```
var count = {
    counter: 0,
    add:function () {
        return this.counter += 1;
    },
    reset:function() {
        return this.counter = 0;
    }
};

document.write(count.counter); //0
    count.add();
    document.write(count.counter);
    count.add();
    document.write(count.counter);
    count.reset();
    document.write(count.counter);
```

No:7

Free variables are variables that are neither locally declared nor passed as parameter and they end up within the closure

c1 is free variable

```
var count = {
    counter: 0,
    add:function () {
        c1 = this;
        return c1.counter += 1;
    },
    reset:function() {
        return this.counter = 0;
    }
};

document.write(count.counter);
count.add();
document.write(count.counter);
count.reset();
document.write(count.counter);
```

```
var count = {
   counter: 0,
    add:function () {
        c1 =this;
       return c1.counter += 1;
    } ,
    reset:function(){
       return this.counter += 0;
    },
    make adder:function(n) {
       return this.counter+=n;
    } ,
};
count.make_adder(5);
document.write(count.counter);
count.make adder(5);
document.write(count.counter);
count.make adder(5);
document.write(count.counter);
```

No:9

Use IIFE Module pattern, it is to create a new scope and closure around it to keep global name space cleen

```
var Employee = (function() {
   var name='Kadir';
   var age=30;
    var salary=10000;
    function getName(name) {
       name=name;
    function getAge(addAge){
       age+=addAge;
    function getSalary(percent){
       salary+=(salary*percent);
    function setName(newName) {
      name=newName;
    function setAge(newAge){
       age=newAge;
    function setSalary(newSalary){
       salary=newSalary;
    }
    return {
        increaseSalary: function(p) {
            getSalary(p);
        incrementAge: function(){
            getAge(1);
        },
        name: function(){
           return name;
        age: function(){
           return age;
        } ,
        salary: function(){
           return salary;
})();
console.log(Employee.name());
Employee.increaseSalary(10)
console.log(Employee.salary());
Employee.incrementAge();
console.log(Employee.age());
```

```
document.write("Name: " + Employee.getName() + ", Age: " + Employee.getAge() + ",
Salary: " + Employee.getSalary());
Employee.setName("Joe");
Employee.setAge(25);
Employee.setSalary(100000);
document.write("<br />");
document.write("Name: " + Employee.getName() + ", Age: " + Employee.getAge() + ",
Salary: " + Employee.getSalary());
Employee.increaseSalary(10);
Employee.incrementAge();
document.write("<br />");
document.write("Name: " + Employee.getName() + ", Age: " + Employee.getAge() + ",
Salary: " + Employee.getSalary());
//test address:
empl.setAddress("This is his home address");
document.write("Name: " + Employee.getName() + ", Age: " + Employee.getAge() + ",
Salary: " + Employee.getSalary() + ", Address: " + empl.getAddress());
```