Multimedia Information Retrieval and Technology

L2. Query Processing

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Recap

Term-document incidence matrices

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	1	1	0	0	0	1
Brutus	1	1	0	1	0	0
Caesar	1	1	0	1	1	1
Calpurnia	0	1	0	0	0	0
Cleopatra	1	0	0	0	0	0
mercy	1	0	1	1	1	1
worser	1	0	1	1	1	0

1 if play contains word, 0 otherwise



Recap

Inverted index

Dictionary

Postings



Shakespeare plays

http://www.rhymezone.com/shakespeare/



Processing Boolean queries

- I. Query processing with an inverted index
- II. Query optimization
- III. The Extended Boolean Models
- IV. Faster posting list intersection

The index we just built

How do we process a query?

AND operation

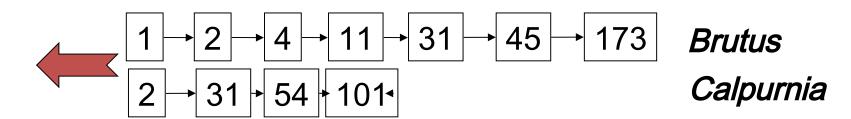
The *intersection* operation is the crucial one: we need to efficiently intersect postings lists so as to be able to quickly find documents that contain both terms.

Query processing: AND

Consider processing the query:

Brutus AND **Calpurnia**

- 1. Locate *Brutus* in the Dictionary; Retrieve its postings.
- 2. Locate *Calpurnia* in the Dictionary; Retrieve its postings.
- 3. "Merge" the two postings (intersect the document sets):



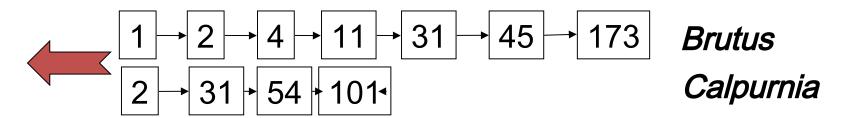


Intersecting two postings lists (a "merge" algorithm)

```
INTERSECT(p_1, p_2)
       answer \leftarrow \langle \rangle
  2 while p_1 \neq \text{NIL} and p_2 \neq \text{NIL}
       do if docID(p_1) = docID(p_2)
               then ADD(answer, doclD(p_1))
                      p_1 \leftarrow next(p_1)
  5
  6
                      p_2 \leftarrow next(p_2)
               else if docID(p_1) < docID(p_2)
                          then p_1 \leftarrow next(p_1)
                         else p_2 \leftarrow next(p_2)
                                                          I University
 10
       return answer
```

The merge

Walk through the two postings simultaneously, in time linear in the total number of postings entries



BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174

CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101

Intersection

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174

CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101

Intersection

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174

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Intersection

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174

CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101

Intersection ==>

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 174 \longrightarrow CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101 Intersection \Longrightarrow 2

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 174 \longrightarrow CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101 Intersection \Longrightarrow 2

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 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174

CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101

Intersection \Longrightarrow 2 \longrightarrow 31

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174 CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101 Intersection \Longrightarrow 2 \longrightarrow 31

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$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 174 \longrightarrow CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101 Intersection \Longrightarrow 2 \longrightarrow 31

BRUTUS
$$\longrightarrow$$
 $1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174$

CALPURNIA \longrightarrow $2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101$

Intersection \Longrightarrow $2 \longrightarrow 31$

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174

CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101

Intersection \Longrightarrow 2 \longrightarrow 31

- This is linear in the length of the postings lists.
- This only works if postings lists are sorted.

If the list lengths are x and y, the merge takes O(x+y) operations.

<u>Crucial</u>: postings sorted by docID.

Exercise:

Write out a postings merge algorithm for an x or y

1200 (answer, x) query $\chi \leftarrow \text{next}(\forall)$ while ximill && y!mill do if durID(x)=dorID(y) then 12001docD(x) else if daID(x) < daID(y)

SOLUTION. UNION(x, y)1answer<-() 2while x!=NIL and y!=NIL 3do if docID(x)=docID(y)4 then ADD(answer,docID(x)) $5 \times - \text{next}(x)$ 6 y < -next(y)7 else if docID(x) < docID(y)8 then ADD(answer,docID(x)) $9 \times - \text{next}(x)$ 10 else ADD(answer,docID(y)) 11 y < -next(y)12 return(answer)

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Query Optimization

The process of selecting how to organize the work of answering a query so that the least amount of work needs to be done by the system.

