```
--- compile-and-run.txt ---
 $g++-std=c++17 ex14-1a.cpp
 $ ./a.out
 ctor(default): 0x16e4eb0
 ctor(default): 0x16e4eb4
 ctor(default): 0x16e4eb8
 ctor(default): 0x16e4ebc
 ctor(default): 0x16e4ec0
 ctor(default): 0x16e4ec4
 ctor(default): 0x16e4ec8
 ctor(default): 0x16e4ecc
 ctor(default): 0x16e4ed0
 ctor(default): 0x16e4ed4
 sum = ctor(copy): 0x16e5ef0
 ctor(copy): 0x16e5ef4
 ctor(copy):
                              0x16e5ef8
                            0x16e5efc
 ctor(copy):
 ctor(copy): 0x16e5f00
 ctor(copy): 0x16e5f04

        ctor(copy):
        0x16e5f08

        ctor(copy):
        0x16e5f0c

        ctor(copy):
        0x16e5f10

        ctor(copy):
        0x16e5f14

        ctor(copy):
        0x7fff3344f59c

        dtor:
        0x7fff3344f59c

        ctor(copy):
        0x7fff3344f59c

 ctor(copy): 0x16e5f08
dtor: 0x7fff3344f59c 0x7fff3344f59c
 10
                       0x16e5ef0
0x16e5ef4
 dtor:
 dtor:
                            0x16e5ef8
 dtor:
 dtor:
                              0x16e5efc
                             0x16e5f00
 dtor:
 dtor:
                            0x16e5f04
                            0x16e5f08
 dtor:
 dtor:
                            0x16e5f0c
 dtor:
                            0x16e5f10
 dtor:
dtor:
                              0x16e5f14
                            0x16e4eb0
 dtor:
                            0x16e4eb4
 dtor:
                            0x16e4eb8
 dtor:
                            0x16e4ebc
 dtor:
                            0x16e4ec0
 dtor:
                              0x16e4ec4
 dtor:
                              0x16e4ec8
                             0x16e4ecc
 dtor:
 dtor:
                            0x16e4ed0
                             0x16e4ed4
 $ ./a.out | grep ctor
 ctor(default): 0x116aeb0
 ctor(default): 0x116aeb4
 ctor(default): 0x116aeb8
 ctor(default): 0x116aebc
 ctor(default): 0x116aec0
```

```
ctor(default): 0x116aec4
ctor(default): 0x116aec8
ctor(default): 0x116aecc
ctor(default): 0x116aed0
ctor(default): 0x116aed4
sum = ctor(copy): 0x116bef0
ctor(copy):
            0x116bef4
              0x116bef8
ctor(copy):
              0x116befc
ctor(copy):
               0x116bf00
ctor(copy):
ctor(copy):
               0x116bf04
ctor(copy):
               0x116bf08
              0x116bf0c
ctor(copy):
              0x116bf10
ctor(copy):
              0x116bf14
ctor(copy):
              0x7ffe305c1fac
ctor(copy):
               0x7ffe305c1fac
ctor(copy):
ctor(copy):
              0x7ffe305c1fac
ctor(copy):
              0x7ffe305c1fac
              0x7ffe305c1fac
ctor(copy):
ctor(copy):
              0x7ffe305c1fac
               0x7ffe305c1fac
ctor(copy):
ctor(copy):
               0x7ffe305c1fac
ctor(copy):
               0x7ffe305c1fac
              0x7ffe305c1fac
ctor(copy):
$ ./a.out | grep ctor | wc -l
30
$ ./a.out | grep dtor | wc -l
30
$g++-std=c++17 ex14-1b.cpp
ctor(default): 0xca8eb0
ctor(default): 0xca8eb4
ctor(default): 0xca8eb8
ctor(default): 0xca8ebc
ctor(default): 0xca8ec0
ctor(default): 0xca8ec4
ctor(default): 0xca8ec8
ctor(default): 0xca8ecc
ctor(default): 0xca8ed0
ctor(default): 0xca8ed4
sum = 10
               0xca8eb0
dtor:
dtor:
              0xca8eb4
