



# **Clustering (分群)**

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# Outline

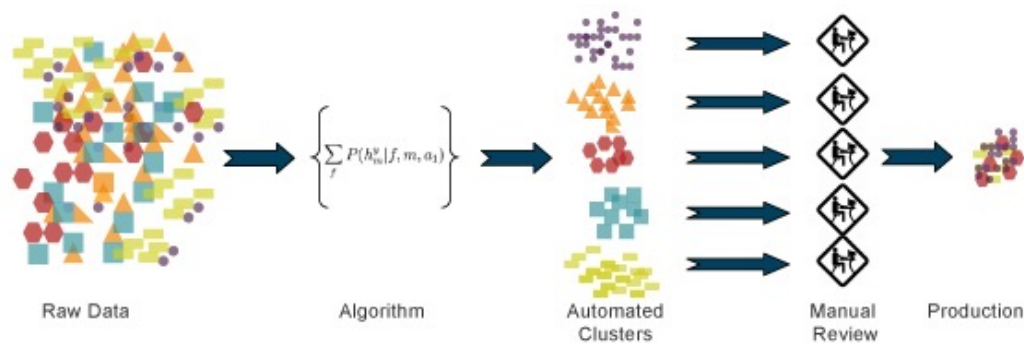
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- K-means
- K-medoids
- Hierarchical Clustering
- Density Based Clustering (DBSCAN)

# Unsupervised Learning

- Unsupervised Learning is the second type of machine learning, in which **unlabeled data are used** to train the algorithm, which means it used against data that has **no historical labels**.
- The purpose is to explore the data and find some structure within.
  - Clustering
  - Anomaly Detection
  - Association Rule
  - Autoencoder





# K-means Algorithm

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- Groups data items into **k** clusters, where k is user defined.
- Each cluster is defined by a centroid point.
- All points in a cluster are closer (with respect to some distance measure) to their centroid as compared to the centroids of neighboring clusters.

# Steps of K-means

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- The Goal of K-means attempts to determine k partitions that minimize the square-error function

$$E = \sum_{i=1}^k \sum_{p \in C_i} (p - m_i)^2$$

E is the sum of absolute error  
 $C_j$  is cluster  
p is the node in  $C_j$   
 $m_i$  is the mean of  $C_j$

- Step1: Given n objects, initialize k cluster centers.
- Step2: Assign each object to its closest cluster center.
- Step3: Update the center for each cluster.
- Step4: Repeat 2 and 3 until no change in each cluster center.

# K-means Demo

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- $K=3$

- Group Pink



- Group Blue



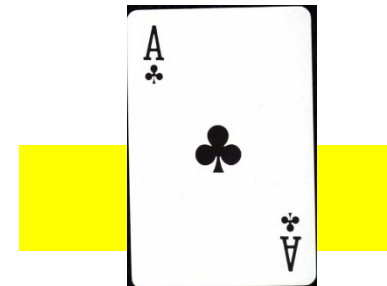
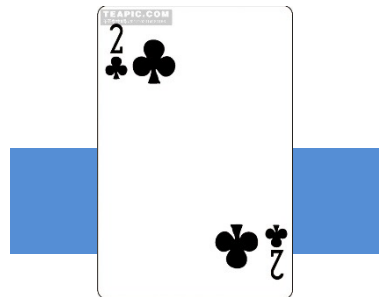
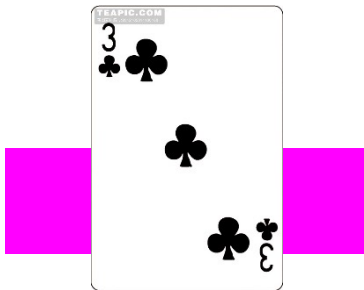
- Group Yellow



# Step1: Give k initial centers

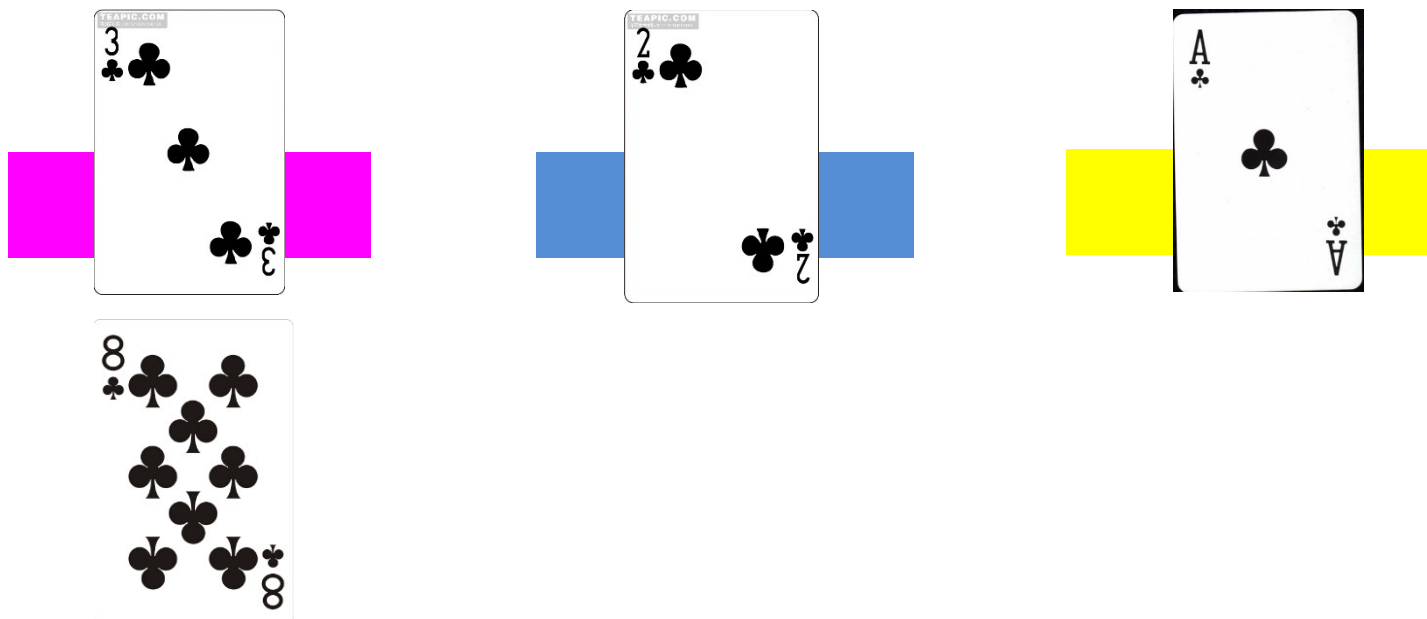
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- Random draw three cards as initial centers
- Initial center: 3, 2, 1



## Step2: Assign Each Card to Its Closest Center(1/2)

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The node is “8”

Find the closest centroid:

Current centroids: 3, 2, 1

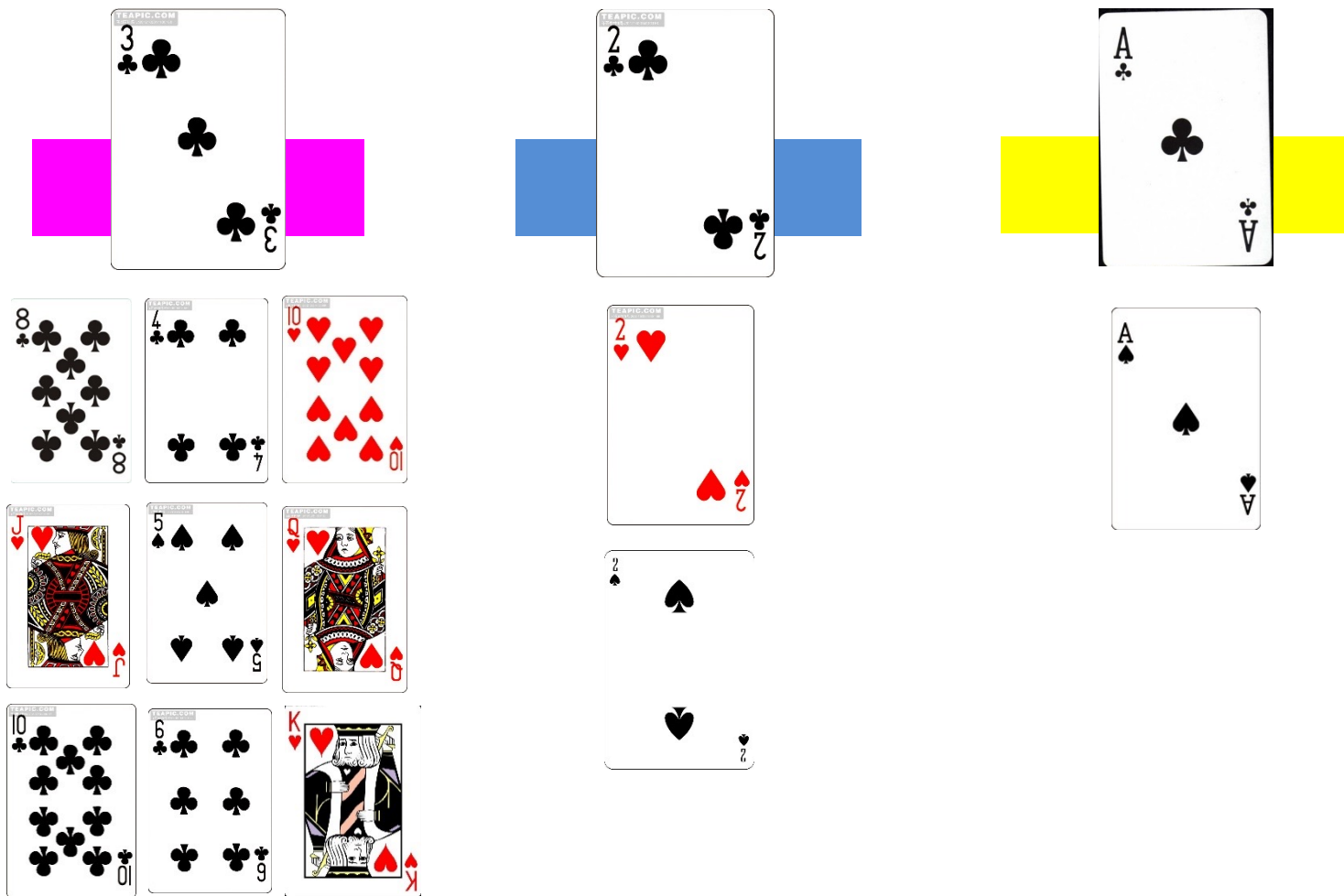
$8-3=5$  (Closest)