Query Optimization

- What is the best order for query processing?
- Consider a query that is an AND of n terms, n>2:
 Brutus and Calpurnia and Caesar

Query optimization

Example query: BRUTUS AND CALPURNIA AND CAESAR

Processing Boolean queries

BRUTUS
$$\longrightarrow$$
 1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 174

CALPURNIA \longrightarrow 2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101

CAESAR \longrightarrow 5 \longrightarrow 31

Query optimization

- Example query: BRUTUS AND CALPURNIA AND CAESAR
- Simple and effective optimization: Process in order of increasing frequency
- Start with the shortest postings list, then keep cutting further
- In this example, first CAESAR, then CALPURNIA, then BRUTUS

BRUTUS
$$\longrightarrow$$
 $1 \longrightarrow 2 \longrightarrow 4 \longrightarrow 11 \longrightarrow 31 \longrightarrow 45 \longrightarrow 173 \longrightarrow 174$

CALPURNIA \longrightarrow $2 \longrightarrow 31 \longrightarrow 54 \longrightarrow 101$

CAESAR \longrightarrow $5 \longrightarrow 31$

Optimized intersection algorithm for conjunctive queries

```
INTERSECT(\langle t_1, \ldots, t_n \rangle)
     terms \leftarrow SortByIncreasingFrequency(\langle t_1, \dots, t_n \rangle)
    result \leftarrow postings(first(terms))
     terms \leftarrow rest(terms)
3
     while terms \neq NIL and result \neq NIL
5
     do result \leftarrow INTERSECT(result, postings(first(terms)))
6
         terms \leftarrow rest(terms)
     return result
```

Query Optimization

This is the first justification for keeping the frequency of terms in the dictionary, it allows us to make this ordering decision based on in-memory data before accessing any postings list.

Exercise

For the queries below, can we still run through the intersection in time O(x + y) for a collection size N (number of total documents), where x and y are the lengths of the postings lists for Brutus and Caesar? If not, what can we achieve?

- a. Brutus AND NOT Caesar
- b. Brutus OR NOT Caesar

SOLUTION. a. Time is O(x+y). Instead of collecting documents that occur in both postings lists, collect those that occur in the first one and not in the second. b. Time is O(N) (where N is the total number of documents in the collection) assuming we need to return a complete list of all documents satisfying the query. This is because the length of the results list is only bounded by N, not by the length of the postings lists.

Exercise:

If the query is *friends* AND *romans* AND (NOT countrymen), how could we use the frequency of countrymen?

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Boolean queries: Exact match

- The Boolean retrieval model is being able to ask a query that is a Boolean expression:
 - Boolean Queries are queries using AND, OR and NOT to join query terms
 - Views each document as a <u>set</u> of words
 - Boolean retrieval is precise: document matches condition or not. (No ranking)
 - Perhaps the simplest model to build an IR system on



Boolean model VS ranked retrieval

Boolean retrieval model:

- Primary commercial retrieval tool for 3 decades.
- •Many search systems still in use are Boolean:
 - Email, library catalog, Mac OS X Spotlight

In ranked retrieval models, users largely use free text queries, that is, just typing one or more words rater than using a precise language with operators for building up query expressions, and the system decides which documents best satisfy the query.



Example: WestLaw http://www.westlaw.com/

Largest commercial (paying subscribers) legal search service (started 1975; ranking added 1992; new federated search added 2010)

Tens of terabytes of data; ~700,000 users

Majority of users still use boolean queries

Example: WestLaw

Operators:

- & is AND
- /s, /p, /k ask for matches in the same sentence, same paragraph or within k words respectively.
- The exclamation mark (!) gives a trailing wildcard query.
 - disab! matches all words starting with disab.

Example: WestLaw

Information need: What is the statute of limitations in cases involving the federal tort claims act?

