Computer Programming I

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C Arrays

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- String
 - A character array
 - For example

```
char string1[ ] = "first";
```

- The string "first" contains five characters plus a special string-termination character called the null character.
- Thus, array string1 actually contains six elements.
- The character constant representing the null character is '\0'.
- All strings in C end with this character.

The preceding definition is equivalent to

```
char string1[] = {'f','i','r','s','t','\0'};
```

For example

```
char string2[ 20 ];
```

- creates a character array capable of storing a string of at most 19 characters and a terminating null character.
- The statement

```
scanf( "%s", string2 );
// read a string from stdin
```

• Ex: fig06_10.c

```
char string1[ 20 ]; /* reserves 20 characters */
 8
       char string2[] = "string literal"; /* reserves 15 characters */
9
      int i; /* counter */
10
11
12
      /* read string from user into array string1 */
      printf("Enter a string: ");
13
      scanf( "%s", string1 ); /* input ended by whitespace character */
14
15
16
      /* output strings */
      printf( "string1 is: %s\nstring2 is: %s\n"
17
               "string1 with spaces between characters is:\n",
18
               string1, string2);
19
20
      /* output characters until null character is reached */
21
      for ( i = 0; string1[ i ] != '\0'; i++ ) {
22
          printf( "%c ", string1[ i ] );
23
24
      } /* end for */
25
      printf( "\n" );
```

• Ex: fig06_10.c

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char string1[ 20 ]; /* reserves 20 characters */
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      } /* end for */
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23
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      } /* end for */
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      printf( "\n" );
```

Create two strings

• Ex: fig06_10.c

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       int i; /* counter */
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       scanf( "%s", string1 ); /* input ended by whitespace character *.
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15
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       printf( "string1 is: %s\nstring2 is: %s\n"
17
               "string1 with spaces between characters is:\n",
18
               string1, string2);
19
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           printf( "%c ", string1[ i ] );
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       } /* end for */
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       for ( i = 0; string1[ i ] != '\0'; i++ ) {
22
           printf( "%c ", string1[ i ] );
23
       } /* end for */
24
25
       printf( "\n" );
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Create two strings

Read a string

• Ex: fig06_10.c

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char string1[ 20 ]; /* reserves 20 characters */
       char string2[] = "string literal"; /* reserves 15 characters */
      int i; /* counter */
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      /* read string from user into array string1 */
12
13
      printf("Enter a string: ");
      scanf( "%s", string1 ); /* input ended by whitespace character *.
14
15
      /* output strings */
16
      printf( "string1 is: %s\nstring2 is: %s\n"
17
               "string1 with spaces between characters is:\n",
18
              string1, string2);
19
20
       /* output characters until null character is reached */
      for ( i = 0; string1[ i ] != '\0'; i++ ) {
22
          printf( "%c ", string1[ i ] );
23
       25
      printf( "\n" );
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Create two strings

Read a string

• Ex: fig06_10.c

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char string1[ 20 ]; /* reserves 20 characters */
                                                                                    Create two strings
       char string2[] = "string literal"; /* reserves 15 characters */
      int i; /* counter */
11
      /* read string from user into array string1 */
12
13
      printf("Enter a string: ");
      scanf( "%s", string1 ); /* input ended by whitespace character *
                                                                                       Read a string
14
15
      /* output strings */
16
      printf( "string1 is: %s\nstring2 is: %s\n"
17
               "string1 with spaces between characters is:\n",
18
19
              string1, string2);
20
       /* output characters until null character is reached */
       for ( i = 0; string1[ i ] != '\0'; i++ ) {
22
                                                                                     string[ i ] != '\0'
          printf( "%c ", string1[ i ] );
23
24
       25
                                                                                            "%c"
      printf( "\n" );
```

• Ex: fig06_10.c

```
char string1[ 20 ]; /* reserves 20 characters */
                                                                                    Create two strings
       char string2[] = "string literal"; /* reserves 15 characters */
       int i; /* counter */
10
11
12
      /* read string from user into array string1 */
13
      printf("Enter a string: ");
                                                                                       Read a string
14
      scanf( "%s", string1 ); /* input ended by whitespace character *
15
16
      /* output strings */
17
      printf( "string1 is: %s\nstring2 is: %s\n"
               "string1 with spaces between characters is:\n",
18
19
              string1, string2);
20
       /* output characters until null character is reached */
22
       for ( i = 0; string1[ i ] != '\0'; i++ ) {
                                                                                      string[ i ] != '\0'
          printf( "%c ", string1[ i ] );
23
24
       25
                                                                                            "%c"
      printf( "\n" );
```

```
Enter a string: Hello
string1 is: Hello
string2 is: string literal
string1 with spaces between characters is:
H e l l o
```

- A static local variable exists for the duration of the program, but is visible only in the function body.
- Arrays that are static are initialized once at compile time.

- A static local variable exists for the duration of the program, but is visible only in the function body.
- Arrays that are static are initialized once at compile time.

Performance Tip 6.2

In functions that contain automatic arrays where the function is in and out of scope frequently, make the array static so it's not created each time the function is called.

```
5 void staticArrayInit( void ); /* function prototype */
6 void automaticArrayInit( void ); /* function prototype */
   /* function main begins program execution */
  int main( void )
10
      printf( "First call to each function:\n" );
11
12
      staticArrayInit();
      automaticArrayInit();
13
14
      printf( "\n\nSecond call to each function:\n" );
15
      staticArrayInit();
16
      automaticArrayInit();
17
       return 0; /* indicates successful termination */
18
       end main */
```

```
void staticArrayInit( void ); /* function prototype */
6 void automaticArrayInit( void ); /* function prototype */
   /* function main begins program execution */
  int main( void )
10
      printf( "First call to each function:\n" );
11
12
      staticArrayInit();
      automaticArrayInit();
13
14
      printf( "\n\nSecond call to each function:\n" );
15
      staticArrayInit();
16
      automaticArrayInit();
17
       return 0; /* indicates successful termination */
18
       end main */
```

Example: fig06_11.c

```
void staticArrayInit( void ); /* function prototype */
6 void automaticArrayInit( void ); /* function prototype */
   /* function main begins program execution */
  int main( void )
10
       printf( "First call to each function:\n" );
11
12
       staticArrayInit();
      automaticArrayInit();
13
14
      printf( "\n\nSecond call to each function:\n" );
15
       staticArrayInit();
16
       automaticArrayInit();
17
       return 0; /* indicates successful termination */
18
        end main */
```

declare two functions

```
22 void staticArrayInit( void )
23
24
       /* initializes elements to ∅ first time function is called */
25
       static int array1[ 3 ];
       int i; /* counter */
26
27
       printf( "\nValues on entering staticArrayInit:\n" );
28
29
       /* output contents of array1 */
30
       for (i = 0; i \le 2; i++) {
31
           printf( "array1[ %d ] = %d ", i, array1[ i ] );
32
33
       } /* end for */
34
       printf( "\nValues on exiting staticArrayInit:\n" );
35
36
37
       /* modify and output contents of array1 */
       for (i = 0; i \le 2; i++) {
38
          printf( "array1[ %d ] = %d ", i, array1[ i ] += 5 );
39
       } /* end for */
40
     /* end function staticArrayInit */
```

```
44 void automaticArrayInit( void )
45
      /* initializes elements each time function is called */
46
47
      int array2[ 3 ] = { 1, 2, 3 };
      int i; /* counter */
48
49
      printf( "\n\nValues on entering automaticArrayInit:\n" );
50
51
      /* output contents of array2 */
52
53
      for (i = 0; i \le 2; i++) {
           printf("array2[ %d ] = %d ", i, array2[ i ] );
54
55
       } /* end for */
56
      printf( "\nValues on exiting automaticArrayInit:\n" );
57
58
      /* modify and output contents of array2 */
59
      for (i = 0; i \le 2; i++) {
60
           printf( "array2[ %d ] = %d ", i, array2[ i ] += 5 );
61
      } /* end for */
62
    /* end function automaticArrayInit */
```

```
22 void staticArrayInit( void )
23
       /* initializes elements to 0 first time function is called */
24
25
       static int array1[ 3 ];
26
       int i; /* counter */
27
      printf( "\nValues on entering staticArrayInit:\n" );
28
29
       /* output contents of array1 */
30
       for (i = 0; i \le 2; i++) {
31
           printf( "array1[ %d ] = %d ", i, array1[ i ] );
32
33
       } /* end for */
34
      printf( "\nValues on exiting staticArrayInit:\n" );
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37
       /* modify and output contents of array1 */
       for (i = 0; i \le 2; i++) {
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          printf( "array1[ %d ] = %d ", i, array1[ i ] += 5 );
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       } /* end for */
40
     /* end function staticArrayInit */
```

```
44 void automaticArrayInit( void )
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      /* initializes elements each time function is called */
46
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      int array2[ 3 ] = { 1, 2, 3 };
      int i; /* counter */
48
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      printf( "\n\nValues on entering automaticArrayInit:\n" );
50
51
      /* output contents of array2 */
52
53
      for (i = 0; i \le 2; i++) {
          printf("array2[ %d ] = %d ", i, array2[ i ] );
54
55
      } /* end for */
56
      printf( "\nValues on exiting automaticArrayInit:\n" );
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58
      /* modify and output contents of array2 */
59
      for (i = 0; i \le 2; i++) {
60
          printf( "array2[ %d ] = %d ", i, array2[ i ] += 5 );
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      } /* end for */
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    /* end function automaticArrayInit */
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22 void staticArrayInit( void )
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       } /* end for */
40
     /* end function staticArrayInit */
```

```
44 void automaticArrayInit( void )
45
      /* initializes elements each time function is called */
46
      int array2[ 3 ] = { 1, 2, 3 };
47
      int 1; /* counter */
48
49
      printf( "\n\nValues on entering automaticArrayInit:\n" );
50
51
      /* output contents of array2 */
52
53
      for (i = 0; i \le 2; i++) {
          printf("array2[ %d ] = %d ", i, array2[ i ] );
54
55
      } /* end for */
56
      printf( "\nValues on exiting automaticArrayInit:\n" );
57
58
      /* modify and output contents of array2 */
59
      for (i = 0; i \le 2; i++) {
60
          printf( "array2[ %d ] = %d ", i, array2[ i ] += 5 );
61
      } /* end for */
    /* end function automaticArrayInit */
```