$8-2=6$

$8-1=7$

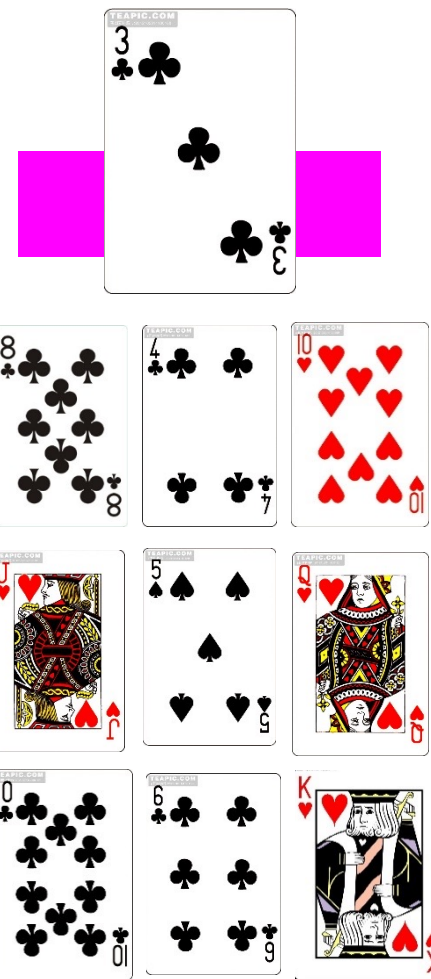


## Step2: Assign Each Card to Its Closest Center(2/2)

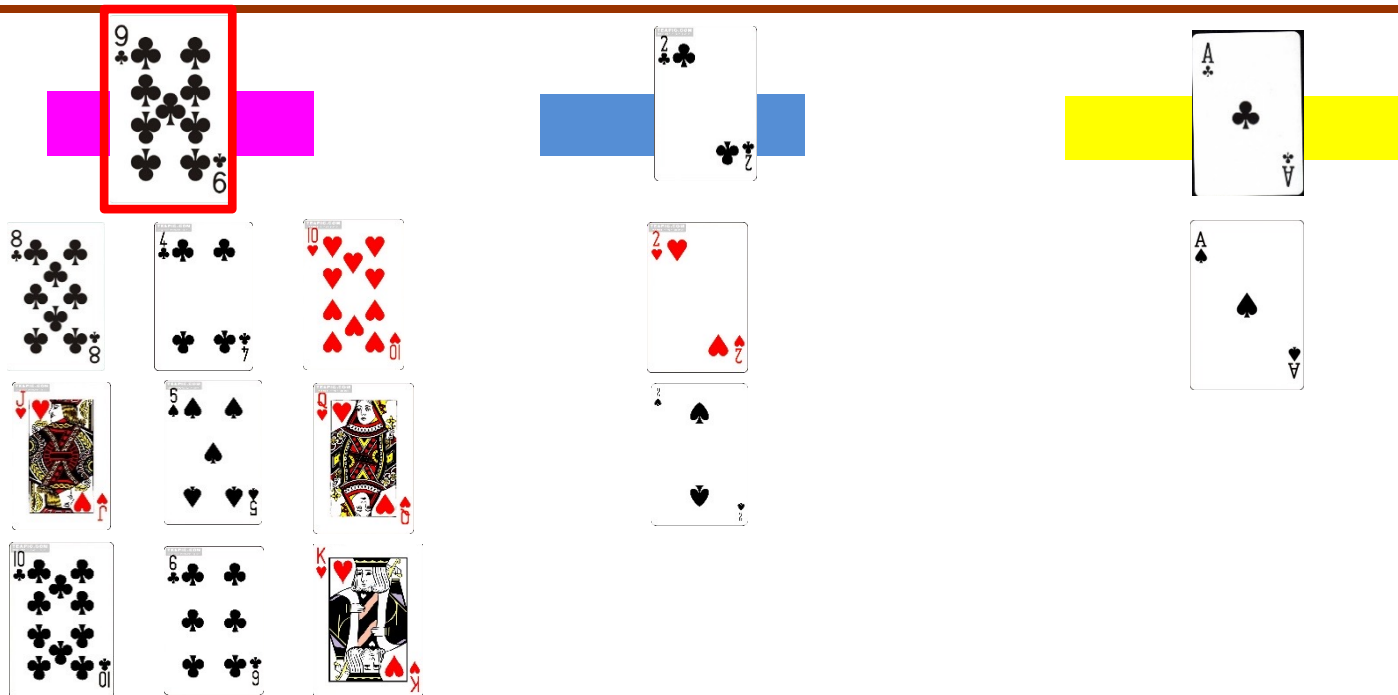


## Step3:Update The Center for Each Group (1/2)

- Pink Group:
  - 8,4,10,11,5,12,10,6,13
  - Sum:  $8+4+10+11+5+12+10+6+13=79$
  - # cards=9
  - Mean=  $79/9 \Rightarrow$  About 9



# Step3:Update The Center for Each Group



## Pink Group:

8,4,10,11,5,12,10,6,13

Sum:79

# cards=9

Mean=79/9 => About 9

## Blue Group:

2,2

Sum:4

# cards=2

Mean=4/2 => 2

## Yellow Group:

1

Sum:1

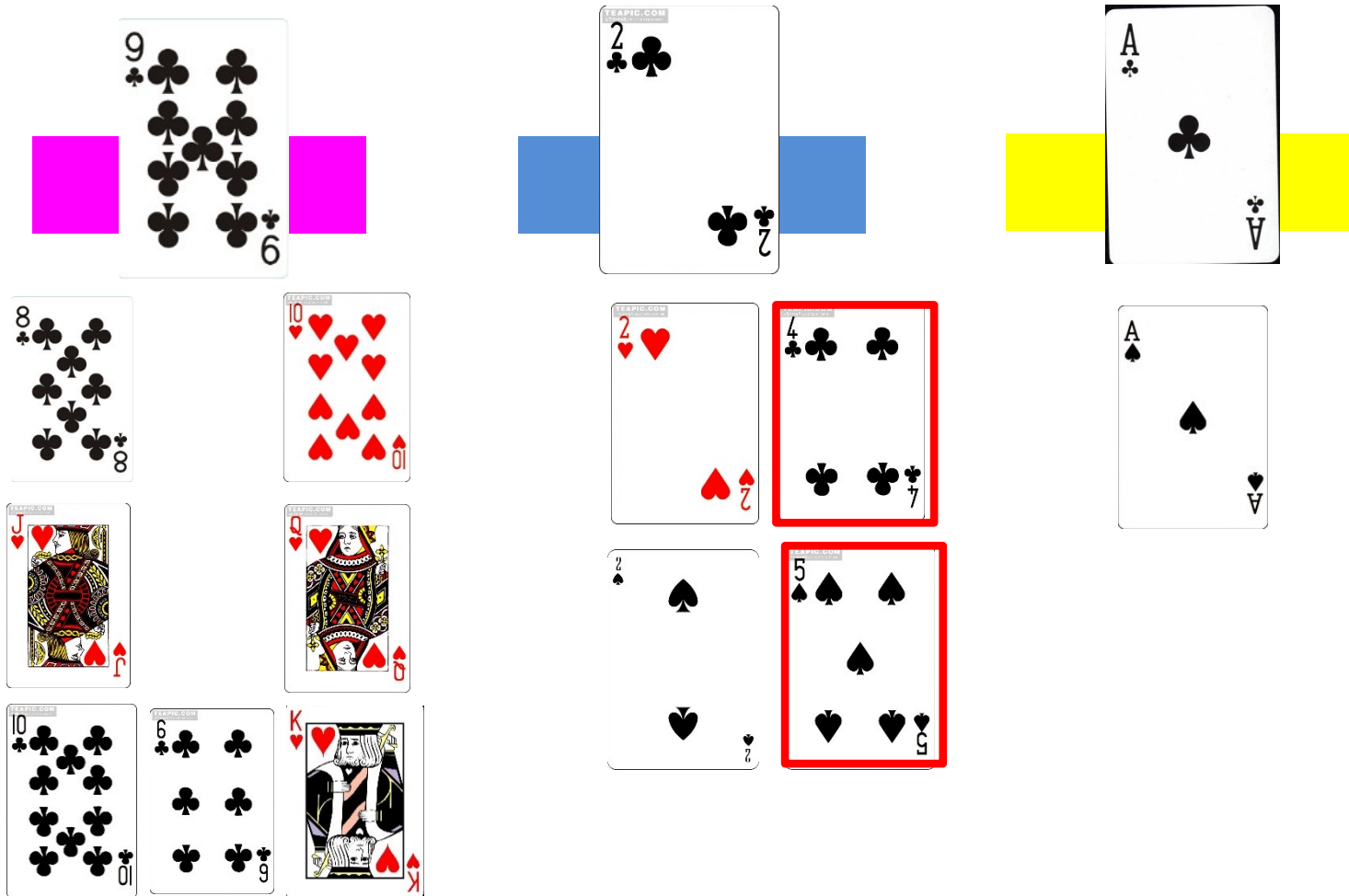
# cards=1

Mean=1/1 => 1

# Step4: Repeat step2 and step3- Iteration2



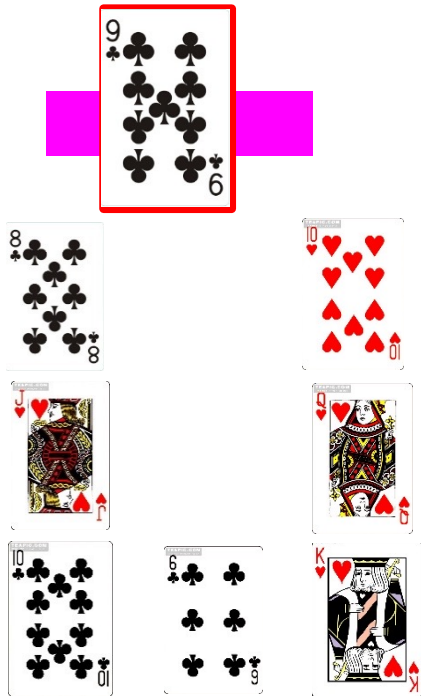
- Update the cluster



# Step4: Repeat step2 and step3- Iteration2



- Update the centroid



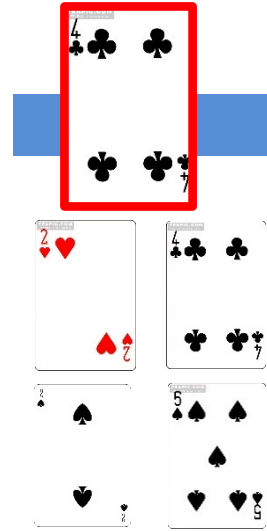
Pink Group:

8,10,11,12,10,6,13

Sum:70

# cards=9

Mean=70/9 => About 8



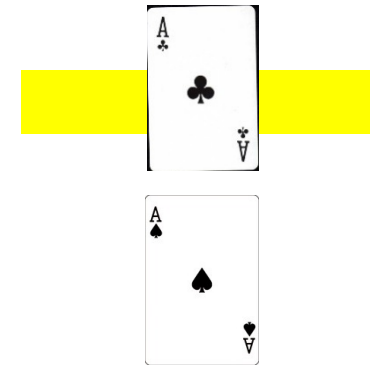
Blue Group:

2,2,4,5

Sum:13

# cards=4

Mean=13/4 => 4



Yellow Group:

