

Lab 3 - Heap

Zifeng Jiang

9 Oct 2019

Introduction

This lab is designed to help you get familiar with **heap**, a useful data structure. Your task in this lab is to implement a heap **individually**, and solve a problem with the heap.

Specification

Every day, cows of **AD Farm** go and eat grass on the grassland of **CT Farm**. In order not to be noticed, only **K** cows can eat grass at the same time. Each cow has its **arrival time** and **eating time**. The input stream consists of ordered pairs of **arrival time** and **eating time** for each cow, sorted by arrival time.

Cow data structure

To model a cow with arrival time and eating time, create a data type Cow with the following API:

```
public class Cow{
    //create a cow
    public Cow (int arrival, int eating);
    //get the arrival time
    public int getArrival();
    //get the eating time
    public int getEating();
    //set the arrival time
    public void setArrival(int arrival);
    //set the eating time
    public void setEating(int eating);
}
```

Binary Heap data structure

To model a binary heap, create a data type BinaryHeap with following API:

```
public class BinaryHeap{
    //create a BinaryHeap
    public BinaryHeap(int capacity);
    public BinaryHeap(int[] items);
}
```

```

//insert a element into the heap
public void insert(int x);
//return the minimum element
public int findMin() throws EmptyException;
//remove and return the minimum element
public int deleteMin() throws EmptyException;
//judge whether the heap is empty
public boolean isEmpty();
//remove all elements
public void makeEmpty();
}

```

Event Simulator data structure

To model an event simulator, create a data type EventSimulator with the following API:

```

public class EventSimulator{
    //create an event simulator
    //k determine how many cows can eat grass at the same time
    //arrivalLine is the input stream, sorted by arrival time
    public EventSimulator(int k, ArrayList<Cow> arrivalLine);
    //set the arrival line
    public void setArrivalLine(ArrayList<Cow> arrivalLine);
    //start simulation
    public void simulate();
}

```

You can use `java.util.Queue` when you need. But you should implement the binary heap data structure by your own.

Test case

The following method is an example to test the data type you implement.

```

public static void main(String args[]){
    ArrayList<Cow> arrivalLine = new ArrayList<Cow>();
    arrivalLine.add(new Cow(0, 8));
    arrivalLine.add(new Cow(1, 5));
    arrivalLine.add(new Cow(2, 3));
    arrivalLine.add(new Cow(4, 1));
    arrivalLine.add(new Cow(4, 5));
    arrivalLine.add(new Cow(4, 4));
    arrivalLine.add(new Cow(5, 4));
    arrivalLine.add(new Cow(6, 1));
    arrivalLine.add(new Cow(7, 3));
    EventSimulator es = new EventSimulator(3, arrivalLine);
}

```

```
es.simulate();  
}
```

The output is as follow:

```
0 o'clock: cow which arrived at 0 o'clock starts eating grass and will leave  
at 8 o'clock  
1 o'clock: cow which arrived at 1 o'clock starts eating grass and will leave  
at 6 o'clock  
2 o'clock: cow which arrived at 2 o'clock starts eating grass and will leave  
at 5 o'clock  
5 o'clock: cow which arrived at 4 o'clock starts eating grass and will leave  
at 6 o'clock  
6 o'clock: cow which arrived at 4 o'clock starts eating grass and will leave  
at 11 o'clock  
6 o'clock: cow which arrived at 4 o'clock starts eating grass and will leave  
at 10 o'clock  
8 o'clock: cow which arrived at 5 o'clock starts eating grass and will leave  
at 12 o'clock  
10 o'clock: cow which arrived at 6 o'clock starts eating grass and will leave  
at 11 o'clock  
11 o'clock: cow which arrival at 7 o'clock starts eating grass and will leave  
at 14 o'clock
```

Submission

Create a zip file named **YourStudentID.zip** that contains your code project and upload your zip file to FTP server.

Deadline

9 Oct 2019 24:00 **TODAY**