

More undecidable problems



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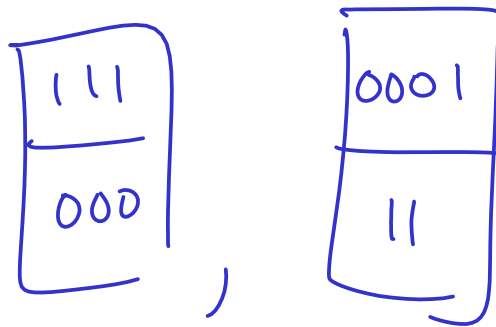
HW1 due today, HW2 out "Soon"

Today's class

- The following are undecidable:
 - $L_{\text{acc}} = \{ \langle M, x \rangle \mid M \text{ is a TM that accepts } x \}$
 - $L_{\text{empty}} = \{ \langle M \rangle \mid M \text{ is a TM, } L(M) = \emptyset \}$
 - $L_{\text{finite}} = \{ \langle M \rangle \mid M \text{ is a TM, } L(M) \text{ is finite} \}$
- These are all problems about **understanding behavior of arbitrary TMs**
 - What about more **natural** problems that don't (seem to) involve TMs / computation?

Post Correspondence Problem (PCP)

- **Input:** finite set of “domino” types
- **Question:** given an infinite supply of each domino type, can you make top row = bottom row? *≠ empty*



String on top

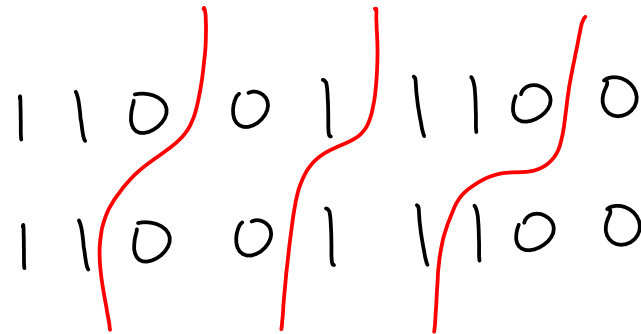
String on bottom

PCP examples

- Input:

| | | |
|-----|----|-----|
| 0 | 01 | 110 |
| 100 | 00 | 11 |

yes, solvable



- Input:

| | | |
|-----|-----|-----|
| 0 | 11 | 01 |
| 100 | 001 | 101 |

no, not solvable

$$| \text{top string} | < | \text{bottom string} |$$

every domino has 1st bits of top/bottom disagree.

Theorem: PCP is undecidable!

- $L_{acc} \leq PCP$: write subroutine for L_{acc} , using a subroutine for PCP
- Need to convert $\langle M, x \rangle$ into a **set of dominos** that somehow captures the computation of M on x !

Need to deal with TM details

- “Source code” of a TM is a finite list of simple **transition rules**:

$$(q, c) \rightarrow (q', c', L/R)$$

if in state q reading character c

write character c'

move to state q'

move tape head $\{left, right\}$

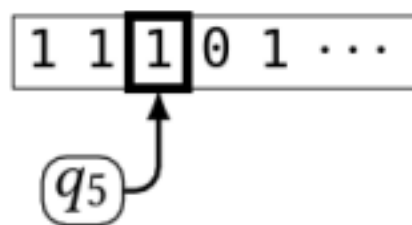
Need to deal with TM details

- TM **configuration** specifies:

- Current contents of tape
- Current state
- Current tape head location

Note:
"state"
≠
"configuration"

- **Example:**



⇒ write as "1 1 q_5 1 0 1 ..."

