

Final Project

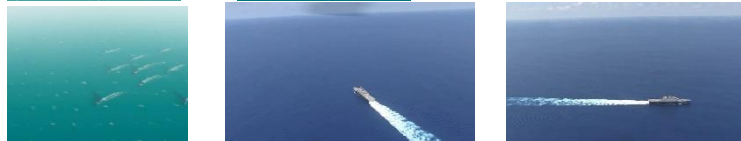
☐ Identify the stern wave in image

- Use the same program and parameters for all photos

☐ Easy (a)



☐ Medium (b)



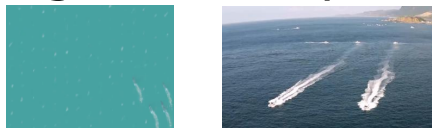
☐ Hard (c)



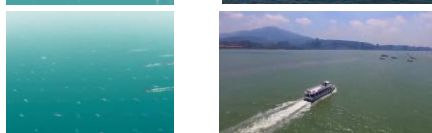
☐ Identify the boat direction in image sequence

- Use the same program and parameters for all videos

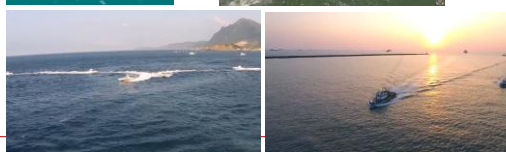
☐ Easy (d)



☐ Medium (e)



☐ Hard (f)



Final Project

□ Evaluation

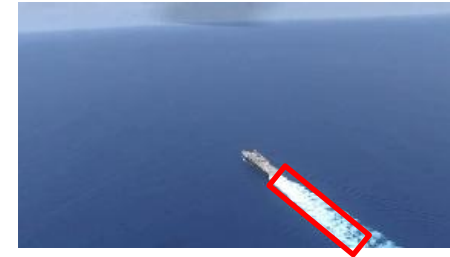
■ Region of stern wave

□ Ground truth: 4 vertices

■ [373, 173] [321, 131] [327, 124] [379, 166]

□ Evaluation table

a1: IOU/time	a2: IOU/time	a3: IOU/time
b1: IOU/time	b2: IOU/time	b3: x
c1: IOU/time	c2: x	c3: x



■ Angle of boat direction

□ Ground truth: vector endpoints

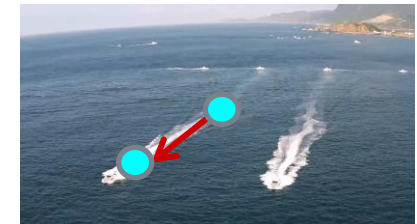
■ [608, 297] [553, 305]

□ Direction error of one boat in one frame: $\sqrt{(\theta_e - \theta_g)^2}$

□ Average error: average of errors over all boats and all frames

□ Evaluation table

d1: average error/average time	d2: x
e1: average error/average time	e2: x
f1: x	f2: x



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☐ Requirements

■ Presentation at 1/8

- ☐ Present 5mins., including: flowchart, key methods, results, reference (function, library or paper).

■ Upload program and report to 北科i學園 before 1/12

- ☐ Describe the employed source code editor, library, and how to execute your program (input/interface/output)
 - E.g. Identify the version of Visual Studio and OpenCV
- ☐ Introduce your work, method, and discussions
- ☐ Analyze your results, including tracking rate and fps

■ You can use OpenCV or any other library to complete this project.