Kai Tsan

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Portfolio: https://kaitsan0.github.io/

PERSONAL STATEMENT

As a seasoned game developer, I thrive in collaborative team environments. With a solid foundation in Agile methodologies, I'm well-versed in Sprints, MoSCoW prioritisation, and Scrum practices. My experience working on diverse projects has equipped me with strong teamwork skills and a deep understanding of efficient development processes.

Having experience as an IT Teacher Substitution, I honed my communication and adaptability skills while planning lessons and collaborating with colleagues.

Additionally, my volunteer work involved teamwork, attention to detail, and following instructions to ensure the success of events.

With my strong work ethic, interpersonal skills, and ability to thrive in fast-paced environments, I am eager to contribute to a dynamic team. I am confident in my ability to achieve targets.

SKILLS

Leadership: Assumed leadership roles, organised lessons, assisted the teacher.

Organisation: Planned lessons, collaborated with colleagues, ensured smooth event operations.

Teamwork: Actively participated in event assembly, followed instructions, collaborated with volunteers.

Unity Game Engine

Unreal Engine 5

Blender

GitHub

Azure DevOps

Trello

WORK EXPERIENCE

Vilseck High School, Südlager 1804, 92249 Vilseck, Germany — *IT Teacher Substitution*

April 2020 - July 2021

Substituted for the IT class as part of the Career-related Programme. Planned engaging lessons, collaborated with fellow teachers, presented leadership roles.

Alpha Phi Alpha, Volunteer *Event Assembly*

October 2018

Assisted in the organisation of chairs and benches, employed great teamwork skills, followed protocols, and maintained a clean environment for customers.

AWARDS

AP Computer Science Principles June 9, 2021. Senior Excellence Award.

National Art Honor Society June 2020. Achievement in Visual Art.

Junior Varsity Award 2019-2020. Vilseck High School Junior Varsity.

Google Digital Garage 15/06/2021. The Fundamentals of Digital Marketing

CTE Programming Pathway 15/06/2021.

First Class Honours Games Design and Development (Programming) 20th June 2024

HOBBIES AND INTERESTS

AdventureX, Stockwell Street Building, 10 Stockwell Street, SE10 9BD UK – Volunteering
Onsite

November 4th – 5th 2023

Assisted attendees onsite, ensured large scale security, monitored live streams to ensure smooth operation and quality control, aided exhibition holders, maintained crowd control, proficient at cleaning and organising spaces.

Old Brewery, Old Brewery, The Pepys Building, The Old Royal Naval College, SE10 9NN — Part Time

July 2023 - October 2023

Delivering food to customers, maintaining a clean environment, meeting customer requests, serving customers promptly and knowledgeably, inventory stock management.

EDUCATION

Vilseck High School — *USA High School Diploma*

June 2021
Advance Placement Honours

University of Greenwich — *BSc*

September 2021 - June 2024

First Class Honours BSc (Hons) Games and Digital Media Programme

Table Tennis

Game Development

Bouldering

REFERENCES

Available upon request