

CS 517: Computational Complexity

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website = Canvas

textbook = online lecture notes

HW 1 out, due next Fri

Overview

- What is computational complexity about?
- Prerequisites
- *“I heard this class is impossible”*
- Diagonalization

What is computational complexity about?

What complexity is about

- What problems can/cannot be computed with given resources?
 - Resource = time, memory, randomness, nondeterminism, interaction...
- How much do different resources help?
 - Is memory more valuable than time? Is randomness more valuable than nondeterminism?

What complexity is about

- What makes some computational problems harder than others?
- How can I {recognize, prove} that a particular problem can't be solved efficiently?

Prerequisites

I will assume you know ...

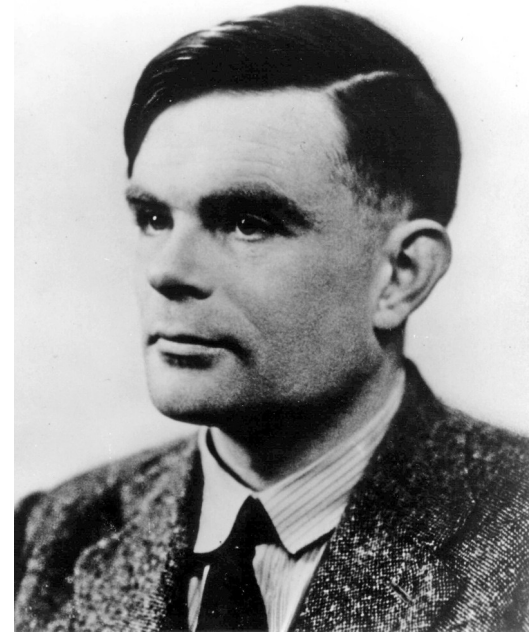
- How to make a logical mathematical argument
 - Induction, contrapositive, etc
- If not:
 - ??
- Goal: your mathematical communication skills (precision, coherence) will improve in this course

I will assume you know ...

- Classic undergrad algorithms
 - Dynamic programming
 - Graph search algorithms
 - Understanding resource usage of an algorithm
- If not:
 - Take cs325 or cs515 first

I will assume you know ...

- **Basics of Turing machines**
 - Definitions, concepts
 - “languages” (decision problems)
- If not:
 - Read Erickson section 6 (TMs) for refresher.
 - If you've literally never seen anything like this, then we should talk.



(Aside: Why Turing machines?)

- Need *some* mathematical definition to formally reason about computation in general
- Historical importance
- Very low-level model (only a few basic operations)
 - Makes **reasoning about computation** easier
 - Makes programming harder (not our concern in this course)
- In the end, choice isn't crucial anyway (any “reasonable” model will be equivalent)

I will assume you know ...

- That Turing machines are **robust to changes** in the computational model
 - In most cases, adding features to a TM doesn't change what problems can be solved
 - e.g.: adding tapes, two-way infinite tapes, etc.
- If not:
 - Read Erickson section 6.6 (TMs)

I will assume you know ...

- That **universal Turing machines** exist
 - A TM's “source code” can be encoded as a string and given to another TM as input
 - A universal TM takes input (M, x) and runs TM M on input x
 - Modern analogy: *you can write a C++ compiler in C++*
OK to say “simulate M on input x ”
- If not: *even if M, x determined @ runtime*
 - Read Erickson section 6.8, 7.1 (TMs, universal models)

“I heard this class was impossible”

My perspective on a hard course

- My goal is for all CS PhD students to benefit from this course
- Achieving this goal is still a work in progress
- Every CS PhD can benefit from:
 - Understanding what problems can/can't be computed with certain resource constraints
 - Improving their skills in communicating mathematical (especially **algorithmic**) ideas

Course structure

- Lectures, reading
- Homework problem sets (maybe 1 problem per lecture)
- Final exam
 - Likely individualized
 - Subset of homework problems

Diagonalization method

Cardinality

1-to-1 & onto

- **Definition:** $|A|=|B|$ if there is a bijection $f:A \rightarrow B$
 - Even if A, B are infinite sets
 - “ A & B have same **cardinality**” (there are other useful measures of “size”)

- These sets all have same cardinality:

- $\mathbb{N}, \mathbb{Z}, \mathbb{Q}, \{0,1\}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, \dots\}$
- $\mathbb{R}, \mathcal{P}(\mathbb{N})$

Ex: \mathbb{N} and $\{0, 2, 4, \dots\}$, bijection $f:\mathbb{N} \rightarrow \{0, 2, \dots\}$
 $f(x) = 2x$

Cantor's theorem

- **Theorem:** $|X| \neq |P(X)|$ for every set X (even infinite)
 - **Corollary:** $|\mathbb{Q}| = |\mathbb{N}| \neq |P(\mathbb{N})| = |\mathbb{R}|$
 - “there are ‘more’ real numbers than naturals/rationals”
- Suffices to show:
 - There is no surjective (onto) function $f : X \rightarrow P(X)$
 - Every f always “misses” at least one item in $P(X)$

edge case: $X = \emptyset : |X| = 0$
 $P(X) = \{\emptyset\} \quad |P(X)| = 1$

Cantor's theorem

- **Theorem:** no surjective function $f : \underline{X} \rightarrow P(\underline{X})$
- **One-line proof:** $\{ x \in \underline{X} \mid x \notin f(x) \}$ in $P(\underline{X})$ but is never the output of f

Cantor's theorem

- Theorem:** no surjective function $f : X \rightarrow P(X)$

Idea: take $f : X \rightarrow P(X)$,

each $f(x) \in P(X) \Rightarrow f(x)$ is subset of X

write f as table

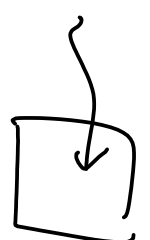
$$f(x_1) = \{x_2, x_3, \dots\}$$

$$f(x_2) = \emptyset$$

$$f(x_3) = \{x_1, \dots\}$$

	x_1	x_2	x_3	...	x_j
x_1	0	1	1		
x_2	0	0	0		
x_3	1	0	0		
\vdots					
x_i					

is $x_j \in f(x_i)$?



Cantor's theorem

- Theorem:** no surjective function $f : X \rightarrow P(X)$

	x_1	x_2	x_3	...
x_1	0	1	1	
x_2	0	0	0	
x_3	1	0	0	
\vdots				
	1	1	1	0 ...

flip (with arrow pointing to the diagonal)

Obs: f is onto if
every sequence of 0/1
 appears somewhere as
 a Row in this table.

Claim: complemented
 diagonal disagrees w/
 every Row of table

\Rightarrow disagrees with n^{th} row in (at least) n^{th} position

Diagonalization as a **technique**

- **Goal:** construct a set D that disagrees with all candidates in some list
 - e.g., all possible outputs of f
- **How?**
 - Disagree with 1st candidate on whether 1st item is in/out of the set
 - Disagree with 2nd candidate on whether 2nd item is in/out
 - ...