1

Supporting materials

TABLE I
DESCRIPTION OF RELATED REGIONS AND AGENT ACTIONS.

Proposition	Description	Duration [s]
p_1, \cdots, p_{34}	34 PV panels.	\
b	Base stations for all agents to park and	\
	charge.	\
t_1, \cdots, t_7	7 transformers.	\
$temp_{p_i,t_i}$	Measure temperature of panel p_i and	10
	transformer t_i . Requires one V_f .	10
$sweep_{p_i}$	Sweep debris around any panel p_i .	190
	Requires one V_s .	170
mow_{p_i,t_i}	Mow the grass under panel p_i or trans-	190
	former t_i . Requires one V_s .	170
fix _{ti}	Fix malfunctional transformer t_i . Re-	72
	quires one V_l and one V_s	12
repair _{pi}	Repair broken panel p_i . Requires one	576
	V_s to repair and two V_f to guide.	370
$wash_{p_i}$	Wash the dirt off panel p_i . Requires	
	one V_l to wash and one V_f to monitor	565
	the progress.	
$scan_{p_i,t_i}$	Build 3D models of panel p_i or trans-	
	former t_i for inspection. Requires	95
	three V_f .	



Fig. 1. Work space

I. MILP

Mathematical Models: Given a poset $P=(\Omega, \leq_{\varphi}, \neq_{\varphi})$, where Ω is a sequence of subtasks, and $\leq_{\varphi}, \neq_{\varphi}$ are the partial relations to describe the temporal order between the subtasks. $\omega_1 \leq_{\varphi} \omega_2$ means subtask ω_2 should begin after the start of ω_1 and $\omega_1 \neq_{\varphi} \omega_2$ means the execution time of ω_1, ω_2 should not have intersection. An agent swarm is required to execute these subtasks under the constrains of $\leq_{\varphi}, \neq_{\varphi}$ in a 300×500 work space 1. Additionally, the agents are heteroid as there are three different agent type V_f, V_l, V_s with different velocity and different functions. For any subtask $\omega_j \in \Omega$, it needs a particular combination of different type of collaborators as showed in table I. The optimal function is to minimum the max execution time of subtasks Ω . To go further, we give the table of definition for the symbols in this mathematical models.

Variable	Variable definition		
Name	definition	range	
P	partial order set		
m	number of agents	\mathcal{N}	
n	number of tasks	\mathcal{N}	
i	agent i	$i \leqslant n$	
j	task j	$j \leqslant m$	
k	order of tasks	$j \leqslant m$	
0	number of serves type agent can pro-	\mathcal{N}	
	vide		
l	order of tasks	$j \leqslant o$	
Ω	set of subtasks		
q_{j_1,j_2}	task j_1 execute in front of j_2 or not	$\{0, 1\}$	
T_b	a pretty large number as time budget	$T_b > 0$	
$r_{i,j,k,l}$	agent i execute task j providing serve	$\{0,1\}$	
	l in the order k		
t_j	begin time of task j	$t_j > 0$	
p_j	continue time of task j	$p_j > 0$ \mathcal{N}	
$a_{j,l}$	number of servey l task j needed.	Ň	
$b_{i,l}$	type of servey l that agent i can pro-	$\{0, 1\}$	
	vide		
v_i	velocity of agent i	$v_i > 0$	
dis_{j_1,j_2}	distance from task j_1 to task j_2	$dis_{j_1,j_2} > 0$	
$dis_{i,j}$	distance from initial i to task j	$dis_{i,j} > 0$	

TABLE II VARIABLE DEFINITION

$$\min_{r_{i,j,k,l},t_j,q_{j_1,j_2}} \max(t_j + p_j) \tag{1}$$

s.t

 \leq_{φ} constraint of tasks:

$$t_{j_1} + p_{j_1} \leqslant t_{j_2} \quad \forall (j_1, j_2) \in \leq_{\varphi} \tag{2}$$

 \neq_{φ} constraint of tasks:

$$t_{j_1} + p_{j_1} + q_{j_1, j_2} T_b \le t_{j_2} \quad \forall (j_1, j_2) \in \neq_{\varphi}$$
 (3)

$$t_{j_2} + p_{j_2} + (q_{j_1,j_2} - 1)T_b \le t_{j_1} \quad \forall (j_1, j_2) \in \neq_{\varphi}$$
 (4)

provide enough serves for the task j

$$\sum_{i=1}^{m} \sum_{k=1}^{n} r_{i,j,k,l} b_{i,l} = a_{j,l} \quad \forall j, l$$
 (5)

one agent can only provide the serve it has:

$$r_{i,j,k,l} \leq b_{i,l} \quad \forall i, j, k, l$$
 (6)

One agent can execute one task no more than once:

$$\sum_{k=1}^{n} \sum_{l=1}^{o} r_{i,j,k,l} \le 1 \forall i, j$$
 (7)

One agent at any time can execute no more than one task:

$$\sum_{j=1}^{m} \sum_{l=1}^{o} r_{i,j,k,l} \leqslant 1 \forall i,k$$

$$\tag{8}$$

One agent can execute k+1th task only if it execute kth task.

