Pre-testing:

1. Set up connection so that your server can connect to the target server
2. Run 2 servers
3. Run 2 clients (one on each server)

Testing:

	Process	Expected behavior	Result (Pass / Fail / Unsure)	Comment
1	server_hello	The traffic is captured at the server		
2	client_update_request	A client list is sent back to the server.		
3	Sending message (chat or public_chat) from clients.	The message successfully appears in the correct format at target client (s).		
4	Updated online users	When a new user connects or a user disconnect in the distant server, the clients list on left-hand side menu is updated.		