Need to deal with TM details

- **Observation:** M accepts x \Leftrightarrow there is a sequence of configurations where:

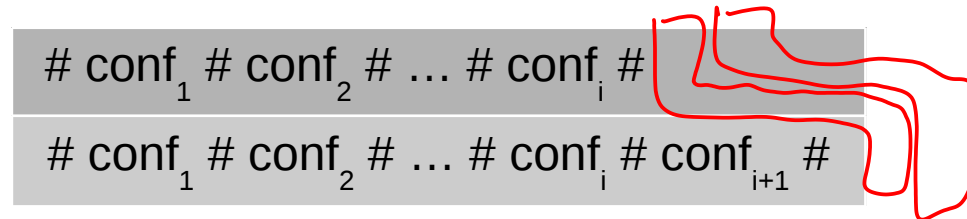
- First config is “ $q_{\text{start}} x$ ”
- Last config is in q_{accept}
- Config i follows from config $i+1$ by a valid transition

*accepting
computation
history*

- **Example:** write a sequence of configurations separated by # symbols:

“ ... # 1 1 q_5 1 0 1 # 1 1 0 q_8 0 1 # ... ”

PCP reduction idea:



- **Idea/invariant:**

- Top/bottom rows are sequence of **TM configurations**
- Bottom row always “1 step ahead” of top row
- Can't get top row to match without adding **correct next TM configuration** to bottom row
- Top row can only “catch up” when TM is in accepting state

PCP proof sketch (III)

- Given TM M & input x , generate set of dominoes as follows:

(#1) Include a domino

| |
|-------------|
| # |
| # q_0 x # |

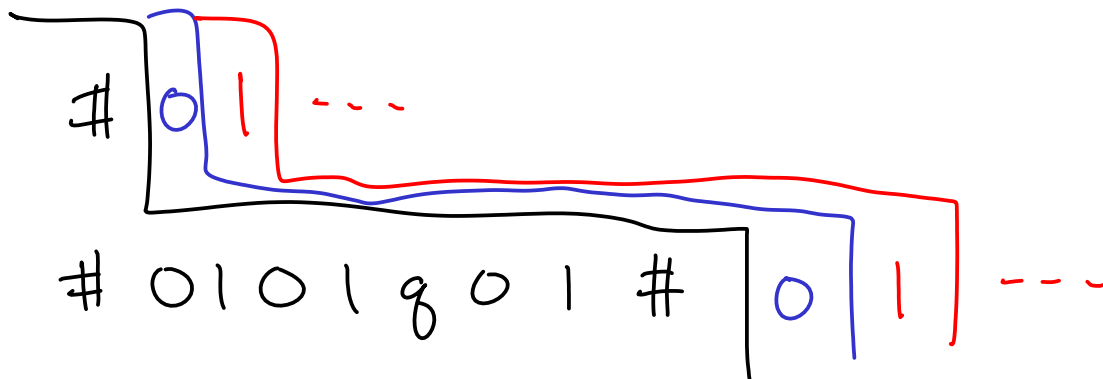
(let's assume we can force this to be the first domino in PCP solution)

PCP proof sketch (IV)

- Given TM M & input x , generate set of dominoes as follows:

(#2) Include dominos that “copy” tape contents to next configuration

| | | |
|---|---|---|
| 0 | 1 | # |
| 0 | 1 | # |



PCP proof sketch (V)

