HOW TO
- Navigate by using the Arrow or WASD Keys
- Approaching the chest opens the SHOP interface and walking away closes it
- BUY/SELL items by using the appropriate buttons on the shop interface
- Available CREDITS are displayed at the top left corner
- Your INVENTORY is visible on the bottom left corner
- EQUIP items by left clicking them in the inventory
- UNEQUIP items by left clicking them in the equipment slots (middle left)

The project I'm delivering is nowhere near what I would consider the MVP based on the specification
however due to time restriction it's the best I could come up with.
I tried to implement all required features in the most basic form and then work up from there as I always tend to do.
I would give myself a 7/10 as I can definitely do much better.
I was able to invest about 16 hours during the given timeframe as I currently have another ongoing job.

DISCLAIMER: I suck at coming up with pretty visuals, but I'm good at following and replicating what
others come up with. You could say that I'm a chameleon which makes me a really good team member but a sucky l
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