

*Minimization*  
*PHYS 250 (Autumn 2024) – Lecture 8*

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# *Outline*

# Final Project Concept

As we discussed in Lecture 3 (& the syllabus), there will be a **final project for the course** (no exams of any kind).

## Final project description

- **Individual project**
- **Focused on a specific physics question with a computational solution, model, calculation, and associated visualization**
  - Does **not** have to be one of the topics covered in the course
  - Needs to have a clear physics question and computational approach to its answer
  - Can be related to work outside of this class.
  - I encourage *connections* to other domains as well (statistics, mathematics, engineering, art, music, social science, finance)
- **Delivered in the form of a poster presentation**
  - “How to design an award-winning conference poster”
  - “Better” poster design

# *Final Project Ideas and Suggestions*

A few seeds of an idea for a poster project:

- **Randomness and emergent phenomena**

- Develop your own cellular automata simulation (e.g. the Game of Life)
- 3D Ising Model
- Spin glass model

- **Numerical Differential equations**

- Solutions of time-dependent Schroedinger equation for two particles
- Projectile motion including air resistance / solar wind on satellite motion

- **Fourier Transforms**

- Sound/image filtering using the FFT and eigenvector pruning
- Analysis of similarities between artists, genres, songs using Fourier analysis

- **Chaotic systems**

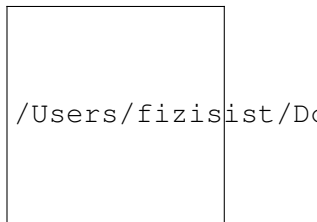
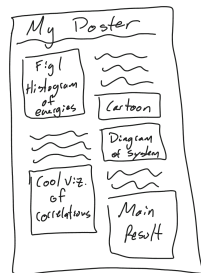
- Interactive plots and animations for realistic double pendulum
- Dripping faucet

# Final Project Timeline

## Project Ideas Due this coming Tuesday!

### Timeline

- **Week 5 – Tues 29 October:** 1 paragraph project descriptions and sketch of poster due (conceptual design incl. figure ideas)
- **Week 7 – Tues 12 November:** Progress report and updated outline of poster due
- **Week 10 – Tues 3 December:** Poster due for printing
- **Week 10 – Thur 5 December:** Poster session



## *Poster project example*

/Users/fizisist/Documents/UChicago/Teaching/Computa

# *Outline*

# Minimization is everywhere

As physicists, we are **constantly attempting to minimize or maximize functions that describe the world around us.**

## Examples of minimization

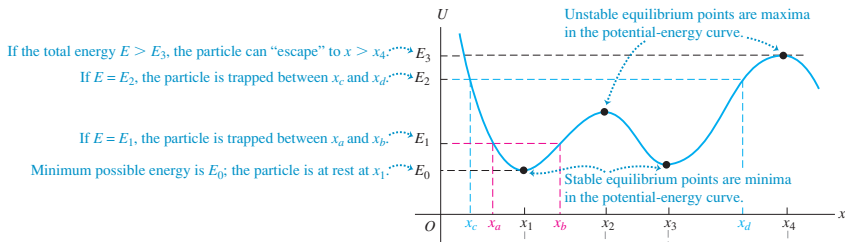
- **Fitting a model to data:** minimize differences between a model and data
- **Second law of thermodynamics:** minimize changes in entropy for a system in thermodynamic equilibrium
- **Conservation of momentum:** establish mechanical equilibrium by minimizing changes in momentum,  $\frac{d\vec{p}}{dt} = 0$
- **Principle of least action:** obtain the equations of motion of a system by minimizing (or maximizing!) the variations of the action,  $S$
- **Path integral formulation of quantum mechanics:** sort quantum mechanically possible trajectories by minimizing quantum action
- **Ising model:** minimization the energy of the spin configurations



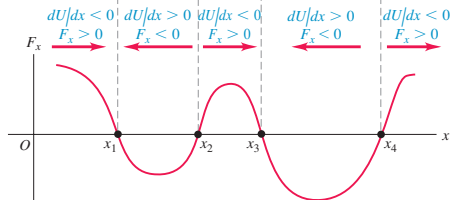
# Energy Minimization from your first year text books