dtor:
              0xca8eb8
dtor:
              0xca8ebc
dtor:
              0xca8ec0
dtor:
               0xca8ec4
dtor:
               0xca8ec8
dtor:
               0xca8ecc
dt.or:
               0xca8ed0
              0xca8ed4
dt.or:
$ ./a.out | grep ctor | wc -1
10
$ ./a.out | grep dtor | wc -l
10
--- ex14.hpp ---
// ex14.hpp
#include <iostream>
class T {
   int a;
   void log(std::string m) {
      std::cout << m <<" "<< &a <<"\n";
public:
                :a{b} { log("ctor(int): "); }
:a{1} { log("ctor(default):"); }
                                           "); }
   T(int b)
   T(const T& x):a{x.a}{ log("ctor(copy):
                                           "); }
                      { log("dtor:
                                             "); }
   ~T()
   int get()
               const { return a; }
```

```
void set(int x) { a = x; }
} ;
--- ex14-1a.cpp ---
// ex14-la.cpp
#include <vector>
#include "ex14.hpp"
using std::vector;
int sum(vector<T> x) { // あえて値渡し
  int s {0};
  for (auto e:x) s += e.get(); // コピー
  return s;
int main(){
  vector<T> a(10);
  std::cout <<"sum = "<< sum(a) <<"\n";
}
--- ex14-1b.cpp ---
// ex14-1b.cpp
#include <vector>
#include "ex14.hpp"
using std::vector;
int sum(vector<T>& x) { // y \forall z \forall x
  int s {0};
  return s;
}
int main() {
  vector<T> a(10);
  std::cout <<"sum = "<< sum(a) <<"\n";
```

```
--- compile-and-run.txt ---
q++-std=c++17 ex14-2a.cpp
$ ./a.out
ctor(int):
            0x18eaeb0
ctor(int): 0x18eb2e8
ctor(int): 0x18eb2ec
ctor(default): 0x18eb2f0
ctor(default): 0x18eb2f4
ctor(default): 0x18eb2f8
3 2 1 1 1
q++-std=c++17 ex14-2b.cpp
$ ./a.out
            0x22c2eb0
ctor(int):
ctor(default): 0x22c32f0
ctor(default): 0x22c32f4
ctor(default): 0x22c32f8
3 2 1 1 1
             0x22c2eb0
dtor:
dtor:
             0x22c32f8
dtor:
             0x22c32f4
dtor:
             0x22c32f0
dtor:
             0x22c32ec
dtor:
             0x22c32e8
--- ex14.hpp ---
// ex14.hpp
#include <iostream>
class T {
  int a;
  void log(std::string m) {
    std::cout << m <<" "<< &a <<"\n";
public:
              :a{b} { log("ctor(int): "); }
  T(int b)
              :a{1} { log("ctor(default):"); }
  T()
  T(const T& x):a{x.a}{ log("ctor(copy): "); }
                 { log("dtor:
                                         "); }
  int get() const { return a; }
  void set(int x) { a = x;
};
--- ex14-2a.cpp ---
// ex14-2.cpp
#include "ex14.hpp"
using std::cout;
int main() {
  T* p { new T{1} };
  cout << p->get() <<"\n";</pre>
  T* a { new T[5]{3,2} }; // 初期值指定
  for (int i = 0; i < 5; i + +)
    cout << a[i].get() <<" ";
  cout <<"\n";
  // どちらも解放を忘れている。
--- ex14-2b.cpp ---
// ex14-2.cpp
#include "ex14.hpp"
using std::cout;
int main() {
```

```
T* p { new T{1} };
cout << p->get() <<"\n";

T* a { new T[5]{3,2} }; // 初期值指定
for (int i = 0; i<5; i++)
    cout << a[i].get() <<" ";
cout <<"\n";

delete p;
delete[] a;
```

```
--- compile-and-run.txt ---
$g++-std=c++17 ex14-3.cpp
$ ./a.out
ctor(int): 0x2142eb0
ctor(default): 0x21432e8
ctor(default): 0x21432ec
ctor(default): 0x21432f0
ctor(default): 0x21432f4
ctor(default): 0x21432f8
3 2 1 1 1
dtor:
              0x21432f8
dtor:
             0x21432f4
