



# Discrete Adiabatic Quantum Linear-system Solver

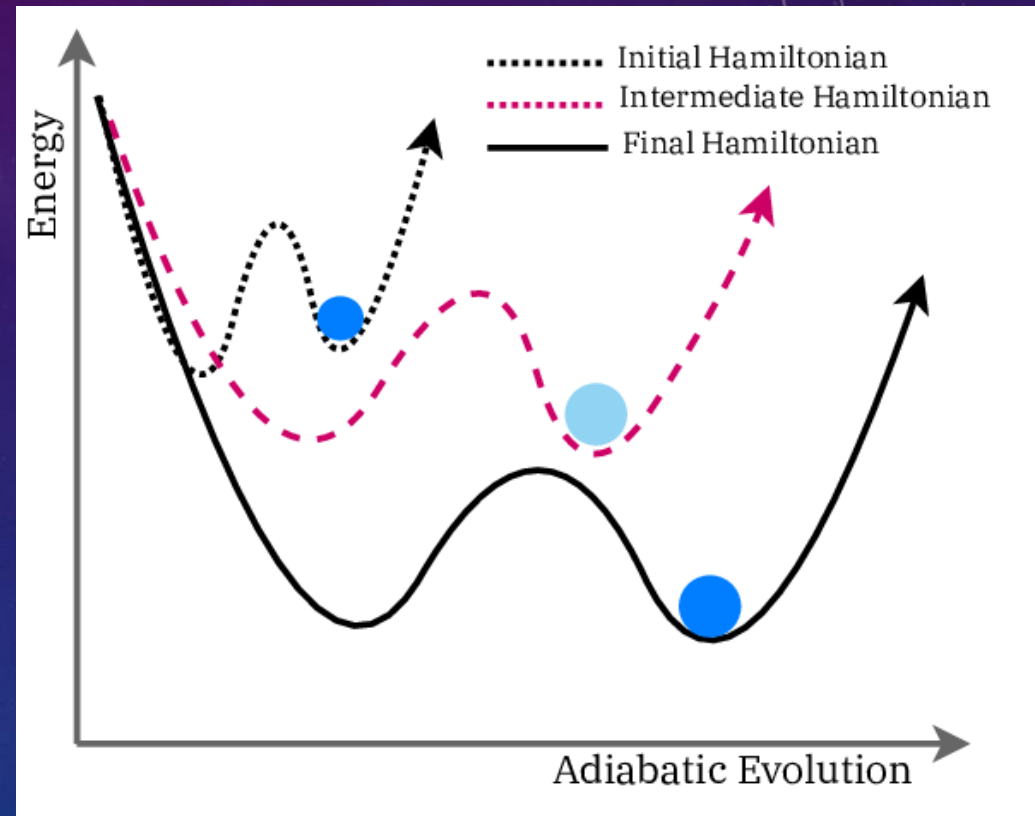
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2024/6/1

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[https://www.researchgate.net/figure/Graphical-representation-of-quantum-annealing\\_fig2\\_351810686](https://www.researchgate.net/figure/Graphical-representation-of-quantum-annealing_fig2_351810686)



$$Ax = b \Rightarrow |\psi(t)\rangle = \prod e^{-iHt} |\psi(0)\rangle$$

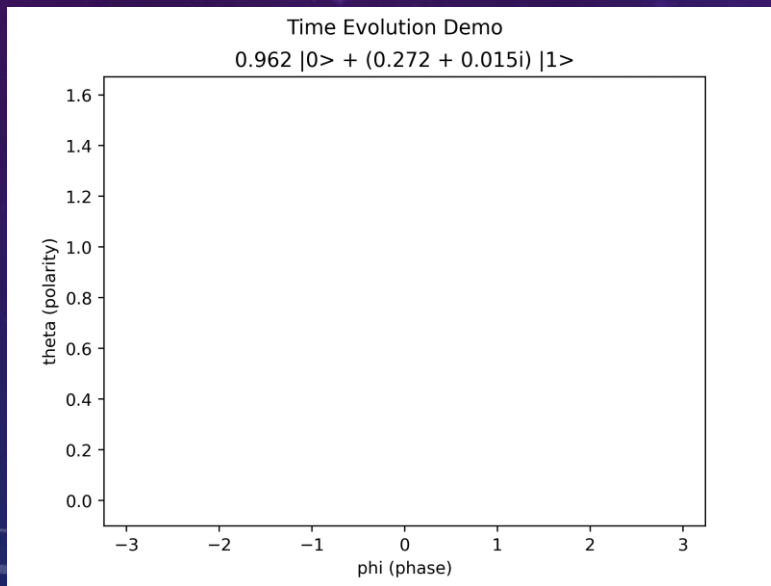
# Linear-system Solver via Adiabatic Evolution

Part 1

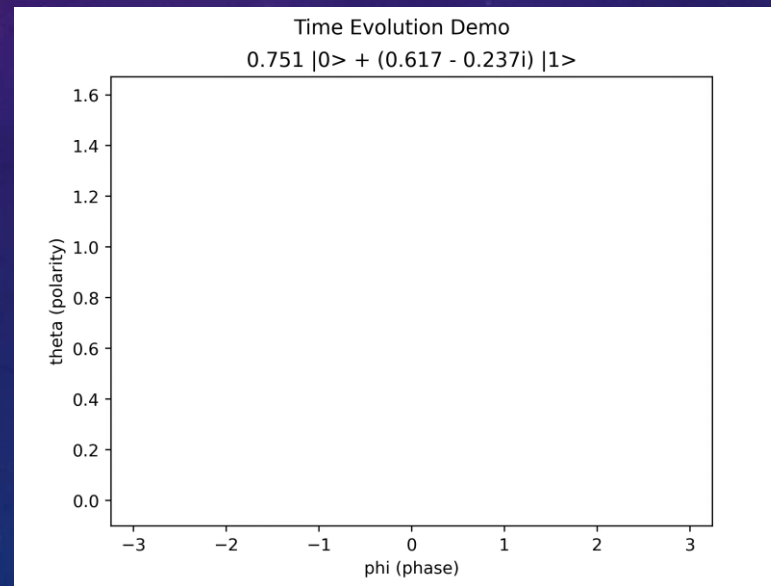
# Time Evolution

- A system with **time-independent** Hamiltonian  $H$  and initial state  $|\psi(0)\rangle$ , the evolution is given by

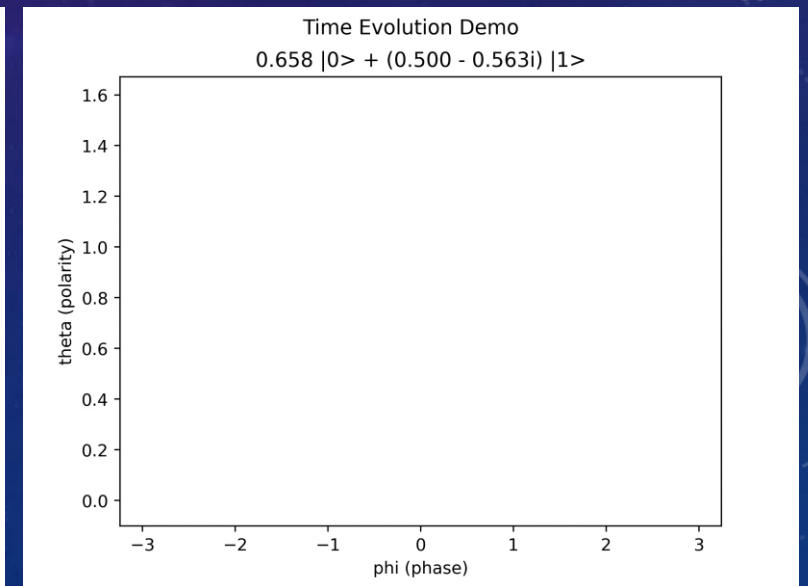
$$|\psi(t)\rangle = e^{-iHt}|\psi(0)\rangle$$