Example: fig06_11.c

```
22 void staticArrayInit( void )
23
       /* initializes elements to 0 first time function is called */
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       static int array1[ 3 ];
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       int i; /* counter */
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       printf( "\nValues on entering staticArrayInit:\n" );
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29
       /* output contents of array1 */
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       for (i = 0; i \le 2; i++) {
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           printf( "array1[ %d ] = %d ", i, array1[ i ] );
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33
       } /* end for */
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       } /* end for */
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     /* end function staticArrayInit */
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44 void automaticArrayInit( void )
45
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      int array2[ 3 ] = { 1, 2, 3 };
47
      int i; /* counter */
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      printf( "\n\nValues on entering automaticArrayInit:\n" );
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      /* output contents of array2 */
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      for (i = 0; i \le 2; i++) {
          printf("array2[ %d ] = %d ", i, array2[ i ] );
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      for (i = 0; i \le 2; i++) {
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          printf( "array2[ %d ] = %d ", i, array2[ i ] += 5 );
61
      } /* end for */
     /* end function automaticArrayInit */
```

the array l is initialized once at compile time

Example: fig06_11.c

```
22 void staticArrayInit( void )
23
       /* initializes elements to 0 first time function is called */
24
25
       static int array1[ 3 ];
26
       int i; /* counter */
27
       printf( "\nValues on entering staticArrayInit:\n" );
28
29
       /* output contents of array1 */
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31
       for (i = 0; i \le 2; i++) {
           printf( "array1[ %d ] = %d ", i, array1[ i ] );
32
33
       } /* end for */
34
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       /* modify and output contents of array1 */
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          printf( "array1[ %d ] = %d ", i, array1[ i ] += 5 );
39
       } /* end for */
40
     /* end function staticArrayInit */
```

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44 void automaticArrayInit( void )
45
      /* initializes elements each time function is called */
46
      int array2[ 3 ] = { 1, 2, 3 };
47
      int i; /* counter */
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          printf("array2[ %d ] = %d ", i, array2[ i ] );
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      } /* end for */
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      printf( "\nValues on exiting automaticArrayInit:\n" );
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      /* modify and output contents of array2 */
59
      for (i = 0; i \le 2; i++) {
60
          printf( "array2[ %d ] = %d ", i, array2[ i ] += 5 );
61
      } /* end for */
       end function automaticArrayInit */
```

the array l is initialized once at compile time

the array2 is initialized twice at each function call

Passing Arrays to Functions

- To pass an array argument to a function, specify the name of the array without any brackets
- C automatically passes arrays to functions by reference
 - The name of the array evaluates to the address of the first element of the array
 - Because the starting address of the array is passed, the called function knows precisely where the array is stored

Example: fig06_12.c

print the memory address of the array

```
array = 0x7fff5fbfe7d0
&array[0] = 0x7fff5fbfe7d0
&array = 0x7fff5fbfe7d0
```

- For a function to receive an array through a function call, the function's parameter list must specify that an array will be received.
- For example, the function header for function modifyArray (that we called earlier in this section) might be written as

```
void modifyArray( int b[], int size )
```

 The size of the array is not required between the array brackets

```
#include <stdio.h>
#define SIZE 5

/* function prototypes */
void modifyArray( int b[], int size );
void modifyElement( int e );

/* function main begins program execution */
int main( void )

{
    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
    int i; /* counter */
```

```
/* pass array a to modifyArray by reference */
modifyArray( a, SIZE ); ...

printf( "The values of the modified array are:\n" );
```

```
modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */

/* output value of a[ 3 ] */
printf( "The value of a[ 3 ] is %d\n", a[ 3 ] );
```

```
#include <stdio.h>

#define SIZE 5

/* function prototypes */

void modifyArray( int b[], int size );

void modifyElement( int e );

/* function main begins program execution */

int main( void )

{
   int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
   int i; /* counter */
```

```
/* pass array a to modifyArray by reference */
modifyArray( a, SIZE ); ...

printf( "The values of the modified array are:\n" );
```

```
modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */

/* output value of a[ 3 ] */
printf( "The value of a[ 3 ] is %d\n", a[ 3 ] );
```

Example: fig06_13.c

```
#include <stdio.h>
#define SIZE 5

/* function prototypes */
void modifyArray( int b[], int size );

void modifyElement( int e );

/* function main begins program execution */
int main( void )

int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
int i; /* counter */
```

```
/* pass array a to modifyArray by reference */
modifyArray( a, SIZE );...

printf( "The values of the modified array are:\n" );
```

```
modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */

/* output value of a[ 3 ] */

printf( "The value of a[ 3 ] is %d\n", a[ 3 ] );
```

define a symbolic constant

Example: fig06_13.c

```
#include <stdio.h>
4 #define SIZE 5

6 /* function prototypes */
7 void modifyArray( int b[], int size );
8 void modifyElement( int e );
9

10 /* function main begins program execution */
11 int main( void )
12 {
13    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
14    int i; /* counter */
```

```
/* pass array a to modifyArray by reference */
modifyArray( a, SIZE );...

printf( "The values of the modified array are:\n" );
```

```
modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */

/* output value of a[ 3 ] */

printf( "The value of a[ 3 ] is %d\n", a[ 3 ] );
```

define a symbolic constant

Example: fig06_13.c

```
3 #include <stdio.h>
4 #define SIZE 5

6 /* function prototypes */
7 void modifyArray( int b[], int size );
8 void modifyElement( int e );

9
10 /* function main begins program execution */
11 int main( void )
12 {
13    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
14    int i; /* counter */

16    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
17    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
18    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
19    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
11    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
11    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
12    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
13    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
14    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
15    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
16    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
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18    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
19    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
10    int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a *
```

define a symbolic constant

```
equals to
int a[5] = {0, 1, 2, 3, 4}
```

```
modifyArray( a, SIZE );...

printf( "The values of the modified array are:\n" );
```

```
modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */

/* output value of a[ 3 ] */
printf( "The value of a[ 3 ] is %d\n", a[ 3 ] );
```

Example: fig06_13.c

```
3 #include <stdio.h>
 4 #define SIZE 5
    /* function prototypes */
  void modifyArray( int b□, int size );
   void modifyElement( int e );
    /* function main begins program execution */
   int main( void )
12
       int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
13
       int i: /* counter */
        /* pass array a to modifyArray by reference */
        modifyArray( a, SIZE );
28
        printf( "The values of the modified array are:\n" );
      modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */
40
41
```

define a symbolic constant

equals to int a[5] = {0, 1, 2, 3, 4}

```
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```

/* output value of a[3] */

printf("The value of a[3] is $%d\n$ ", a[3]);

42

43

Example: fig06_13.c

```
3 #include <stdio.h>
 4 #define SIZE 5
                                                                     define a symbolic constant
    /* function prototypes */
   void modifyArray( int b□, int size );
   void modifyElement( int e );
    /* function main begins program execution */
   int main( void )
12
                                                                                equals to
       int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
13
                                                                        int a [5] = \{0, 1, 2, 3, 4\}
       int i: /* counter */
        /* pass array a to modifyArray by reference */
                                                                     pass the address of a [] to the
       modifyArray( a, SIZE );
                                                                       modifyArray function
28
       printf( "The values of the modified array are:\n" );
      modifyElement( a[ 3 ] ); /* pass array element a[ 3 ] by value */
40
41
42
      /* output value of a[ 3 ] */
```

43

printf("The value of a[3] is $%d\n$ ", a[3]);