dtor:
              0x21432f0
dtor:
              0x21432ec
              0x21432e8
dtor:
dtor:
             0x2142eb0
--- ex14.hpp ---
// ex14.hpp
#include <iostream>
class T {
  int a;
   void log(std::string m) {
     std::cout << m <<" "<< &a <<"\n";
public:
              :a{b} { log("ctor(int): "); }
:a{1} { log("ctor(default):"); }
  T(int b)
  T(const T& x):a{x.a}{ log("ctor(copy): "); }
                     { log("dtor:
                                          "); }
  int get() const { return a; }
  void set(int x) { a = x;
};
--- ex14-3.cpp ---
// ex14-3.cpp
#include <memory>
#include "ex14.hpp"
using std::cout;
int main() {
  auto p { std::make_unique<T>(1) };
  cout << p->get() <<"\n";
  auto a { std::make_unique<T[]>(5) };
  a[0].set(3);
  a[1].set(2);
  for (int i = 0; i < 5; i++)
     cout << a[i].get() <<" ";
  cout <<"\n";
```

```
--- compile-and-run.txt ---
$ g++ -std=c++17 ex14-4a.cpp
$ ./a.out
ctor(int): 0x7fff5ac9b238
ctor(copy): 0xf262c0
             0x7fff5ac9b238
             0x7fff5ac9b238
ctor(int):
ctor(copy): 0xf262e4
ctor(copy):
              0xf262e0
             0xf262c0
dtor:
             0x7fff5ac9b238
dt.or:
ctor(int):
             0x7fff5ac9b238
ctor(copy): 0xf262c8
ctor(copy): 0xf262c0
ctor(copy):
              0xf262c4
dtor:
              0xf262e0
dtor:
             0xf262e4
             0x7fff5ac9b238
dtor:
ctor(int): 0x7fff5ac9b238
ctor(copy): 0xf262cc
dtor:
              0x7fff5ac9b238
ctor(int):
              0x7fff5ac9b238
ctor(copy):
             0xf26310
ctor(copy):
            0xf26300
            0xf26304
ctor(copy):
ctor(copy): 0xf26308
ctor(copy):
              0xf2630c
dtor:
              0xf262c0
dtor:
              0xf262c4
dt.or:
             0xf262c8
             0xf262cc
dtor:
             0x7fff5ac9b238
dtor:
dtor:
              0xf26300
dtor:
              0xf26304
dtor:
              0xf26308
dtor:
              0xf2630c
              0xf26310
dtor:
$g++-std=c++17 ex14-4b.cpp
$ ./a.out
ctor(default): 0x821eb0
ctor(default): 0x821eb4
ctor(default): 0x821eb8
ctor(default): 0x821ebc
ctor(default): 0x821ec0
dtor:
              0x821eb0
dtor:
              0x821eb4
dtor:
              0x821eb8
              0x821ebc
dtor:
              0x821ec0
dtor:
--- ex14.hpp ---
// ex14.hpp
#include <iostream>
class T {
   int a;
   void log(std::string m) {
     std::cout << m <<" "<< &a <<"\n";
public:
   T(int b)
               :a{b} { log("ctor(int):
                                           "); }
               :a{1} { log("ctor(default):"); }
   T(const T& x):a\{x.a\}\{ log("ctor(copy): "); \}
  ~T() { log("dtor: int get() const { return a; }
                                           "); }
   void set(int x) { a = x;
};
```

```
--- ex14-4a.cpp ---
#include 
#include "ex14.hpp"
int main() {
    std::vector<T> a;
    for (int i = 0; i < 5; i++)
        a.push_back(T(i));
}

--- ex14-4b.cpp ---
#include <pre>
#include 
"ex14.hpp"
int main() {
    std::vector<T> a(5);
    for (int i = 0; i < 5; i++)
        a[i].set(5);
}</pre>
```

```
--- compile-and-run.txt ---
q++-std=c++17 ex14-5.cpp
$ ./a.out
0 1 2 4
--- myvec-u.hpp ---
// vectorの内部を知るためのクラス
// 以下の機能だけを使い他のメンバ関数を作る
// vector::vector(int); サイズ指定で作成
