

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace accept_a_no_and_print_from_1_to_that_no
{
    public partial class Form1 : Form
    {
}
```

```
public Form1()
        {
            InitializeComponent();
        }
        private void button1_Click(object sender, EventArgs e)
        {
            StringBuilder sb = new StringBuilder();
            int no = Convert.ToInt32(textBox1.Text);
            for(int i=1;i<=no;i++)</pre>
            {
                sb.Append(i + "\n");
            }
            label2.Text = sb.ToString();
        }
    }
}
```