



```
using System;  
using System.Collections.Generic;  
using System.ComponentModel;  
using System.Data;  
using System.Drawing;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;  
using System.Windows.Forms;  
  
namespace progress_bar  
{  
    public partial class Form1 : Form  
    {  
        public Form1()  
        {  

```

```
        InitializeComponent();
    }

    private void button1_Click(object sender, EventArgs e)
    {
        int i = 0;
        for(i=0;i<100;i++)
        {
            progressBar1.Value=i;
        }
    }
}
```