1

Sum:1

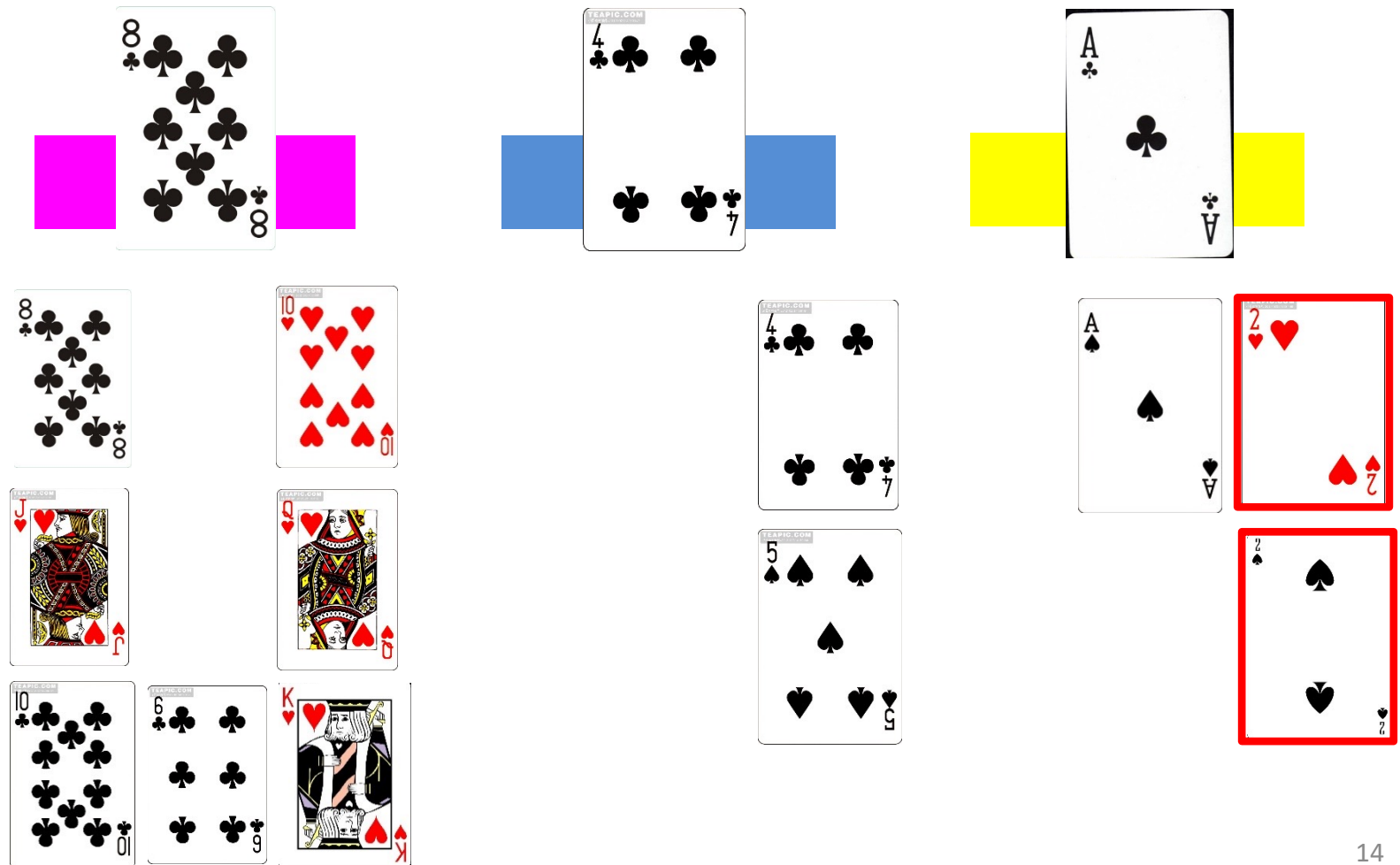
# cards=1

Mean=1/1 => 1

# Step4: Repeat step2 and step3- Iteration3



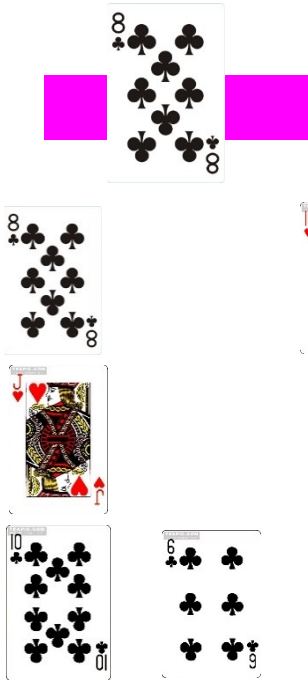
- Update the cluster



# Step4: Repeat step2 and step3- Iteration3



- Update the centroid



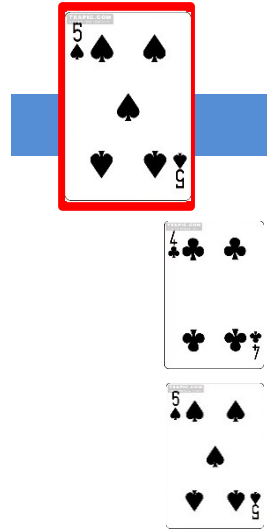
Pink Group:

8,10,11,12,10,6,13

Sum:70

# cards=9

Mean=70/9 => About 8



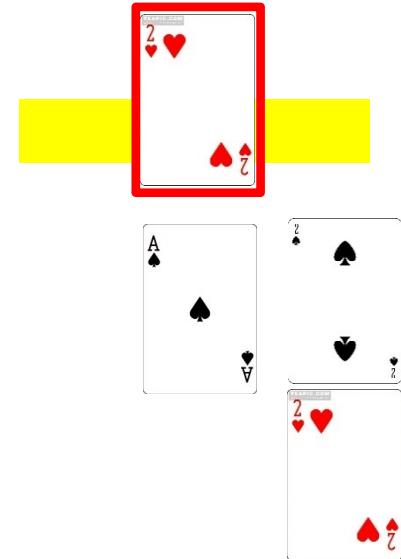
Blue Group:

4,5

Sum:9

# cards=2

Mean=9/2 => 5



Yellow Group:

1,2,2

Sum:5

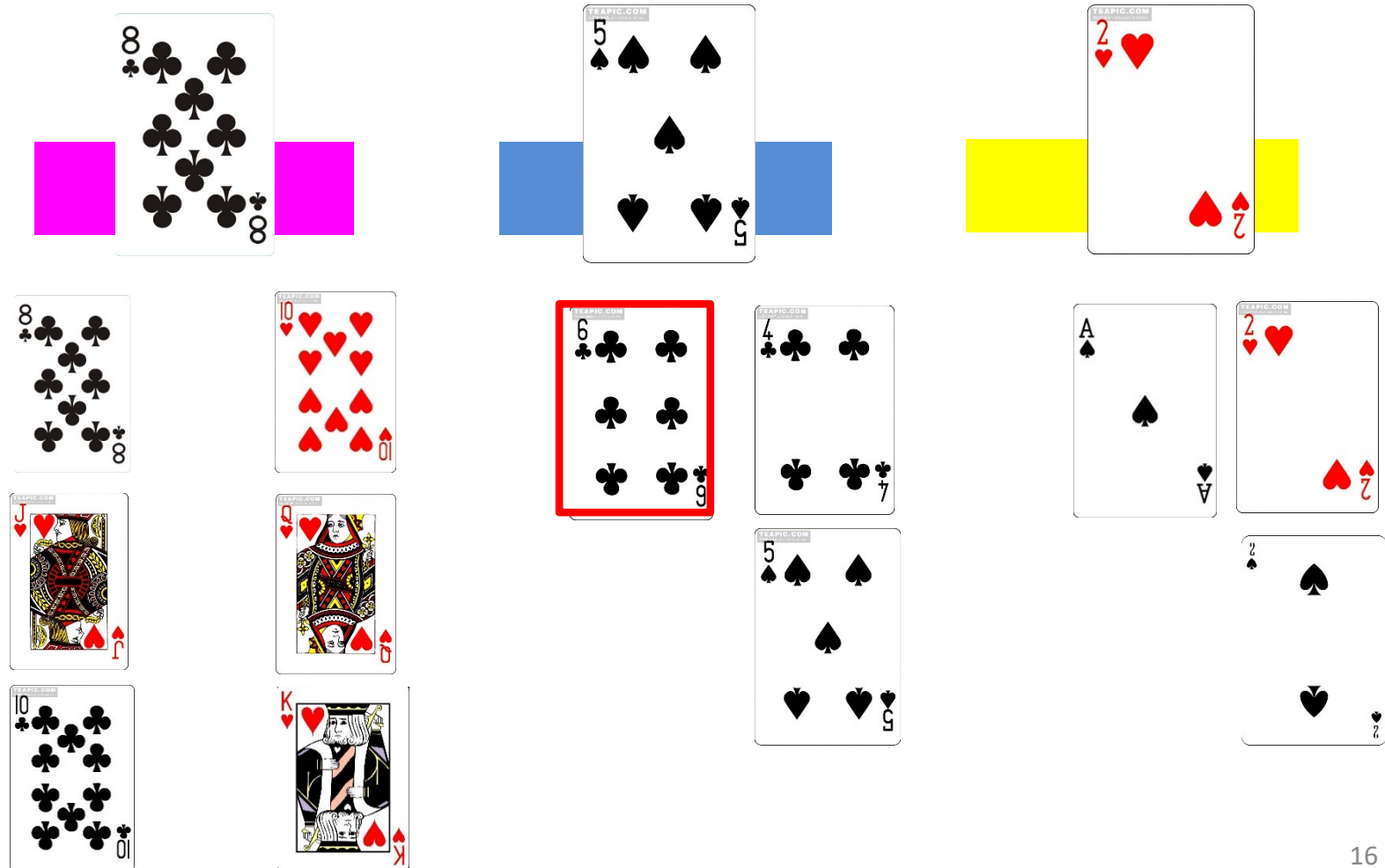
# cards=3

Mean=5/3 => 2

# Step4: Repeat step2 and step3- Iteration4



- Update the cluster

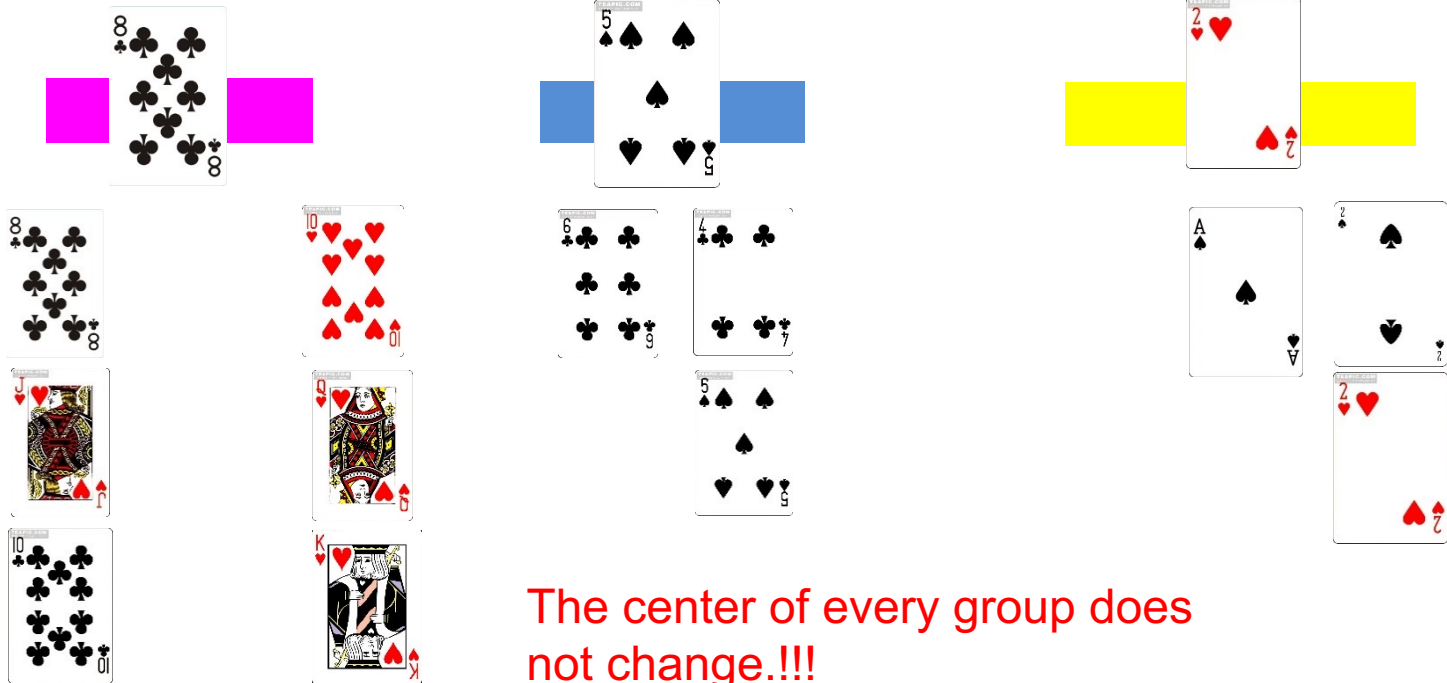




# Step4: Repeat step2 and step3- Iteration4



- Update the centroid



## Pink Group:

8,10,11,12,10,6,13

Sum:70

# cards=9

Mean=70/9 => About 8

## Blue Group:

4,5,6

Sum:15

# cards=3

Mean=15/3 => 5

## Yellow Group:

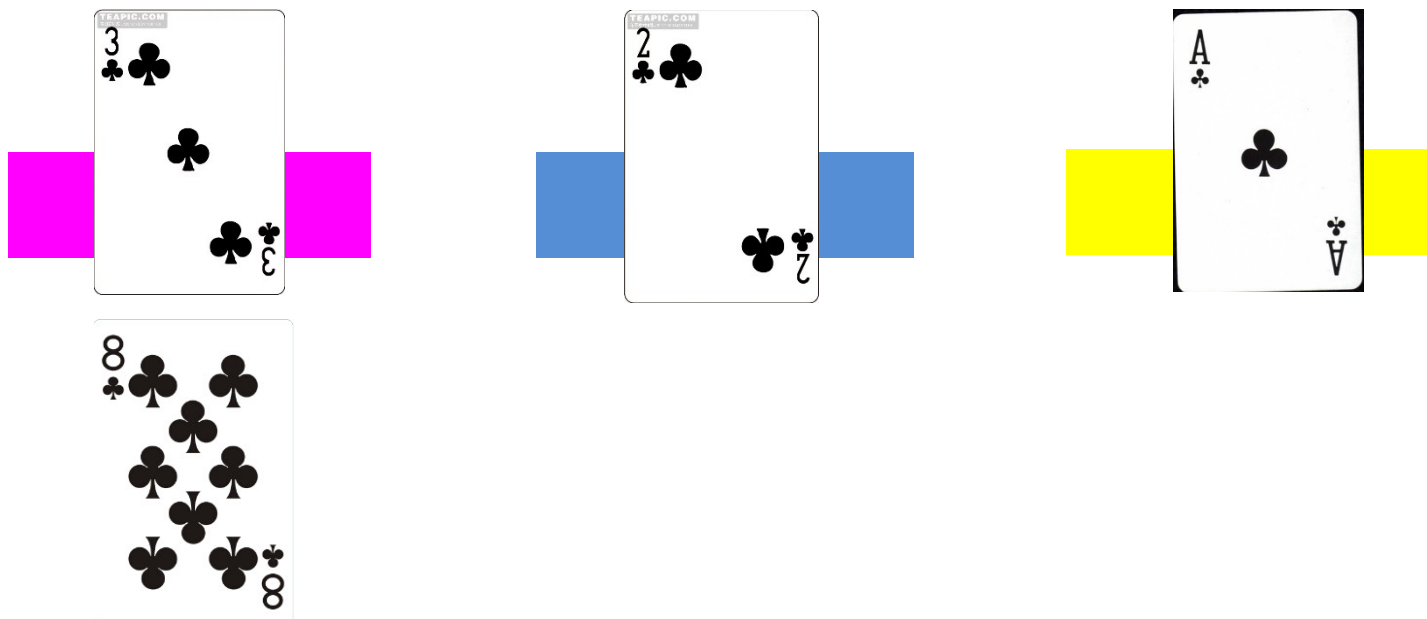
1,2,2

Sum:5

# cards=3

Mean=5/3 => 2

# Distance Computation



The node is “8”

Find the closest centroid:

Current centroids: 3, 2, 1

$8 - 3 = 5$  (Closest)  $\Rightarrow$  Calculate the distance

$8 - 2 = 6$

$8 - 1 = 7$



# Distance Measure Method

- **Euclidean distance measure:**

- Simplest
- The Euclidean distance between point  $p$  and  $q$  in  $N$ -dimensional space is given as:

$$d(p, q) = \sqrt{\sum_{i=1}^N (p_i - q_i)^2}$$

- **Cosine distance measure:**

- Finds the cosine of angle between two vectors (vectors drawn from origin to the points.)

$$d = \cos(\theta) = \frac{A \cdot B}{\|A\| \|B\|}$$

- **Manhattan distance measure:**

- The sum of the absolute differences of the coordinates of two points.

$$d(p, q) = \sum_{i=1}^N |p_i - q_i|$$



# The Drawback of K-means

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- The parameter of K-means:
  - Must decide the number of cluster in advance.
  - Different initial center will result in different cluster result.
- The center of K-means can be virtual node.
- Drawback:
- K-means cannot deal with category data.
- K-means is heavily affect by noise(離群值).
  - K-medoids

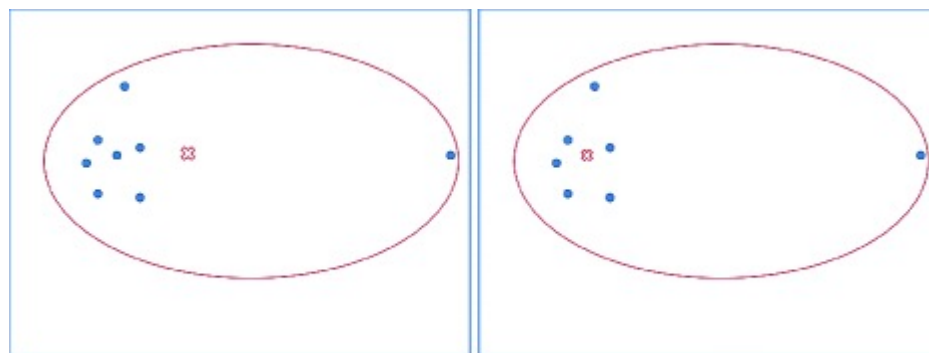


# K-medoids

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- Step1: Given  $n$  objects, initialize  $k$  cluster centers.
  - Step2: Compute the distance of each object and cluster centers. Assign each object to its closest cluster center.
  - Step3: Update the center for each cluster.
  - Step4: Repeat 2 and 3 until no change in each cluster center.
- 
- Same with K-means?
  - Update the node which can make the sum of distance becomes minimum.

# K-means vs. K-medoids



(a) Mean

(b) Medoid

	K-means	K-medoids
Center	Virtual node	Real node
The method to update center	The mean of nodes in the cluster.	The node which can make the sum of distance be minimum.



# Outline

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- K-means
- K-medoids
- **Hierarchical Clustering**
- Density Based Clustering (DBSCAN)



# Hierarchical Clustering

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- Hierarchical clustering (階層式分群法) is a hierarchical method which generate the clusters by iteratively (聚合) or divisive (分裂) data.



# Agglomerative (1/2)

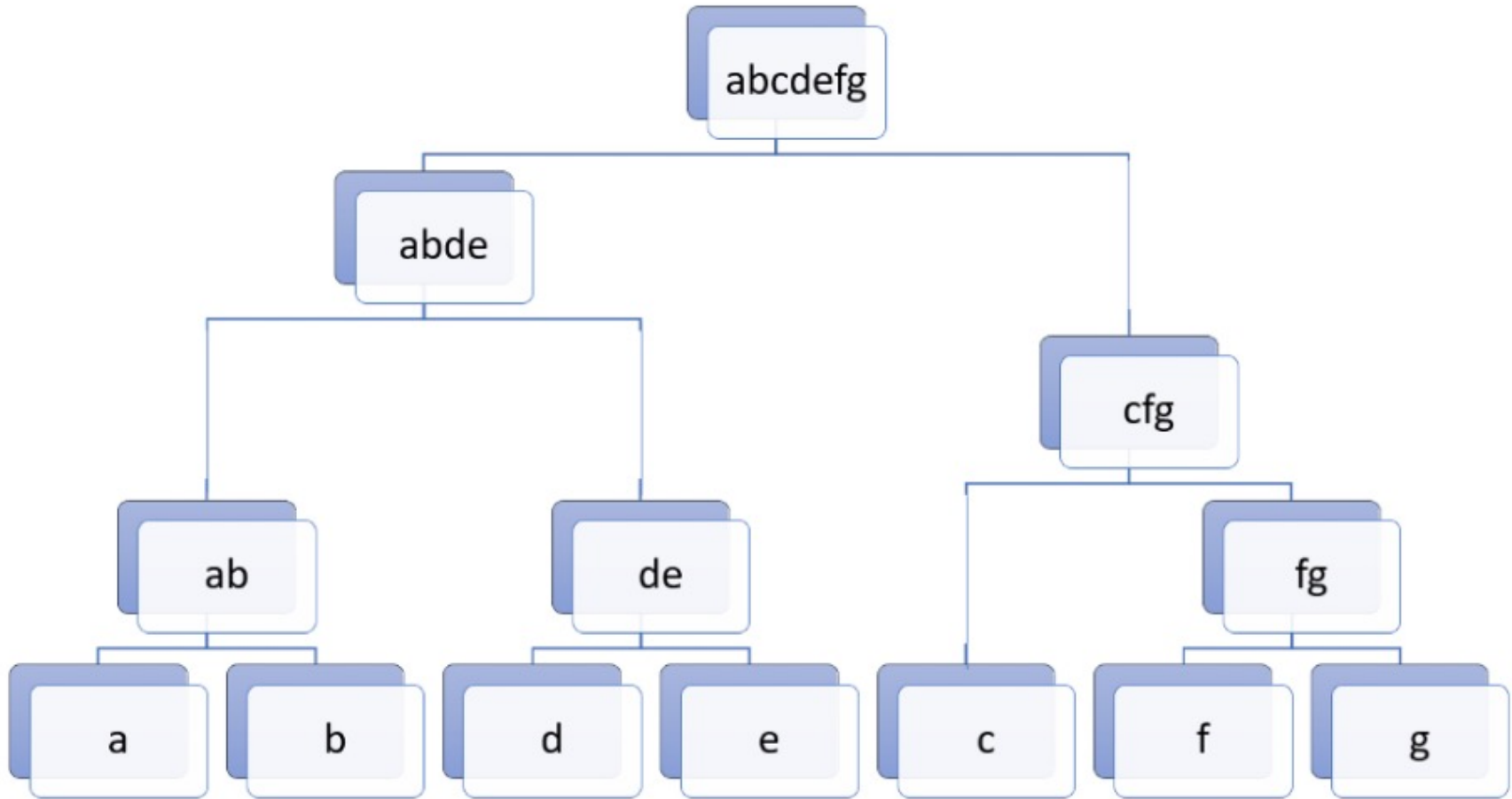
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- It is a “bottom-up” method.
- Prepare basic components and iteratively combine the components to be a final solution.

