(a) Implement Apriori and FP-growth algorithm. Cite any sources helpful to you for implementing the algorithms. Implmenting Apriori Algorithm In [ ]: # importing libraries import pandas as pd import numpy as np from itertools import combinations In [ ]: transactions = [] with open('/Users/quasar/Downloads/Courses/Data Mining/retail.dat') as f: for line in f.readlines(): transaction = line.strip().split(' ') transaction = np.asarray(transaction, dtype='int64') transactions.append(transaction) transactions[:10] [array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, Out[]: 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29]), array([30, 31, 32]), array([33, 34, 35]), array([36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46]), array([38, 39, 47, 48]), array([38, 39, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58]), array([32, 41, 59, 60, 61, 62]), array([ 3, 39, 48]), array([63, 64, 65, 66, 67, 68]), array([32, 69])] change all the variable names In []: def create\_candidate\_1(X): create the 1-item candidate, its basically creating a frozenset for each unique item and storing them in a list c1 = []for transaction in X: for t in transaction: t = frozenset([t]) if t not in c1: c1.append(t) return c1 In [ ]: def apriori(X, min\_support): pass in the transaction data and the minimum support threshold to obtain the frequent itemset. Also store the support for each itemset, they will be used in the rule generation step # the candidate sets for the 1-item is different # create them independently from others c1 = create\_candidate\_1(X) freq item, item support dict = create freq item(X, c1, min support) freq\_items = [freq\_item] k=0 while len(freq\_items[k]) > 0: freq\_item = freq\_items[k] ck = create candidate\_k(freq\_item, k) freq\_item, item\_support = create\_freq\_item(X, ck, min\_support) freq\_items.append(freq\_item) item\_support\_dict.update(item\_support) k **+=** 1 return freq\_items, item\_support\_dict def create freq item(X, ck, min support = 0.2): filters the candidate with the specified minimum support # loop through the transcation and compute the count for each candidate (item) item\_count = {} for transcation in X: for item in ck: if item.issubset(transcation): if item not in item count: item\_count[item] = 1 else: item count[item] += 1  $n_{row} = len(X)$ freq item = [] item\_support = {} # if the support of an item is greater than the min support, then it is considered as frequent for item in item\_count: support = item\_count[item] / n\_row if support >= min support: freq\_item.append(item) item support[item] = support return freq\_item, item\_support In [ ]: def create candidate k(freq item, k): create the list of k-item candidate ck = []# for generating candidate of size two (2-itemset) **if** k == 0: for f1, f2 in combinations(freq\_item, 2): item = f1 | f2 # union of two sets ck.append(item) else: for f1, f2 in combinations(freq\_item, 2): # if the two (k+1)-item sets has k common elements then they will be unioned to be # the (k+2) - item candidate intersection = f1 & f2 if len(intersection) == k: item = f1 | f2 if item not in ck: ck.append(item) return ck In [ ]: freq\_items, item\_support\_dict = apriori(transactions[:500], min\_support = 0.2) freq items [[frozenset({38}), frozenset({39}), frozenset({41}), frozenset({48})], Out[]: [frozenset({39, 48})], []] In []: def create rules(freq items, item support dict, min confidence): create the association rules, the rules will be a list. each element is a tuple of size 4, containing rules' left hand side, right hand side, confidence and lift association\_rules = [] # for the list that stores the frequent items, loop through # the second element to the one before the last to generate the rules # because the last one will be an empty list. It's the stopping criteria # for the frequent itemset generating process and the first one are all # single element frequent itemset, which can't perform the set # operation X -> Y - X for idx, freq\_item in enumerate(freq\_items[1:(len(freq\_items) - 1)]): for freq\_set in freq\_item: # start with creating rules for single item on # the right hand side subsets = [frozenset([item]) for item in freq\_set] rules, right\_hand\_side = compute\_conf(freq\_items, item\_support\_dict, freq\_set, subsets, min\_confidence) association\_rules.extend(rules) # starting from 3-itemset, loop through each length item # to create the rules, as for the while loop condition, # e.g. suppose you start with a 3-itemset {2, 3, 5} then the # while loop condition will stop when the right hand side's # item is of length 2, e.g. [ {2, 3}, {3, 5} ], since this # will be merged into 3 itemset, making the left hand side # null when computing the confidence **if** idx != 0: k = 0while len(right\_hand\_side[0]) < len(freq\_set) - 1:</pre> ck = create\_candidate\_k(right\_hand\_side, k = k) rules, right\_hand\_side = compute\_conf(freq\_items, item\_support\_dict, freq\_set, ck, min\_confidence) association\_rules.extend(rules) k **+=** 1 return association rules In []: def compute conf(freq items, item support dict, freq set, subsets, min confidence): create the rules and returns the rules info and the rules's right hand side (used for generating the next round of rules) if it surpasses the minimum confidence threshold rules = [] right\_hand\_side = [] for rhs in subsets: # create the left hand side of the rule # and add the rules if it's greater than # the confidence threshold lhs = freq\_set - rhs conf = item support dict[freq set] / item support dict[lhs] if conf >= min confidence: lift = conf / item support dict[rhs] rules\_info = lhs, rhs, conf, lift rules.append(rules info) right hand side.append(rhs) return rules, right\_hand\_side In []: association rules = create rules(freq items, item support dict, min confidence = 0.5) association rules [(frozenset({39}), frozenset({48}), 0.574750830564784, 1.2549144772156857), Out[]: (frozenset({48}), frozenset({39}), 0.7554585152838427, 1.2549144772156855)] Implementing FP aglorithm In [ ]: # class of FP tree node class Tree Node: def \_\_init\_\_(self, node\_name, counter, parent\_node): self.name = node\_name self.count = counter self.node link = None self.parent = parent\_node self.children = {} def increment\_counter(self, counter): self.count += counter In [ ]: def create\_FP\_tree(dataset, min\_support): header\_table = {} for transaction in dataset: for item in transaction: header\_table[item] = header\_table.get(item, 0) + dataset[transaction] for k in list(header table): if header\_table[k] / len(dataset) < min\_support:</pre> del(header\_table[k]) frequent\_itemset = set(header\_table.keys()) if len(frequent\_itemset) == 0: return None, None for k in header table: header\_table[k] = [header\_table[k], None] retTree = Tree\_Node('Null Set', 1, None) for itemset, count in dataset.items(): frequent transaction = {} #print(dataset.items()) #print(itemset, count) for item in itemset: if item in frequent\_itemset: frequent\_transaction[item] = header\_table[item][0] #print(frequent\_transaction) create\_FP\_tree(initSet, min\_support=0.1) In [ ]: # To create header\_table and ordered itemsets for FP Tree def create\_FP\_tree(dataset, min\_support): header table = {} for transaction in dataset: for item in transaction: header\_table[item] = header\_table.get(item, 0) + dataset[transaction] for k in list(header table): if header\_table[k] / len(dataset) < min\_support:</pre> del(header\_table[k]) frequent\_itemset = set(header\_table.keys()) if len(frequent\_itemset) == 0: return None, None for k in header table: header\_table[k] = [header\_table[k], None] retTree = Tree\_Node('Null Set', 1, None) for itemset, count in dataset.items(): frequent\_transaction = {} for item in itemset: if item in frequent\_itemset: frequent\_transaction[item] = header\_table[item][0] if len(frequent\_transaction) > 0: # to get ordered itemset from transactions ordered\_itemset = [v[0] for v in sorted(frequent\_transaction.items(), key=lambda p: p[1], reverse=True)] # to update the FP Tree update\_tree(ordered\_itemset, retTree, header\_table, count) return retTree, header\_table In [ ]: # to update the FP Tree using ordered itemsets def update\_tree(itemset, FP\_tree, header\_table, count): if itemset[0] in FP\_tree.children: FP\_tree.children[itemset[0]].increment\_counter(count) else: FP\_tree.children[itemset[0]] = Tree\_Node(itemset[0], count, FP\_tree) if header\_table[itemset[0]][1] == None: