

```
=== 演習1 解答例 =====
--- compile-and-run.txt ---
$ g++ -std=c++17 ex09-1.cpp
$ ./a.out
2
count(2): 3
1
count(1): 2
3
count(3): 2
5
count(5): 0
4
count(4): 1

--- ex09-1.cpp ---
// count
#include <algorithm>
#include <iostream>
#include <vector>

int main()
{
    std::vector a {1,2,3,1,2,2,3,4};
    for (int x{}; std::cin >> x; ) {
        std::cout <<"count("<< x <<"): "
            << std::count(a.begin(), a.end(), x)
            << "\n";
    }
}
```

=== 演習2 解答例 =====

--- compile-and-run.txt ---

\$ g++ -std=c++17 ex09-2.cpp

\$./a.out

10

10 => (2) (5):2

12

12 => (2) (3):2

33

33 => (3) (11):2

21

21 => (3) (7):2

--- ex09-2.cpp ---

// count_if

#include <algorithm>

#include <iostream>

#include <vector>

int input;

bool pred(int x) {

bool a = input % x == 0;

if (a) std::cout << "(" << x << ") ";

return a;

}

int main()

{

std::vector a {2,3,5,7,11};

while (std::cin >> input) {

std::cout << input << " => ";

auto x { std::count_if(a.begin(), a.end(), pred) };

std::cout << ":" << x << "\n";

}

}

=== 演習3 解答例 =====

--- compile-and-run.txt ---

\$ g++ -std=c++17 ex09-3.cpp

\$./a.out

trimmean = 4.75

--- ex09-3.cpp ---

// count_if

#include <algorithm>

#include <iostream>

#include <deque>

int main()

{

std::deque d {4,2,1,5,9,8,9};

auto [min,max] { std::minmax_element(d.begin(), d.end()) };

double sum{0};

int num{0};

for (auto e:d) {

if (e != *min && e != *max) {

sum += e;

++ num;

}

}

if (num)

std::cout <<"trimmean = "<< sum/num <<"\n";

}

=== 演習4 解答例 =====

--- compile-and-run.txt ---

\$ g++ -std=c++17 ex09-4.cpp

\$./a.out

17

--- ex09-4.cpp ---

// std::find_if_not

#include <algorithm>

#include <iostream>

#include <vector>

bool pred(int x) { return x % 2 == 0 || x % 3 == 0; }

int main()

{

std::vector a {2,6,18,17,12,3};

auto it { std::find_if_not(a.begin(),
a.end(), pred) };

std::cout << *it << "\n";

}

=== 演習5 解答例 =====

--- compile-and-run.txt ---

\$ g++ -std=c++17 ex09-5.cpp

\$./a.out

usage:./a.out count value

\$./a.out 2 3

found at 2

\$./a.out 2 4

found at 4

\$./a.out 5 2

not found

\$./a.out 4 2

found at 6

\$./a.out 3 2

found at 6

--- ex09-5.cpp ---

// search_n

#include <algorithm>

#include <iostream>

#include <vector>

using std::cout;

int main(int argc, char *argv[])

{

if (argc < 3) {

cout <<"usage:"<< argv[0]<<" count value\n";

return 1;

}

int c{std::stoi(argv[1])}, v{std::stoi(argv[2])};

std::vector a {1,4,3,3,4,4,2,2,2,2,3};

auto it {std::search_n(a.begin(), a.end(), c, v)};

if (it == a.end())

cout <<"not found\n";

else

cout <<"found at "<< it-a.begin() <<"\n";

}

=== 演習6 解答例 =====

--- compile-and-run.txt ---

\$ g++ -std=c++17 ex09-5.cpp

\$./a.out

3 4 7

--- ex09-5.cpp ---

// std::search

#include <algorithm>

#include <iostream>

#include <vector>

bool pred(int x, int y) { return std::abs(x-y) % 2 == 0; }

int main()

{

std::vector a{2,3,4,7,8,1,2,3,4}, b{1,2,3};

auto it { std::search(a.begin(), a.end(),

b.begin(), b.end(), pred) };

if (it != a.end()) {

auto idx {it-a.begin()};

for (size_t i = 0; i < b.size(); ++i)

std::cout << a[idx+i] <<" ";

std::cout <<"\n";

}

}

```
=== 演習7 解答例 =====
```

```
--- compile-and-run.txt ---
```

```
$ g++ -std=c++17 ex09-7.cpp
```

```
$ ./a.out
```

```
found at 9
```

```
--- ex09-7.cpp ---
```

```
// implemenation of std::find_end
```

```
#include <algorithm>
```

```
#include <iostream>
```

```
#include <vector>
```

```
//他にもいろいろな実装方法があります
```

```
template<typename T, typename K>
```

```
T myfind_end(T b1, T e1, K b2, K e2)
```

```
{
```

```
    T ita { std::search(b1, e1, b2, e2) };
```

```
    while (ita != e1) {
```

```
        auto itb { std::search(std::next(ita), e1, b2, e2) };
```

```
        if (itb == e1) return ita;
```

```
        ita = itb;
```

```
    }
```

```
    return ita;
```

```
}
```

```
int main()
```

```
{
```

```
    std::vector a{3,1,2,3,8,1,2,3,5,1,2,3,6}, s{1,2,3};
```

```
    auto it { myfind_end(a.begin(), a.end(), s.begin(), s.end()) };
```

```
    if (it != a.end())
```

```
        std::cout <<"found at "<< it-a.begin() <<"\n"; // 9
```

```
}
```