Example: fig06_13.c

```
3 #include <stdio.h>
 4 #define SIZE 5
                                                                     define a symbolic constant
    /* function prototypes */
   void modifyArray( int b□, int size );
   void modifyElement( int e );
    /* function main begins program execution */
   int main( void )
12
                                                                                equals to
       int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
13
                                                                       int a [5] = \{0, 1, 2, 3, 4\}
       int i: /* counter */
       /* pass array a to modifyArray by reference */
                                                                    pass the address of a [] to the
       modifyArray( a, SIZE );
                                                                       modifyArray function
28
       printf( "The values of the modified array are:\n" );
      modifyElement( a[ 3 ] ); /* pass array element a[ 3 ]
41
42
      /* output value of a[3] */
```

printf("The value of a[3] is $%d\n$ ", a[3]);

```
3 #include <stdio.h>
 4 #define SIZE 5
                                                                    define a symbolic constant
    /* function prototypes */
  void modifyArray( int b□, int size );
   void modifyElement( int e );
    /* function main begins program execution */
   int main( void )
12
                                                                               equals to
       int a[ SIZE ] = { 0, 1, 2, 3, 4 }; /* initialize a */
13
                                                                      int a [5] = \{0, 1, 2, 3, 4\}
       int i: /* counter */
       /* pass array a to modifyArray by reference */
                                                                   pass the address of a [] to the
       modifyArray( a, SIZE );
                                                                      modifyArray function
28
       printf( "The values of the modified array are:\n" );
                                                                      pass the value of a[3] to the
      modifyElement( a[ 3 ] ); /* pass array element a[
                                                                     modifyElement function
41
42
      /* output value of a[3] */
      printf( "The value of a[3] is %d\n", a[3]);
```

```
49 void modifyArray( int b[], int size )
50 {
51    int j; /* counter */
52
53    /* multiply each array element by 2 */
54    for ( j = 0; j < size; j++ ) {
55       b[ j ] *= 2;
56    } /* end for */
57 } /* end function modifyArray */</pre>
```

```
61 void modifyElement( int e )
62 {
63    /* multiply parameter by 2 */
64    printf( "Value in modifyElement is %d\n", e *= 2 );
65 } /* end function modifyElement */
```

```
49 void modifyArray( int b[], int size )
50 {
51    int j; /* counter */
52
53    /* multiply each array element by 2 */
54    for ( j = 0; j < size; j++ ) {
55       b[ j ] *= 2;
56    } /* end for */
57 } /* end function modifyArray */</pre>
```

```
61 void modifyElement( int e )
62 {
63    /* multiply parameter by 2 */
64    printf( "Value in modifyElement is %d\n", e *= 2 );
65 } /* end function modifyElement */
```

Example: fig06_13.c

```
49 void modifyArray( int b[], int size )
50 {
51    int j; /* counter */
52
53    /* multiply each array element by 2 */
54    for ( j = 0; j < size; j++ ) {
55       b[ j ] *= 2;
56    } /* end for */
57 } /* end function modifyArray */</pre>
```

receive the address of the array

```
61 void modifyElement( int e )
62 {
63    /* multiply parameter by 2 */
64    printf( "Value in modifyElement is %d\n", e *= 2 );
65 } /* end function modifyElement */
```

Example: fig06_13.c

```
49 void modifyArray( int b[], int size )
50 {
51    int j; /* counter */
52
53    /* multiply each array element by 2 */
54    for ( j = 0; j < size; j++ ) {
55       b[ j ] *= 2;
56    } /* end for */
57 } /* end function modifyArray */</pre>
```

receive the address of the array

```
61 void modifyElement( int e )
62 {
63    /* multiply parameter by 2 */
64    printf( "Value in modifyElement is %d\n", e *= 2 );
65 } /* end function modifyElement */
```

Example: fig06_13.c

```
49 void modifyArray( int b[], int size )
50 {
51    int j; /* counter */
52
53    /* multiply each array element by 2 */
54    for ( j = 0; j < size; j++ ) {
55       b[ j ] *= 2;
56    } /* end for */
57 } /* end function modifyArray */</pre>
```

receive the address of the array

```
61 void modifyElement( int e )
62 {
63    /* multiply parameter by 2 */
64    printf( "Value in modifyElement is %d\n", e *= 2 );
65 } /* end function modifyElement */
```

receive the value of the variable

- There may be situations in your programs in which a function should not be allowed to modify array elements.
- C provides the type qualifier const to prevent modification of array values in a function.

```
5 void tryToModifyArray( const int b ); /* function prototype */
   /* function main begins program execution */
  int main( void )
 9
      int a = { 10, 20, 30 }; /* initialize a */
10
11
      tryToModifyArray( a );
12
13
      printf("%d %d %d\n", a[0], a[1], a[2]);
14
      return 0; /* indicates successful termination */
15
16
    /* end main */
```

```
5 void tryToModifyArray( const int b[] ); /* function prototype *
    /* function main begins program execution */
  int main( void )
 9
      int a[] = { 10, 20, 30 }; /* initialize a */
10
11
      tryToModifyArray( a );
12
13
      printf("%d %d %d\n", a[0], a[1], a[2]);
14
      return 0; /* indicates successful termination */
15
16
     /* end main */
```

Example: fig06_14.c

```
5 void tryToModifyArray( const int b ); /* function prototype *
    /* function main begins program execution */
  int main( void )
 9
      int a[] = { 10, 20, 30 }; /* initialize a */
10
11
12
      tryToModifyArray( a );
13
      printf("%d %d %d\n", a[0], a[1], a[2]);
14
      return 0; /* indicates successful termination */
15
     /* end main */
16
```

declare the received array is a constant array

```
20 void tryToModifyArray( const int b[] )
21 {
22    b[0] /= 2; /* error */
23    b[1] /= 2; /* error */
24    b[2] /= 2; /* error */
25 } /* end function tryToModifyArray */
```

```
20 void tryToModifyArray( const int b[] )
21 {
22    b[ 0 ] /= 2; /* error */
23    b[ 1 ] /= 2; /* error */
24    b[ 2 ] /= 2; /* error */
25 } /* end function tryToModifyArray */
```

```
20 void tryToModifyArray( const int b[])
21 {
22    b[0] /= 2; /* error */
23    b[1] /= 2; /* error */
24    b[2] /= 2; /* error */
25 } /* end function tryToModifyArray */
```

Example: fig06_14.c

```
20 void tryToModifyArray( const int b[] )
21 {
22    b[0] /= 2; /* error */
23    b[1] /= 2; /* error */
24    b[2] /= 2; /* error */
25 } /* end function tryToModifyArray */
```

cause the compiler error:

I-value specifies a const object

Sorting Arrays

- Sorting data (i.e., placing the data into a particular order such as ascending or descending) is one of the most important computing applications.
- Here we discuss what is perhaps the simplest known sorting scheme.

Performance Tip 6.4

Often, the simplest algorithms perform poorly. Their virtue is that they are easy to write, test and debug. More complex algorithms are often needed to realize maximum performance.

```
int a[SIZE] = { 6, 2, 10, 4, 8, 89, 12, 68, 45, 37 };
int pass; /* passes counter */
int i; /* comparisons counter */
int hold; /* temporary location used to swap array elements */
```

```
/* bubble sort */
      /* loop to control number of passes */
23
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
          /* loop to control number of comparisons per pass */
26
27
          for ( i = 0; i < SIZE - 1; i++ ) { ......
28
              /* compare adjacent elements and swap them if first
29
30
                 element is greater than second element */
31
              if (a[i] > a[i+1]) \{\cdots
32
                  hold = a[i];
33
                  a[i] = a[i+1];
34
                  a[i+1] = hold;
35
              } /* end if */
          } /* end inner for */
36
37
       } /* end outer for */
```

```
int a[ SIZE ] = { 6, 2, 10, 4, 8, 89, 12, 68, 45, 37 };
int pass; /* passes counter */
int i; /* comparisons counter */
int hold; /* temporary location used to swap array elements */
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```
/* bubble sort */
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          /* loop to control number of comparisons per pass */
26
27
          for ( i = 0; i < SIZE - 1; i++ ) { ......
28
              /* compare adjacent elements and swap them if first
29
30
                 element is greater than second element */
31
              if (a[i] > a[i+1]) \{\cdots
32
                  hold = a[i];
33
                  a[i] = a[i+1];
34
                  a[i+1] = hold;
35
              } /* end if */
          } /* end inner for */
36
37
       } /* end outer for */
```

Example: fig06_15.c

```
int a[SIZE] = { 6, 2, 10, 4, 8, 89, 12, 68, 45, 37 };
int pass; /* passes counter */
int i; /* comparisons counter */
int hold; /* temporary location used to swap array elements */
```

declare an array with some integers

```
/* bubble sort */
      /* loop to control number of passes */
23
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
          /* loop to control number of comparisons per pass */
26
27
          for ( i = 0; i < SIZE - 1; i++ ) { ......
28
29
              /* compare adjacent elements and swap them if first
30
                 element is greater than second element */
31
              if (a[i] > a[i+1]) \{\cdots
32
                  hold = a[i];
33
                  a[i] = a[i+1];
34
                  a[i+1] = hold;
35
              } /* end if */
          } /* end inner for */
36
37
       } /* end outer for */
```

Example: fig06_15.c

```
int a[ SIZE ] = { 6, 2, 10, 4, 8, 89, 12, 68, 45, 37 };
int pass; /* passes counter */
int i; /* comparisons counter */
int hold; /* temporary location used to swap array elements */
```

declare an array with some integers

```
/* bubble sort */
23
      /* loop to control number of passes */
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
          /* loop to control number of comparisons per pass */
26
          for ( i = 0; i < SIZE - 1; i++ ) { ......
27
28
              /* compare adjacent elements and swap them if first
29
30
                 element is greater than second element */
              if (a[i] > a[i+1]) {··
31
                  hold = a[i];
33
                  a[i] = a[i+1];
34
                  a[i+1] = hold;
              } /* end if */
35
          } /* end inner for */
36
           end outer for */
```

