

5.1 State Machine Charts

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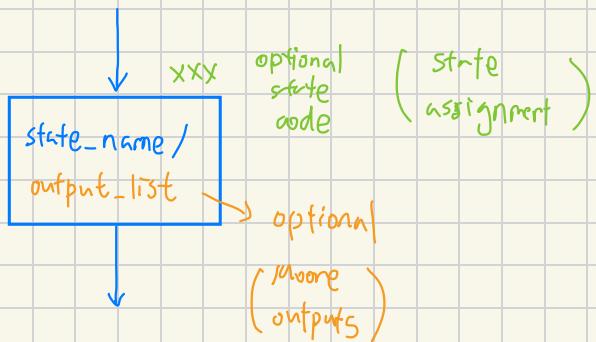
SM Charts

- SM Charts:
 - resemble software flowcharts
 - useful in behaviol-level design entry
- advantages over state graphs:
 - easier to understand
 - conditions of a state graph are automatically fulfilled in an SM chart.
 - directly leads to hardware realization.
- An SM chart may be converted into different equivalent forms resulting in different implementations

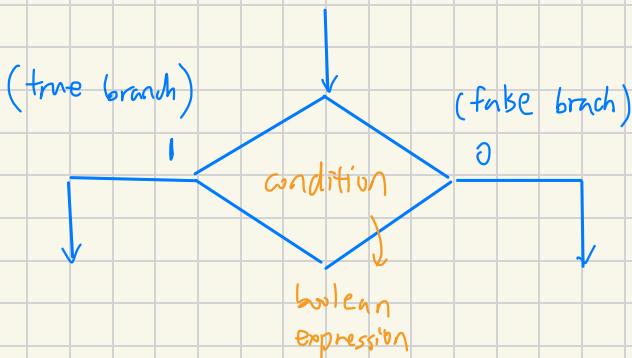
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Components of SM Charts

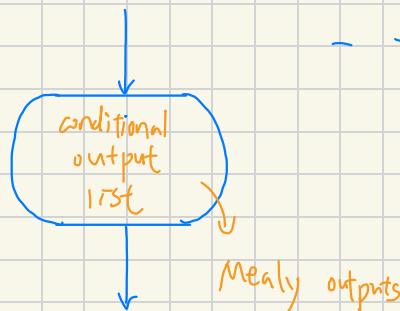
- state box



- decision box



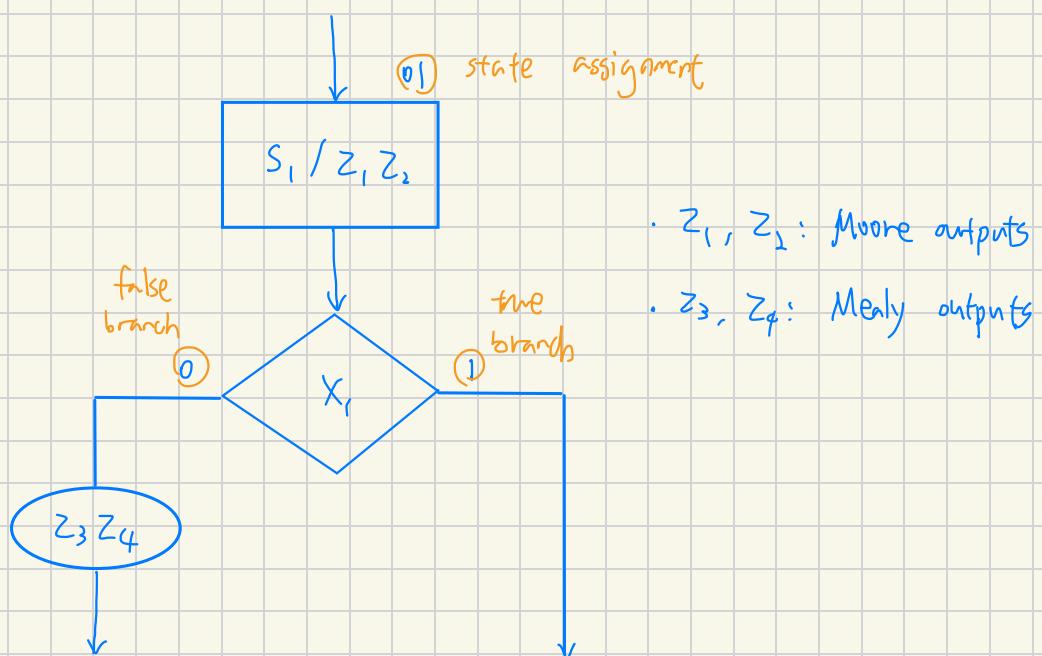
- condition output box



- the conditional outputs depend on both the system and the inputs

- SM box
 - contains exactly one state box, together w/ decision boxes, and conditional output boxes.
 - { entry path : |
exit path : ≥ 1
 - Each SM block describes the machine operation during the time the machine is in one state.
 - An SM chart is constructed from SM blocks.