Eigen state



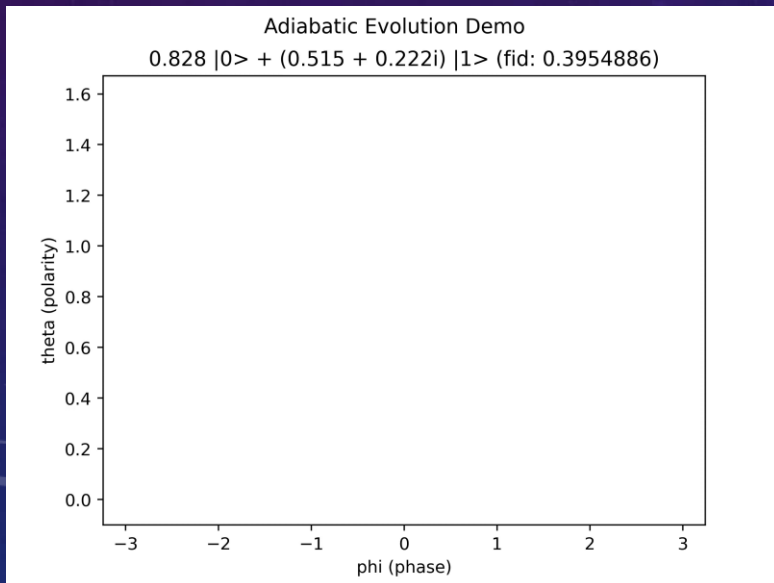
Non-eigen state



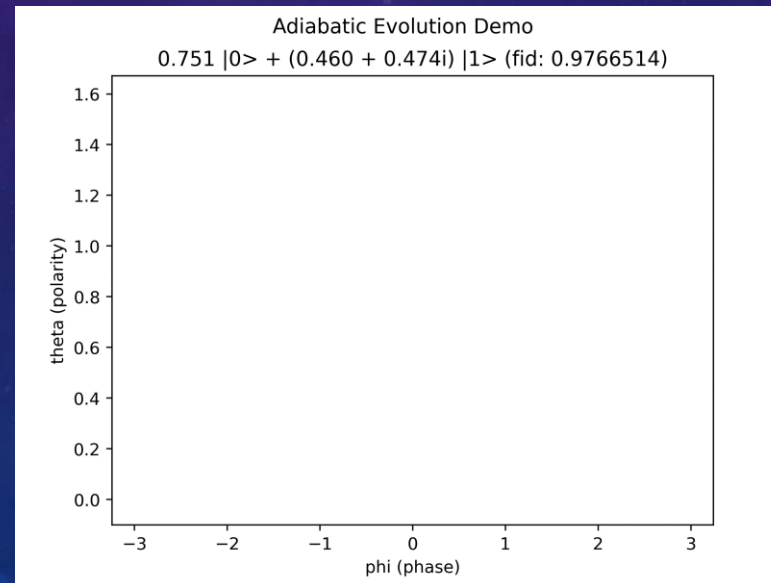
# Adiabatic Evolution

- A system with **time-dependent** Hamiltonian  $H(t)$  and initial state  $|\psi(0)\rangle$  of the  $k$ -th eigen state of  $H(0)$ , if the evolution is **slow** enough, the state  $|\psi(t)\rangle$  will always stay at the  $k$ -th eigen state of  $H(t)$ . The **discrete approximation** can be given by Dyson series

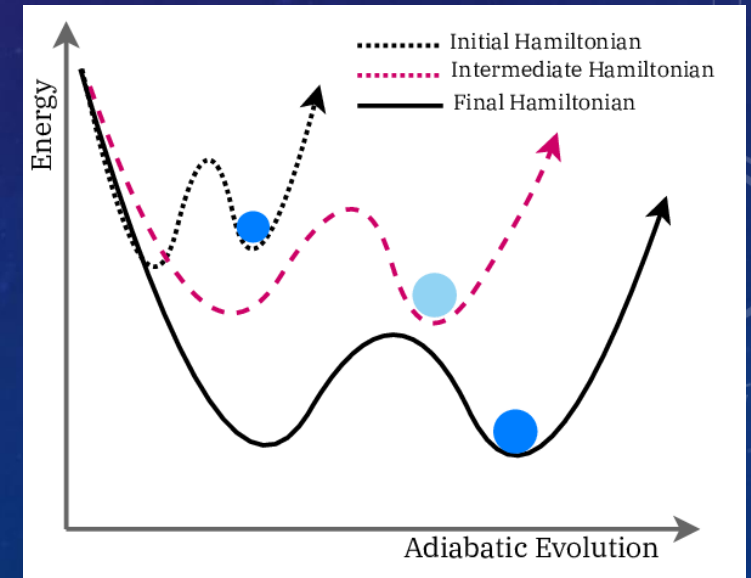
$$|\psi(t)\rangle = \prod_{s=0}^{S-1} e^{-iH_s\Delta t} |\psi(0)\rangle$$



Fast



Slow





# General Procedure of Adiabatic Linear Solver

- Map **Linear System**  $Ax = b$  to **Adiabatic Evolution**  $|\psi(t)\rangle = \prod e^{-iHt} |\psi(0)\rangle$

- Pre-transformation

- A is positive definite, with spectral norm  $\|A\|_2 \leq 1$
  - b is normalized to unit vector

- Prepare initial state  $|\psi(0)\rangle = |b\rangle$

- Design  $H(s)$  w.r.t A

- $|b\rangle$  and  $|x\rangle$  are the **nullspace** vectors of  $H_0$  and  $H_1$
  - $H(s)$  is a scheduled mixture of  $H_0$  and  $H_1$

- Perform evolutions  $\prod e^{-iHt}$

- Get final state  $|\psi(t)\rangle = |x\rangle$

- Practically, need some ancilla qubits to complete

For example  $A = \begin{bmatrix} 2 & 1 \\ 1 & 0 \end{bmatrix}, b = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$

Let  $\tilde{A} = \frac{A^\dagger A}{|A^\dagger b|}, \tilde{b} = \frac{A^\dagger b}{|A^\dagger b|}$  to satisfy conditions

Follow arXiv:1805.10549, define:

$$f(s): [0, 1] \rightarrow [0, 1]$$

$$A(s) = (1 - f(s)) \cdot I + f(s) \cdot \tilde{A}$$

$$H(s) = A(s) \cdot (I - |\tilde{b}\rangle\langle\tilde{b}|) \cdot A(s)$$

$$\text{st. } H(0)|b\rangle = H(1)|x\rangle = 0$$

With  $H(s)$  where  $s: 0 \rightarrow 1$  we'll also have  $|b\rangle \rightarrow |x\rangle$

# Implementation Techniques

- Time evolution operator
  - Hamiltonian Simulation
  - Block Encoding
- Adiabatic evolution control
  - Logical step: schedule function  $f(s)$
  - Physical time: randomization method
- Quest for more precision
  - Eigenvalue Filtering

```
1 // 绝热演化参数
2 const int S = 300; // 总演化阶段步数
3 const int T = 10; // 单步哈密顿量模拟时间
4 // 制备系统初态 |b>
5 qcir << amplitude_encode(qv, amplitude);
6 // 制备含时哈密顿量 H_s, 使用 AQC(P=2) 调度函数 f(s)
7 H_s = (1 - f(s)) * H0 + f(s) * H1
8 // 绝热演化
9 for (int s = 1; s <= S; s++) {
10 // 含时哈密顿量近似为不含时
11 MatrixXcd H = H_s(float(s) / S);
12 // 时间演化算子的二阶近似
13 MatrixXcd iHt = exp_iHt_approx(H, T, 2);
14 // 谱范数规范化 & 进行块编码
15 iHt = normalize_QSVT(iHt);
16 MatrixXcd U_iHt = block_encoding_QSVT(iHt);
17 // 近似的时间演化算子转化为量子逻辑门线路
18 qcir << matrix_decompose(U_iHt, qv);
19 }
20 // 制作特征滤波矩阵 & 进行块编码
21 MatrixXcd EF = EF_R_l(H1);
22 MatrixXcd U_EF = block_encoding_QSVT(EF);
23 // 特征滤波矩阵转化为量子逻辑门线路
24 qcir << matrix_decompose(U_EF, qv);
25 // 概率测量读取振幅, 解出 |x>
26 QProg qprog = createEmptyQProg() << qcir;
27 qvm.directlyRun(qprog);
```

pseudo-code for our LS impl.

# Hamiltonian Simulation

- Implement time evolution operator  $e^{-iHt}$  in **quantum circuit**
- Techniques
  - Trotterization
    - $e^{-i(A+B)t} = \lim_{r \rightarrow \infty} (e^{-i\frac{A}{r}t} e^{-i\frac{B}{r}t})^r$
  - Taylor approx.
    - $e^{-iHt} = \sum_k \frac{(-iHt)^k}{k!} \approx I - iHt$ , then **block encode**
  - Quantum Walk
  - Quantum Signal Processing
    - So-far the optimal way ★

Technique	Gate complexity	Query complexity
Product formula 1st order	$O\left(\frac{t^2}{\epsilon}\right)$ [7]	$O\left(d^3 t \left(\frac{dt}{\epsilon}\right)^{\frac{1}{2}k}\right)$ [9]
Taylor series	$O\left(\frac{t \log^2\left(\frac{t}{\epsilon}\right)}{\log \log \frac{t}{\epsilon}}\right)$ [7]	$O\left(\frac{d^2 \ H\ _{\max} \log \frac{d^2 \ H\ _{\max}}{\epsilon}}{\log \log \frac{d^2 \ H\ _{\max}}{\epsilon}}\right)$ [6]
Quantum walk	$O\left(\frac{t}{\sqrt{\epsilon}}\right)$ [7]	$O\left(d \ H\ _{\max} \frac{t}{\sqrt{\epsilon}}\right)$ [5]
Quantum signal processing	$O\left(t + \log \frac{1}{\epsilon}\right)$ [7]	$O\left(td \ H\ _{\max} + \frac{\log \frac{1}{\epsilon}}{\log \log \frac{1}{\epsilon}}\right)$ [8]

[https://en.wikipedia.org/wiki/Hamiltonian\\_simulation](https://en.wikipedia.org/wiki/Hamiltonian_simulation)



# Block Encoding (arXiv:2402.17529)

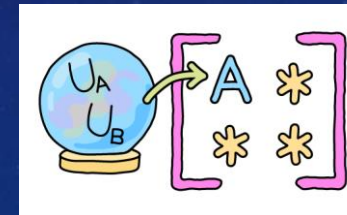
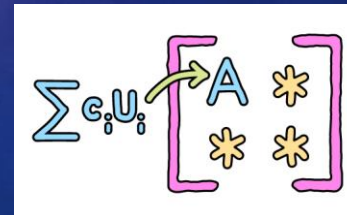
- Introducing **non-unitary** to quantum computing
- Finds a unitary  $U_A$  that expands an arbitrary given matrix  $A$  by

$$U_A = \begin{bmatrix} A & * \\ * & * \end{bmatrix}$$

so that **general linear algebra** like  $A \cdot \vec{b}$  could be easily implemented on gate-based quantum computers like

$$U_A |b\rangle = \begin{bmatrix} A & * \\ * & * \end{bmatrix} \begin{bmatrix} b \\ 0 \end{bmatrix} = \begin{bmatrix} Ab \\ * \end{bmatrix}$$

- Techniques (see part 2)
  - direct construction: any matrix
  - prepare-select based: LCU matrix
  - query-oracle based: d-sparse matrix
  - BE upon another BE...