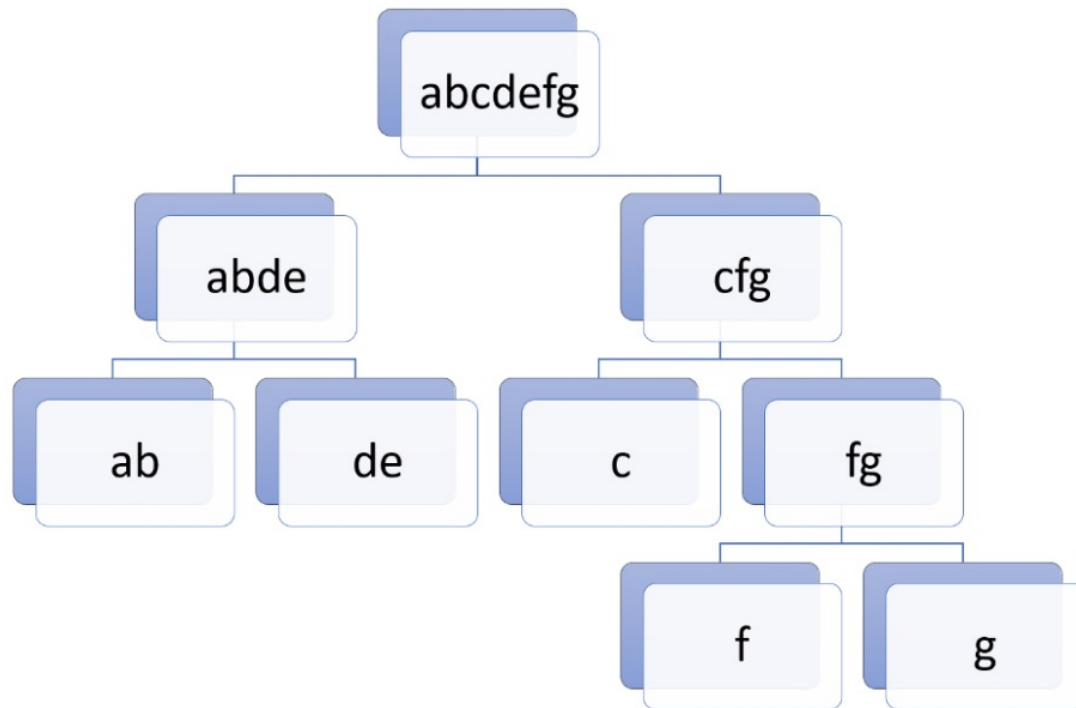
# Agglomerative (2/2)

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# Divisive

- It is a “top-down” method.
- See the whole picture of the problem and iteratively add the detail to make the solution clear.
- Regard the data as a cluster and iteratively divide the data.





# Steps of Agglomerative

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- Step1: Every node is a cluster.
- Step2: Scan all the nodes. Choose two nodes which are closest to be a cluster.
- Step4: Repeat 2 and 3 until all data becomes a cluster or achieve the x cluster.



# Distance of Two Clusters

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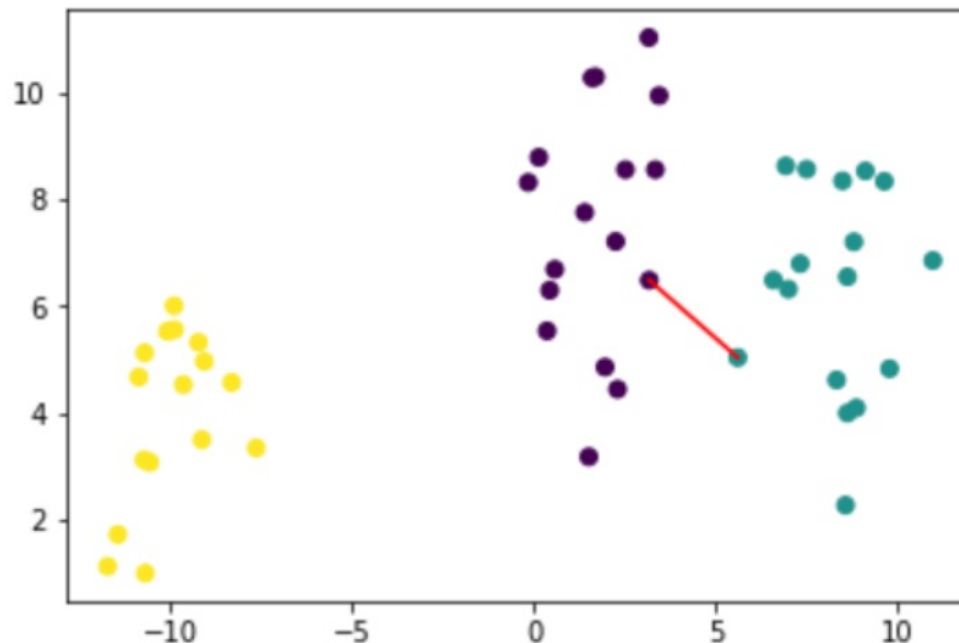
- Single-linkage agglomerative algorithm (單一連結聚合演算法)
- Complete-linkage agglomerative algorithm (完整連結聚合演算法)
- Average-linkage agglomerative algorithm (平均連結聚合演算法)
- Centroid method (中心聚合演算法)
- Ward' s method (沃德法)

# Single-linkage Agglomerative Algorithm



- The distance is defined as the distance between the closest points in the two clusters.

$$d(C_i, C_j) = \min_{a \in C_i, b \in C_j} d(a, b)$$

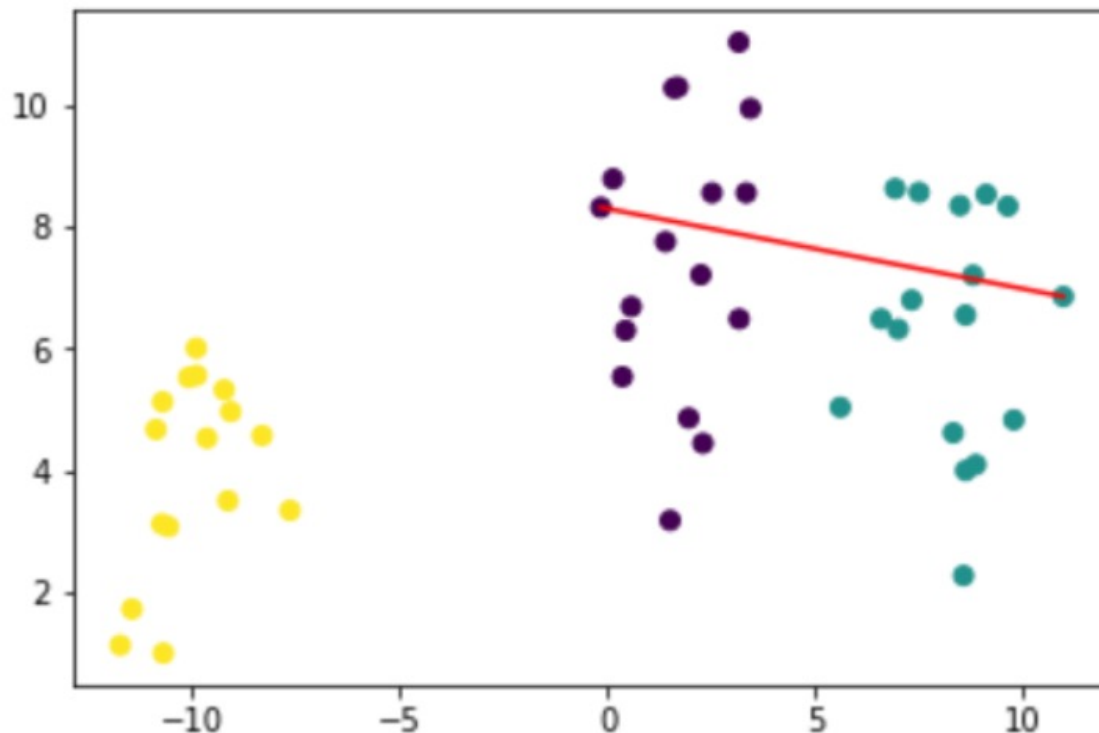


# Complete-linkage Agglomerative Algorithm



- The distance is defined as the distance between the furthest points in the two clusters.

$$d(C_i, C_j) = \max_{a \in C_i, b \in C_j} d(a, b)$$



# Average-linkage Agglomerative Algorithm

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- The distance is defined as the mean of the sum of the distance between the points in the two clusters.

$$d(C_i, C_j) = \sum_{a \in C_i, b \in C_j} \frac{d(a, b)}{|C_i||C_j|}$$

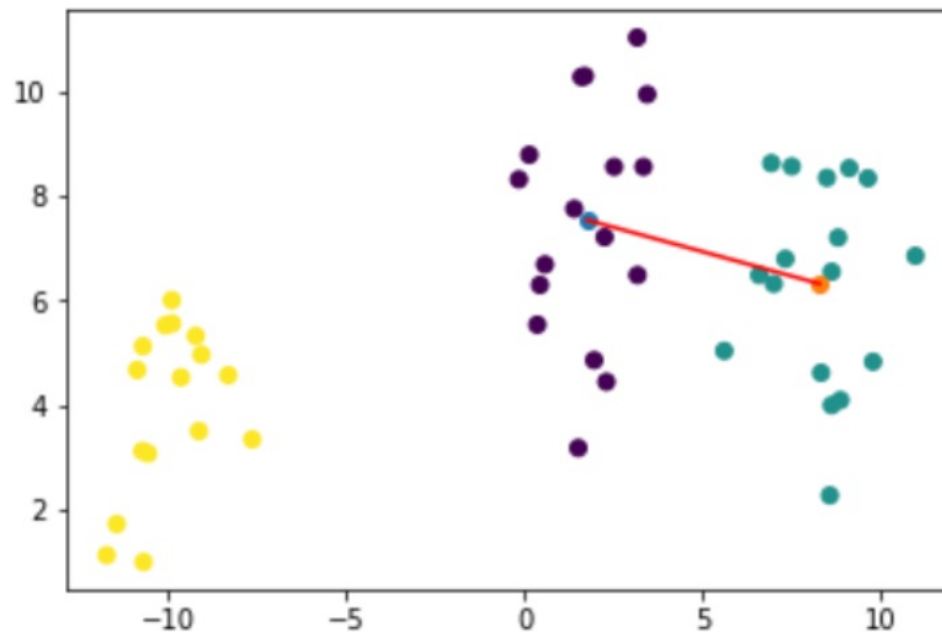


# Centroid Method

- The distance is defined as the distance between center points in the two clusters.

$$d(C_i, C_j) = \|\mu_{C_i}, \mu_{C_j}\|$$

mu\_C指的是C集合中的平均值



紅色線的長度即為中心聚合算法的距離 (藍色點為紫色資料點的中心點，橘色則為綠色資料點的中心點)

# Ward's Method

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- The distance is defined as the sum of the square distance between every point and the new center point which is generated after two cluster merge.