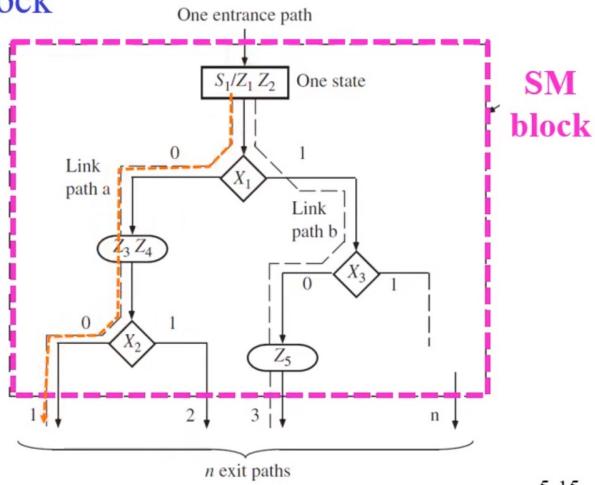
Ex. SM box



- link path : a path through an SM block from entrance to exit
- Each SM block may have one or more link paths.
- When a digital system enters a state, associated w/ a given SM block , the outputs on the output list
- The conditions in the decision boxes are evaluated to determine which paths to follow .
- When a conditional output box is encountered along a path, the corresponding conditional outputs become true.
- If an output is not encountered along a path, that output is false by default.

Example

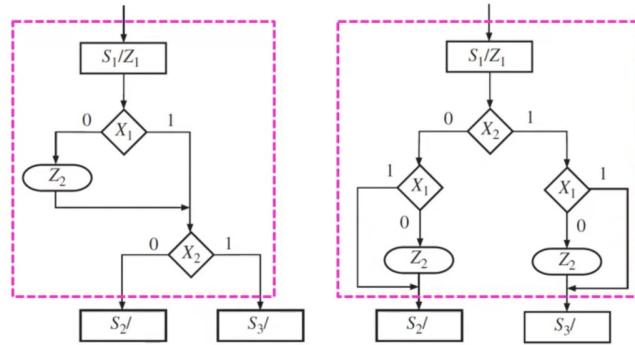
- An SM block w/ 4 link paths:



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Example: Equivalent SM Blocks

- Two equivalent SM blocks: for state S_1
 - the output $Z_1 = 1$
 - the output $Z_2 = 1$ if $X_1 = 0$
 - the next state is S_2 if $X_2 = 0$ and S_3 if $X_2 = 1$



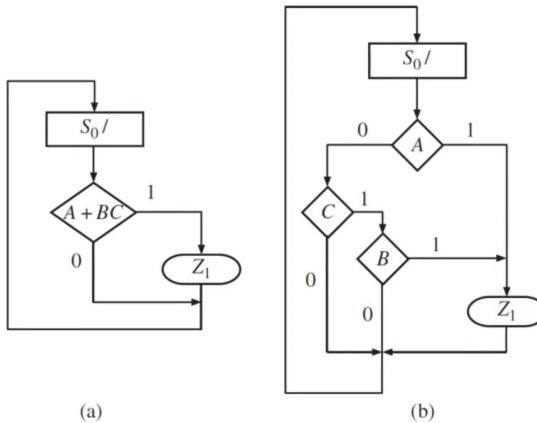
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Example: SM Chart for Comb Ckt

- SM charts represent a combinational ckt:

$$Z_1 = A + A'BC = A + BC$$

We don't typically do
this, for demonstration
purpose only.