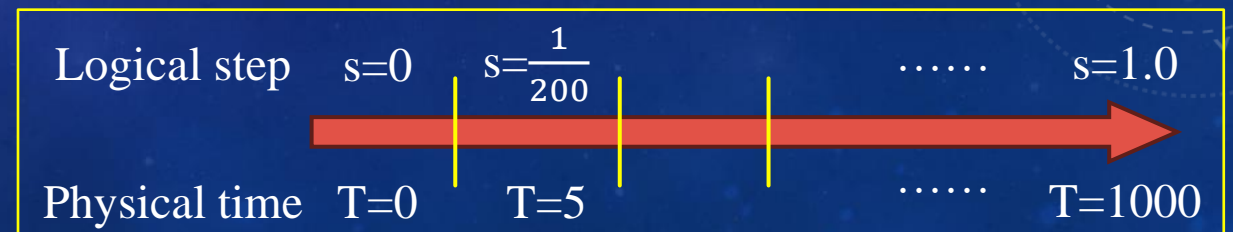
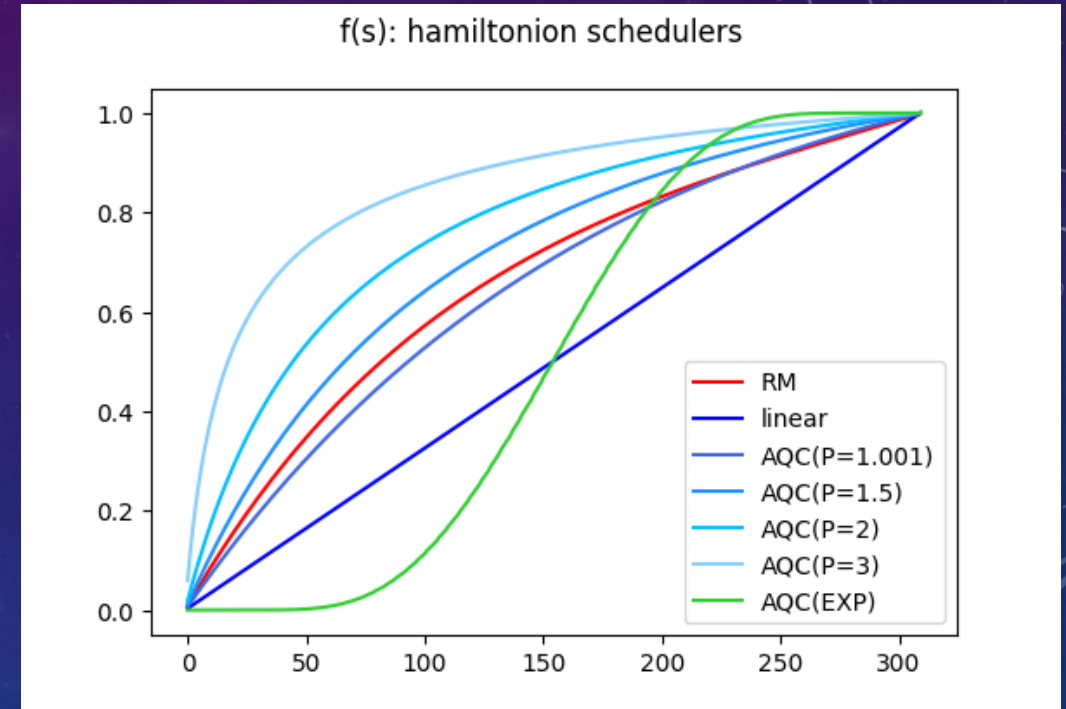
[https://pennylane.ai/qml/demos/tutorial\\_lcu\\_blockencoding](https://pennylane.ai/qml/demos/tutorial_lcu_blockencoding)  
[https://pennylane.ai/qml/demos/tutorial\\_block\\_encoding](https://pennylane.ai/qml/demos/tutorial_block_encoding)

# Schedule Function & Randomization Method

(arXiv:1909.05500)

(arXiv:1805.10549)

- Hamiltonian schedule:  $s$  in  $H(s)$ 
  - $f(s): [0, 1] \rightarrow [0, 1]$
  - $H(s) = (1 - f(s)) \cdot H_0 + f(s) \cdot H_1$
  - Principle:  $f(s) \uparrow, f'(s) \downarrow$
- Evolution time schedule:  $t$  in  $e^{-iHt}$ 
  - constant:  $t = T / S$
  - randomized:  $t \sim U[0, 2\pi\Delta^*]$ 
    - $\Delta^*(s) = 1 - f(s) + f(s)/\kappa$
    - $\kappa$  is the condition number of  $A$



# Eigenvalue Filtering (arXiv:1910.14596)

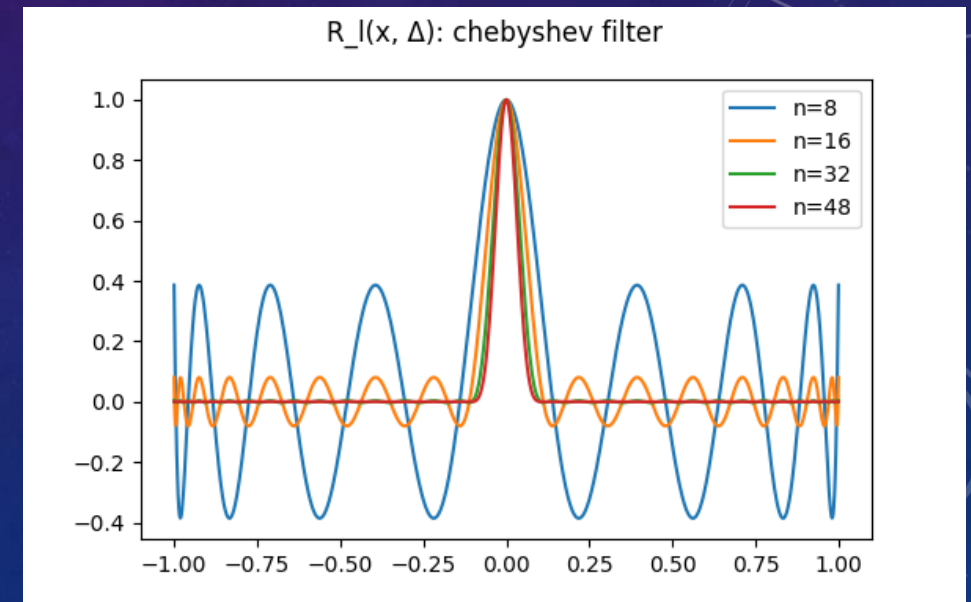
- Projection operator  $P_\lambda$  preserving  $\lambda$ -eigenstate, filtering out others eigenstates
- The  $\ell$ -th Chebyshev polynomial of the first kind

$$T_\ell(x) = \begin{cases} \cos(\ell \arccos x), & |x| \leq 1 \\ \cosh(\ell \operatorname{arccosh} x), & x > 1 \\ (-1)^\ell \cosh(\ell \operatorname{arccosh} -x), & x < -1 \end{cases}$$

- Define the  $2\ell$ -th degree polynomial

$$R_\ell(x; \Delta) = \frac{T_\ell(-1 + 2 \frac{x^2 - \Delta^2}{1 - \Delta^2})}{T_\ell(-1 + 2 \frac{-\Delta^2}{1 - \Delta^2})}$$

- Perform **QSVT** over  $H_1$ :  $R_\ell(H; \Delta) = V \cdot \operatorname{diag}(R_\ell(\lambda_i; \Delta)) \cdot V^{-1}$



# Solutions to the Contest Problem

## Part 2



# Problem Description

## 【赛题描述】

块编码 (Block-Encoding) 是量子离散绝热线性算法实现基础之一。哈密顿量 $H$ 的块编码算子 $U_H$ 满足

$$U_H|G\rangle^{\otimes m}|\psi\rangle^{\otimes n} = |G\rangle^{\otimes m}H|\psi\rangle^{\otimes n} + \sqrt{1 - \|H|\psi\rangle\|^2} |G_\psi^\perp\rangle$$

$$(\langle G|^{\otimes m} \otimes I) |G_\psi^\perp\rangle = 0$$

这里 $n$ 是哈密顿量本身作用的比特空间,  $m$ 是为实现块编码算子需要额外引入的比特空间。块编码的具体线路实现方式参考[3,4]。本题要求选手做如下两件事:

- 1.提交一份经典计算程序, 程序输入为一个稀疏哈密顿量 $H$ , 返回一个酉矩阵 $U_H$ ;
- 2.提交一份代码文档, 记录你提交程序中块编码算子 $U_H$ 的实现方法, 需要保证该实现方法原理上可以使用量子线路实现。

如果成功实现了块编码算子 $U_H$ , 则通过QPanda提供的酉矩阵转量子线路的接口matrix\_decompose(), 可以完成一个简单的量子离散绝热线性求解器的线路模拟和验证。给定如下二维线性方程组

$$A = \begin{bmatrix} 2 & 1 \\ 1 & 0 \end{bmatrix}, \quad b = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

真解对应的量子态为 $|x_r\rangle = \frac{\sqrt{2}}{2}[1, 1]^T$ 。要求选手:

