

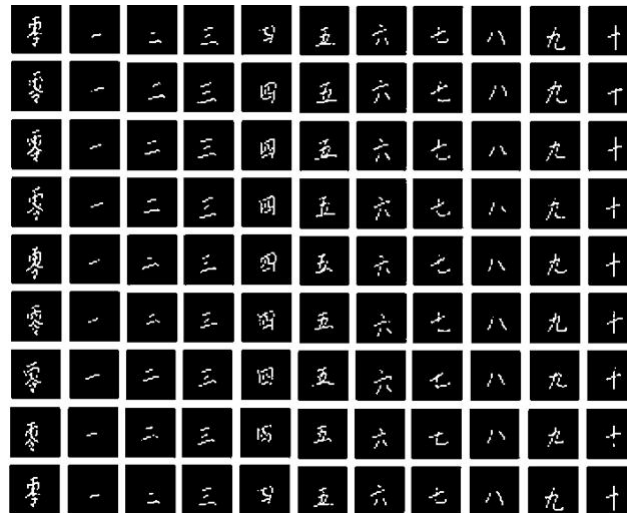


Machine Learning (Homework 3)

Due date : Due date : 2021/12/31 23:59:59

1 Support Vector Machine (SVM) (60%)

Support vector machine (SVM) is known as a popular method for pattern classification. In this exercise, you will implement SVM for classification. Here, the Chinese MNIST dataset is given in `x_train.csv` and `t_train.csv`. Chinese MNIST is a dataset collected by the Newcastle University. The input data contain three categories of Chinese numbers: zero, one and four. Each example is a 28x28 gray-scale image, associated with a digit label.



Data Description

- `x_train` is a 300×784 matrix, where each row is all pixels of a training image.
- `t_train` is a 300×1 matrix, which records the classes of the training images. 0, 1, 2 represent the Chinese numbers: zero, one and four, respectively.

In the training procedure of SVM, we need to optimize with respect to the Lagrange multiplier $\alpha = \{\alpha_n\}$. Here, we use the [Sequential Minimal Optimization](#) to solve the problem. For details, you can refer to the paper [Platt, John. “Sequential minimal optimization: A fast algorithm for training support vector machines”, 1998]. The classifier is written by

$$y(\mathbf{x}) = \sum_{n=1}^N \alpha_n t_n k(\mathbf{x}, \mathbf{x}_n) = \mathbf{w}^\top \mathbf{x} + b$$

$$\mathbf{w} = \sum_{n=1}^N \alpha_n t_n \phi(\mathbf{x}_n).$$

Scikit-learn is a free software machine learning library which provides [sklearn.svm](#). You are allowed to use the library to calculate the multipliers (coefficients) rather than using the **prediction function directly**. In this exercise, you will implement two kinds of kernel SVM

- **Linear kernel:**

$$k(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^\top \phi(\mathbf{x}_j) = \mathbf{x}_i^\top \mathbf{x}_j$$

- **Polynomial (homogeneous) kernel of degree 2:**

$$k(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^\top \phi(\mathbf{x}_j) = (\mathbf{x}_i^\top \mathbf{x}_j)^2$$

$$\phi(\mathbf{x}) = [x_1^2, \sqrt{2}x_1x_2, x_2^2]$$

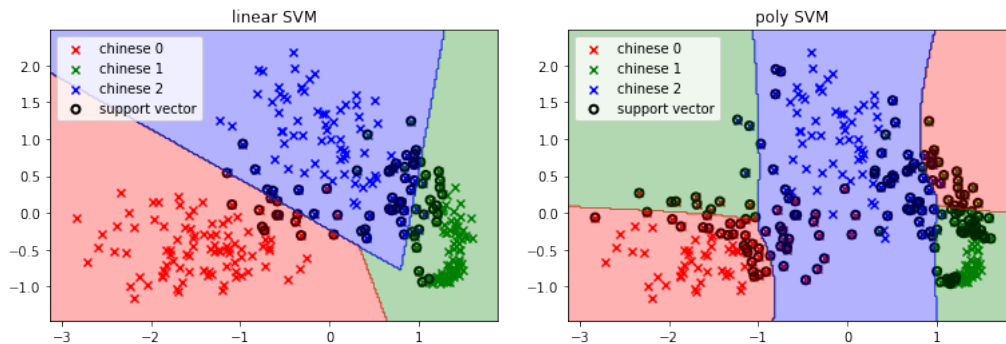
$$\mathbf{x} = [x_1, x_2]$$

SVM is binary classifier, but the application here has three classes. To solve this problem, there are two main decision approaches, one is ‘one-versus-the-rest’, and another is ‘one-versus-one’.

1. Use the principal component analysis (PCA) to reduce the dimension of images to $d = 2$. You can use the `sklearn.decomposition.PCA`, or implement by yourself to receive the **extra bonus 10%**.
2. Analyze the difference between two decision approaches (one-versus-the-rest and one-versus-one). Decide which one you want to choose and explain why you choose this approach.
3. Use the principle values projected to top **two** eigenvectors obtained from PCA, and build a SVM with **linear kernel** to do multi-class classification. Then, **plot the corresponding decision boundary** and show the **support vector**.
4. Repeat (3) with **polynomial kernel (degree = 2)**.
5. Please discuss the difference between (2), (3).

