

Final Project

- Identify the stern wave in image
 - Use the same program and parameters for all photos

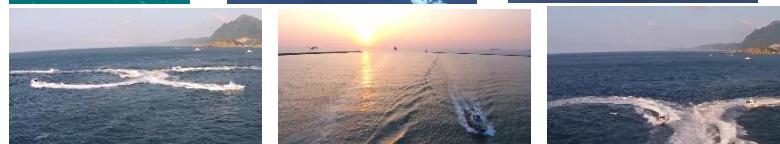
- Easy (a)



- Medium (b)



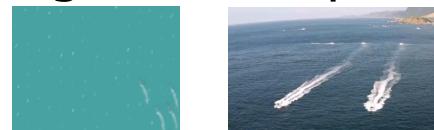
- Hard (c)



- Identify the boat direction in image sequence

- Use the same program and parameters for all videos

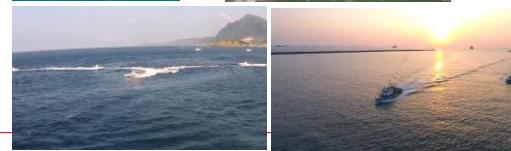
- Easy (d)



- Medium (e)



- Hard (f)



Final Project

□ Evaluation

■ Region of stern wave

- Ground truth: 4 vertices

- [373, 173] [321, 131] [327, 124] [379, 166]

- Evaluation table

a1: IOU/time	a2: IOU/time	a3: IOU/time
b1: IOU/time	b2: IOU/time	b3: x
c1: IOU/time	c2: x	c3: x



■ Angle of boat direction

- Ground truth: vector endpoints

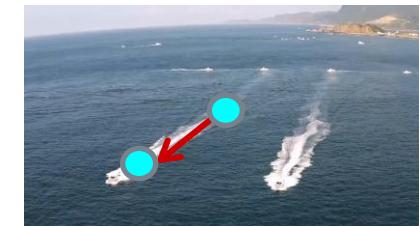
- [608, 297] [553, 305]

- Direction error of one boat in one frame: $\sqrt{(\theta_e - \theta_g)^2}$

- Average error: average of errors over all boats and all frames

- Evaluation table

d1: average error/average time	d2: x
e1: average error/average time	e2: x
f1: x	f2: x



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□ Requirements

- Presentation at 1/8
 - Present 5mins., including: flowchart, key methods, results, reference (function, library or paper).
- Upload program and report to 北科i學園 before 1/12
 - Describe the employed source code editor, library, and how to execute your program (input/interface/output)
 - E.g. Identify the version of Visual Studio and OpenCV
 - Introduce your work, method, and discussions
 - Analyze your results, including tracking rate and fps
- You can use OpenCV or any other library to complete this project.