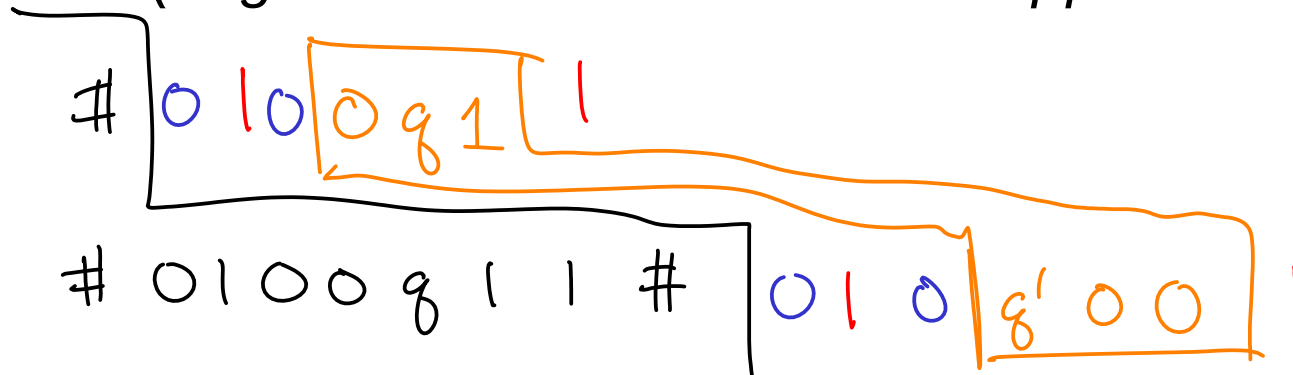
- Given TM M & input x , generate set of dominoes as follows:

(#3) Include dominos that advance TM one step:

$(q, 1) \rightarrow (q', 0, L)$ becomes

| | | |
|----|---|---|
| 0 | q | 1 |
| q' | 0 | 0 |

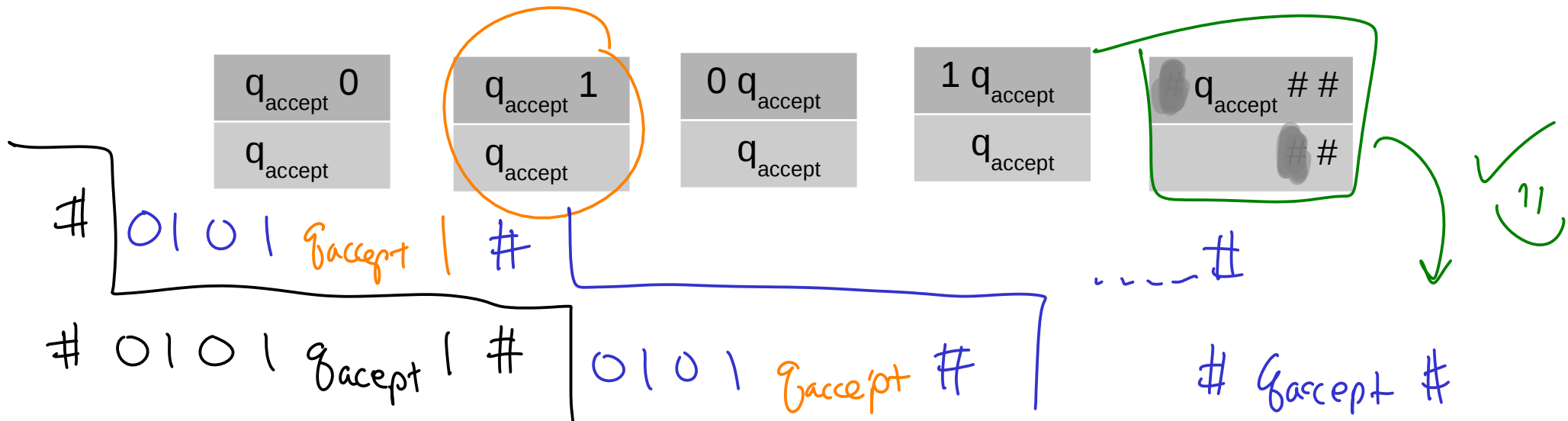
(edge case: make blank chars appear at right end of tape)



PCP proof sketch (VI)

- Given TM M & input x , generate set of dominoes as follows:

(#4) Include dominos that let the accept state “eat” neighboring characters & “catch up” to bottom row