Hints

- You need to implement the whole algorithms except for multipliers (coefficients).



2 Gaussian Mixture Model (40%)

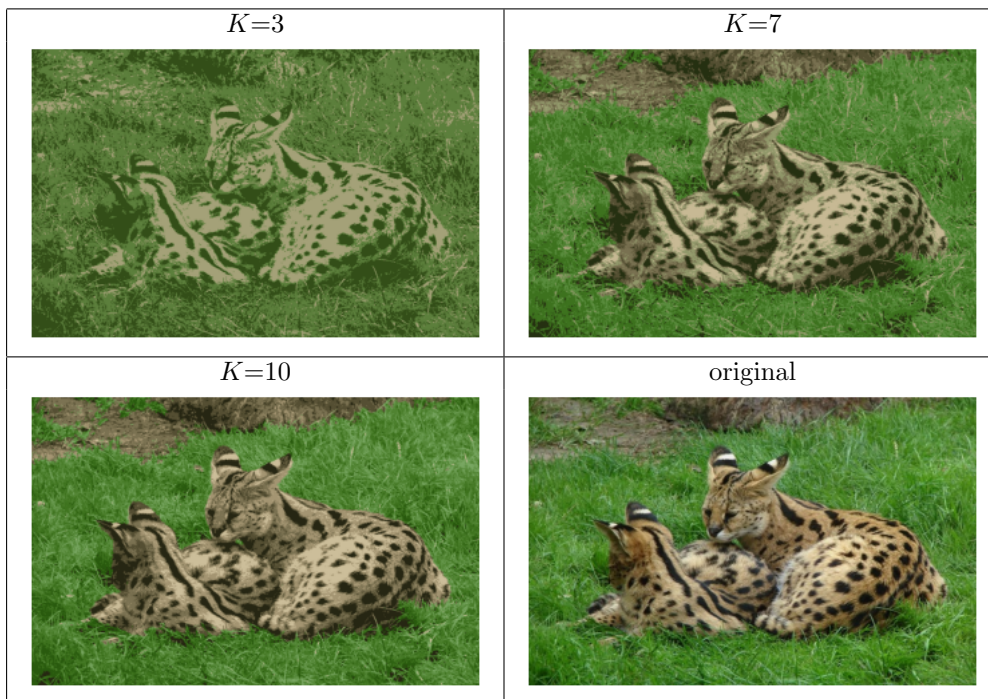
In this exercise, you will implement a Gaussian mixture model (GMM) and apply it in image segmentation. First, use a K -means algorithm to find K central pixels. Second, use Expectation maximization (EM) algorithm (please refer to textbook p.438-p.439) to optimize the parameters of the model. The input data is [hw3.jpg](#). According to the maximum likelihood, you can decide the color μ_k , $k \in [1, \dots, K]$ of each pixel x_n of output image

1. Please build a K -means model by minimizing

$$J = \sum_{n=1}^N \sum_{k=1}^K \gamma_{nk} \|x_n - \mu_k\|^2$$

and show the table of the estimated $\{\mu_k\}_{k=1}^K$.

2. Use $\{\mu_k\}_{k=1}^K$ calculated by the K -means model as the means, and calculate the corresponding variances σ_k^2 and mixing coefficient π_k for the initialization of the GMM $p(x) = \sum_{k=1}^K \pi_k \mathcal{N}(x|\mu_k, \sigma_k^2)$. Optimize the model by maximizing the log likelihood function $\log p(x|\pi, \mu, \sigma^2)$ through EM algorithm. **Plot the learning curve for log likelihood of GMM.** (Please terminate EM algorithm when the number of iterations arrives at 100.)
3. Repeat steps (1) and (2) for $K = 3, 7, 10$ and 30 . Please show the resulting images in your report. Below are some examples.



4. Make some discussion about what is crucial factor to affect the output image between K -means and Gaussian mixture model (GMM), and explain the reason.
5. The input image shown below comes from the licence-free dataset for personal and commercial use. Image from: <https://pickupimage.com/free-photos/Red-Panda/2342494>



3 Rules

- Please name the assignment as **hw3_StudentID.zip** (e.g. hw3_0123456.zip).
- In your submission, it needs to contain three files.
Note : Only the following three files are accepted, so the code of each exercise should be written in **one** .py file.
 - **.ipynb** file which contains all the results and codes for this homework.
 - **.py** file which is downloaded from the .ipynb file.
 - **.pdf** file which is the report that contains your description for this homework.
- Implementation will be graded by
 - Completeness
 - Algorithm Correctness
 - Model description
 - Discussion
- Only **Python** implementation is acceptable.
- Only the packages we provided is acceptable.
- **DO NOT PLAGIARIZE**. (We will check program similarity score.)