KAI NAKAMURA

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SUMMARY

Highly motivated and academically accomplished student pursuing a double major in Computer Science and Robotics Engineering, with strong programming skills and a track record of successful projects.

EDUCATION

PROJECTS

Autonomous Mapping Robot, ROS, Python | <u>kainakamura.com/project/slam-robot</u>

March - May 2023

- Developed an autonomous robot that utilizes LIDAR sensors and SLAM for simultaneous mapping and localization
- Created efficient algorithms for frontier exploration and pathfinding along with pure pursuit and obstacle avoidance

Pick-and-Place Robotic Arm, MATLAB | kainakamura.com/project/robot-arm

Sept. - Oct. 2023

- Programmed a 4-DOF serial robotic manipulator in MATLAB to pick up and sort colored objects
- Implemented forward and inverse kinematics, trajectory generation, and a robust computer vision system

Multi-Robot Collaboration, C++ | <u>kainakamura.com/project/robot-escape-room</u>

March - May 2022

- Programmed and assembled three robots to work together to escape from a randomized grid-based maze
- Established inter-robot communication over Wi-Fi using ESP32 microcontrollers with MQTT messaging

Solar Panel Replacer, C++, SolidWorks | kainakamura.com/project/solar-panel-replacer

Jan. - March 2022

- Designed and manufactured a robot to autonomously replace solar panels on a miniature house
- Utilized SolidWorks to create a four-bar linkage system, gripper mechanism, and compound gearbox

Open Source Plugin for Charity, Java | <u>kainakamura.com/project/speedrun-showdown</u>

2020 - 2022

- Created Minecraft Speedrunning Plugin for an event with 32 world record-holding players and top content creators
- Assumed full responsibility for designing and developing the plugin to align with the event staff's requirements
- Instrumental in facilitating over \$10,000 in donations for Plant with Purpose through the plugin's integration

PROFESSIONAL EXPERIENCE

Technial Lead, iCode | Bellevue, WA

May 2022 - Aug. 2024

- Taught over 150 total students, aged 8-16, by leading 16 different week-long courses in coding and engineering
- Created an educational YouTube channel on coding and robotics with over 40,000 views and 1,000 watch hours
- Provided meaningful feedback on class materials and student dynamics in weekly status reports to parents
- Led diverse courses including Robotics, AI & Machine Learning, Digital Art, Game Development, Drone AI, Java

Web Developer, Seattle Sounders Alliance Council | Remote

June - Sept. 2021

Redesigned UI and restructured organization for a WordPress site to improve readability and navigation

Web Developer, Seattle Society of Flight Test Engineers | Tukwila, WA

March – July 2018

 Collaborated with a small group of students and met biweekly with Boeing Engineers to create a custom WordPress theme using HTML, CSS, JavaScript, and PHP

LEADERSHIP

Web-Tech Chair, Sigma Pi Fraternity | sigmapigammaiota.org

2023 - 2024

- Responsible for maintaining and updating the website of the Gamma lota chapter
- Organize and lead weekly committee meetings to discuss key initiatives and educate new members

Lead Programmer, FIRST Robotics Competition Team | Seattle, WA

2017 - 2021

- Facilitated software development for Skunk Works Robotics, FRC Team 1983
- Responsible for mentoring new programmers and conducting regular code reviews

SKILLS

Java, C/C++, Python, JavaScript, TypeScript, HTML/CSS, AWS, MATLAB, Git, Vim, React, Next.js, Autodesk Inventor