Lecture 6 Relational Algebra =================

#### **Operators**

# 1.1 Selection (= where clause in sql)

Selection Operator  $\sigma_{[c]}(R)$  selects all rows from the relation R that satisfies the selection condition  $c^*$ .



Although it is called 'selection', it actually maps to 'where' clause in sql.

#### ▼ Examples

• Find the name (rname) and area of the different restaurants in London.

$$\sigma[{\rm area}={\rm 'London'}]({\rm restaurant})$$

```
select * from restaurant r
where r.area = 'London'
```

#### 1.2 Projection (= select clause in sql)

**Projection Operator** 

 $\pi_{[l]}(R)$  keeps only the columns specified in the ordered list l and in the same order\*.

#### ▼ Example

• Find the different name (cname) of customers that like at least one pizza.

$$\pi[\text{cname}](\text{likes})$$

```
SELECT 1.cname
FROM likes 1;
```

#### 1.3 Renaming

**Renaming Operator** 

 $\rho_{[r]}(R)$  renames all the attributes mentioned in  $r^*$ .

# 1.4 Set Operations

Operation	Visualization	SQL
RUS	RS	SELECT * FROM R UNION SELECT * FROM S
R∩S	RS	SELECT * FROM R INTERSECT SELECT * FROM S
R - S	RS	SELECT * FROM R EXCEPT SELECT * FROM S

The two relations must be union-compatible (basically, they must have the same column types).

#### ▼ Examples

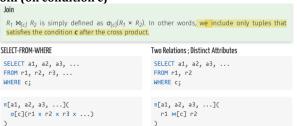
Find the different pizza sold by both Bella Italia and Desert Diner.

$$\begin{array}{l} Q1 := \pi[\text{pizza}](\sigma[\text{rname = 'Bella Italia'}](\text{sells})) \\ Q2 := \pi[\text{pizza}](\sigma[\text{rname = 'Desert Diner'}](\text{sells})) \\ Q1 \cap Q2 \end{array}$$

# 1.5 Cross Product (=Cartesian Products)

Proc Oper	<b>luct</b> rator				ROM						
Cros	ss Product		(Ca	urtesii	an Pi	rodu	ct)				
	× R <sub>2</sub> con lumns of	nbine							the <i>n</i> colu	mns of R <sub>1</sub>	and the m
	R <sub>1</sub>		R <sub>2</sub>	R <sub>2</sub>				$R_1 \times R_2$			
a	b		c	d	e		a	b	с	d	e
1	2	7	А	В	C		1	2	A	В	С
3	4	2	D	E	F	(/	1	2	D	E	F
			G	Н	1	71	1	2	G	Н	l l
						_ (	3	4	A	В	С
						\	3	4	D	E	F
							2		G	н	1.

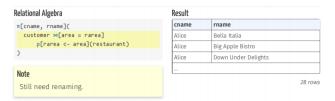
# 1.6 Join (on condition c)



# **Examples**

#### ▼ Examples

. Find all the different pairs of customer name and restaurant name such that they are in the same area.



# 3. Writing Conventions

# Extension

#### Written Extended Algebra For written algebra, we add the following capabilities to our relational algebra. • Relation Renaming $\rho_{[R_2]}(R_1)$ renames relation $R_1$ into $R_2$ R.attr refers to the attribute attr of relation R which may come from a renamed relation. · Dot Notation π[].a1, s.a2]( σc]( SELECT r.a1, s.a2 OM rel1 r, rel2 s ρ[r](rel1) x ρ[s](rel2))) WHERE S; > p[r](rel 1)

## Lecture 8 Functional Dependencies==============

# Closure Algorithm

```
Algorithm #1: Attribute Closure
    input
                   S, \Sigma
    output S<sup>†</sup>
    begin
        \Omega := \Sigma;
                       // \Omega stands for "unused"
                      // Γ stands for "closure"
        while (X \to Y \in \Omega) and (X \subseteq \Gamma) do
            \Omega := \Omega - \{ X \rightarrow Y \};
            \Gamma := \Gamma \cup Y:
        return [
```

# **Trivialities**

#### 2.1 Trivial

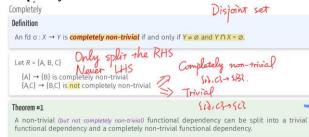
```
Definition
 An fd \sigma: X \to Y is trivial if and only if Y \subseteq X.
 Let R = \{A, B, C\}
     \{\mathsf{A}\} \to \{\mathsf{A}\} \text{ is trivial}
     \{A,B\} \rightarrow \{A\} is trivial
     \{A,B\} \rightarrow \{\} is trivial (also denoted as \{A,B\} \rightarrow \emptyset)
```