Example: fig06_15.c

```
int a[ SIZE ] = { 6, 2, 10, 4, 8, 89, 12, 68, 45, 37 };
int pass; /* passes counter */
int i; /* comparisons counter */
int hold; /* temporary location used to swap array elements */
```

declare an array with some integers

```
/* bubble sort */
23
      /* loop to control number of passes */
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
          /* loop to control number of comparisons per pass */
26
          for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
27
28
              /* compare adjacent elements and swap them if first
29
                 element is greater than second element */
30
              if (a[i] > a[i+1]) {··
31
                  hold = a[i];
33
                  a[i] = a[i+1];
34
                  a[i+1] = hold;
              } /* end if */
35
          } /* end inner for */
36
           end outer for */
```

Bubble sort algorithm for sorting the integers

Example: fig06_15.c

```
22
      /* bubble sort */
23
      /* loop to control number of passes */
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
26
          /* loop to control number of comparisons per pass */
27
          for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
28
              /* compare adjacent elements and swap them if first.
29
                 element is greater than second element */
              if (a[i] > a[i+1]) {··
31
32
                  hold = a[i];
                  a[i] = a[i+1];
33
                  a[i+1] = hold;
34
              } /* end if */
35
          } /* end inner for */
36
      } /* end outer for */
```

```
pass = 1
```

hold = 0

Example: fig06_15.c

```
22
      /* bubble sort *
23
      /* loop to control number of passes */
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
26
          /* loop to control number of comparisons per pass */
          for (i = 0; i < SIZE - 1; i++) \{\cdots
28
              /* compare adjacent elements and swap them if first
29
                 element is greater than second element */
30
              if (a[i] > a[i+1]) {··
31
32
                  hold = a[i];
                  a[i] = a[i+1];
33
                  a[i+1] = hold;
34
              } /* end if */
35
          } /* end inner for */
36
      } /* end outer for */
```

```
pass = 1
```

hold = 0

Example: fig06_15.c

```
22
       /* bubble sort
       /* loop to control number of passes */
23
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) {-----
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {··
31
32
                  hold = a[ i ];
                  a[i] = a[i+1];
33
                   a[i+1] = hold;
34
35
               } /* end if */
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
```

hold = 0

Example: fig06_15.c

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       /* bubble sort
23
       /* loop to control number of passes */
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       for ( pass = 1; pass < SIZE; pass++ ) {
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           /* loop to control number of comparisons per pass */
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           for ( i = 0; i < SIZE - 1; i++ ) { ......
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {...
                   hold = a[i];
32
33
                   a[i] = a[i+1];
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
```

hold = 0

Example: fig06_15.c

```
22
       /* bubble sort
23
       /* loop to control number of passes */
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) { ......
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {...
                   hold = a[i];
32
33
                   a[i] = a[i+1];
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       ] /* end outer for */
```

```
pass = 1
```

hold = 6

Example: fig06_15.c

```
22
       /* bubble sort *
       /* loop to control number of passes */
23
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {··
31
                   hold = a\Gamma i 7:
                   a[i] = a[i+1];
33
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
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hold = 6

İ

Example: fig06_15.c

```
22
       /* bubble sort *
       /* loop to control number of passes */
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24
       for ( pass = 1; pass < SIZE; pass++ ) {
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           for ( i = 0; i < SIZE - 1; i++ ) { ......
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               if (a[i] > a[i+1]) {··
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                   hold = a\Gamma i 7:
                   a[i] = a[i+1];
33
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
```

hold = 6

Example: fig06_15.c

```
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       /* bubble sort *
23
       /* loop to control number of passes */
24
       for ( pass = 1; pass < SIZE; pass++ ) {
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26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) { ......
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {··
31
32
                   hold = a[i];
33
                   a\Gamma i = a\Gamma i + 1 = 1:
34
                   a[i+1] = hold;
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               } /* end if */
           } /* end inner for */
36
       } /* end outer for */
```

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pass = 1
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hold = 6

Example: fig06_15.c

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       /* bubble sort *
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       /* loop to control number of passes */
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pass = 1
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Example: fig06_15.c

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      /* bubble sort
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          /* loop to control number of comparisons per pass */
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pass = 1
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Example: fig06_15.c

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pass = 1
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Example: fig06_15.c

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       /* bubble sort
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       for ( pass = 1; pass < SIZE; pass++ ) {
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27
           for ( i = 0; i < SIZE - 1; i++ ) { ......
28
29
               /* compare adjacent elements and swap them if first.
                  element is greater than second element */
30
               if ( a[ i ] > a[ i + 1 ] ) {··
31
32
                   hold = a[ i ];
                   a[i] = a[i+1];
33
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
```

hold = 6

Example: fig06_15.c

```
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      /* bubble sort
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      /* loop to control number of passes */
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      for ( pass = 1; pass < SIZE; pass++ ) {
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          /* loop to control number of comparisons per pass */
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                  a[i+1] = hold;
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```
pass = 1
```

hold = 6

Example: fig06_15.c

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      /* bubble sort
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              if (a[i] > a[i+1]) {··
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                  hold = a[i];
                  a[i] = a[i+1];
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pass = 1
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hold = 6

Example: fig06_15.c

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       /* bubble sort
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                  element is greater than second element */
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               if (a [i] > a [i+1]) {
32
                   hold = a[i];
33
                  a[i] = a[i+1];
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
```

hold = 6

2 | 6 | 10 | 4 | 8 | 89 | 12 | 68 | 45 | 37

Example: fig06_15.c

```
22
       /* bubble sort
23
       /* loop to control number of passes */
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a [i] > a [i+1]) {
32
                   hold = a[i];
33
                  a[i] = a[i+1];
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
hold = 10
```

2 | 6 | 10 | 4 | 8 | 89 | 12 | 68 | 45 | 37

Example: fig06_15.c

```
22
       /* bubble sort
23
       /* loop to control number of passes */
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {··
31
                   hold = a[i]:
                   a[i] = a[i+1];
33
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
hold = 10
```

2 | 6 | 10 | 4 | 8 | 89 | 12 | 68 | 45 | 37

Example: fig06_15.c

```
22
       /* bubble sort
23
       /* loop to control number of passes */
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
           for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
28
               /* compare adjacent elements and swap them if first.
29
                  element is greater than second element */
30
               if (a[i] > a[i+1]) {··
31
                   hold = a[i]:
                   a[i] = a[i+1];
33
                   a[i+1] = hold;
34
               } /* end if */
35
           } /* end inner for */
36
       } /* end outer for */
```

```
pass = 1
hold = 10
```

2 | 6 | 4 | 4 | 8 | 89 | 12 | 68 | 45 | 37

Example: fig06_15.c

```
22
        /* bubble sort *
23
       /* loop to control number of passes */
24
       for ( pass = 1; pass < SIZE; pass++ ) {
25
26
           /* loop to control number of comparisons per pass */
27
            for ( i = 0; i < SIZE - 1; i++ ) { · · · · ·
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                /* compare adjacent elements and swap them if first.
29
                   element is greater than second element */
                if (a[i] > a[i+1]) {··
31
32
                    hold = a[i];
33
                    a\Gamma i \rceil = a\Gamma i + 1 \rceil:
34
                    a[i+1] = hold;
                } /* end if */
35
            } /* end inner for */
36
        } /* end outer for */
```

```
pass = 1
hold = 10
```

2 | 6 | 4 | 4 | 8 | 89 | 12 | 68 | 45 | 37

Example: fig06_15.c

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        /* bubble sort *
       /* loop to control number of passes */
23
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       for ( pass = 1; pass < SIZE; pass++ ) {
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           /* loop to control number of comparisons per pass */
27
            for ( i = 0; i < SIZE - 1; i++ ) { ......
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                   element is greater than second element */
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                if (a[i] > a[i+1]) {··
31
32
                    hold = a[i];
33
                    a\Gamma i \rceil = a\Gamma i + 1 \rceil:
34
                    a[i+1] = hold;
                } /* end if */
35
            } /* end inner for */
36
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```

```
pass = 1
hold = 10
```

2 | 6 | 4 | 10 | 8 | 89 | 12 | 68 | 45 | 37

Example: fig06_15.c

```
22
      /* bubble sort *
23
      /* loop to control number of passes */
24
      for ( pass = 1; pass < SIZE; pass++ ) {
25
26
          /* loop to control number of comparisons per pass */
          for (i = 0; i < SIZE - 1; i++) \{\cdots
28
              /* compare adjacent elements and swap them if first
29
                 element is greater than second element */
30
              if (a[i] > a[i+1]) {··
31
32
                  hold = a[i];
                  a[i] = a[i+1];
33
                  a[i+1] = hold;
34
              } /* end if */
35
          } /* end inner for */
36
      } /* end outer for */
```

```
pass = 1
hold = 10
```

i 2 | 6 | 4 | 10 | 8 | 89 | 12 | 68 | 45 | 37

$$pass = 1$$





 For each pass, the largest value is guaranteed to sink to the bottom element of the array.



• • •

 For each pass, the largest value is guaranteed to sink to the bottom element of the array.

