

Basketball Rules for Spandan

Full Court 5v5 Rules

- Tournament:
 - The basketball tournament will take place in two phases, group stage and playoffs.
 - Groups will be formed depending on the number of teams that register.
 - The leaders in each group will play in the semi/quarter finals depending on number of groups and number of teams in each group.
- Fouls :
 - Shooting foul is committed while a player is shooting. Technical foul will be given to a player for un-sportsman-like conduct with the opposing team or with the officials. Flagrant foul will be given to a player for extremely physical fouls. Both technical and flagrant foul will result in opposing team getting the possession of the ball and 2 free throws.
 - The number of team fouls allowed per quarter is 5. Team foul consists of all personal fouls and non-shooting fouls by players including flagrant and technical foul. After the limit is reached the opponent team will get free throws for all next fouls committed.
 - Maximum number of personal fouls for a player is 5, after which the player will not be allowed to play in that game.
 - If a player accumulates two technical fouls or two flagrant fouls, the player will be ejected from the game.
- Time :
 - In a match, time duration of a quarter will be 8 minutes in the group stage and 10 minutes for later matches (semi-finals, finals).
 - The game clock will be a rolling clock for group matches. (No shot clock also)
- Timeouts:

- Each team will have three 60 second timeouts for the entire game.
- The team may call a timeout with possession of the ball or during dead ball situation.

3v3 Rules

- Team :
 - Each team will consist of 4 players(3 on court and 1 substitute).
 - Coin flip to determine the initial possession.
- Game:
 - 1 point for all shots made from inside the arc.
 - 2 points for all shots made outside the arc.
 - Successful Free throw is worth 1 point.
 - Playing time of 10 minutes per game. Game clock will be stopped during dead ball situations and free throws.
 - First team to 21 points wins, if it scores 21 in the regulated time otherwise the team with greater score wins.
 - If score is tied then first team to score 2 points in overtime wins the game.
- Fouls:
 - A team is in penalty situation after it has committed 6 fouls.
 - If a team is in penalty situation, for every foul it commits the opponents are awarded 2 free throws.
 - If a team has committed more than 9 fouls i.e., from the 10th foul onwards the opponent team is awarded 2 free throws and the possession of the ball.
 - After a team has scored... the non scoring team shall resume the game by dribbling or passing the ball from inside the court directly underneath the basket to a place on the court behind the arc.

- The defensive player is not allowed to play for the ball in the “no charge semicircle area” underneath the basket.
- For each unsuccessful attempt the offensive player can rebound the ball and may continue to attempt to score without returning the ball behind the arc. If the defensive player rebounds the ball then it should be taken beyond the arc before attempting to score again.
- The game after any dead ball situation shall resume with a check-ball(exchange of ball between the teams beyond the arc).
- Unlimited substitutions possible, during any dead ball situation.