



```

using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace Assignment_if_else_display_greatest_no_anong_3_no
{
    public partial class Form1 : Form
    {
        public Form1()
        {

```

```
        InitializeComponent();
    }

    private void label1_Click(object sender, EventArgs e)
    {

    }

    private void label2_Click(object sender, EventArgs e)
    {

    }

    private void label3_Click(object sender, EventArgs e)
    {

    }

    private void label4_Click(object sender, EventArgs e)
    {

    }

    private void button1_Click(object sender, EventArgs e)
    {
        int num1 = Convert.ToInt32(textBox1.Text);
        int num2 = Convert.ToInt32(textBox2.Text);
    }
}
```

```

int num3 = Convert.ToInt32(textBox3.Text);

int res;

if(num1>num2 && num1>num1 )
{
    label4.Text = "num1 is greater";

}

else

if (num2 > num1 && num2 > num3)
{
    label4.Text = "num2 is greater";

}

else
{
    label4.Text = "num3 is greater";
}
}
}
}

```