**7.24** The maxima and minima of a potential-energy function  $U(x)$  correspond to points where  $F_x = 0$ .

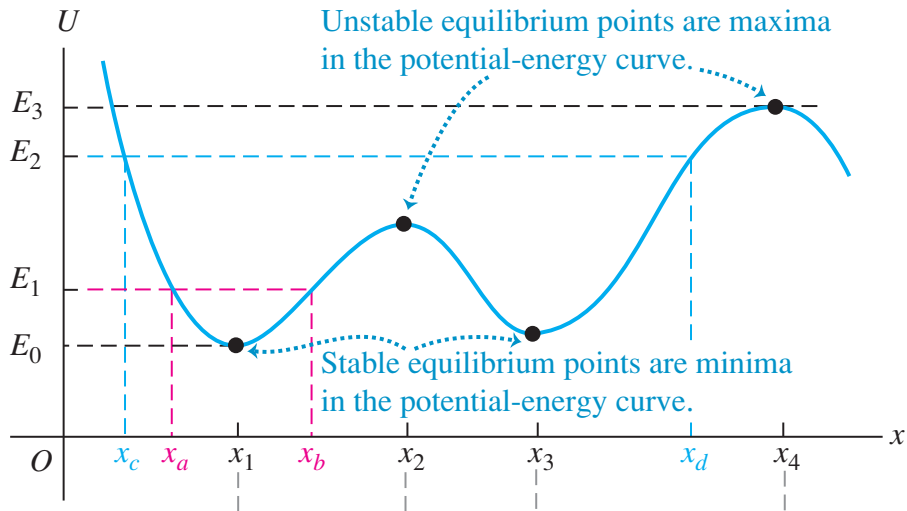
(a) A hypothetical potential-energy function  $U(x)$



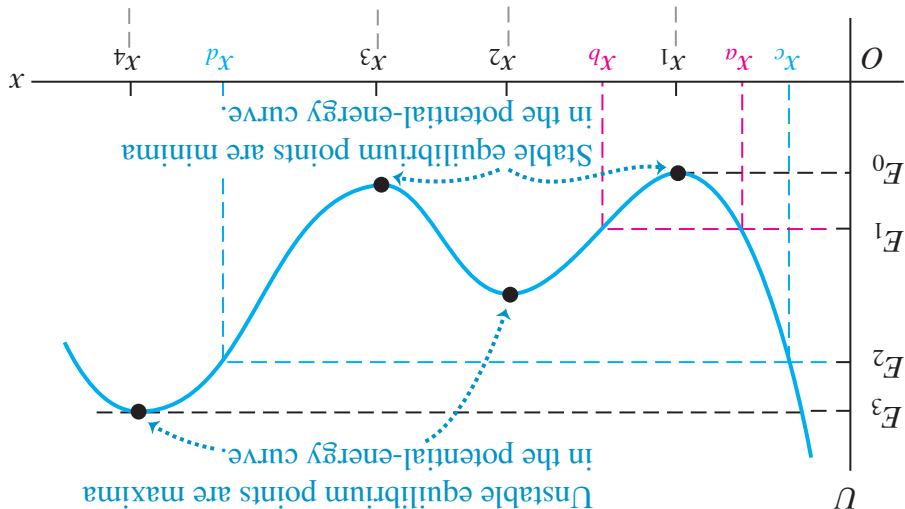
(b) The corresponding  $x$ -component of force  $F_x(x) = -dU(x)/dx$



## Minimization can imply maximization $\rightarrow$ optimization



# Minimization can imply maximization $\rightarrow$ optimization



## Optimization, or finding the extrema of a system

Since we are most often interested in maxima or minima of the evolution or behavior of a system as a function of some external parameter, the problem often boils down to the determination of **first and second derivatives** as a function of that parameter.

$$f(x) \approx f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \cdots, \quad (1)$$

If we focus only on the first three terms, we can write this for a function of  $n$  variables  $\vec{x} = \sum_{i=0}^n x_i$  as:

$$f(\vec{x}) \approx f(\vec{a}) + (\vec{x} - \vec{a})^T \nabla f(\vec{a}) + \frac{1}{2!} (\vec{x} - \vec{a})^T \mathbf{H}(\vec{a}) (\vec{x} - \vec{a}) \quad (2)$$

where  $\mathbf{H}$  is the **Hessian matrix**, describing the **curvature** of  $f(\vec{x})$  by

$$\mathbf{H}_{i,j} = \frac{\partial^2 f(\vec{a})}{\partial x_i \partial x_j} \quad (3)$$

(Note: The determinant of  $\mathbf{H}$  is also sometimes referred to as **the Hessian**.)