- 1.参考文献[5]中的scheduling function  $f(s)$ 和含时哈密顿量 $H(f(s))$ 的构造方法, 选取 $f(s) = s$ ,  $s \in [0, 1]$ ,  $\Delta s = 1/200$
- 2.使用一阶近似 $e^{-iH} \approx I - iH$ ;
- 3.基于QPanda实现一个简单的量子离散绝热线性求解器并求解上述二维线性方程组, 输出 $|x\rangle$ 和 $\langle x_r|x\rangle$ , 这里量子态 $|x\rangle$ 是量子离散绝热线性求解器得到的解的量子态。

# Task 1: Implementing the Block Encoding

- 我们实现了 4 种不同的块编码算法
  - 以 QSVT 方法为第一题的最终提交

method	restriction	gate implementation	sub-normalizer	ancilla qubits	complex-value support
QSVT-like	$\sigma_{max} =   A  _2 \leq 1$	use matrix_decompose methods (cannot generally implement with $\mathcal{O}(poly(n))$ gates)	-	1	✓
LCU	$A = \sum_{k=0}^{N-1} \alpha_k U_k$	$U_A = \text{PREP}^\dagger \cdot \text{SEL} \cdot \text{PREP}$	$1/\sum_k  \alpha_k $	$\lceil \log_2(k) \rceil$	✗
ARCSIN	$d$ -sparse, $ a_{ij}  \leq 1$	$U_A = (I_1 \otimes H^{\otimes n} \otimes I_n)(I_1 \otimes \text{SWAP})O_A(X \otimes H^{\otimes n} \otimes I_n)$	$1/2^n$	$n + 1$	✓
FABLE	$d$ -sparse, $ a_{ij}  \leq 1$	$U_A = (I_1 \otimes H^{\otimes n} \otimes I_n)(I_1 \otimes \text{SWAP})O_A(I_1 \otimes H^{\otimes n} \otimes I_n)$	$1/2^n$	$n + 1$	✗

# Block Encoding: QSVT-like

(arXiv:2203.10236)

- 对任意形状的复矩阵A，满足谱范数  $\|A\|_2 \leq 1$ ，直接构造如下矩阵

$$U_A = \begin{bmatrix} A & \sqrt{I - AA^\dagger} \\ \sqrt{I - A^\dagger A} & -A^\dagger \end{bmatrix}$$

- 其中  $\sqrt{\cdot}$  定义为矩阵开根运算，即在A的特征分解中对谱系数分别开根

$$\sqrt{A} = V\sqrt{D}V^{-1} = V \cdot \text{diag}(\sqrt{\lambda_i}) \cdot V^{-1}$$

- 易验证  $U_A$  为A的一个  $(\lambda=1, m=1, \epsilon=0)$ -块编码
  - $U_A$  满足酉性  $U_A^\dagger U_A = I$ ，且A出现在其左上角的子空间
  - 缩放因子  $\lambda=1$ ；辅助比特数  $m=1$ ；误差  $\epsilon=0$
- 当A不满足谱范数条件时，可以转而考虑对规范化后的  $\tilde{A} = \frac{A}{\|A\|_2}$  作块编码
- $U_A$  的逻辑门线路可以借助 QR/CSD/QSD 等矩阵分解技术实现



# Block Encoding: LCU

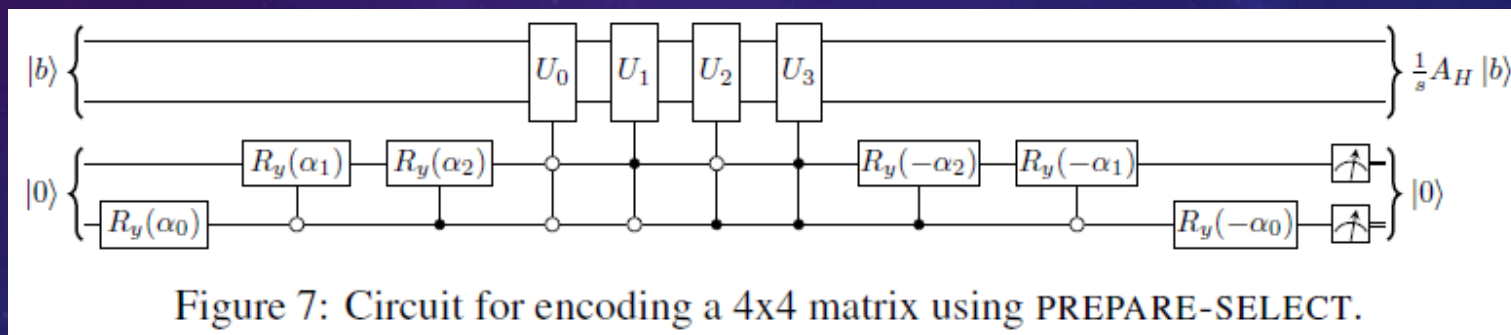
(arXiv:1202.5822)

$$\sum c_i U_i \rightarrow \left[ \begin{array}{c} A \\ * \\ * \end{array} \right]$$

$$\text{PREP } |0\rangle = \sum_{i=0}^{M-1} \sqrt{\frac{\alpha_i}{s}} |i\rangle$$
$$\text{SELECT} = \sum_{i=0}^{M-1} |i\rangle \langle i| \otimes U_i$$

- 若复方阵A可以分解为若干酉阵的线性和，即存在  $A = \sum_{i=0}^{M-1} \alpha_i U_i$
- 则可以通过下述 PREPARE-SELECT 结构的线路对A进行块编码
  - PREP: 振幅编码提供各项对应的系数  $\alpha_i$
  - SEL: 控制比特按位序和门控条件来选择各项对应的酉矩阵  $U_i$

$$\text{PREP}^\dagger \cdot \text{SELECT} \cdot \text{PREP} = \sum_{i=0}^{M-1} \frac{\alpha_i}{s} U_i = \frac{1}{s} A$$



- 易验证该线路所对应的酉矩阵  $U_A$  为A的一个  $(\lambda = 1/\sum_{i=0}^{M-1} |\alpha_i|, m = \lceil \log_2(M) \rceil, \epsilon)$ -块编码
  - 缩放因子  $\lambda=1/s$  来源于振幅编码时的概率归一化
  - 引入的  $m$  个辅助比特用于 PREP 线路
  - 误差  $\epsilon$  取决于舍去小项的系数



# Block Encoding: ARCCOS

(arXiv:2402.17529)



$$H|0\rangle = \frac{1}{\sqrt{s}} \sum_{k=0}^{s-1} |k\rangle$$

$$O_A|0\rangle|i,j\rangle = \left( a_{i,j}|0\rangle + \sqrt{1 - |a_{i,j}|^2}|1\rangle \right) |i,j\rangle$$

$$\text{SWAP}|r\rangle|c\rangle = |c\rangle|r\rangle$$

- 若复方阵A为 d-稀疏矩阵， 则可以通过下述 query-oracle 结构的线路对A进行块编码

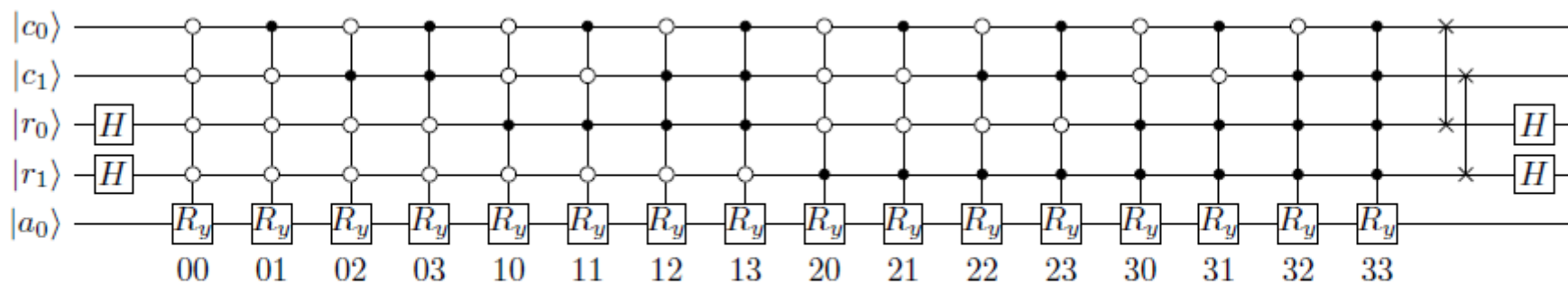


Figure 3: Block encoding circuit for a 4x4 matrix. Labels below the circuit indicate the row and column indices for the controlled rotations.

