal

2. for 
$$1 \le i \le n-2$$
:

the selected edges are  $e_1, e_2, \ldots, e_i$  select a new edge  $e_{i+1}$  from the remaining edges such that:

- wt(e<sub>i+1</sub>) is minimal
- ▶ e<sub>1</sub>, e<sub>2</sub>, . . . , e<sub>i</sub>, e<sub>i+1</sub> contains no cycle
- 3.  $i \leftarrow i + 1$ 
  - $i = n 1 \Rightarrow$  the subgraph G containing the edges
  - e<sub>1</sub>, e<sub>2</sub>, . . . . e<sub>n-1</sub> is a minimum spanning tree
  - $\qquad \qquad i < n-1 \Rightarrow \text{go to step } 2$

## Kruskal's Algorithm Example

## Example (initialization)



- $\blacktriangleright$  i ← 1
- ▶ minimum weight: 1 (e, g)
- ► T = {(e,g)}

Kruskal's Algorithm Example

Example (1 < 6)



▶ minimum weight: 2 (d,e),(d,f),(f,g)► T = {(e,g), (d, f)}

▶  $i \leftarrow 2$ 

## Kruskal's Algorithm Example

## Example (2 < 6)



- ▶ minimum weight: 2
- (d, e), (f, g)► T = {(e,g), (d, f), (d, e)}
- i ← 3

## Kruskal's Algorithm Example

## Example (3 < 6)



- ▶ minimum weight: 2 (f,g) forms a cycle
- ▶ minimum weight: 3
  - (c,e),(c,g),(d,g)(d, g) forms a cycle
- ► T = {(e,g), (d, f), (d, e), (c, e)}
- $\triangleright$  i ← 4

## Kruskal's Algorithm Example

## Example (4 < 6)



► 
$$T = \{$$
 $(e,g), (d,f), (d,e),$ 
 $(c,e), (b,e)$ 
}

►  $i \leftarrow 5$ 

## Kruskal's Algorithm Example

### Example (5 < 6)



► 
$$T = \{$$
  
 $(e,g), (d,f), (d,e),$   
 $(c,e), (b,e), (a,b)$ 

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## Kruskal's Algorithm Example

## Example (6 ≮ 6)



▶ total weight: 17

## Prim's Algorithm

## Prim's algorithm

1. 
$$i \leftarrow 1$$
,  $v_1 \in V$ ,  $P = \{v_1\}$ ,  $N = V - \{v_1\}$ ,  $T = \emptyset$ 

2. for 
$$1 \le i \le n - 1$$
:

$$P = \{v_1, v_2, \dots, v_i\}, T = \{e_1, e_2, \dots, e_{i-1}\}, N = V - P$$
 select a node  $v_{i+1} \in N$  such that for a node  $x \in P$  
$$e = (x, v_{i+1}) \notin T, wt(e) \text{ is minimal}$$
 
$$P \leftarrow P + \{v_{i+1}\}, N \leftarrow N - \{v_{i+1}\}, T \leftarrow T + \{e\}$$

3. 
$$i \leftarrow i + 1$$

- $i = n \Rightarrow$ : the subgraph G containing the edges
- $e_1, e_2, \dots, e_{n-1}$  is a minimum spanning tree  $i < n \Rightarrow go to step 2$

# Prim's Algorithm Example

## Example (initialization)



- i ← 1
- ▶ P = {a}
- $\blacktriangleright \ N = \{b,c,d,e,f,g\}$ 
  - · T = ∅

## Prim's Algorithm Example

## Example (1 < 7)

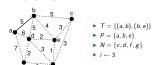


- $\blacktriangleright \ T = \{(a,b)\}$
- P = {a,b}
   N = {c, d, e, f, g}
- N = {c, a, e, r, g
   i ← 2

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## Prim's Algorithm Example

## Example (2 < 7)



## Prim's Algorithm Example

## Example (3 < 7)



- ► T = {(a, b), (b, e), (e, g)}
- ► P = {a, b, e, g}
- $\blacktriangleright N = \{c,d,f\}$
- ▶  $i \leftarrow 4$

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## Prim's Algorithm Example

Example (4 < 7)



►  $T = \{(a, b), (b, e), (e, g), (d, e)\}$ ►  $P = \{a, b, e, g, d\}$ ►  $N = \{c, f\}$ ►  $i \leftarrow 5$  Prim's Algorithm Example

Example (5 < 7)



►  $T = \{$ (a, b), (b, e), (e, g),
(d, e), (f, g)
}

►  $P = \{a, b, e, g, d, f\}$ ►  $N = \{c\}$ 

i ← 6

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# Prim's Algorithm Example

Example (6 < 7)

a 6 d 2 e 3

►  $T = \{$ (a, b), (b, e), (e, g),
(d, e), (f, g), (c, g)

 $P = \{a, b, e, g, d, f, c\}$ 

► N = Ø

1 - 1

Prim's Algorithm Example

Example (7 ≮ 7)

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▶ total weight: 17

## References

## Required Reading: Grimaldi

- ► Chapter 12: Trees
  - ▶ 12.1. Definitions and Examples
  - ▶ 12.2. Rooted Trees
- ► Chapter 13: Optimization and Matching
  - 13.2. Minimal Spanning Trees:
     The Algorithms of Kruskal and Prim