Flutter Installation Guide

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1 Main Steps to Install Flutter

To install Flutter, follow these steps:

1.1 Download Flutter SDK

- Visit the official Flutter website: https://flutter.dev/docs/get-started/install
- Download the latest stable Flutter SDK for your OS (Windows, macOS, Linux)
- Extract the downloaded file to a suitable location

1.2 Set Up Environment Variables

- Add the Flutter bin directory to your system's PATH variable:
 - Windows: Edit system environment variables and add <flutter_directory>\bin to Path.
 - macOS/Linux: Add export PATH="\$PATH:<flutter_directory>/bin" to your shell profile (.bashrc, .zshrc, .bash_profile)

1.3 Install Dependencies

Windows: Install Git, PowerShell, and necessary Windows tools. macOS: Install Xcode, Homebrew, and dependencies:

```
brew install cocoapods
```

Linux: Install necessary libraries:

```
sudo apt-get install clang cmake ninja-build pkg-config
libgtk-3-dev
```

1.4 Run Flutter Doctor

Open a terminal or command prompt and run:

```
flutter doctor
```

Install any missing dependencies suggested in the output.

1.5 Set Up an Emulator or Physical Device

For Android:

- Install Android Studio
- Set up the Android SDK and virtual device
- Accept Android licenses using:

```
flutter doctor --android-licenses
```

For iOS (macOS only): Install Xcode and set up an iOS simulator.

1.6 Install a Code Editor (Recommended)

VS Code: Install the Flutter and Dart plugins. Android Studio: Install the Flutter and Dart plugins from the plugins marketplace.

2 Connecting a Physical Device Instead of a Virtual Device

To use your mobile phone instead of an emulator:

2.1 Enable Developer Options

- 1. Open **Settings** on your phone.
- 2. Go to **About Phone**.
- 3. Find **Build Number** and tap it **7 times** until you see "You are now a developer!"

2.2 Enable USB Debugging

- Go back to **Settings** \rightarrow Developer Options.
- Turn on USB Debugging.

2.3 Connect Your Phone to Your Computer

- Use a USB cable to connect your phone.
- If prompted, Allow USB Debugging.

2.4 Check Device Connection

Open a terminal and run:

flutter devices

If your phone is listed, it is connected successfully.

3 Extensions to Install in VS Code

- Flutter Extension: Provides Flutter support in VS Code.
- Dart Extension: Provides syntax highlighting, code completion, and debugging tools for Dart.

4 Creating a Flutter Project

4.1 Using VS Code

- 1. Open VS Code.
- 2. Press Ctrl + Shift + P to open the command palette.
- 3. Type "Flutter: New Project" and select it.
- 4. Choose "Flutter Application" as the project type.
- 5. Select a folder and enter a project name.
- 6. Wait for the setup to complete.

4.2 Using Terminal

```
cd path/to/your/folder
flutter create my_app
```

- 3 cd my_app
- 4 flutter run

5 Advantages of Setting the PATH in Environment Variables

- Run Flutter Commands from Anywhere: Use commands like flutter run without navigating to the Flutter directory.
- Saves Time and Effort: No need to type long file paths.
- Avoids Errors: Prevents "Command not found" issues.
- Makes Development Easier: Helps integrate Flutter with VS Code and Android Studio.
- Works with Other Tools: Allows seamless use of Dart SDK, adb, and flutter upgrade.