- 易验证该线路所对应的酉矩阵  $U_A$  为A的一个  $(\lambda = \frac{1}{2^N}, m=N, \epsilon)$ -块编码
  - N为原矩阵A的行/列数
  - 缩放因子  $\lambda=1/s$  来源于哈达玛打散时的振幅均一化
  - 引入的 m 个辅助比特用于行列索引

$$U_A = H \cdot \text{SWAP} \cdot O_A \cdot H$$

$$U_A|0\rangle|r,c\rangle = \left( \frac{a_{i,j}}{s}|0\rangle + \sqrt{1 - \left| \frac{a_{i,j}}{s} \right|^2}|1\rangle \right) |r,c\rangle$$

# Block Encoding: ARCSIN

(arXiv:2402.17529)



$$H|0\rangle = \frac{1}{\sqrt{s}} \sum_{k=0}^{s-1} |k\rangle$$

$$O_A|0\rangle|i,j\rangle = \left( \sqrt{1 - |a_{i,j}|^2} |0\rangle + a_{i,j} |1\rangle \right) |i,j\rangle$$

$$\text{SWAP}|r\rangle|c\rangle = |c\rangle|r\rangle$$

- 考虑到稀疏矩阵中存在大量0，将  $\arccos$  改为  $\arcsin$  编码以消除旋转角度为  $\arccos(\pi/2)$  的项
  - 辅助比特线路末尾引入X门

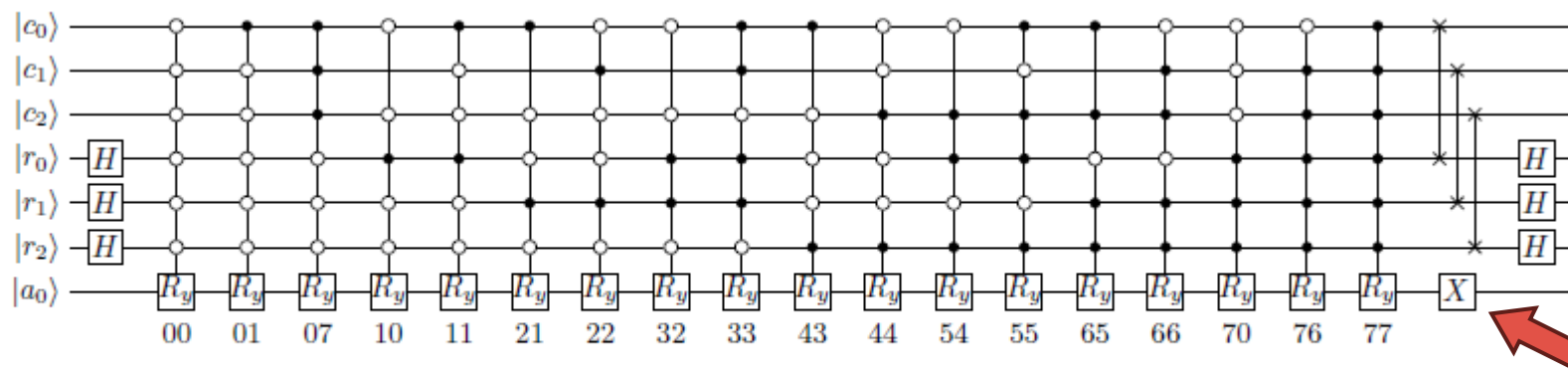


Figure 5: ARCSIN encoding circuit for 8x8 tri-diagonal matrix with coalescence of equal valued off-diagonal rotations on rows 1 to 6.

- 块编码参数 ( $\lambda = \frac{1}{2^N}, m=N, \epsilon$ ) 与 ARCCOS 一致

# Block Encoding: FABLE

(arXiv:2402.17529)



- 同样基于 query-oracle 框架，适用于d-稀疏矩阵，通过一些技术进行了线路深度压缩
  - 对易的多比特控制门进行对消
  - 格雷码编码：连续的旋转门进行角度合并

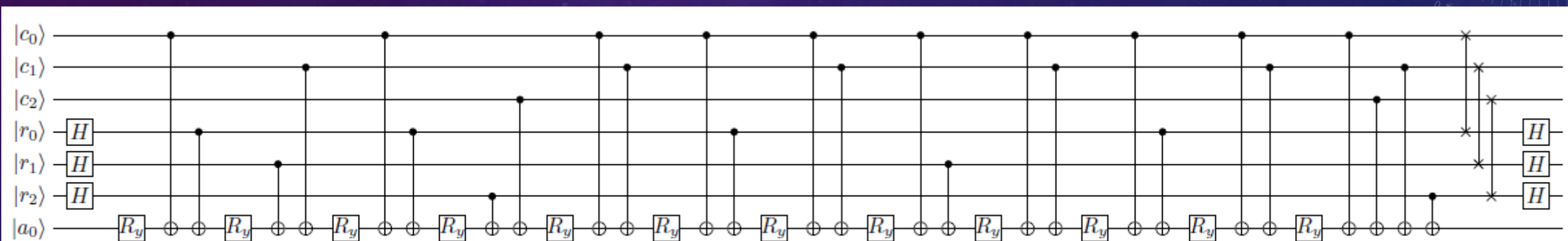
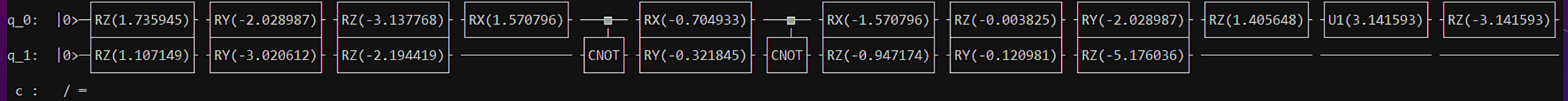


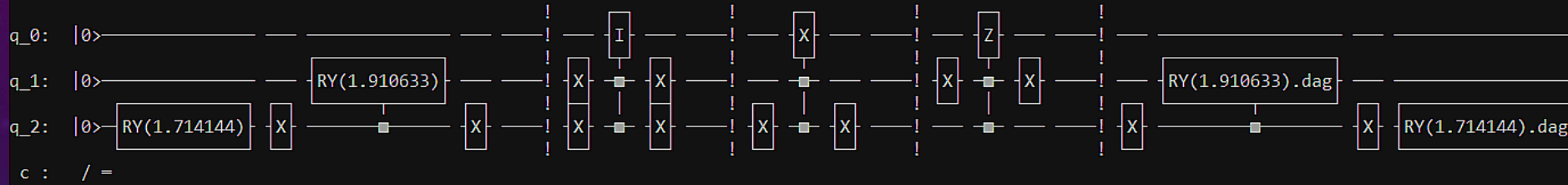
Figure 6: FABLE encoding circuit for 8x8 tri-diagonal matrix.

- 块编码参数 ( $\lambda = \frac{1}{2^N}, m=N, \epsilon$ ) 与 ARCCOS 一致

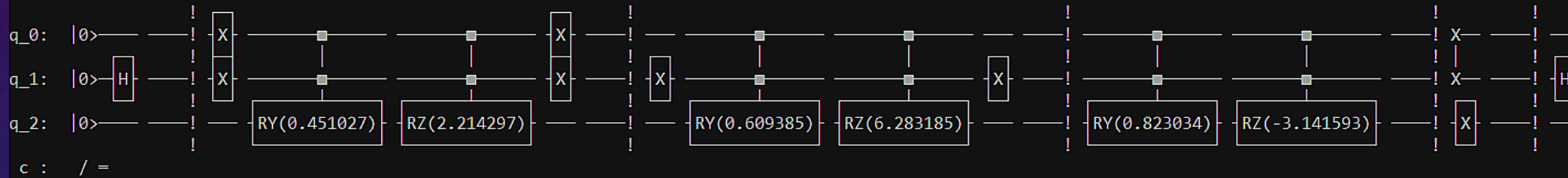
[block\_encoding\_QSVT]



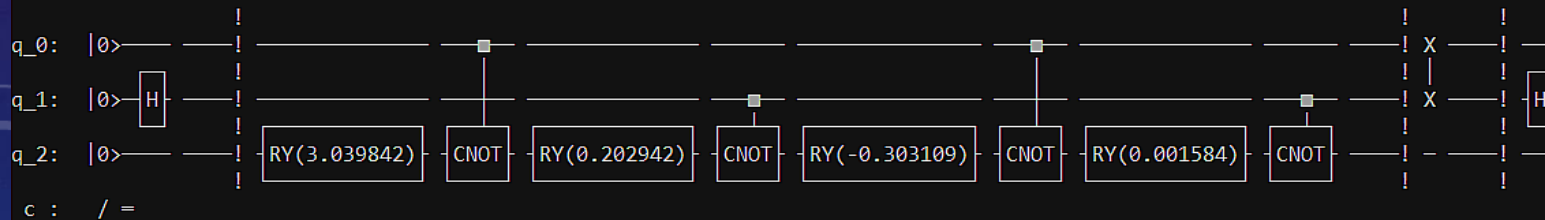
[block\_encoding\_LCU]



[block\_encoding\_ARCSIN]



[block\_encoding\_FABLE]



Demo cases of  
our implementation



# Task 2: Implementing the Linear Solver

```
1 // 绝热演化参数
2 const int S = 200; // 总演化阶段步数
3 const int T = 10; // 单步哈密顿量模拟时间
4 // 制备系统初态 |b>
5 qcir << amplitude_encode(qv, amplitude);
6 // 制备含时哈密顿量 H_s
7 H_s = (1 - s) * H0 + s * H1
8 // 绝热演化
9 for (int s = 1; s <= S; s++) {
10 // 含时哈密顿量近似为不含时
11 MatrixXcd H = H_s(float(s) / S);
12 // 时间演化算子的矩阵形式
13 MatrixXcd iHt = dcomplex(0, -1) * H * T;
14 MatrixXcd U_iHt = iHt.exp();
15 // 矩阵形式转化为量子逻辑门线路
16 qcir << matrix_decompose(U_iHt, qv);
17 }
18 // 概率测量读取振幅, 解出 |x>
19 QProg qprog = createEmptyQProg() << qcir;
20 qvm.directlyRun(qprog);
```