• • •

 Computers are commonly used for survey data analysis to compile and analyze the results of surveys and opinion polls.

```
7 /* function prototypes */
 8 void mean( const int answer[] );
9 void median( int answer□ );
10 void mode( int freq□, const int answer□ );
11 void bubbleSort( int a□ );
12 void printArray( const int a );
13
   /* function main begins program execution */
15 int main( void )
16
17
      int frequency[ 10 ] = { 0 }; /* initialize array frequency */
18
19
      /* initialize array response */
      int response[ SIZE ] = .....
20
      { 6, 7, 8, 9, 8, 7, 8, 9, 8, 9,
21
22
           7, 8, 9, 5, 9, 8, 7, 8, 7, 8,
          6, 7, 8, 9, 3, 9, 8, 7, 8, 7,
23
          7, 8, 9, 8, 9, 8, 9, 7, 8, 9,
24
          6, 7, 8, 7, 8, 7, 9, 8, 9, 2,
25
          7, 8, 9, 8, 9, 8, 9, 7, 5, 3,
26
          5, 6, 7, 2, 5, 3, 9, 4, 6, 4,
27
          7, 8, 9, 6, 8, 7, 8, 9, 7, 8,
28
29
          7, 4, 4, 2, 5, 3, 8, 7, 5, 6,
30
          4, 5, 6, 1, 6, 5, 7, 8, 7 };
```

```
/* function prototypes */
8 void mean( const int answer[] );
9 void median( int answer□ );
10 void mode( int freq□, const int answer□ );
11 void bubbleSort( int a□ );
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   /* function main begins program execution */
  int main( void )
16
17
      int frequency[ 10 ] = { 0 }; /* initialize array frequency */
18
19
      /* initialize array response */
      int response[ SIZE ] =------
20
      { 6, 7, 8, 9, 8, 7, 8, 9, 8, 9,
          7, 8, 9, 5, 9, 8, 7, 8, 7, 8,
          6, 7, 8, 9, 3, 9, 8, 7, 8, 7,
          7, 8, 9, 8, 9, 8, 9, 7, 8, 9,
24
          6, 7, 8, 7, 8, 7, 9, 8, 9, 2,
          7, 8, 9, 8, 9, 8, 9, 7, 5, 3,
26
          5, 6, 7, 2, 5, 3, 9, 4, 6, 4,
          7, 8, 9, 6, 8, 7, 8, 9, 7, 8,
          7, 4, 4, 2, 5, 3, 8, 7, 5, 6,
          4, 5, 6, 1, 6, 5, 7, 8, 7 };
```

Example: fig06_16.c

```
/* function prototypes */
8 void mean( const int answer[] );
9 void median( int answer□ );
10 void mode( int freq□, const int answer□ );
11 void bubbleSort( int a□ );
12 void printArray( const int a );
13
   /* function main begins program execution */
  int main( void )
16
17
      int frequency[ 10 ] = { 0 }; /* initialize array frequency */
18
19
      /* initialize array response */
      int response[ SIZE ] =------
20
      { 6, 7, 8, 9, 8, 7, 8, 9, 8, 9,
21
22
           7, 8, 9, 5, 9, 8, 7, 8, 7, 8,
          6, 7, 8, 9, 3, 9, 8, 7, 8, 7,
          7, 8, 9, 8, 9, 8, 9, 7, 8, 9,
24
          6, 7, 8, 7, 8, 7, 9, 8, 9, 2,
          7, 8, 9, 8, 9, 8, 9, 7, 5, 3,
26
27
          5, 6, 7, 2, 5, 3, 9, 4, 6, 4,
          7, 8, 9, 6, 8, 7, 8, 9, 7, 8,
          7, 4, 4, 2, 5, 3, 8, 7, 5, 6,
           4, 5, 6, 1, 6, 5, 7, 8, 7 };
```

declare an array with 99 responses of data

```
40 void mean( const int answer[])
41 {
       int j; /* counter for totaling array elements */
42
       int total = 0; /* variable to hold sum of array elements */
43
44
       printf( "%s\n%s\n", "******", " Mean", "******" );
45
46
       /* total response values */
47
       for (j = 0; j < SIZE; j++) {
48
          total += answer[ j ];
49
       } /* end for */
50
51
52
       printf( "The mean is the average value of the data\n"
53
               "items. The mean is equal to the total of\n"
               "all the data items divided by the number\n"
54
               "of data items ( %d ). The mean value for\n"
55
               "this run is: %d / %d = %.4f n\n",
56
               SIZE, total, SIZE, ( double ) total / SIZE );
       end function mean */
```

```
40 void mean( const int answer[])
41
       int j; /* counter for totaling array elements */
42
       int total = 0; /* variable to hold sum of array elements */
43
44
       printf( "%s\n%s\n", "******", " Mean", "******" );
45
46
       /* total response values */
48
       for (j = 0; j < SIZE; j++) {
           total += answer[ j ];
50
       } /* end for */
51
52
       printf( "The mean is the average value of the data\n"
53
               "items. The mean is equal to the total of\n"
               "all the data items divided by the number\n"
54
               "of data items ( %d ). The mean value for\n"
55
               "this run is: %d / %d = %.4f n\n",
56
               SIZE, total, SIZE, ( double ) total / SIZE );
       end function mean */
```

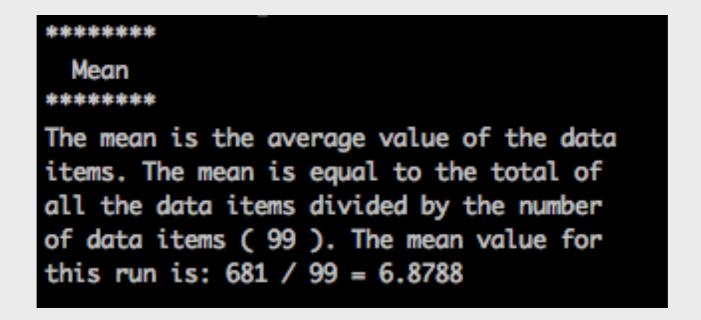
```
40 void mean( const int answer[])
41
       int j; /* counter for totaling array elements */
42
       int total = 0; /* variable to hold sum of array elements */
43
44
       printf( "%s\n%s\n", "******", " Mean", "******" );
45
46
       /* total response values */
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       for (j = 0; j < SIZE; j++) {
           total += answer[ j ];
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       } /* end for */
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       printf( "The mean is the average value of the data\n"
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               "items. The mean is equal to the total of\n"
               "all the data items divided by the number\n"
54
               "of data items ( %d ). The mean value for\n"
55
               "this run is: %d / %d = %.4f \n\n".
56
               SIZE, total, SIZE, ( double ) total / SIZE );
     /* end function mean */
```

Example: fig06_16.c

```
40 void mean( const int answer[])
41
       int j; /* counter for totaling array elements */
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       int total = 0; /* variable to hold sum of array elements */
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       printf( "%s\n%s\n", "******", " Mean", "******" );
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       /* total response values */
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       for (j = 0; j < SIZE; j++) {
           total += answer[ j ];
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       } /* end for */
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       printf( "The mean is the average value of the data\n"
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               "items. The mean is equal to the total of\n"
               "all the data items divided by the number\n"
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               "of data items ( %d ). The mean value for\n"
55
               "this run is: %d / %d = %.4f \n\n".
56
               SIZE, total, SIZE, ( double ) total / SIZE );
     /* end function mean */
```

use a for loop to sum up all responses

```
40 void mean( const int answer[])
41
       int j; /* counter for totaling array elements */
42
       int total = 0; /* variable to hold sum of array elements */
43
44
       printf( "%s\n%s\n%s\n", "******", " Mean", "*******");
45
46
       /* total response values */
                                                                       use a for loop to sum
48
       for (j = 0; j < SIZE; j++) {
          total += answer[ j ];
                                                                           up all responses
       } /* end for */
50
51
       printf( "The mean is the average value of the data\n"
52
53
              "items. The mean is equal to the total of\n"
              "all the data items divided by the number\n"
54
              "of data items ( %d ). The mean value for\n"
55
              "this run is: %d / %d = %.4f\n\n".
56
                                                                       total / SIZE to calculate
              SIZE, total, SIZE, ( double ) total / SIZE );
                                                                                   mean
     /* end function mean */
```



```
void median( int answer□ )
62 {
63
      printf( "\n%s\n%s\n%s\n%s",
               "******", " Median", "******",
64
               "The unsorted array of responses is" );
65
66
67
       printArray( answer ); /* output unsorted array */
68
69
       bubbleSort( answer ); /* sort array */
70
71
      printf( "\n\nThe sorted array is" );
      printArray( answer ); /* output sorted array */
72
73
74
      /* display median element */
      printf( "\n\nThe median is element %d of\n"
75
               "the sorted %d element array.\n"
76
               "For this run the median is %d\n\n",
77
               SIZE / 2, SIZE, answer[ SIZE / 2 ] );
78
     /* end function median */
```

```
void median( int answer□ )
62 {
63
      printf( "\n%s\n%s\n%s\n%s",
               "******, " Median", "******,
64
               "The unsorted array of responses is" );
65
66
67
       printArray( answer ); /* output unsorted array */
68
69
       bubbleSort( answer ); /* sort array */
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71
      printf( "\n\nThe sorted array is" );
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      /* display median element */
      printf( "\n\nThe median is element %d of\n"
75
               "the sorted %d element array.\n"
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               "For this run the median is %d\n\n",
77
               SIZE / 2, SIZE, answer[ SIZE / 2 ] );
78
     /* end function median */
```

