
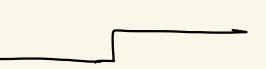
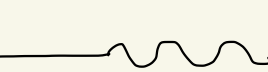
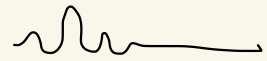



EE551 HW3, Kagon Ucak


RF = 

Measurement 1 : a constant increase in $k_y = G_y$ 

a sinusoidal varying in $k_x \Rightarrow G_x$ 

RF = 

" 2 : a constant decay in $k_y \Rightarrow G_y$: 

a sinusoidal varying in $k_x \Rightarrow G_x$: 

Part b:

$\delta_x = \delta_y = 0.3 \text{ cm}$, $\text{FOV} = 10.2 \text{ cm}$, $G_{\text{max}} = 1 \text{ G/cm}$, $\frac{\gamma}{2\pi} = 42.58 \cdot 10^6 \frac{\text{Hz}}{\text{T}}$

$$\Delta k_y = \frac{1}{\text{FOV}_y} \rightarrow k(t) = \frac{\gamma}{2\pi} \int G(t) dt$$
$$\hookrightarrow \int G(t) dt = \frac{k \cdot 2\pi}{\gamma}$$

$$k_{\text{max}} = \frac{1}{2\delta_y} = \frac{1}{2 \cdot 0.003 \text{ m}} = 166.7 \frac{\text{cyc}}{\text{m}}, \quad \Delta k_y = \frac{1}{\text{FOV}_y} = \frac{1}{10.2 \text{ cm}} = 0.052 \frac{\text{cyc}}{\text{cm}}$$

$$N = \frac{2 \cdot k_{\text{max}}}{\Delta k_y} = \frac{2 \cdot 166.7 \text{ cyc/cm}}{0.052 \text{ cyc/cm}} = 64$$

$$t_{\text{area}} = \frac{\int G_x dt}{G_{\text{max}}} = \frac{3.91 \cdot 10^{-6}}{0.01} = 0.391 \text{ ms}$$
$$3.91 \cdot 10^{-6} \frac{\text{T}}{\text{s}} = \int G_x(t) dt = \frac{k_{\text{max}} \cdot 2\pi}{\gamma}$$

23)

The code is useful for transforming raw 2D FFT scan data into real images. The first 2D FFT image has a Jinc function structure, and the oscillations in the signal are visible in the center vertical axis plot. When we examine the data from the Fourier transform of this data, we observe that it is localized between the x-axis values of 75 and 175, which is already evident in the raw image. Lowering the phase encode results in a reduction in resolution, making the image appear blurry, but its field of view remains unchanged. Conversely, lowering the field of view causes replication islands to appear, but the resolution remains unaffected.

24) a.) $dk_x = 1.4286$
 $dk_y = 1.0870$

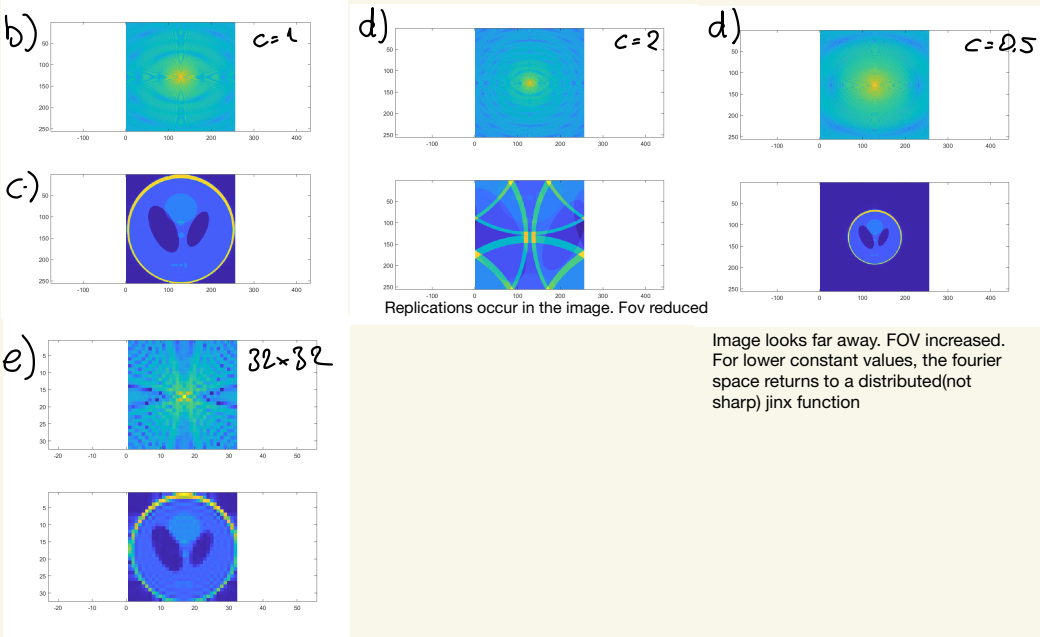


Image looks far away. FOV increased.
For lower constant values, the fourier space returns to a distributed(not sharp) jinx function