Mahesh Choudhary

Software Engineer

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Github

EXPERIENCE

Spring Edge Technologies Pvt. Ltd.

Internship Trainee   Jun 2022 - Nov 2022

- Collaborating with the development team to design, implement, and maintain web applications using HTML, CSS, and JavaScript.
- Creating responsive and user-friendly front-end interfaces that work well across different devices and browsers.
- Integrating back-end functionalities with the front-end to ensure smooth data flow and interactivity.

EDUCATION

National Institute of Technology, Jamshedpur

Master of Computer Application (MCA)

July 2019 - June 2022

University of Rajasthan, Jaipur

Bachelor of Computer Applications (BCA)

2018

PROJECTS

2048 Game

Objective : 2048 is a tile-shifting game where players start with two tiles, each start with the number 2 and combine them to create a tile with the sum of the two tiles.

Link to project:

Tools : Python, Tkinter.

VinGo Player

Objective : A web application for maintaining different web pages with common features. Each and every web page contains music sound.

Link to Project:

Tools : HTML ,CSS, JavaScript.

Food Ordering

Objective: In this I am creating a food ordering website that is fully responsive .

Link to Project:

Tools : HTML, CSS, JavaScript.

SKILLS

Programming Languages : Python, JavaScript, C++(familiar).

Web Development and DataBase : MySQL, HTML, CSS, Bootstrap, jQuery.

core Subjects: DBMS, Data Structures and Algorithms, OOPS.

Tools: Vs Code, Pycharm, Git, Github.

AWARDS

Top Performer certificate in data structure and Algorithms in Python in Coding Ninjas Course.

Solved 250+ Data Structure and Algorithmic Problems on Geeks For Geeks Platform.

HackerRank profile.

LANGUAGES

Fluent in Hindi, Proficiency in English (Conversational)

INTERESTS

Problem Solving

Social Work