Example: fig06_16.c

```
void median( int answer□ )
62 {
63
      printf( "\n%s\n%s\n%s\n%s",
               "******, " Median", "******,
64
               "The unsorted array of responses is" );
65
66
67
       printArray( answer ); /* output unsorted array */
68
69
       bubbleSort( answer ); /* sort array */
70
71
      printf( "\n\nThe sorted array is" );
      printArray( answer ); /* output sorted array */
72
73
74
      /* display median element */
      printf( "\n\nThe median is element %d of\n"
75
               "the sorted %d element array.\n"
76
               "For this run the median is %d\n\n",
77
               SIZE / 2, SIZE, answer[ SIZE / 2 ] );
78
     /* end function median */
```

sort the array first

Example: fig06_16.c

```
void median( int answer□ )
62
63
      printf( "\n%s\n%s\n%s\n%s",
               "******, " Median", "******,
64
               "The unsorted array of responses is" );
65
66
67
      printArray( answer ); /* output unsorted array */
68
69
      bubbleSort( answer ); /* sort array */
70
71
      printf( "\n\nThe sorted array is" );
      printArray( answer ); /* output sorted array */
72
73
74
      /* display median element */
      printf( "\n\nThe median is element %d of\n"
75
               "the sorted %d element array.\n"
76
               "For this run the median is %d\n\n",
77
78
               SIZE / 2, SIZE, answer[ SIZE / 2 ] );
    /* end function median */
```

sort the array first

Example: fig06_16.c

```
void median( int answer□ )
62
      printf( "\n%s\n%s\n%s\n%s",
63
               "******", " Median", "******",
64
               "The unsorted array of responses is" );
65
66
67
      printArray( answer ); /* output unsorted array */
68
69
      bubbleSort( answer ); /* sort array */
70
71
      printf( "\n\nThe sorted array is" );
      printArray( answer ); /* output sorted array */
72
73
74
      /* display median element */
      printf( "\n\nThe median is element %d of\n"
75
               "the sorted %d element array.\n"
76
77
               "For this run the median is %d\n\n",
               SIZE / 2, SIZE, answer[ SIZE / 2 ] );
78
    /* end function median */
```

sort the array first

the median is located at the position of (SIZE/2)

```
*****
The unsorted array of responses is
67898789897895987878
67893987877898989789
67878798927898989753
56725394647896878978
7442538756456165787
The sorted array is
1 2 2 2 3 3 3 3 4 4 4 4 4 5 5 5 5 5 5 5 5
56666666667777777
99999999999999999
The median is element 49 of
the sorted 99 element array.
For this run the median is 7
```

```
82 void mode( int freq□, const int answer□ )
83
        int rating; /* counter for accessing elements 1-9 of array freq */
84
        int j; /* counter for summarizing elements 0-98 of array answer */
85
        int h; /* counter for diplaying histograms of elements in array freq */
 86
        int largest = 0; /* represents largest frequency */
87
        int modeValue = 0; /* represents most frequent response */
 88
89
90
        printf( "\n%s\n%s\n%s\n",
                "******", " Mode", "******");
91
92
       /* initialize frequencies to 0 */
 93
        for ( rating = 1; rating <= 9; rating++ ) {</pre>
 94
           frea[ rating ] = 0;
95
        } /* end for */
 96
97
98
        /* summarize frequencies */
        for (j = 0; j < SIZE; j++) {
 99
           ++freq[ answer[ j ] ];
100
        } /* end for */
101
```

```
82 void mode( int freq□, const int answer□ )
83
        int rating; /* counter for accessing elements 1-9 of array freq */
84
        int j; /* counter for summarizing elements 0-98 of array answer */
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        int largest = 0; /* represents largest frequency */
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        printf( "\n%s\n%s\n%s\n",
                "*******", " Mode", "*******");
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93
        for ( rating = 1; rating <= 9; rating++ ) {</pre>
94
           frea[ rating ] = 0;
 95
        } /* end for */
 96
97
98
        /* summarize frequencies */
        for (j = 0; j < SIZE; j++) {
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           ++freq[ answer[ j ] ];
100
        } /* end for */
101
```

Example: fig06_16.c

```
82 void mode( int freq□, const int answer□ )
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        int rating; /* counter for accessing elements 1-9 of array freq */
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        int j; /* counter for summarizing elements 0-98 of array answer */
85
        int h; /* counter for diplaying histograms of elements in array freq */
 86
        int largest = 0; /* represents largest frequency */
87
        int modeValue = 0; /* represents most frequent response */
 88
89
90
        printf( "\n%s\n%s\n%s\n",
                "*******", " Mode", "*******");
91
92
       /* initialize frequencies to 0 */
93
94
        for ( rating = 1; rating <= 9; rating++ ) {</pre>
            frea[ rating ] = 0;
 95
        } /* end for */
 96
97
        /* summarize frequencies */
 98
        for (j = 0; j < SIZE; j++) {
99
            ++freq[ answer[ j ] ];
100
        } /* end for */
101
```

initialize an array named freq to record the frequency

Example: fig06_16.c

```
void mode( int freq□, const int answer□ )
 83
        int rating; /* counter for accessing elements 1-9 of array freq */
 84
        int j; /* counter for summarizing elements 0-98 of array answer */
 85
        int h; /* counter for diplaying histograms of elements in array freq */
 86
        int largest = 0; /* represents largest frequency */
 87
        int modeValue = 0; /* represents most frequent response */
 88
 89
 90
        printf( "\n%s\n%s\n%s\n",
                "*******", " Mode", "*******");
 91
 92
        /* initialize frequencies to 0 */
 93
 94
        for ( rating = 1; rating <= 9; rating++ ) {</pre>
            frea[ rating ] = 0;
 95
        } /* end for */
 96
 97
        /* summarize frequencies */
 98
 99
        for (j = 0; j < SIZE; j++) {
            ++freq[ answer[ j ] ];
100
        } /* end for */
```

initialize an array named freq to record the frequency

```
void mode( int freq□, const int answer□ )
 83
        int rating; /* counter for accessing elements 1-9 of array freq */
 84
        int j; /* counter for summarizing elements 0-98 of array answer */
 85
        int h; /* counter for diplaying histograms of elements in array freq */
 86
        int largest = 0; /* represents largest frequency */
 87
        int modeValue = 0; /* represents most frequent response */
 88
 89
 90
        printf( "\n%s\n%s\n%s\n",
                "*******", " Mode", "*******");
 91
 92
       /* initialize frequencies to 0 */
 93
                                                                                   initialize an array named
 94
        for ( rating = 1; rating <= 9; rating++ ) {</pre>
            freq[ rating ] = 0;
                                                                                       freq to record the
 95
        } /* end for */
 96
                                                                                            frequency
 97
        /* summarize frequencies */
 98
 99
        for (j = 0; j < SIZE; j++) {
                                                                                     record the frequency
           ++freq[ answer[ j ] ];
100
        } /* end for */
```

```
for ( rating = 1; rating <= 9; rating++ ) {</pre>
109
110
            printf( "%8d%11d
                                      ", rating, freq[ rating ] );
111
            /* keep track of mode value and largest frequency value */
112
            if ( freq[ rating ] > largest ) {
113
                largest = freq[ rating ];
114
                modeValue = rating;
115
            } /* end if */
116
117
            /* output histogram bar representing frequency value */
118
            for ( h = 1; h <= freq[ rating ]; h++ ) {
119
                printf( "*" );
120
121
            } /* end inner for */
122
123
            printf( "\n" ); /* being new line of output */
124
        } /* end outer for */
125
126
        /* display the mode value */
        printf( "The mode is the most frequent value.\n"
127
                "For this run the mode is %d which occurred"
128
129
                " %d times.\n", modeValue, largest );
```

```
for ( rating = 1; rating <= 9; rating++ ) {</pre>
109
110
            printf( "%8d%11d
                                       ", rating, freq[ rating ] );
111
112
            /* keep track of mode value and largest frequency value */
113
            if ( freq[ rating ] > largest ) {
                largest = freq[ rating ];
114
                modeValue = rating;
115
116
            } /* end if */
117
            /* output histogram bar representing frequency value */
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            for ( h = 1; h <= freq[ rating ]; h++ ) {
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121
            } /* end inner for */
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123
            printf( "\n" ); /* being new line of output */
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        } /* end outer for */
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126
        /* display the mode value */
        printf( "The mode is the most frequent value.\n"
127
                 "For this run the mode is %d which occurred"
128
                 " %d times.\n", modeValue, largest );
129
```

Case Study: Computing Mean, Median and Mode Using Arrays (Cont.)