ideal

```
1 // 绝热演化参数
2 const int S = 200; // 总演化阶段步数
3 const int T = 1; // 单步哈密顿量模拟时间
4 // 制备系统初态 |b>
5 qcir << amplitude_encode(qv, amplitude);
6 // 制备含时哈密顿量 H_s
7 H_s = (1 - s) * H0 + s * H1
8 // 绝热演化
9 for (int s = 1; s <= S; s++) {
10 // 含时哈密顿量近似为不含时
11 MatrixXcd H = H_s(float(s) / S);
12 // 时间演化算子的一阶近似
13 MatrixXcd iHt = exp_iHt_approx(H, T);
14 // 谱范数规范化 & 进行块编码
15 iHt = normalize_QSVT(iHt);
16 MatrixXcd U_iHt = block_encoding_QSVT(iHt);
17 // 近似的时间演化算子转化为量子逻辑门线路
18 qcir << matrix_decompose(U_iHt, qv);
19 }
20 // 概率测量读取振幅, 解出 |x>
21 QProg qprog = createEmptyQProg() << qcir;
22 qvm.directlyRun(qprog);
```

contest-specified

```
1 // 绝热演化参数
2 const int S = 300; // 总演化阶段步数
3 const int T = 10; // 单步哈密顿量模拟时间
4 // 制备系统初态 |b>
5 qcir << amplitude_encode(qv, amplitude);
6 // 制备含时哈密顿量 H_s, 使用 AQC(P=2) 调度函数 f(s)
7 H_s = (1 - f(s)) * H0 + f(s) * H1
8 // 绝热演化
9 // adiabatic evolution
10 for (int s = 1; s <= S; s++) {
11 // 含时哈密顿量近似为不含时
12 MatrixXcd H = H_s(float(s) / S);
13 // 时间演化算子的二阶近似
14 MatrixXcd iHt = exp_iHt_approx(H, T, 2);
15 // 谱范数规范化 & 进行块编码
16 iHt = normalize_QSVT(iHt);
17 MatrixXcd U_iHt = block_encoding_QSVT(iHt);
18 // 近似的时间演化算子转化为量子逻辑门线路
19 qcir << matrix_decompose(U_iHt, qv);
20 }
21 // 制作特征滤波矩阵 & 进行块编码
22 MatrixXcd EF = EF_R_1(H1);
23 MatrixXcd U_EF = block_encoding_QSVT(EF);
24 // 特征滤波矩阵转化为量子逻辑门线路
25 qcir << matrix_decompose(U_EF, qv);
26 // 概率测量读取振幅, 解出 |x>
27 QProg qprog = createEmptyQProg() << qcir;
28 qvm.directlyRun(qprog);
```

ours

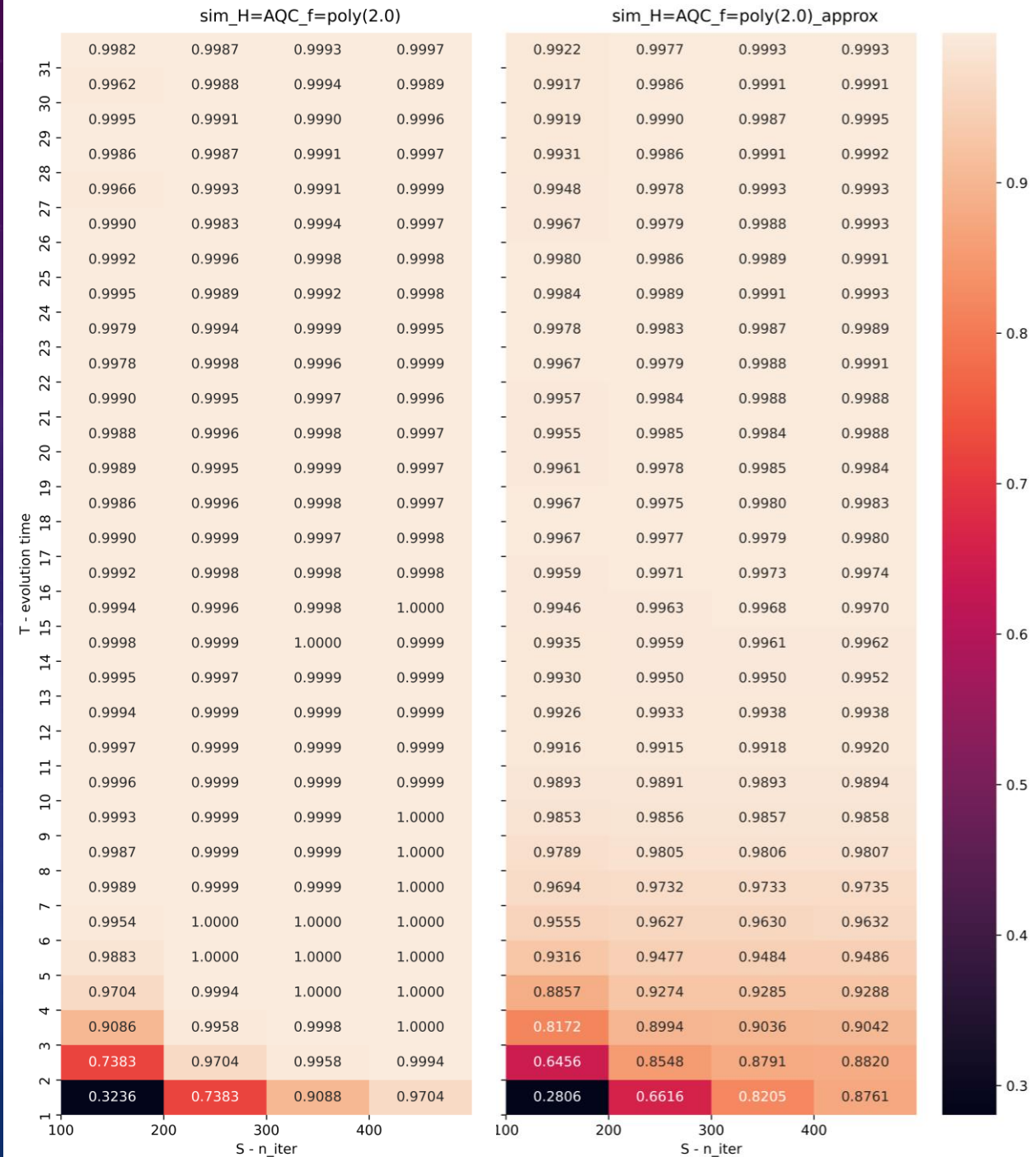
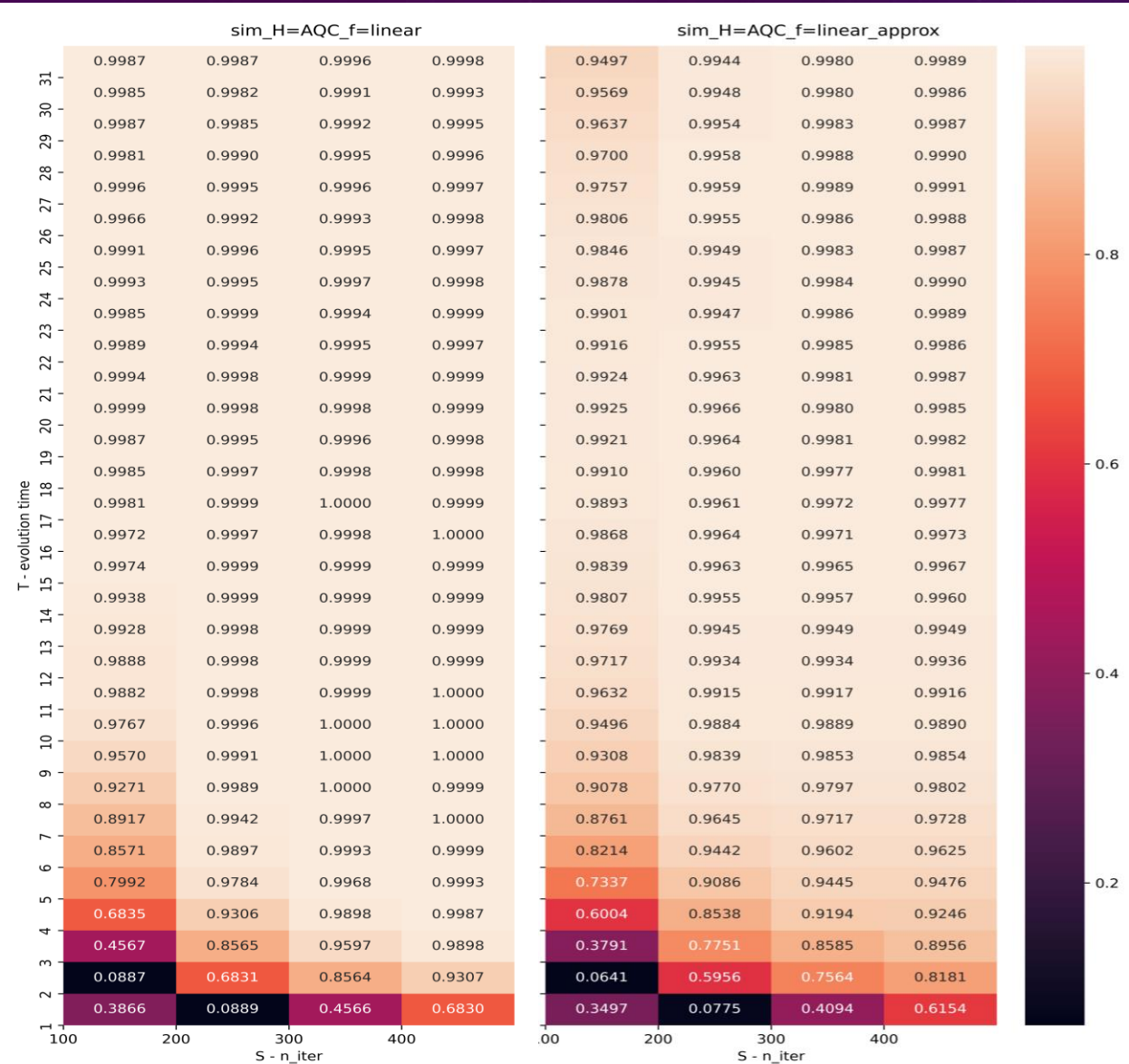
# Numerical Results