Query: LIMIT! /3 STATUTE ACTION /S FEDERAL /2 TORT /3 CLAIM

/3 = within 3 words,/S = in same sentence

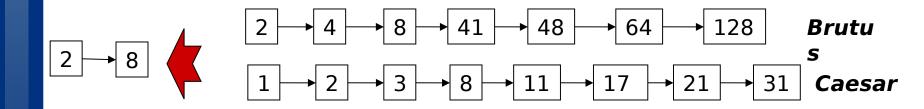
Example: WestLaw

- Long, precise queries; proximity operators; incrementally developed; not like web search
- Many professional searchers still like Boolean search
 - You know exactly what you are getting

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Recall basic merge

Walk through the two postings simultaneously, in time linear in the total number of postings entries



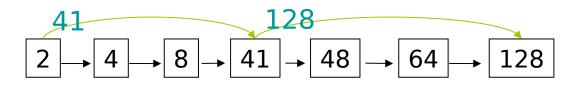
If the list lengths are m and n, the merge takes O(m+n) operations.

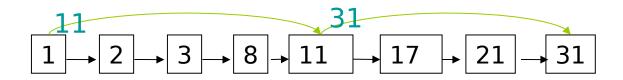
Can we do better?

Yes (if the index isn't changing too fast).



Augment postings with skip pointers (at indexing time)





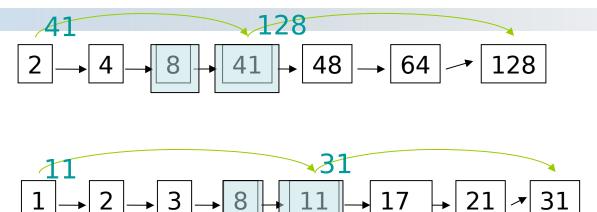
Why?

To skip postings that will not figure in the search results.

Where do we place skip pointers? How to do efficient merging using skip pointers.



Query processing with skip pointers



- 1. We process 8 on each list
- We match it and advance.
- We then have **41** and **11**, **11** is smaller. Rather than advancing the lower pointer, we first check the skip pointer, and note that **31** is also smaller than 41.
- we can skip ahead past the intervening postings and advance the lower pointer to 31. xi'an Jiaotong-Liverpool University 西交利的消太學

Intersecting with skip pointers

```
INTERSECTWITHSKIPS (p_1, p_2)
      answer \leftarrow \langle \ \rangle
     while p_1 \neq \text{NIL} and p_2 \neq \text{NIL}
  3
      do if doclD(p_1) = doclD(p_2)
             then ADD(answer, docID(p_1))
  4
  5
                    p_1 \leftarrow next(p_1)
  6
                    p_2 \leftarrow next(p_2)
             else if doclD(p_1) < doclD(p_2)
  8
                      then if hasSkip(p_1) and (docID(skip(p_1)) \leq docID(p_2))
  9
                                then p_1 \leftarrow skip(p_1)
10
                                else p_1 \leftarrow next(p_1)
                      else if hasSkip(p_2) and (docID(skip(p_2)) \leq docID(p_1))
11
12
                                then p_2 \leftarrow skip(p_2)
13
                                else p_2 \leftarrow next(p_2)
14
      return answer
```

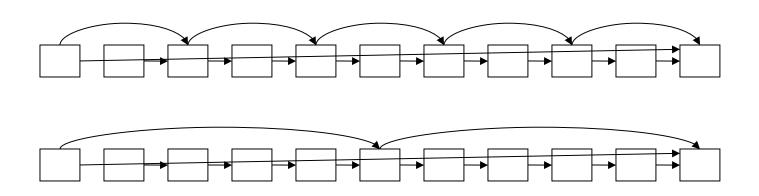
Query processing with skip pointers

Skip pointers will only be available for the original postings lists. (The skip pointer is put at index construction time when we do sorting.)

The presence of skip pointers only helps for AND queries, not for OR queries.

Sec. 2.3

Where do we place skips?

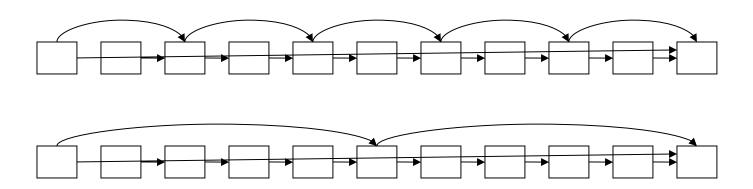


Where do we place skips?

Tradeoff:

More skips → shorter skip spans ⇒ more likely to skip. But lots of comparisons to skip pointers.

Fewer skips → few pointer comparison, but then long skip spans ⇒ few successful skips.





Placing skips

Simple heuristic: for postings of length L, use \sqrt{L} evenly-spaced skip pointers

This ignores the distribution of query terms.

Easy if the index is relatively static; harder if *L* keeps changing because of updates.