

# Kaihua Tang

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## EDUCATION

### Nanyang Technological University, Singapore

- Ph.D Candidate in School of Computer Science and Engineering Jul 2018 – Now
  - Adviser: Asst Prof. Hanwang Zhang

### Shanghai Jiao Tong University, China, Waseda University, Japan

- Dual M.S. Program in Computer Science Sep 2015 – Mar 2018
  - Adviser: Prof. Lizhuang Ma & Prof. Sei-ichiro Kamata

### Shanghai Jiao Tong University, Shanghai, China

- B.S. in Computer Science Sep 2011 – Jul 2015
  - Adviser: Prof. Kai Yu
- Second Major in Chinese Painting Sep 2012 – Jul 2014
  - Adviser: Qi Wang

## EXPERIENCE

### Tencent, AI Lab, Research Intern, ShenZhen, China

- Project: Scene Graph Generation Mar 2018- Jun 2018

### Mihoyo, Mobile Game Development Intern, Shanghai, China

- Project: Mobile Game Development Using Unity 3D. Apr 2017- Dec 2017

### Kamata Lab and Digital Image Lab, Waseda (Japan) and SJTU (China)

- Project: Age Estimation and Age-Invariant Face Recognition Feb 2016 – Mar 2018

### TOSHIBA Research & Development Intern, TOSHIBA, Tokyo, Japan

- Project: Image Inpainting Aug 2015- Sep 2015

## PUBLICATIONS

### CONFERENCES

- K. Tang, et al., “Unbiased Scene Graph Generation from Biased Training,” in *CVPR*, Jun 2020.
- X.Hu, Y.Jiang, K. Tang, et al., “Learning to Segment the Tail,” in *CVPR*, Jun 2020.
- K. Tang, et al., “Learning to Compose Dynamic Tree Structures for Visual Contexts,” in *CVPR*, Jun 2019.
- X.Yang, K. Tang, et al., “Auto-Encoding Scene Graphs for Image Captioning,” in *CVPR*, Jun 2019.
- K. Tang, et al., “Eigen-Aging Reference Coding for Cross-Age Face Verification and Retrieval,” in *ACCV*, Nov 2016.

## AWARDS & SCHOLARSHIPS

- PREMIA Best Student Paper, Silver Award (2nd Place), PREMIA 2019
- Honorable Judge Award, The 5th Cloud Programming World Cup, FORUM8 Tokyo 2017
- Waseda Partial Tuition-Waiver Scholarship for Privately Financed International Students Oct 2015  
GPA rank Top 10 out of 300.
- IPS special scholarship for international students, Waseda University 2014
- Monbukagakusho Honors Scholarship for Privately Financed International Students Oct 2014
- Academic Excellence ScholarShip of SJTU, third class 2013 – 2014
- Emerging Talent Award, Cloud Programming World Cup (FORUM8), Tokyo Nov 2013

## PROJECTS

### Scene-Graph-Benchmark.pytorch

- Description: an open-source scene graph generation (SGG) CODEBASE built on top of the maskrcnn-benchmark, which integrates all the existing metrics (R@K, mR@K, ngR@K, zR@K, etc.) and several well-known base models like Motifs, IMP, VCTree, Transformer, Causal-TDE to benchmark the scene graph generation.
- Github Link: <https://github.com/KaihuaTang/Scene-Graph-Benchmark.pytorch> 2020

### VQA2.0-Recent-Approachs-2018.pytorch

- Description: an open-source visual question answering (VQA) CODEBASE built on top of the bottom-up-attention-vqa. It integrates several popular VQA papers published in 2018, which includes: bottom-up top-down, bilinear attention network, learning to count, learning conditioned graph structures, intra- and inter-modality attention.
- Github Link: <https://github.com/KaihuaTang/VQA2.0-Recent-Approachs-2018.pytorch> 2019

#### SKILLS

**Recently Used:** Python, Pytorch; **Have Experience Before:** MATLAB, C#, Java, C++,

#### LANGUAGES

- **Chinese:** Native language, **English:** Fluent (TOEFL 103, GRE 328), **Japanese:** Basic (N2).

#### VOLUNTEER ACTIVITIES

- YAPM Summer Volunteer Program, TECC Organization Jul 2014 – Aug 2014
- Volunteer of Spring Festival Railway Transport Feb 2013
- Volunteer of TORAY Cup Shanghai International Marathon Dec 2011

#### INTERESTS

Outdoor Activities (Hiking, Camping, Mountain Climbing, Roller Skating, etc)

[CV compiled on 2020-03-02]