

# Computer Programming 1 Lab

**2022-09-29**

andyjjrt

rev.2

# TA Hour

- 洪竣宸、吳武峰、陳弈玄：16:10 ~ 17:00 Wed. @ 大仁402
- 簡傑：17:10 ~ 18:00 Tue. @ 大仁402

# Outline

- decision-making in C
- While loop
- oj-cli
- ex02
- Hint of hw02

# decision-making in C

- If
- Conditional Operator
- Switch

# decision-making in C - If

## Basic usage

```
if (statement1) {  
    // do something if statement1 is true  
} else if (statement2) {  
    // do something else if statement2 is true  
} else {  
    // do something if none of the above is true  
}
```

# decision-making in C - What is statement

## In C:

- None zero is true.
- `bool` type: `true` or `false` . (By including `stdbool.h` )

## In other languages:

- `bool` type may include in the language itself.

# decision-making in C - Conditional Operator

```
statement ? things when true : things when false
```

## As value

```
printf("%d", ((1 + 1 == 2) ? 1 : -1));
```

## As command

```
(1 + 1 == 2) ? printf("%d", 1) : printf("%d", -1);
```

# decision-making in C - Conditional Operator

## Combination

```
int A, B;  
printf("%d", (A > B ? 1 : (A < B ? -1 : 0)))
```



# decision-making in C - Switch

## Basic usage

```
char variable;  
switch(variable) {  
    case 'A':  
        // do something when variable == 'A'.  
    case 'B':  
        // do something when variable == 'B'.  
    default:  
        // do something when none of the above statements is true.  
}
```

# decision-making in C - Switch

Always use **break**, unless you know what you are doing

```
char variable = 'C';
switch(variable) {
    case 'A':
        printf("variable is 'A'.");
    case 'B':
        printf("variable is 'B'.");
    default:
        printf("variable is not 'A' or 'B'.");
}
```

# decision-making in C - Switch

## Tricky usage

```
char variable = 'A';
switch(variable) {
    case 'A':
    case 'B':
        printf("variable is 'A' or 'B'.");
    case 'C':
    case 'D':
        printf("variable is 'C' or 'D'.");
        break;
    default:
        printf("variable is something else");
}
```

# While loop

# While loop

## Basic usage

```
while (statement) {  
    // Do something when statement is true.  
}
```

# While loop

## Common mistake

```
int counter = 0;
while (counter < 1) {
    printf("%d\n", counter);
}
```

This will cause infinite loop, be careful!

**oj-cli**

# oj-cli

## Installation in ghost

```
echo 'alias oj="python2.7 ~s10940/oj-cli/oj.py"' >> ~/.profile  
source ~/.profile
```

## Installation in oop

```
echo 'alias oj="~s10815/python2.7/bin/python2.7 ~s10940/oj-cli/oj.py"' >> ~/.profile  
source ~/.profile
```



# oj-cli

## Installation from source code (not available in ghost or oop)

- Required python2.7

```
git clone https://github.com/andyjjrt/oj-cli.git
cd oj-cli
echo "alias oj='python2.7 $PWD/oj'" >> ~/.bashrc
source ~/.bashrc
```

# oj-cli

## Login

```
[s10940] ~ $ oj login  
Username: 109703040  
Password:  
Succeeded!!
```

```
[s10940] ~ $ oj login  
Username: andyjjrt  
Password:  
TFA code: *****  
Succeeded!!
```

# oj-cli

## Update contest problem

```
[s10940] ~ $ oj update  
Target Contest: 1111CP1  
Found Homework: hw01 [Body Mass Index (BMI)]  
Found Homework: ex01 [Rectangle Area]  
Updated assign successfully!
```

# oj-cli

## Upload homework or exercise

```
[s10940] ~/1091cp1/Assign1 $ oj submit hw01 main.c
```

```
Submit successfully!
```

```
Getting submission status...
```

```
=====
Result: AC(Accept)                                Score: 100
|ID|Status|Time|Mem|Score|
|#1|AC(Accept)|1ms|2MB|20|
|#2|AC(Accept)|1ms|2MB|20|
|#3|AC(Accept)|1ms|2MB|20|
|#4|AC(Accept)|1ms|2MB|20|
|#5|AC(Accept)|1ms|2MB|20|
=====
```

# oj-cli

## Upload homework or exercise

```
[s10940] ~/1091cp1/Assign1 $ oj submit ??? main.c
Invalid Assign Number!
Available names are:
- hw01 [Body Mass Index (BMI)]
- ex01 [Rectangle Area]
If you want to update latest homework assignment, type: [oj update] to update.
```

# oj-cli

## Show problem status

```
[s10940] ~/1091cp1/Assign1 $ oj status hw01
```

```
=====
| Problem Name: hw01 [Body Mass Index (BMI)] |
=====
| User           | Status                | Time | Mem | When |
| andyjjrt       | AC(Accept)            | 0ms  | 2MB | 2022-09-27 15:49:50 |
| 110207413      | AC(Accept)            | 0ms  | 2MB | 2022-09-27 14:09:51 |
| 110207413      | WA(Wrong Answer)     | 0ms  | 2MB | 2022-09-27 14:09:30 |
| 110207413      | WA(Wrong Answer)     | 0ms  | 2MB | 2022-09-27 14:06:52 |
| 111703053      | AC(Accept)            | 0ms  | 2MB | 2022-09-27 13:08:48 |
| . . . . .      |                        |      |     |      |
=====
```

# oj-cli

## Show problem rank

```
[s10940] ~/1091cp1/Assign1 $ oj rank hw01
Your status of hw01 : Accepted
=====
  1~ 10 : 2 | AC(Accept) : 105
 11~ 20 : 0 | RE(Runtime Error) : 5
 21~ 30 : 0 | PAC(Partial Accepted) : 4
 31~ 40 : 0 | WA(Wrong Answer) : 163
 41~ 50 : 0 | CE(Compilation Error) : 61
 51~ 60 : 0 | TLE(Time Limit Exceeded) : 0
 61~ 70 : 0 | -----
 71~ 80 : 0 | Total submissions : 338
 81~ 90 : 0 |
 91~100 : 86 |
=====
```

For real time score ranking, please go to the website.

# oj-cli

## Other guides

- [Github](#)
- [FB Post](#)



**ex02**

## ex02

### Some thing you may need

```
while(scanf("%d", &variable) != EOF) {  
    // Do something with variable.  
}  
  
// Do something when the input ends.
```

## Hint of hw02

## Hint of hw02

- Use double
- What is integer
- Use `gcc -lm` if tyou include `math.h`

## Hint of hw02

$$158 \div 10 = 15 \dots 8$$

$$158 = 15 \times 10 + 8$$

## Hint of hw02

$$150 \div 10 = 15 \dots 0$$

$$150 = 15 \times 10 + 0$$

# Any Question?

Course? Assignment? Exercise? TA?