- RM & AQC as baseline
- **LS** is our submission
  - ideal: TE ideal + linear
  - contest: TE approx. BE + linear
  - ours: TE approx. BE + AQC(P=2) + EF
- Precision reference
  - RM for  $\varepsilon = 0.01$ 
    - $N=16, \kappa \approx 10 \rightarrow S \approx 500$
    - $N=32, \kappa \approx 50 \rightarrow S \approx 1000$
  - AQC(2) for  $\varepsilon = 0.001$ 
    - $\kappa = 20 \rightarrow T \approx 200$

implementation	solution	fidelity	comment
LS_ideal	[-0.722392, -0.691484]	0.999761	S=200, T=S*10
LS_contest	[-0.777313, 0.629114]	0.104793	S=200, T=S*1
LS_contest	[-0.882665, -0.470002]	0.95648	S=200, T=S*2
LS_contest	[-0.692988, -0.720949]	0.999805	S=200, T=S*4
LS_contest	[-0.683247, -0.730187]	0.999449	S=200, T=S*10
LS_contest	[-0.6704, -0.742]	0.998718	S=300, T=S*4
LS_ours	[-0.630297, -0.776354]	0.994653	S=200, T=S*2
LS_ours	[-0.709877, -0.704326]	0.999992	S=200, T=S*4
LS_ours	[-0.706603, -0.70761]	<b>0.999999</b>	S=400, T=S*2
vanilla AQC	[-0.7393, -0.6715]	0.997554	S=200, T=19799
AQC(p=1.001)	[-0.6839, -0.7295]	0.999437	S=200, T=1027
AQC(p=1.5)	[-0.7174, -0.6965]	0.999745	S=200, T=1027
AQC(p=2)	[-0.7002, -0.7139]	0.999960	S=200, T=1027
AQC(exp)	[-0.4929, -0.855]	0.953056	S=200, T=12959
RM (algo 1)	[(0.5037+0.0351j), (0.4846+0.0373j), (0.4954-0.0359j), (0.5113-0.0258j)]	0.997524	S=310
RM (algo 2)	[0.509, 0.5133, 0.4881, 0.4885]	0.999385	S=310

# Error Analysis

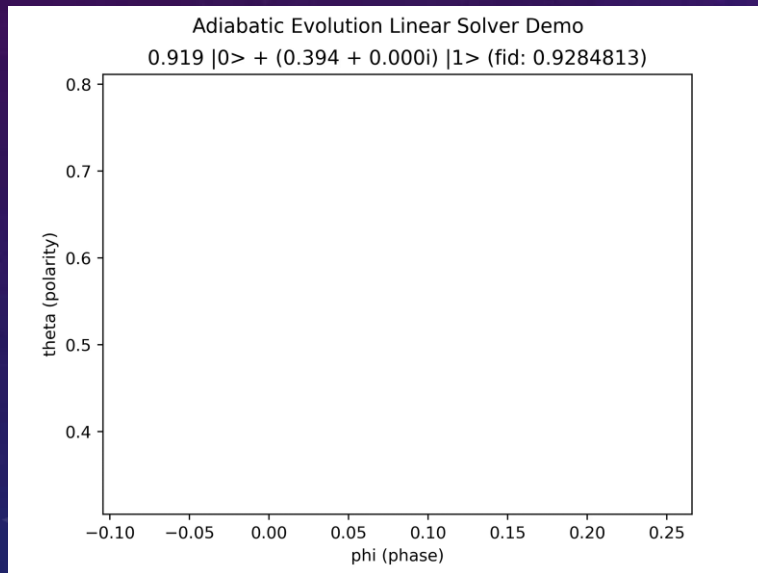
- Impact factor: schedule  $f(s) > TE \text{ approx.} > S > T$



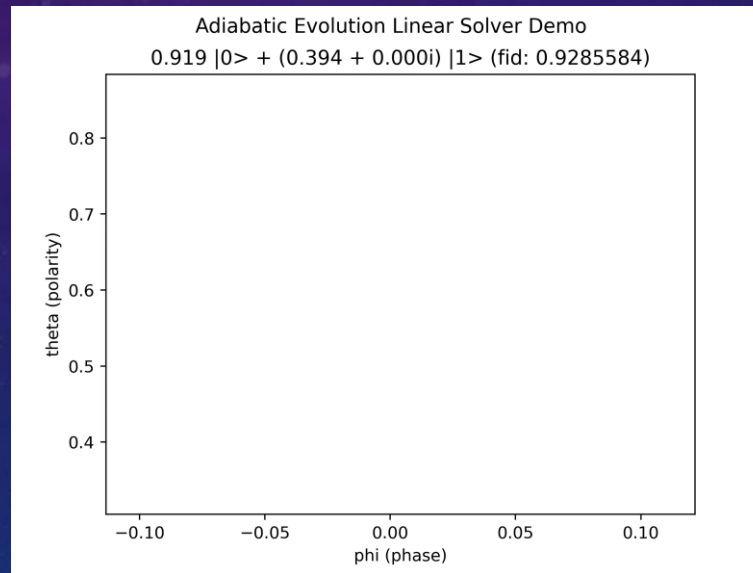


# Visualize the Adiabatic Solver Solutions

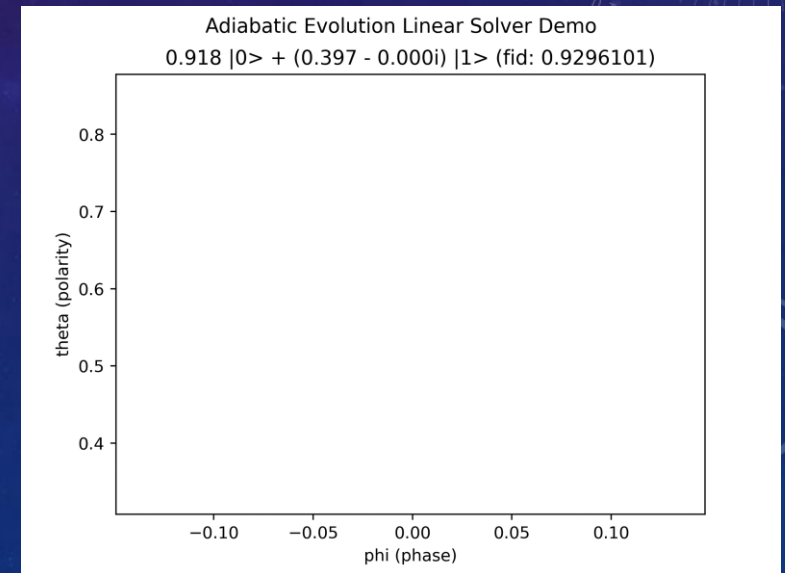
- These are **NOT** exactly our LS implementations, but simplified version just for concept sketch
  - phase shift** is caused by floating-point error, safe to ignore since we only take care of the norm



S=1000  
f=linear



S=1000  
f=poly(2.0)



S=200  
f=poly(2.0)



# Rethinkings 🤔

Part 3

# The Linear Solver “Losers” in Complexity Race

- **RM**: randomized evolution time
  - predictable running time
  - loyal error bound
- AQC(P/EXP): time-optimal  $f(s)$  schedule
  - **AQC** really better than RM v-func?
- QEF = AQC(P) + **EF** (via QSVT)
- QDA = AQC(P) + QWalk + EF (via LCU)
  - **QWalk** really better than Dyson series?
- **EQLS** = **RM** + **EF**
  - nothing new, but you might be the wise 🤪

Method	year	sched func $f(s)$	time complexity
RM (algo-1)	2018	v-func	$\mathcal{O}(\kappa^2 \log(\kappa)/\epsilon)$
RM (algo-2)	2018	v-func	$\mathcal{O}(\kappa \log(\kappa)/\epsilon)$
vanilla AQC	2019	linear	$\mathcal{O}(\kappa^3/\epsilon)$
AQC(P)	2019	poly	$\mathcal{O}(\kappa/\epsilon) \sim \mathcal{O}(\kappa \log(\kappa)/\epsilon)$
AQC(EXP)	2019	exp	$\mathcal{O}(\kappa \log^2(\kappa) \log^4(\log(\kappa)/\epsilon))$
EF (partial)	2019	poly	$\mathcal{O}(\kappa \log(\kappa/\epsilon))$
QDA (partial)	2021	poly	$\mathcal{O}(\kappa \log(1/\epsilon))$
EQLS (partial)	2023	v-func	$\mathcal{O}(\kappa \log(\kappa/\epsilon))$