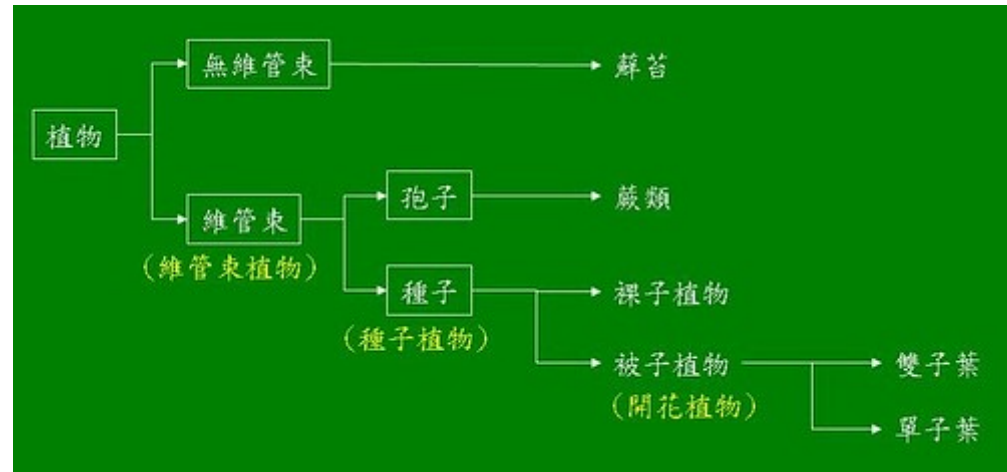
$$d(C_i, C_j) = \sum_{a \in C_i \cup C_j} \|a - \mu_{C_i \cup C_j}\|^2$$

- The method can be regarded as finding the similarity of two clusters. Merging the clusters which have higher similarity.

# Drawback of Hierarchical Clustering

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- Define the distance measure of two clusters.
- Define the number of cluster.
- Suitable for biological clustering.

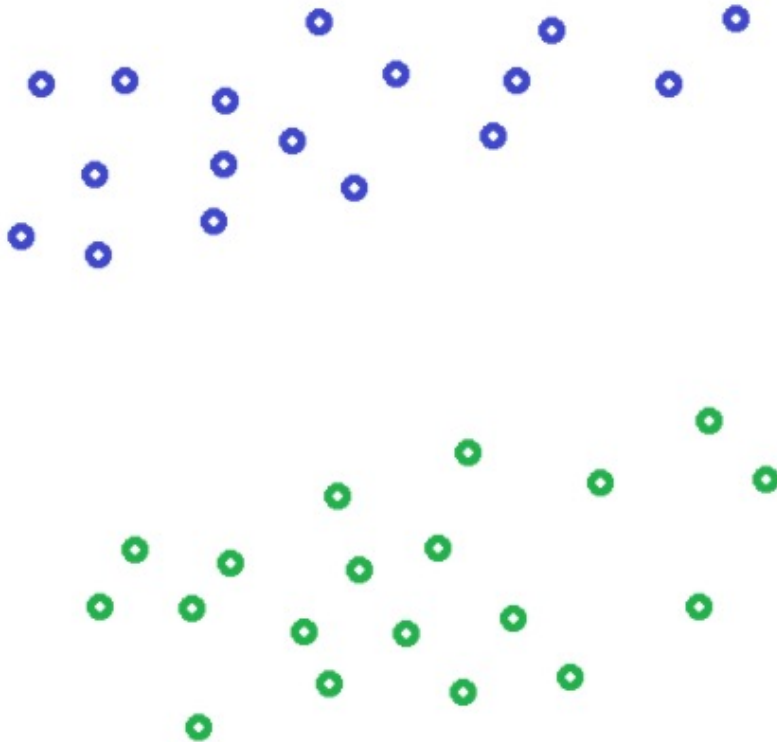


- Drawback:
- Hierarchical clustering needs much computation resource since the method has to scan every data in each iteration.

# Density Based Clustering (DBSCAN)



K-means can find good clusters!



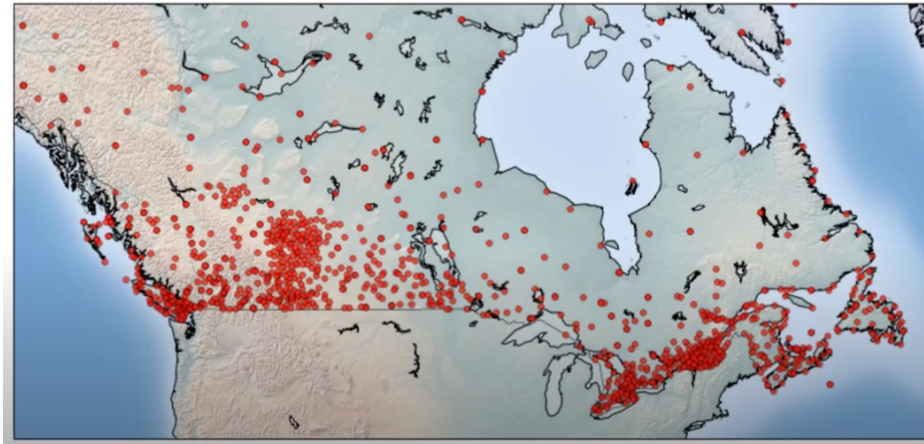
K-means cannot find good clusters.



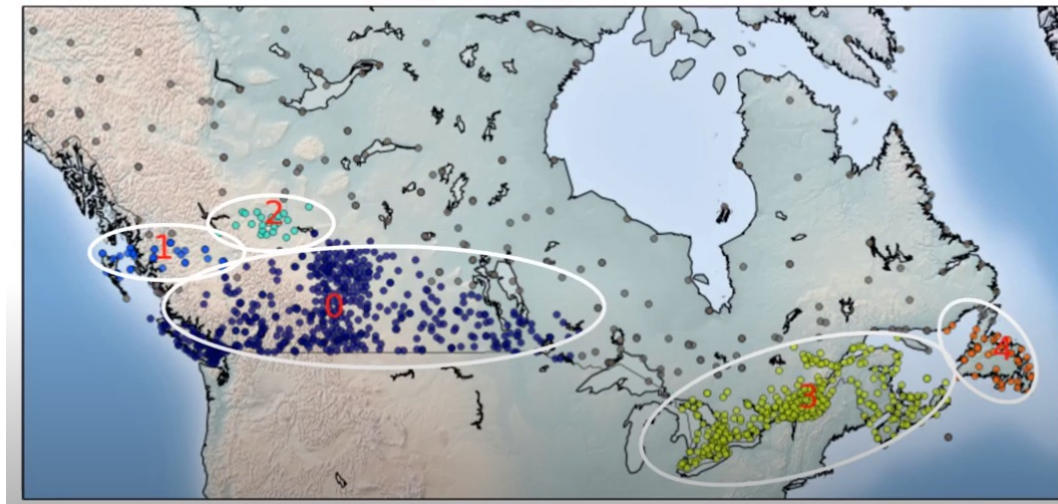
# Example of Density Based Clustering



- The weather station of Canada.



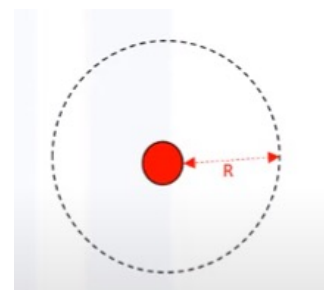
Use DBSCAN to find the cluster which show the same weather condition.



# DBSCAN

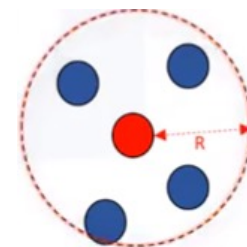
- DBSCAN (Density-Based Spatial Clustering of Applications with Noise)

- One of the most common clustering algorithms.
- Works based on density of objects.



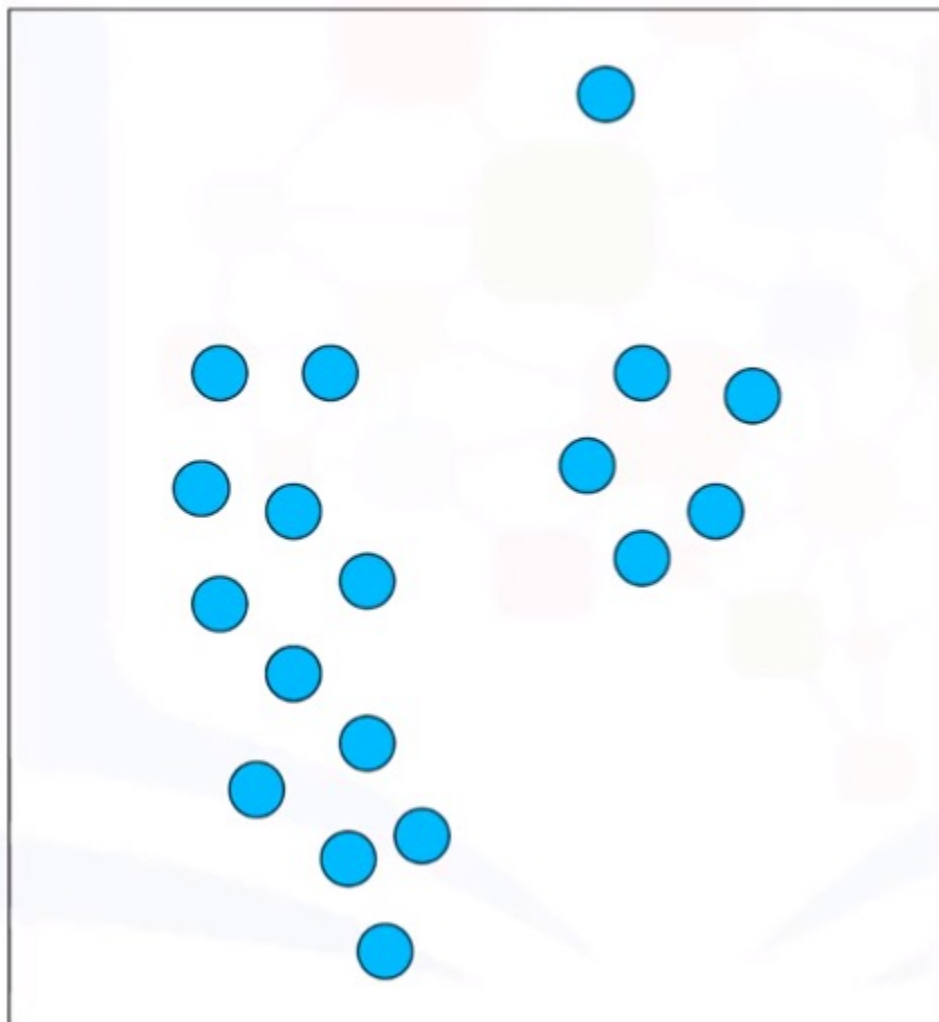
- R (Radius of neighborhood)

- Radius (R) that if includes enough number of points within, we call it a dense area.