header\_table[itemset[0]][1] = FP\_tree.children[itemset[0]] else: update\_Node\_link(header\_table[itemset[0]][1], FP\_tree.children[itemset[0]]) if len(itemset) > 1: update\_tree(itemset[1::], FP\_tree.children[itemset[0]], header\_table, count) #To update the link of node in FP tree def update\_Node\_link(test\_node, target\_node): while(test\_node.node\_link != None): test\_node = test\_node.node\_link test\_node.node\_link = target\_node In [ ]: # to transverse FP tree in upward direction def FP\_tree\_uptransversal(leaf\_node, prefix\_Path): if leaf\_node.parent != None: prefix\_Path.append(leaf\_node.name) FP\_tree\_uptransversal(leaf\_node.parent, prefix\_Path) In [ ]: # to find conditional Pattern base def find\_prefix\_path(base\_Pattern, Tree\_Node): conditional\_patterns\_base = {} while Tree\_Node != None: prefix\_Path = [] FP\_tree\_uptransversal(Tree\_Node, prefix\_Path) if len(prefix Path) > 1: conditional\_patterns\_base[frozenset(prefix\_Path[1:])] = Tree\_Node.count Tree\_Node = Tree\_Node.node\_link return conditional patterns base In [ ]: #function to mine recursively conditional patterns base and conditional FP tree def Mine tree(FPTree, header table, min support, prefix, frequent itemset): bigL = [v[0] for v in sorted(header\_table.items(), key=lambda p: p[1][0])] for base\_Pattern in bigL: new frequentset = prefix.copy() new\_frequentset.add(base\_Pattern) #add frequent itemset to final list of frequent itemsets frequent itemset.append(new frequentset) #get all conditional pattern bases for item or itemsets Conditional pattern bases = find prefix path(base Pattern, header table[base Pattern][1]) #call FP Tree construction to make conditional FP Tree Conditional\_FP\_tree, Conditional\_header = create\_FP\_tree(Conditional\_pattern\_bases,min\_support) if Conditional header != None: Mine\_tree(Conditional\_FP\_tree, Conditional\_header, min\_support, new\_frequentset, frequent\_itemset) In [ ]: #Function to load file and return lists of Transactions def Load data(filename): with open(filename) as f: content = f.readlines() content = [x.strip() for x in content] Transaction = [] for i in range(0, len(content)): Transaction.append(content[i].split()) return Transaction #To convert initial transaction into frozenset def create initialset(dataset): retDict = {} for trans in dataset: retDict[frozenset(trans)] = 1 return retDict In [ ]: min support = 0.2 filename = '/Users/quasar/Downloads/Courses/Data Mining/retail.dat' initSet = create\_initialset(Load\_data(filename)[:10]) FP tree, header table = create FP tree(initSet, min support) print(FP\_tree, header\_table) <\_\_main\_\_.Tree\_Node object at 0x1045ee220> {'3': [2, <\_\_main\_\_.Tree\_Node object at 0x11e4ff970>], '32': [3, <\_\_main\_\_.Tree\_Node object at 0x10731f1c0>], '38': [3, <\_\_main\_\_.Tree\_Node object at 0x10731f1c0>], '38': [3, <\_\_main\_\_.Tree\_Node object at 0x1045ee220> {'3': [2, <\_\_main\_\_.Tree\_Node object at 0x1045ee220> {'3': [3, <\_\_main\_\_.Tree\_Node object at 0x1045ee220> {'3': [2, <\_\_main\_\_.Tree\_Node object at 0x1045ee220> {'3': [2, <\_\_main\_\_.Tree\_Node object at 0x1045ee220> {'3': [3, <\_\_main\_..Tree\_Node object at 0x1045ee220> {'3': [3, <\_\_main\_..Tree\_Node object at 0x1045ee220> {'3': [3, <\_\_main\_..Tree\_Node object at 0x1045ee220> {'3': [2, <\_\_main\_..Tree\_Node object at 0x1045ee220> {'3': [3, <\_\_main\_...Tree\_Node object at 0x1045ee220> {'3': [3, <\_\_m in .Tree Node object at 0x10731b880>], '41': [2, < main .Tree Node object at 0x11e4f45b0>], '39': [4, < main .Tree Node object at 0x10731b2e0>], '48': [3, < main \_.Tree\_Node object at 0x107522670>]} In [ ]: frequent itemset = []

#call function to mine all frequent itemsets

'48'}, {'39', '38', '48'}, {'39', '48'}, {'39'}]

print(frequent itemset)

In [ ]:

Implementation Apriori using Hashtree

Mine tree(FP tree, header table, min support, set([]), frequent itemset)

[{'3'}, {'3', '39'}, {'3', '48'}, {'3', '39', '48'}, {'41'}, {'39', '41'}, {'38', '41'}, {'39', '38', '41'}, {'32', '41'}, {'32'}, {'38'}, {'39', '38'}, {'48'}, {'48'}, {'38',

(b) Modify the algorithms to achieve the same task (preferably with some improvement). Clearly mention the difference in the modified algorithm.