



```
using System;  
  
using System.Collections.Generic;  
  
using System.ComponentModel;  
  
using System.Data;  
  
using System.Drawing;  
  
using System.Linq;  
  
using System.Text;  
  
using System.Threading.Tasks;  
  
using System.Windows.Forms;  
  
namespace create_class_bank  
{  
  
    public partial class Form1 : Form  
    {  
  
        public Form1()  
        {  

```

```

        InitializeComponent();
    }

    bank b = new bank();

    private void button1_Click(object sender, EventArgs e)
    {
        b.accountno = Convert.ToInt32(textBox1.Text);
        string str = b.deposit(Convert.ToInt32(textBox2.Text));
        label3.Text=str;
    }

    private void button2_Click(object sender, EventArgs e)
    {
        b.accountno =Convert.ToInt32(textBox1.Text);
        string str = b.withdrawl(Convert.ToInt32(textBox2.Text));
        label3.Text=str;
    }

    private void button3_Click(object sender, EventArgs e)
    {
        b.accountno=Convert.ToInt32(textBox1.Text);
        string str = b.showbalance();
        label3.Text="accont no : "+b.accountno + " : " +str;
    }
}
}

```