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Felix' TODO list (July 14), Klaus' remarks (Aug 13)
The requests below were implemented, mostly for boost::multi array. Please see example/dataset.cpp for an overview on the
current capabilities of the code. Some unit test cases are still missing, though.
* implement class h5xx::dataset, in analogy to h5xx::attribute
  As a difference, multiple writes to different hyperslabs of the same dataset
  can occur (incremental write). Hence, creation and writing have to be
  separate functions.
Creation and write routines are implemented. The write routines do not create, by default.
  Suggestion: creation occurs in the constructor (or in a free function?),
  writing is separate free function and will eventually support
  hyperslab addressing for incremental and parallel I/O.
Creation routines are implemented as free functions (see scalar.hpp, boost multi array.hpp). Moreover, a generic
create dataset free function exists which takes h5xx::dataspace and h5xx::datatype arguments. In addition, constructors
to create datasets are implemented. Simple hyperslab support (offset, count) is implemented for boost::multi array. Read
and write functions take dataspace objects which must be manipulated using dataspace.select hyperslab(). This should be
simplified further, probably using and overloaded [] operator which takes hyperslab indices.
  Example:
    // create dataset via constructor
    h5xx::dataset dataset(group, name, datatype, dataspace, policies); // variant of the constructor
Implemented.
    // alternative: pass data variable to derive datatype and dataspace,
    // template specialisation is simpler if it is a free function
    template <typename T>
    h5xx::dataset create dataset(group, name, data);
Implemented for simple scalars and boost:multi array.
    // write to dataset (free function)
    template <typename T>
```

h5xx::write<T>(h5xx::dataset const& dataset, T const& data, hyperslab index);

Implemented for simple scalars and boost:multi_array.

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// read from dataset,
    // passing data as argument gives automatically access to the type T
    template <typename T>
    h5xx::read<T>(h5xx::dataset const& dataset, T& data, hyperslab index);
Implemented for simple scalars and boost:multi array.
* implement policies for h5xx::dataset constructor (see StringPolicy in attribute/scalar.hpp):
    - storage layout (compact, contiguous, chunked)
    - filters (deflate, shuffle), parameter for chunked layout
    - fill value
    - example:
    auto storage_policy = policy::storage::chunked(boost::array const& shape, policy::filter::deflate(6));
    h5xx::dataset ds(..., storage policy, fill value); // create dataset via constructor
    write(ds, data);
Implemented, please see policy.hpp and example/dataset.cpp. I am sure there are suggestions for improvement.
* implement hyperslab (policy?) for reading/writing h5xx::dataset, can we
  introduce a slicing notation as in Python?
See previous comment.
* implement class h5xx::datatype, we have already h5xx::ctype<T>
  (removing any explicit calls to H5T*, look at output of `grep -R H5T h5xx/`)
Basic class is implemented, support for boost::multiarray.
* make support of Boost C++ types optional to relax build requirements
std::vector can be used instead of boost::arrays whenever "auxiliary" arrays are needed. As an example,
dataset.select hyperslab was implemented in both variants.
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