## *Optimization methods and approaches*

There are many details associated with the **existence, feasibility, and constraints** on the optimization problem for finding and describing extrema.

Assuming that these are generally satisfied, we can categorize the approaches into two primary groups and specific implementations of each:

- **Evaluate second derivatives (Hessians):** Newton's method is the most famous and widely used
- **Evaluate first derivatives (gradients):** Gradient descent is perhaps the most widely used

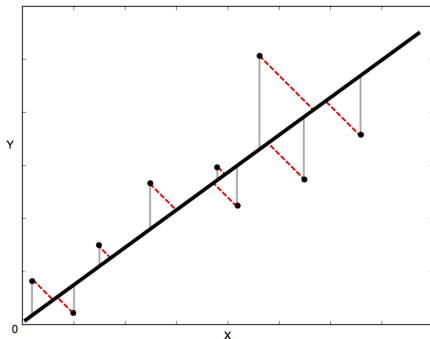
Then, there is a kind of “hybrid” approach which is referred to as **quasi-Newton** wherein the Hessian matrix is approximated using updates specified by gradient evaluations.

We will come back to these methods on Thursday, but for now, let's discuss a simple minimization: **Least squares**

# *Outline*

## Linear regression (II)

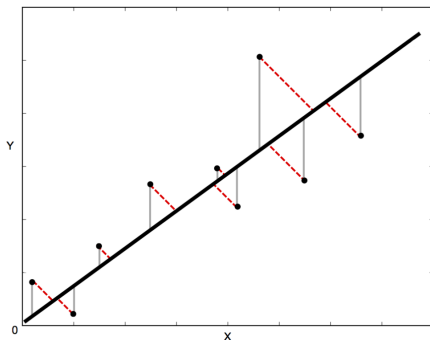
Suppose that you want to fit a set data points  $(x_i, y_i)$ , where  $i = 1, 2, \dots, N$ , to a straight line,  $y = ax + b$ .



The process of determining the best-fit line is called **linear regression**. This involves choosing the parameters  $a$  and  $b$  to minimize the sum of the squares of the differences between the data points and the linear function.

## Linear regression (II)

Suppose that you want to fit a set data points  $(x_i, y_i)$ , where  $i = 1, 2, \dots, N$ , to a straight line,  $y = ax + b$ .



If there are only uncertainties in the  $y$  direction, then the differences in the vertical direction (the gray lines in the figure) are used. If there are uncertainties in both the  $x$  and  $y$  directions, the orthogonal (perpendicular) distances from the line (the dotted red lines in the figure) are used.



## Using the $\chi^2$ (again!)

For the case where there are only uncertainties in the  $y$  direction, there is an analytical solution to the problem.

If the uncertainty in  $y_i$  is  $\sigma_i$ , then the difference squared for each point is weighted by  $w_i = 1/\sigma_i^2$ . The function to be minimized with respect to variations in the parameters,  $a$  and  $b$ , is

$$\chi^2 = \sum_{i=1}^N w_i [y_i - (ax_i + b)]^2. \quad (4)$$

The analytical solutions for the best-fit parameters that minimize  $\chi^2$  are those that satisfy  $\frac{\partial(\chi^2)}{\partial a} = 0$  (and similarly for  $b$ ).

## Uncertainties

From the above equation for the  $\chi^2$ , we can obtain  $a$  and  $b$  from:

$$a = \frac{\sum w_i \sum w_i x_i y_i - \sum w_i x_i \sum w_i y_i}{\sum w_i \sum w_i x_i^2 - (\sum w_i \sum w_i x_i)^2} \quad (5)$$

and

$$b = \frac{\sum w_i y_i \sum w_i x_i^2 - \sum w_i x_i \sum w_i x_i y_i}{\sum w_i \sum w_i x_i^2 - (\sum w_i \sum w_i x_i)^2}. \quad (6)$$

The uncertainties in the parameters are

$$\sigma_a = \sqrt{\frac{\sum w_i}{\sum w_i \sum w_i x_i^2 - (\sum w_i \sum w_i x_i)^2}} \quad (7)$$

$$\sigma_b = \sqrt{\frac{\sum w_i x_i^2}{\sum w_i \sum w_i x_i^2 - (\sum w_i \sum w_i x_i)^2}}. \quad (8)$$

All of the sums in the four previous equations are over  $i$  from 1 to  $N$ .