Example: fig06_16.c

```
for ( rating = 1; rating <= 9; rating++ ) {</pre>
109
            printf( "%8d%11d
                                       ", rating, freq[ rating ] );
110
111
112
            /* keep track of mode value and largest frequency value */
113
            if ( freq[ rating ] > largest ) {
                 largest = freq[ rating ];
114
                modeValue = rating;
115
116
            } /* end if */
117
            /* output histogram bar representing frequency value */
118
            for ( h = 1; h <= freq[ rating ]; h++ ) {
119
                printf( "*" );
120
121
            } /* end inner for */
122
123
            printf( "\n" ); /* being new line of output */
124
        } /* end outer for */
125
126
        /* display the mode value */
        printf( "The mode is the most frequent value.\n"
127
                 "For this run the mode is %d which occurred"
128
129
                 " %d times.\n", modeValue, largest );
```

choose the value with the largest frequency as the mode

Case Study: Computing Mean, Median and Mode Using Arrays (Cont.)

```
Histogram
Response Frequency
       2
3
4
5
6
                  23
       8
                  19
The mode is the most frequent value.
For this run the mode is 8 which occurred 27 times.
```

Searching Array

- It may be necessary to determine whether an array contains a value that matches a certain key value.
- The process of finding a particular element of an array is called searching.
- In this section we discuss two searching techniques—the simple linear search technique and the more efficient (but more complex) binary search technique.

```
7 int linearSearch( const int array[], int key, int size );
   /* function main begins program execution */
10 int main( void )
11
      int a[ SIZE ]; /* create array a */
12
      int x; /* counter for initializing elements 0-99 of array a */
13
      int searchKey; /* value to locate in array a */
14
      int element; /* variable to hold location of searchKey or -1 */
15
16
17
      /* create data */
      for (x = 0; x < SIZE; x++) {
18
          a[x] = 2 * x;
19
       } /* end for */
```

```
7 int linearSearch( const int array[], int key, int size );
    /* function main begins program execution */
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17
       /* create data */
       for ( x = 0; x < SIZE; x++ ) {
18
           a[x] = 2 * x;
19
       } /* end for */
```

Example: fig06_18.c

```
7 int linearSearch( const int array[], int key, int size );
    /* function main begins program execution */
10 int main( void )
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14
       int element; /* variable to hold location of searchKey or -1 */
15
16
17
       /* create data */
18
       for (x = 0; x < SIZE; x++) {
           a[x] = 2 * x;
19
       } /* end for */
```

initialize an array

```
printf( "Enter integer search key:\n" );
22
23
       scanf( "%d", &searchKey );
24
      /* attempt to locate searchKey in array a */
25
       element = linearSearch( a, searchKey, SIZE );
26
27
      /* display results */
28
       if ( element != -1 ) {
29
           printf( "Found value in element %d\n", element );
30
       } /* end if */
31
      else {
32
33
           printf( "Value not found\n" );
       } /* end else */
34
```

```
printf( "Enter integer search key:\n" );
23
       scanf( "%d", &searchKey );
24
      /* attempt to locate searchKey in array a */
25
      element = linearSearch( a, searchKey, SIZE );
26
27
      /* display results */
28
      if ( element != -1 ) {
29
           printf( "Found value in element %d\n", element );
30
      } /* end if */
31
      else {
32
           printf( "Value not found\n" );
33
       } /* end else */
34
```

Example: fig06_18.c

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printf( "Enter integer search key:\n" );
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       scanf( "%d", &searchKey );
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      /* display results */
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      if ( element != -1 ) {
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      } /* end if */
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enter a key to search

Example: fig06_18.c

```
printf( "Enter integer search key:\n" );
23
       scanf( "%d", &searchKey );
24
       /* attempt to locate searchKey in array a */
25
26
       element = linearSearch( a, searchKey, SIZE );
27
      /* display results */
28
       if ( element != -1 ) {
           printf( "Found value in element %d\n", element );
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       } /* end if */
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      else {
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enter a key to search

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      else {
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33
       } /* end else */
34
```

enter a key to search

invoke linearSearch()

```
int linearSearch( const int array□, int key, int size )
43
44
       int n; /* counter */
45
      /* loop through array */
46
       for (n = 0; n < size; ++n) {
47
48
           if ( array[ n ] == key ) {
49
               return n; /* return location of key */
50
           } /* end if */
51
       } /* end for */
52
53
54
       return -1; /* key not found */
     /* end function linearSearch */
```

```
int linearSearch( const int array□, int key, int size )
43
44
       int n; /* counter */
45
46
       /* loop through array */
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       for (n = 0; n < size; ++n) {
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     /* end function linearSearch */
```

Example: fig06_18.c

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int linearSearch( const int array□, int key, int size )
43
       int n; /* counter */
44
45
46
       /* loop through array */
47
       for (n = 0; n < size; ++n) {
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           if ( array[ n ] == key ) {
49
               return n; /* return location of key */
50
51
           } /* end if */
52
       } /* end for */
53
54
       return -1; /* key not found */
     /* end function linearSearch */
```

the key part of linear search

- The linear searching method works well for small or unsorted arrays.
- However, for large arrays linear searching is inefficient.
- If the array is sorted, the high-speed binary search technique can be used.

```
7 int binarySearch( const int b□, int searchKey, int low, int high );
 8 void printHeader( void );
 9 void printRow( const int b[], int low, int mid, int high );
10
   /* function main begins program execution */
   int main( void )
13
       int a[ SIZE ]; /* create array a */
14
       int i; /* counter for initializing elements 0-14 of array a */
15
       int key; /* value to locate in array a */
16
       int result; /* variable to hold location of key or -1 */
17
18
      /* create data */
19
20
      for ( i = 0; i < SIZE; i++ ) {
21
           a[i] = 2 * i;
       } /* end for */
22
```

```
int binarySearch( const int b□, int searchKey, int low, int high );
 8 void printHeader( void );
 9 void printRow( const int b[], int low, int mid, int high );
10
     function main begins program execution */
   int main( void )
13
       int a[ SIZE ]; /* create array a */
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      int i; /* counter for initializing elements 0-14 of array a */
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      /* create data */
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     for ( i = 0; i < SIZE; i++ ) {
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           a[i] = 2 * i;
       } /* end for */
```

Example: fig06_19.c

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int binarySearch( const int b□, int searchKey, int low, int high );
8 void printHeader( void );
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      for (i = 0; i < SIZE; i++) {
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          a[i] = 2 * i;
       } /* end for */
```

declare three functions

Example: fig06_19.c

```
int binarySearch( const int b□, int searchKey, int low, int high );
8 void printHeader( void );
9 void printRow( const int b□, int low, int mid, int high );
10
     function main begins program execution */
   int main( void )
13
      int a[ SIZE ]; /* create array a */
14
      int i; /* counter for initializing elements 0-14 of array a */
      int key; /* value to locate in array a */
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          a[i] = 2 * i;
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declare three functions

Example: fig06_19.c

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13
      int a[ SIZE ]; /* create array a */
14
      int i; /* counter for initializing elements 0-14 of array a */
      int key; /* value to locate in array a */
16
      int result; /* variable to hold location of key or -1 */
17
18
19
      /* create data */
      for ( i = 0; i < SIZE; i++ ) {
20
          a[i] = 2 * i;
```

declare three functions

initialize an array

```
27
       printHeader();
28
      /* search for key in array a */
29
      result = binarySearch( a, key, 0, SIZE - 1 );
30
31
      /* display results */
32
      if ( result != -1 ) {
33
           printf( "\n%d found in array element %d\n", key, result );
34
      } /* end if */
35
36
      else {
           printf( "\n%d not found\n", key );
37
       } /* end else */
38
```

```
printHeader();
28
      /* search for key in array a */
29
      result = binarySearch( a, key, 0, SIZE - 1 );
30
31
      /* display results */
32
      if ( result != -1 ) {
33
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34
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37
       } /* end else */
38
```

Example: fig06_19.c

```
27
       printHeader();
28
       /* search for key in array a */
29
       result = binarySearch( a, key, 0, SIZE - 1 );
30
31
       /* display results */
32
       if ( result != -1 ) {
33
           printf( "\n%d found in array element %d\n", key, result );
34
       } /* end if */
35
       else {
36
           printf( "\n%d not found\n", key );
37
       } /* end else */
38
```

print the indexes

Example: fig06_19.c

```
printHeader();
28
      /* search for key in array a */
      result = binarySearch( a, key, 0, SIZE - 1 );
30
31
      /* display results */
32
      if ( result != -1 ) {
33
           printf( "\n%d found in array element %d\n", key, result );
34
      } /* end if */
35
36
      else {
           printf( "\n%d not found\n", key );
37
       } /* end else */
38
```

print the indexes

```
print the indexes
       printHeader();
28
      /* search for key in array a */
                                                                              invoke binarySearch()
      result = binarySearch( a, key, 0, SIZE - 1 );
30
31
      /* display results */
32
      if ( result != -1 ) {
33
          printf( "\n%d found in array element %d\n", key, result );
34
      } /* end if */
35
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36
          printf( "\n%d not found\n", key );
37
       } /* end else */
38
```

Example: fig06_19.c

```
44 int binarySearch( const int b[], int searchKey, int low, int high )
45
       int middle; /* variable to hold middle element of array */
46
47
       /* loop until low subscript is greater than high subscript */
48
49
       while ( low <= high ) {
50
           /* determine middle element of subarray being searched */
51
           middle = (low + high) / 2;
52
53
           /* display subarray used in this loop iteration */
54
           printRow( b, low, middle, high );
55
56
57
           /* if searchKey matched middle element, return middle */
           if ( searchKey == b[ middle ] ) {
58
59
               return middle;
           } /* end if */
60
61
62
           /* if searchKey less than middle element, set new high */
           else if ( searchKey < b[ middle ] ) {</pre>
63
               high = middle - 1; /* search low end of array */
64
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           } /* end else if */
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           /* if searchKey greater than middle element, set new low */
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           else {
               low = middle + 1; /* search high end of array */
69
           } /* end else */
70
71
72
       } /* end while */
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74
       return -1; /* searchKey not found */
     /* end function binarySearch */
```

searchKey = 4

0 | 2 | 4 | 6 | 8 | 10 | 12 | 14 | 16

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44 int binarySearch( const int b[], int searchKey, int low, int high )
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l m h
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searchKey = 4

l hm
0 | 2 | 4 | 6 | 8 | 10 | 12 | 14 | 16

Example: fig06_19.c

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```
searchKey = 4

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```
Enter a number between 0 and 28: 4

Subscripts:

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14

0 2 4 6 8 10 12 14* 16 18 20 22 24 26 28

0 2 4 6* 8 10 12

0 2* 4

4*
```

```
Enter a number between 0 and 28: 4

Subscripts:

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14

0 2 4 6 8 10 12 14* 16 18 20 22 24 26 28

0 2 4 6* 8 10 12

0 2* 4

4*
```

```
Enter a number between 0 and 28: 25

Subscripts:

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14

0 2 4 6 8 10 12 14* 16 18 20 22 24 26 28

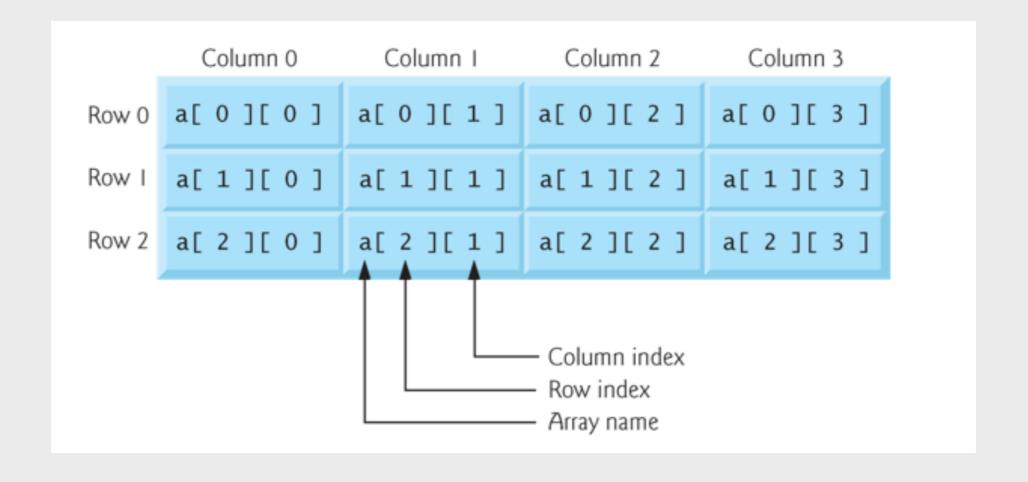
16 18 20 22* 24 26 28

24 26* 28

24*
```

Multiple-Subscripted Arrays

- Arrays in C can have multiple subscripts.
- A common use of multiple-subscripted arrays (also called multidimensional arrays) is to represent tables of values consisting of information arranged in rows and columns.





Common Programming Error 6.9

Referencing a double-subscripted array element as a[x, y] instead of a[x][y]. C interprets a[x, y] as a[y], and as such it does not cause a compilation error.

- A multiple-subscripted array can be initialized when it's defined, much like a singlesubscripted array.
- For example, a double-subscripted array int
 b[2][2] could be defined and initialized with

```
int b[2][2] = \{\{1, 2\}, \{3, 4\}\};
```

 If there are not enough initializers for a given row, the remaining elements of that row are initialized to 0. Thus,

int
$$b[2][2] = \{\{1\}, \{3, 4\}\};$$

b[0][0] to 1, b[0][1] to 0, b[1][0] to 3 and b[1][1] to 4.

```
5 void printArray( const int a[[ 3 ] ); /* function prototype */
   /* function main begins program execution */
  int main( void )
9
       /* initialize array1, array2, array3 */
10
       int array1[ 2 ][ 3 ] = \{ \{ 1, 2, 3 \}, \{ 4, 5, 6 \} \};
11
       int array2[ 2 ][ 3 ] = \{1, 2, 3, 4, 5\};
12
       int array3[ 2 ][ 3 ] = \{ \{ 1, 2 \}, \{ 4 \} \};
13
14
       printf( "Values in array1 by row are:\n" );
15
       printArray( array1 );
16
17
18
       printf( "Values in array2 by row are:\n" );
       printArray( array2 );
19
20
       printf( "Values in array3 by row are:\n" );
21
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       printArray( array3 );
       return 0; /* indicates successful termination */
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The first subscript is not required, but all subsequent subscripts are required.

declare three 2-dim arrays

```
void printArray( const int a□[3])
28
       int i; /* row counter */
29
       int j; /* column counter */
30
31
32
       /* loop through rows */
       for (i = 0; i \leftarrow 1; i++) {
33
34
35
           /* output column values */
           for (j = 0; j \le 2; j++) {
36
               printf( "%d ", a[ i ][ j ] );
37
           } /* end inner for */
38
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           printf( "\n" ); /* start new line of output */
40
       } /* end outer for */
41
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```

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```

use 2-level for loop to visit a 2-dim array

```
Values in array1 by row are:
1 2 3
4 5 6
Values in array2 by row are:
1 2 3
4 5 0
Values in array3 by row are:
1 2 0
4 0 0
```

```
16
       int student; /* student counter */
17
      /* initialize student grades for three students (rows) */
18
       const int studentGrades[ STUDENTS ][ EXAMS ] = ...
19
20
       { { 77, 68, 86, 73 },
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           { 96, 87, 89, 78 },
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     /* output array studentGrades */
24
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      printArray( studentGrades, STUDENTS, EXAMS );
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28
      printf( "\n\nLowest grade: %d\nHighest grade: %d\n",
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     /* calculate average grade for each student */
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         printf( "The average grade for student %d is %.2f\n",
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            student, average( studentGrades[ student ], EXAMS ) );
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      } /* end for */
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int student; /* student counter */
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each row represents a student and each column represents a grade on one of the four exams

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print the minimum and maximum grades

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      } /* end for */
```

each row represents a student and each column represents a grade on one of the four exams

print the minimum and maximum grades

calculate the average scores of each student

```
43 int minimum( const int grades[[ EXAMS ], int pupils, int tests )
44 {
      int i; /* student counter */
45
      int j; /* exam counter */
46
      int lowGrade = 100; /* initialize to highest possible grade */
47
48
      /* loop through rows of grades */
49
      for ( i = 0; i < pupils; i++ ) {
50
51
52
        /* loop through columns of grades */
         for (j = 0; j < tests; j++) {
53
54
           if ( grades[ i ][ j ] < lowGrade ) {</pre>
55
               lowGrade = grades[ i ][ j ];
56
57
           } /* end if */
        } /* end inner for */
      } /* end outer for */
59
60
      return lowGrade; /* return minimum grade */.
61
     /* end function minimum */
```

```
int minimum( const int grades[[ EXAMS ], int pupils, int tests )
44
      int i; /* student counter */
45
      int j; /* exam counter */
46
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      int lowGrade = 100; /* initialize to highest possible grade */
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            if ( grades[ i ][ j ] < lowGrade ) {</pre>
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               lowGrade = grades[ i ][ j ];
56
57
            } /* end if */
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```

Example: fig06_22.c

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            if ( grades[ i ][ j ] < lowGrade ) {</pre>
55
               lowGrade = grades[ i ][ j ];
56
57
            } /* end if */
         } /* end inner for */
      } /* end outer for */
60
      return lowGrade; /* return minimum grade */.
    /* end function minimum */
```

find out the lowest grade

```
65 int maximum( const int grades [ EXAMS ], int pupils, int tests )
66
     int i; /* student counter */
67
     int j; /* exam counter */
68
     int highGrade = 0; /* initialize to lowest possible grade */
69
70
     /* loop through rows of grades */
71
     for ( i = 0; i < pupils; i++ ) {
72
73
74
        /* loop through columns of grades */
75
        for (j = 0; j < tests; j++) {
76
           if ( grades[ i ][ j ] > highGrade ) {
77
               highGrade = grades[ i ][ j ];
78
            } /* end if */
79
        } /* end inner for */
80
     } /* end outer for */
81
82
      return highGrade; /* return maximum grade */
83
    /* end function maximum */
```

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      /* loop through rows of grades */
      for ( i = 0; i < pupils; i++ ) {
73
74
        /* loop through columns of grades */
         for (j = 0; j < tests; j++) {
                                                                          find out the highest
76
            if ( grades[ i ][ j ] > highGrade ) {
77
                                                                                 grade
               highGrade = grades[ i ][ j ];
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            } /* end if */
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      return highGrade; /* return maximum grade */
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```

```
double average( const int setOfGrades□, int tests )
88
     int i; /* exam counter */
89
     int total = 0; /* sum of test grades */
90
91
     /* total all grades for one student */
92
93
     for ( i = 0; i < tests; i++ ) {
        total += setOfGrades[ i ];
94
     } /* end for */
95
96
97
      return ( double ) total / tests; /* average */
    /* end function average */
```

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double average( const int setOfGrades□, int tests )
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      int i; /* exam counter */
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     /* total all grades for one student */
93
      for ( i = 0; i < tests; i++ ) {
         total += setOfGrades[ i ];
94
                                                                  sum up all grades
      } /* end for */
95
96
97
      return ( double ) total / tests; /* average */
     /* end function average */
```

```
The array is:
                [0] [1] [2]
                              [3]
studentGrades[0] 77 68
                         86
                              73
studentGrades[1] 96 87
                         89
                              78
studentGrades[2] 70 90
                         86
                              81
Lowest grade: 68
Highest grade: 96
The average grade for student 0 is 76.00
The average grade for student 1 is 87.50
The average grade for student 2 is 81.75
```

Vim Tips

- A minimalist Vim plugin manager
 - vim-plug
 - Useful links
 - Vim Awesome
 - 優秀 Vim 外掛幫你打造完美 IDE