// vector::operator[](); 要素へのアクセス
// vector::swap(); 中身の入れ替え
// これをunique_ptrで置き換えてみる
#include <memory>
template<typename T> void print(const T& a);
template<typename T>
class MyVec {
   size_t capsize{}; // 割り当てサイズ
   size_t cursize{}; // 使用サイズ
   std::unique_ptr<T[]> ar;
public:
                              { return cursize == 0; }
   bool
        empty()
                   const
                  const
                             { return cursize; }
   size_t size()
   size_t capacity() const
                              { return capsize; }
   //const T& operator[](size_t i) const { return ar[i]; }
   T operator[](size_t i) const { return ar[i]; }
   T& operator[](size_t i)
                             { return ar[i]; }
   void push_back(const T& x)
     if (cursize == capsize) { // 空or満杯の場合は
        // 新しいサイズは空なら1それ以外は容量2倍
        capsize = (capsize==0) ? 1 : 2*capsize;
        auto n { std::make_unique<T[]>(capsize) }; // 新しい割り当て
        for (size_t i = 0; i < cursize; i++) // コピー
          n[i] = ar[i];
        ar.swap(n); // 入れ替え
     }
     ar[cursize] = x;
     ++cursize;
   void pop_back()
                              { -- cursize; }
   void swap(MyVec<T>& x) {
     ar.swap(x);
     std::swap(capsize, x.capsize);
     std::swap(cursize, x.cursize);
   void clear() { cursize = 0; }
   // 汎用性がない
   size_t begin() { return 0; }
   size_t end() { return cursize; }
   size_t erase(size_t pos) {
      if (pos >= cursize) return cursize;
      for (size_t i = pos; i < cursize-1; i++) // 後半を前シフト
        ar[i] = ar[i+1];
      -- cursize;
      return pos;
   size_t insert(size_t pos, const T& v) {
      if (pos > cursize) pos = cursize;
      if (cursize == capsize) { // 空or満杯の場合は
         capsize = (capsize==0) ? 1 : 2*capsize;
         auto n { std::make_unique<T[]>(capsize) };
         for (size_t i = 0; i < pos; i++) // 前半コピー
           n[i] = ar[i];
         for (size_t i = pos; i < cursize; i++) // 後半コピー
```

```
n[i+1] = ar[i];
ar.swap(n); // 入れ替え
       } else {
          for (size_t i = cursize; i > pos; i--) // 後半を後ろシフト
             ar[i] = ar[i-1];
      ar[pos] = v;
      ++cursize;
      return pos;
--- ex14-5.cpp ---
// myvecライブラリのテスト
#include <iostream>
#include "myvec-u.hpp"
int main() {
  MyVec<int> myvec;
   for (size_t i = 0; i < 5; i++)
    myvec.push_back(i);
   myvec.erase(3);
   for (size_t i = 0; i < myvec.size(); i++)</pre>
    std::cout << myvec[i] <<" ";</pre>
  std::cout <<"\n";
}
```

```
--- compile-and-run.txt ---
$g++-std=c++17 ex14-6.cpp
$ ./a.out
3
dtor: 3
2
dtor: 2
dtor: 1
--- ex14-6.cpp ---
// singly-linked list with unique_ptr
#include <iostream>
#include <memory>
using Ptr = std::unique_ptr<struct Node>;
struct Node {
  int value;
  Ptr nextp;
  Node(int a, Ptr& p)
     :value{a}, nextp{std::move(p)}{}
  ~Node() { std::cout <<"dtor: "<< value <<"\n"; }
} ;
class Stack {
  Ptr ptr;
public:
  void push(int v) {
     ptr = std::make_unique<Node>(v, ptr); }
  void pop() {
     ptr = std::move(ptr->nextp); }
  int top() const { return ptr->value; }
};
int main()
  Stack s;
  s.push(1);
  s.push(2);
  s.push(3);
  std::cout << s.top() <<"\n";
  s.pop();
  std::cout << s.top() <<"\n";
}
```