```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace accept_a_no_and_print_from_1_to_that_no_using_while_loop

{

    public partial class Form1 : Form

    {

        public Form1()

        {
```

```csharp
        InitializeComponent();

    }


    private void button1_Click(object sender, EventArgs e)

    {

        StringBuilder sb = new StringBuilder();

        int no = Convert.ToInt32(textBox1.Text);

        int i = 1;

        while(i<=no)

        {

            sb.Append(i + "\n");

            i++;

        }

        label2.Text = sb.ToString();


    }

}

}
```