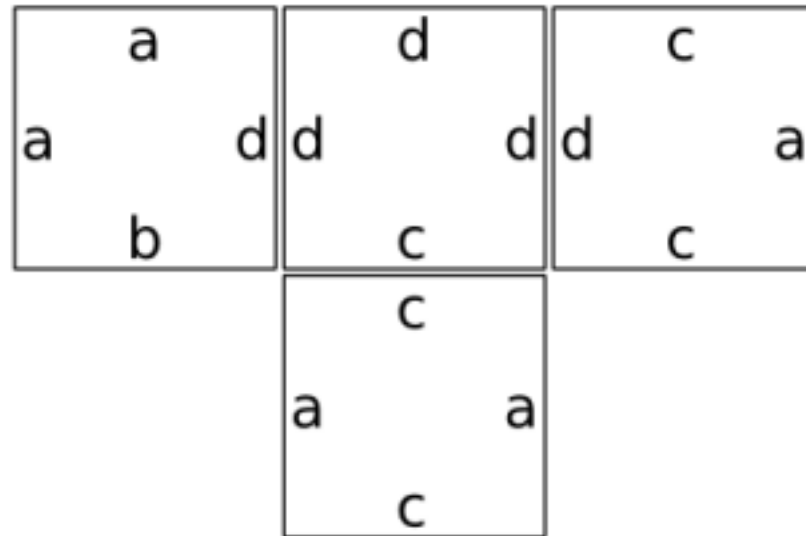


PCP proof sketch (overview)

- Given TM M & input x , generate set of dominoes as follows:
 - 1) “seed” domino with initial TM configuration
 - 2) dominoes that copy tape chars to next configuration
 - 3) dominoes that advance tape head + state one step
 - 4) dominoes that allow accepting configuration to “catch up” to bottom row

Another example: Wang tiles

- **Wang tile:** square with specific “flavor of glue” on each edge
- Adjacent tiles must have matching glue flavors on shared edge



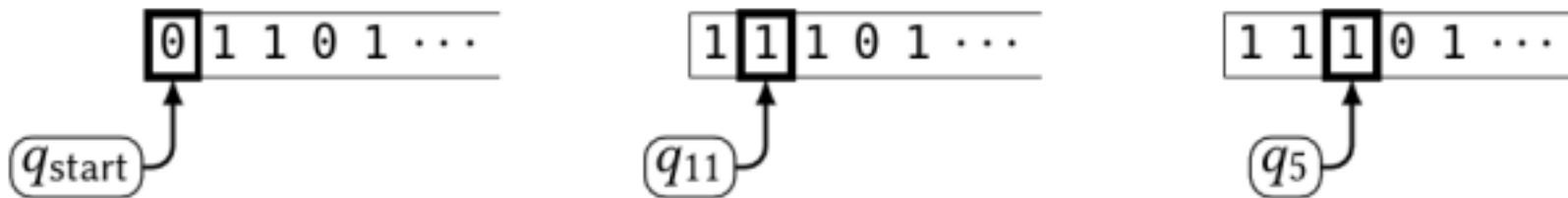
Another example: Wang tiles

- **Input:**
 - finite set of Wang tile types
 - Initial arrangement of tiles
- **Question:**
 - Can the configuration be extended to tile the entire plane?
- **Theorem:** this problem is undecidable!

Wang tile reduction: $L_{acc} \leq WANG$

- Write subroutine for L_{acc} , using a subroutine for Wang tile question
- Need to convert $\langle M, x \rangle$ into a **set of tiles** that somehow captures the computation of M on x !

Wang tile reduction idea



| | | | | |
|-----------------------|---------------------|--------------------|---|---|
| q_{start} 0 | 1 | 1 | 0 | 1 |
| # \searrow q_{11} | $q_{11} \searrow$ # | # | # | # |
| 1 | q_{11} 1 | 1 | 0 | 1 |
| 1 | q_{11} 1 | 1 | 0 | 1 |
| # | # | # \searrow q_5 | # | # |
| 1 | 1 | $q_5 \searrow$ # | 0 | 1 |
| | | q_5 1 | 0 | 1 |