# 2.2 Non-Trivial

## Triviality

```
Non-Trivia
Definition
 An fd \sigma: X \to Y is non-trivial if and only if Y \nsubseteq X.
 Let R = \{A, B, C\}
     \{A\} \rightarrow \{B\} is non-trivial
     {A,C} - {B,C} is non-trivial
{} - (A,B) is non-trivial (also denoted as Ø - {A,B})
           Must be a constant
```

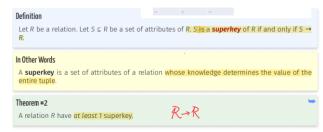
#### 2.3 Completely non-trivial



# **Keys & other definitions**

# 3.1 Super Key

Using more than enough columns to uniquely identify tuples in a table (CPT103)



#### 3.2 Candidate Key

All these possible primary keys are called candidate keys. The PK is just a CK chosen by the table designer. (CPT103)

#### In Other Words

A **candidate key** is a <u>minimal</u> superkey. The **primary key** is the candidate key that the designed prefers.

#### 3.3 Compare and contrast

Super key: Collection of PK (NON-minimal)

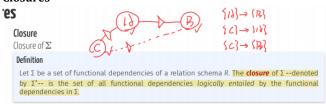
Candidate key: Collection of PK that must be minimal (you can't remove any of them)

#### 3.4 Prime Attributes (Lecture 1)

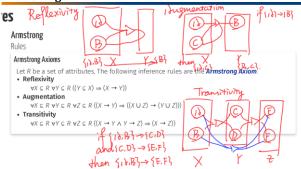
**Each column composing the candidate key** is said to be a prime attribute.

E.g. For candidate keys AC, CD, CE, the prime attributes are ACDE.  $\label{eq:cde} % \begin{center} \begin{ce$ 

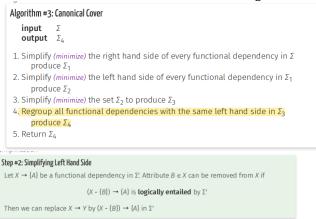
#### 4. Closures



# 5. Armstrong Rules



# 6. Minimal Cover and Canonical Cover Algorithm



# Step #3: Simplifying the Set

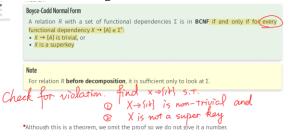
Let  $X \to Y$  be a functional dependency in  $\Sigma$ ! It can be removed from  $\Sigma$ ' if

 $X \to Y$  is **logically entailed** by  $(\Sigma' - \{X \to Y\})$ 

Then we can replace  $\Sigma$  by  $(\Sigma^i - \{X \to Y\})$ .

#### Lecture 9 Boyce-Codd Normal Form ================

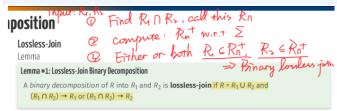
#### . Definition & Checking



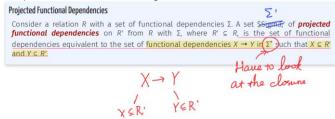
#### 2. Lossless Join & Checking

Lossless-Join Decomposition

A binary decomposition is **lossless-join** if and only if the full outer natural join of its two **fragments** (i.e., the two tables resulting from the decomposition) equals the initial table. Otherwise, the decomposition is **lossy**.



#### 3. Projection of Functional Dependencies



# 4. Dependency Preserving

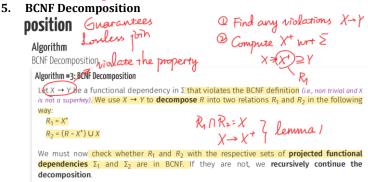
Definition

A decomposition of R with sigma into delta = {R\_1, ..., R\_n} with the respective sets of functional dependencies sigma\_1, ..., sigma\_n is dependency preserving if and only if

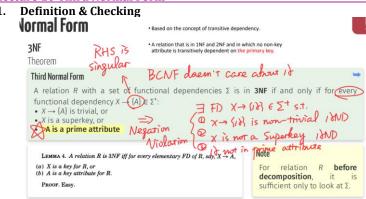
$$\Sigma^+ = (\Sigma_1 \cup ... \cup \Sigma_n)^+$$

\*\*!!! Caution: in BCNF, a lossless join decomposition doesn't guarantee that it's dependency preserving!!!\*\*

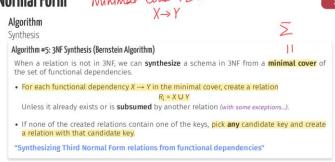
In 3NF this can be guaranteed.



# Lecture 10 Third Normal Form ==============



# 2. 3NF Decomposition (Bernstein's Algorithm) Normal Form Minimal Cover (2)



\*We still call the synthesis method a decomposition because we decompose a relation into multiple