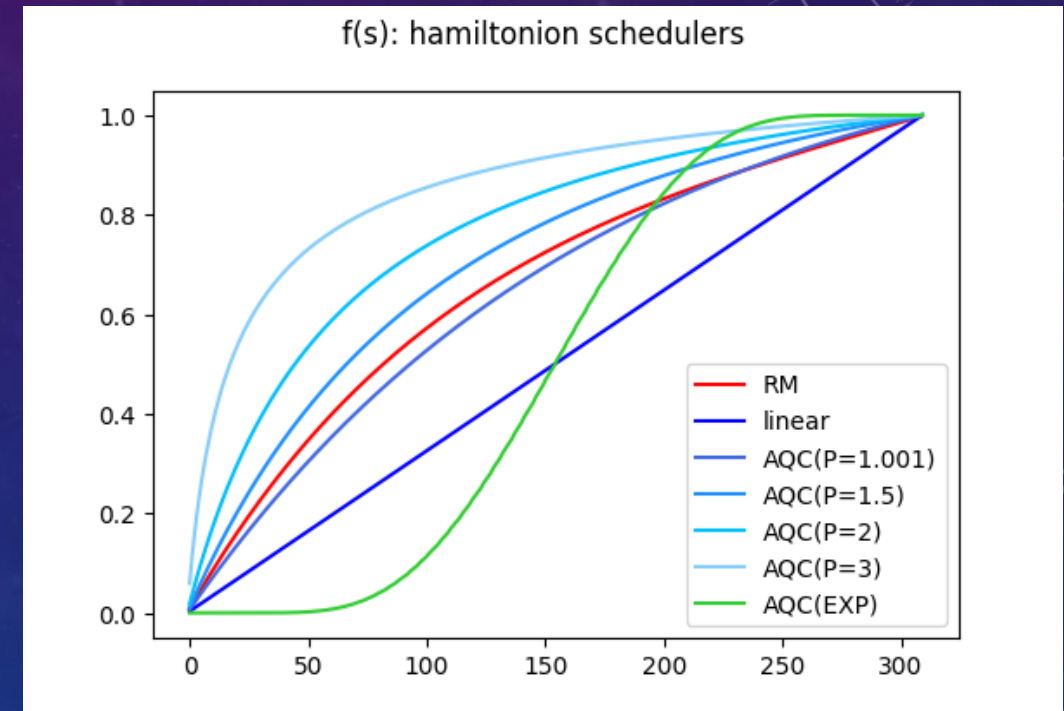
Literature Chronicle

# The AQC Myths (arXiv:1909.05500)

- $AQC(P) \sim RM$  v-func

implementation	solution	fidelity	comment
AQC(p=1.001)	[-0.6850, -0.7284]	0.999436	S=310, T=1027
AQC(p=1.25)	[-0.7221, -0.6917]	0.999707	S=310, T=1027
AQC(p=1.5)	[-0.7162, -0.6976]	0.999745	S=310, T=1027
AQC(p=1.75)	[-0.7028, -0.7112]	0.999878	S=310, T=1027
AQC(p=2)	[-0.7007, -0.7135]	0.999959	S=310, T=1027
AQC(v-func)	[-0.7030, -0.7111]	0.999923	S=310, T=1027

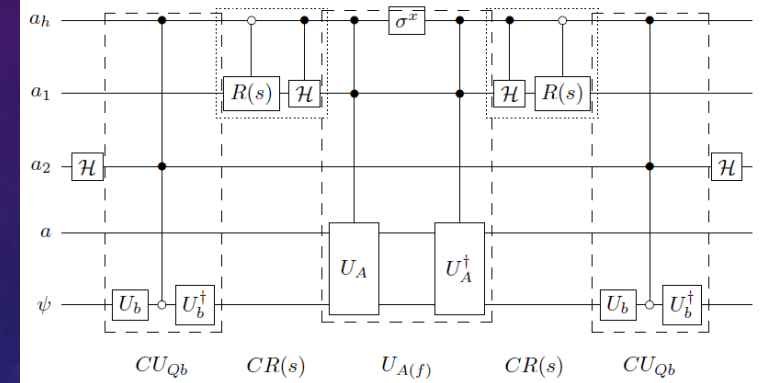
Note that fidelity also counts for ancillas, in this case AQC(v-func) gives a **slight better** results than AQC(p=2)



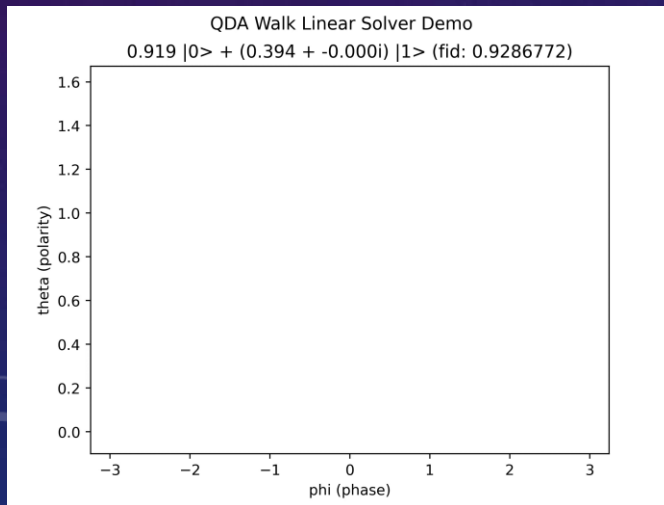
# The QDA Myths (arXiv:2111.08152/2312.07690)

- $QDA = W_T + EF$ 
  - $W_T(s) = \text{Reflect}\left(BE(H(s))\right) = -I + \frac{H(s)}{\lambda} \sim -e^H \sim e^{-iH}$
  - Up to a global phase, **why can this kick out  $\mathcal{O}(\log \kappa)$**  in Dyson series??
- Practically far **too slow** to meet a acceptable precision
  - T=50000 in the essay setting, is it universal??

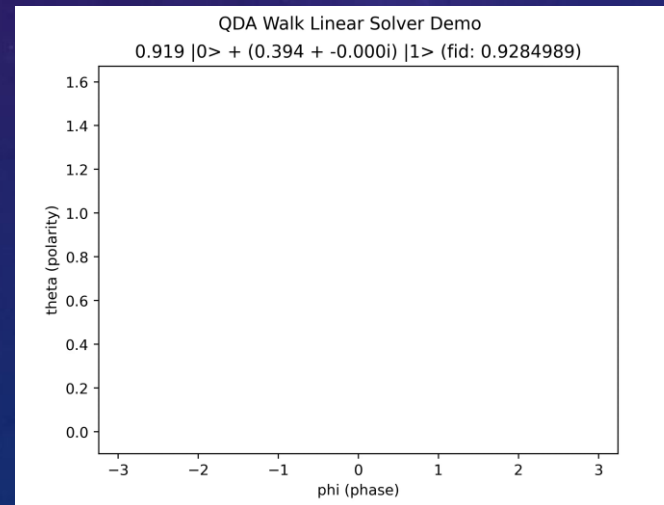
Fig. 4. The walk operator  $W_T(s)$  can be completed by a reflection about zero on all ancilla registers except  $a_h$  which is part of the target system for the Hamiltonian.



BE upon another BE



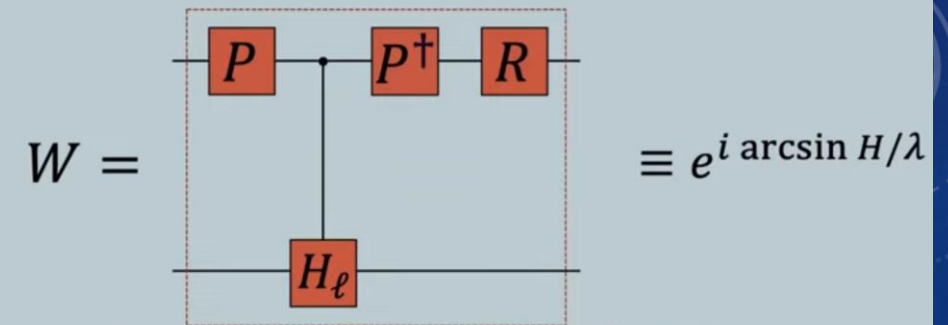
T=500



T=5000

## Discrete: Qubitisation

Construct quantum walk using reflection



- Eigenvalues are related to those of original matrix.

<https://www.youtube.com/watch?v=WfByvOf3N3Y>



# Core References

- [RM] Quantum algorithms for systems of linear equations inspired by adiabatic quantum computing (arXiv:1805.10549)
- [AQC] Quantum linear system solver based on time-optimal adiabatic quantum computing and quantum approximate optimization algorithm (arXiv:1909.05500)
- [EF] Optimal polynomial based quantum eigenstate filtering with application to solving quantum linear systems (arXiv:1910.14596)
- [QDA] Optimal scaling quantum linear systems solver via discrete adiabatic theorem (arXiv:2111.08152)
- [EQLS] Efficient quantum linear solver algorithm with detailed running costs (arXiv:2305.11352)
- [https://pennylane.ai/qml/demos/tutorial\\_intro\\_qsvt/](https://pennylane.ai/qml/demos/tutorial_intro_qsvt/)
- [https://pennylane.ai/qml/demos/tutorial\\_lcu\\_blockencoding/](https://pennylane.ai/qml/demos/tutorial_lcu_blockencoding/)
- [https://pennylane.ai/qml/demos/tutorial\\_block\\_encoding/](https://pennylane.ai/qml/demos/tutorial_block_encoding/)
- FABLE: Fast Approximate Quantum Circuits for Block-Encodings (arXiv:2205.00081)
- Evaluation of block encoding for sparse matrix inversion using QSVT (arXiv:2402.17529)

# Citation

- Github: <https://github.com/Kahsolt/Adiabatic-Linear-Solver-QPanda>
- If you find this work useful, please give us a star 🌟 and cite~

```
@misc{kahsolt2024,  
  author = {Kahsolt},  
  title = {Adiabatic Linear Solver QPanda},  
  howpublished = {\url{https://github.com/Kahsolt/Adiabatic-Linear-Solver-QPanda}}  
  month = {June},  
  year = {2024}  
}
```

Thanks for your watching 🎉