



```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Assignment_if_else_eligible_to_vote_or_not
{
    public partial class Form1 : Form
    {
        public Form1()
        {

```

```

        InitializeComponent();
    }

    private void label1_Click(object sender, EventArgs e)
    {

    }

    private void label2_Click(object sender, EventArgs e)
    {

    }

    private void button1_Click(object sender, EventArgs e)
    {
        int age=0;
        age = Convert.ToInt32(textBox1.Text);
        if(age>=18)
        {
            label2.Text = "eligible to vote";
        }
        else
        {
            label2.Text = "not eligible to vote";
        }
    }
}

```

}

}