- M (Min number of neighbors)

- The minimum number of data points we want in a neighborhood to define a cluster.



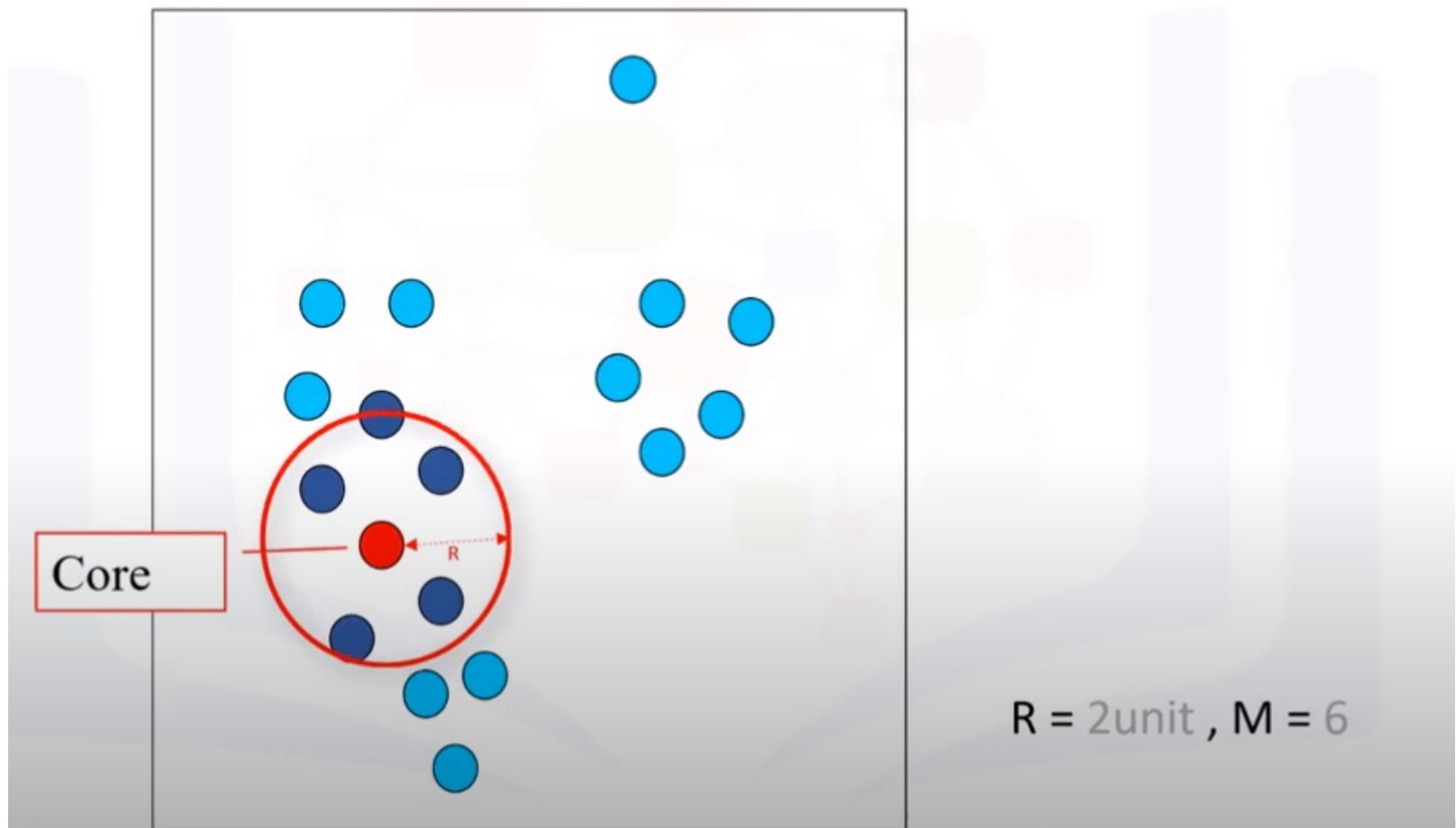
Each point is either:

- *core point*
- *border point*
- *outlier point*

$R = 2\text{unit}$  ,  $M = 6$

# Core Point

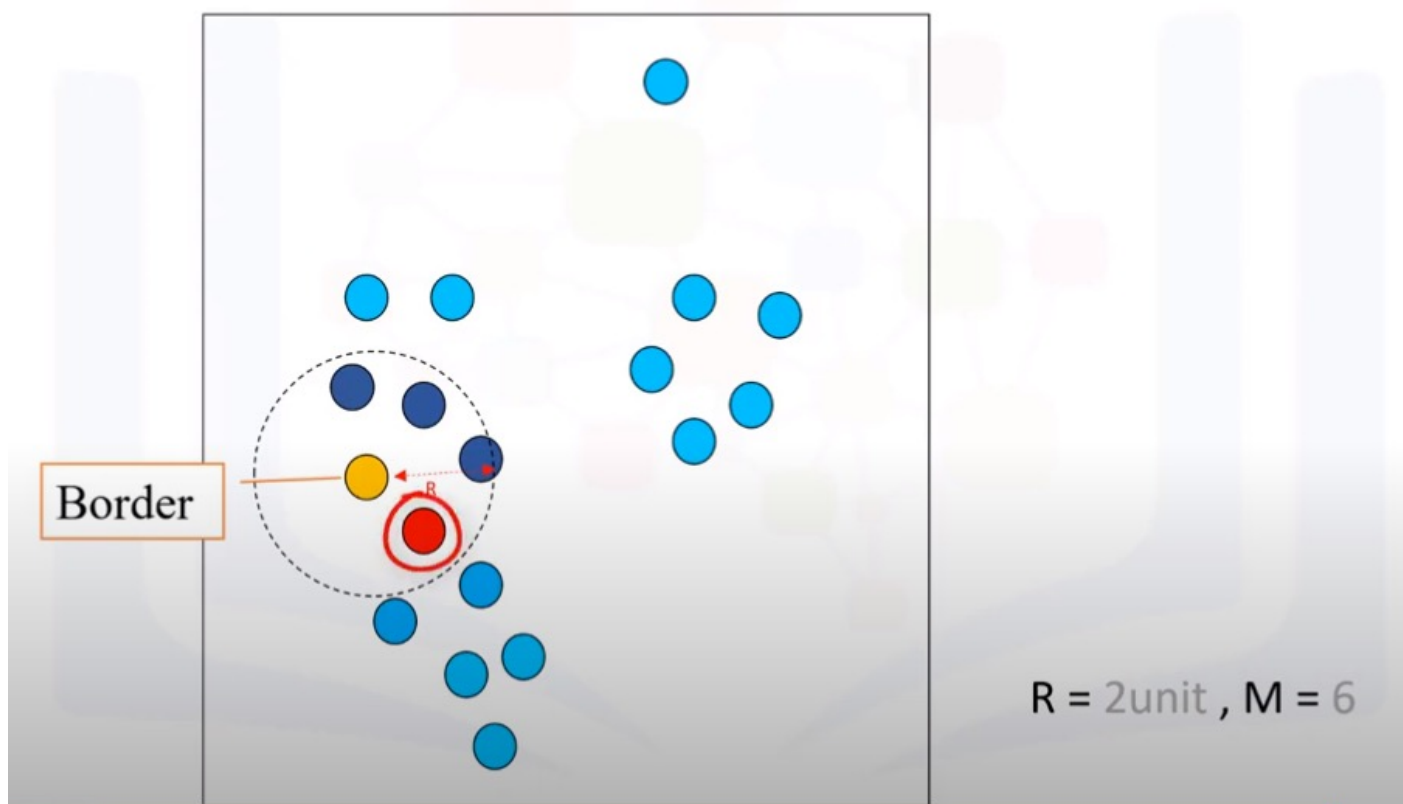
- Core point: Within  $R$  neighborhood of the point, there are at least  $M$  points.