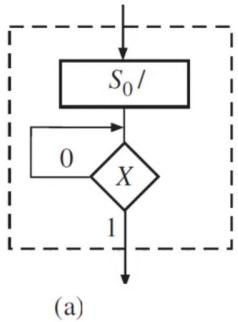
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- Rules for Constructing an SM Block:
 - For every valid combination of input variables, there must be exactly one exit path (next state) defined.
 - No internal feedback within an SM block is allowed.

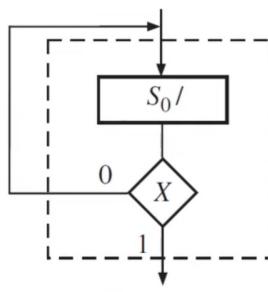
Examples

Rules for constructing an SM block:

1. Each **valid combination** of **input variables** leads to **exactly one exit path** (a **single next state**).
2. No **internal feedback** exists within an SM block.



(a)



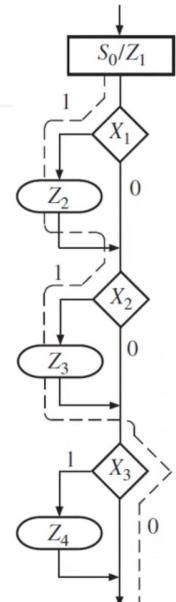
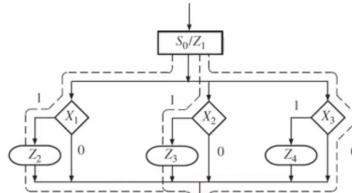
(b)

- (a): incorrect \Leftarrow an SM block w/ feedback
- (b): correct

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- Parallel and Serial Forms of SM Blocks
 - parallel form: An SM block can have several parallel paths that lead to the same exit path, and more than one of these paths b/w entrance & exit.
 - serial form: only one active link path b/w entrance & exit.

我們希望畫成 serial form
但教不會出錯



■ Serial form: equivalent to the parallel form

- For any combination of input values, the outputs will be the same as in the equivalent parallel form.

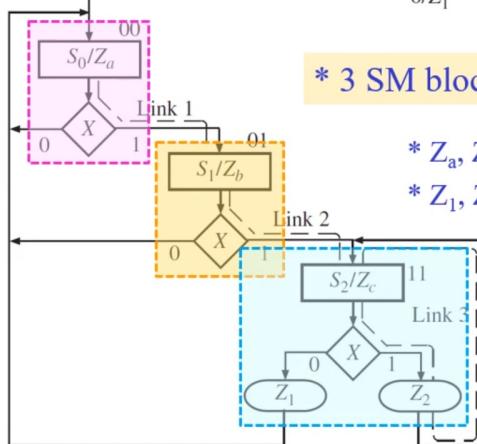
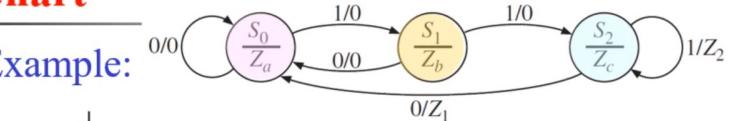
* Regardless of whether the SM block is in serial or parallel form, all the tests take place within **one clock time**.

* Use only the ***serial form*** for SM charts in the remainder of this text.

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Conversion of State Graph to SM Chart

■ Example:



* 3 SM blocks.

* Z_a, Z_b, Z_c : Moore outputs
* Z_1, Z_2 : Mealy outputs

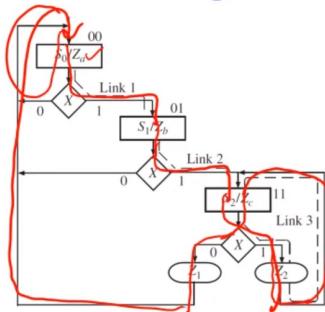
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Timing Chart

Input sequence:

$$X = 1, 1, 1, 0, 0, 0$$

- Timing chart of the SM chart:



Clock	S_0	S_1	S_2	S_3	S_4	S_5
State	S_0	S_1	S_2	S_3	S_4	S_5
X	1	1	1	0	0	0
Z_a	✓					✓
Z_b		✓				
Z_c			✓		✓	
Z_1				✓		
Z_2			✓			

- * The **Moore outputs** (Z_a, Z_b, Z_c) depend on the **state**.
⇒ They can change only immediately following a state change.
- * The **Mealy outputs** (Z_1, Z_2) can change immediately after a **state** change or an **input** change.