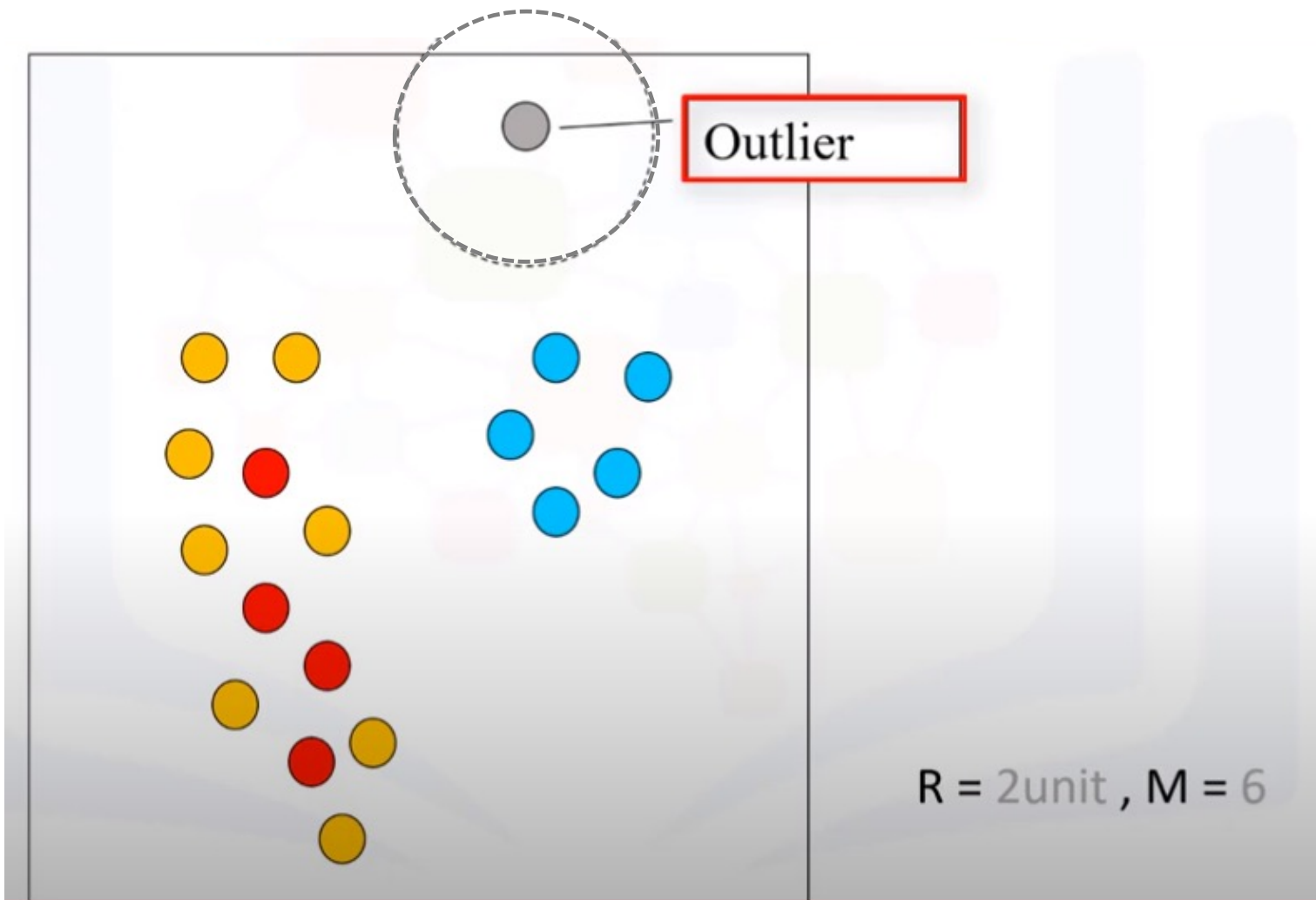
# Border Point

- Border point: Its neighborhood contains at least M data point **or** it is reachable from some core points.
- Reachable: It is within R distance from the core point.



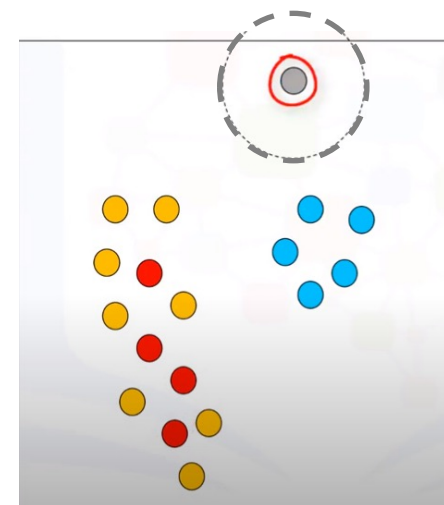
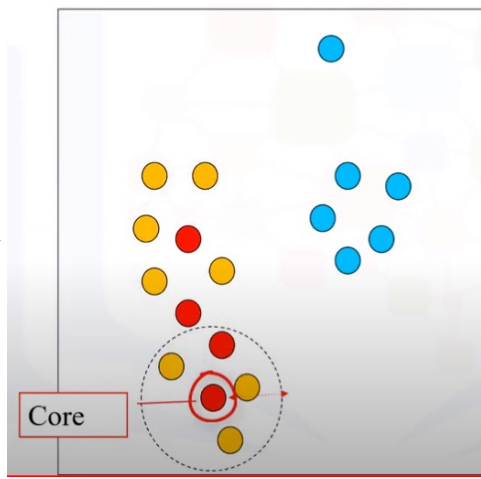
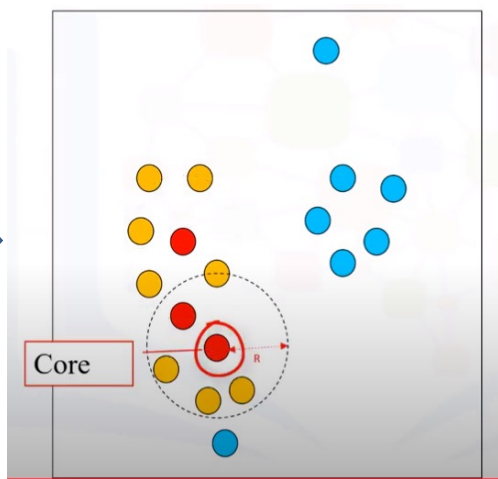
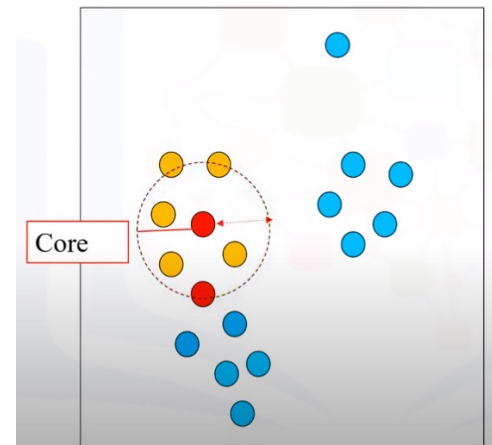
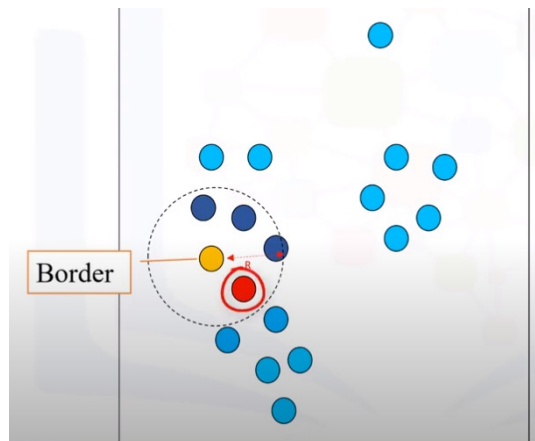
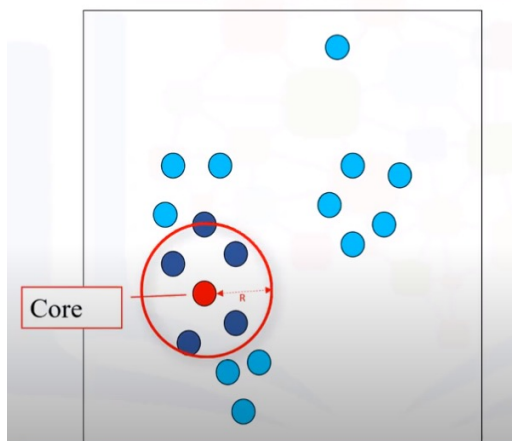
# Outlier Point

- Not a core point nor a board point => outlier point

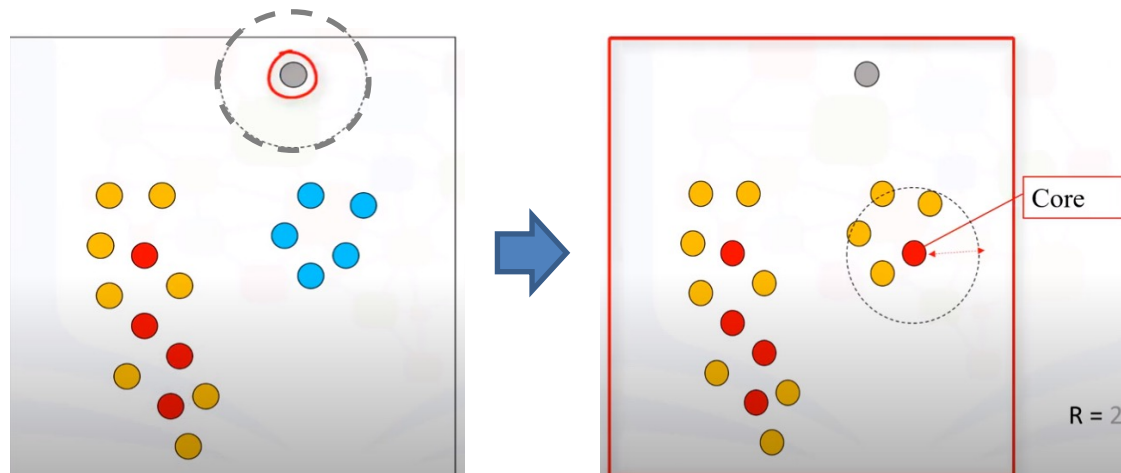


# Step1 of DBSCAN (1/2)

- Step1: Label points.

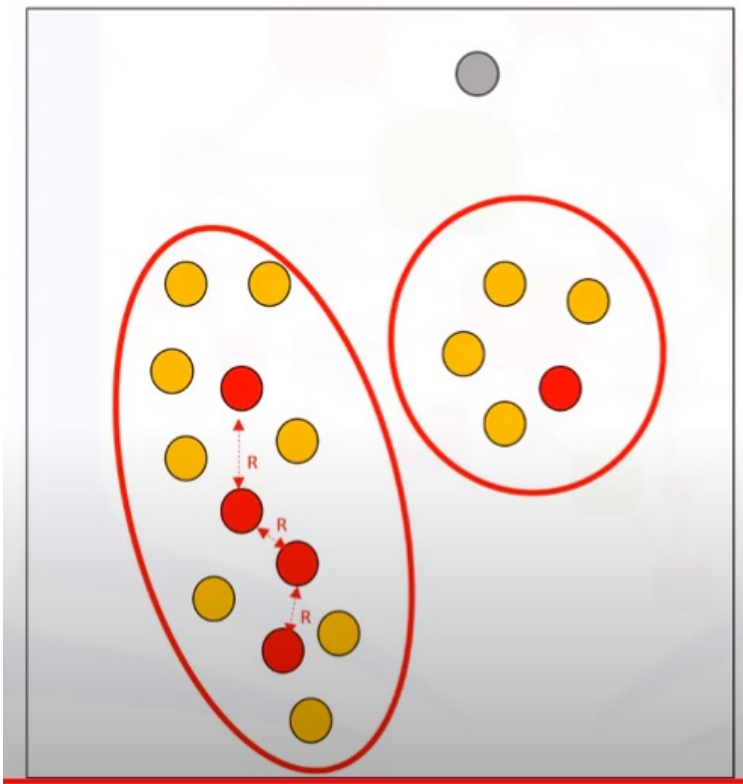


# Step1 of DBSCAN (2/2)



# Step2 of DBSCAN

- Step2: Connect Core Points that are neighbors and put them in the same cluster.



- Cluster is formed by at least one core point and all reachable border points.



# Advantages of DBSCAN

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- 1. Arbitrarily shaped clusters.
- 2. Robust to outliers.
- 3. Does not require specification of the number of clusters.