$$\sum_{j=1}^{m} \sum_{l=1}^{o} r_{i,j,k,l} - \sum_{j=1}^{m} \sum_{l=1}^{o} r_{i,j,k+1,l} \le 0 \qquad \forall i, k < m-1$$
 (9)

Even agent need to obey the motion constrain.

$$t_{i_{2}} - t_{i_{1}} - M \sum_{l=1}^{o} r_{i,j_{1},k,l} - M \sum_{l=1}^{o} r_{i,j_{2},k+1,l} \geqslant dis_{j_{1},j_{2}}/v + p_{i_{1}} - 2M \quad \forall i,j$$

$$(10)$$

$$t_i - M \sum_{l=1}^{o} r_{i,j,1,l} \geqslant dis_{i,j}/v - M \qquad \forall i, j$$
 (11)

With the constraints mentioned above, we defined this Mixed interger linear programming(MILP) question. Unfortunately, duo to the number of bool variables is MN^2O , the complexity of this question is exploding as agent number Mor task number N increase.

II. LOWER BOUND METHOD

Here we put out another Lower Bound method which is more complex than the one in article but is more accurate. This method preforms better in the small agent swarm and subtasks that $MN \leq 50$ because it can return a more accurate lower bound but it's performance descent tepidly in larger scale system as $MN \ge 100$. Comparing to the original question 1 11, we use a simplified mathematical model. Instead of calculating the distance cost caused by different tasks order, we use the time lower bound t_{low} instead. t_{low} is the minimum time for any agent to go to the goal place. The lower bound is consisted of two parts, the first is to calculate the exact solution of current node. The second part is to estimate the makespan based on current boundary condition. The first part is an algorithm of P-hard. We only need to consider the partial order in the assigned tasks and motion constrains. For the partial order constrain:

$$\min_{t_{j_a}} \quad \max(t_{j_a} + p_{j_a})$$

s.t.

$$t_{j_a 1} + p_{j_a 1} < t_{j_a 2} \quad \forall j_{a 1}, j_{a 2} \in P, j_{a 1} \in N_a, j_{a 2} \in N_a$$
 (12)

When task j is the first task of agent i, the motion constrain is:

$$dis_{i,j_a}/v_i + p_{j_a} < t_{j_a} \tag{13}$$

When task j_{a2} is the next task of task t_{a1} in agent i, the motion constrain is:

$$dis_{j_{a1},j_{a2}}/v_i + p_{j_{a1}} + t_{j_{a1}} - t_{j_{a2}} < 0$$
(14)

Then we can generate the t_{i0} of each agent, which means the time agent finished assigned tasks and can begin to execute the left unassigned tasks. t_{j_i} is the assigned task to the agent i. We defined that the task set assigned to agent i is T_i .

$$t_{i0} = \max\{t_{j_a}\} \quad j_a \in T_i \tag{15}$$

To the unassigned task, we propose an algorithm with much simplified to get the final lower bound. Instead of consider the order relationship of task, we use the lower bound of motion cost to unify the executing time for one task in any order. That is rebuilding the task executing time p_i with a minimum possible motion cost as p'_i .

$$p_j' = \min\left\{\frac{dis_{i,j}}{v_i}, \frac{dis_{j_1,j_2}}{\max v_i}\right\} + p_j \quad \forall j \in N_u, \forall i \in \mathcal{M} \quad (16)$$

Thus, the optimal function and constrains are in the following:

$$\min_{\substack{t_{i,i},t_{i}}} \max(t_{i}) \tag{17}$$

Enough executor constrain:

$$\sum_{i=1}^{m} r_{i,j} = a_j \forall j \in N_u \tag{18}$$

Relaxed motion and task executing time constrain:

$$\sum_{j=1}^{n} r_{i,j} p'_{j} + t_{i} > t_{i0} \forall i \in \mathcal{M}$$
 (19)

The complexity of first part is $O(N_a)$, and the complexity of the second part is $O(N_u * M)$. Comparing to 1, we ignore the order relations between tasks so that the execution of each task is compact and the poset constrains is neglected. Also, we relaxed the sub-task type constrains as 5,6,7 and only require enough agent execute a cooperative task as 18. Also, we do not require a cooperation task to execute at same time in different agents thus the optimal value is certainly smaller than the MILP.

Name	Variable definition	range
P	partial order set	
M	number of agents	\mathcal{N}
\mathcal{M}	agent set	
N_a	set of assigned tasks	
N_u	set of unassigned tasks	
T_i	assigned tasks for agent i	
n_u	number of unassigned tasks	\mathcal{N}
t_{j_a}	finished time of assigned tasks	$\begin{array}{c c} \mathcal{N} \\ t_{j_a} > 0 \end{array}$
Ω	anchor function	
$r_{i,j}$	agent i execute task j	$\{0,1\}$
t_{i0}	begin time of agent i	$t_i > 0$
$ t_i $	end time of agent i	$t_i > 0$
p_j	continue time of task j	$p_{j} > 0$
p'_j	estimate continue time of task j	$p_j > 0$
$ a_i $	number agent task j needed.	N
v_i	velocity of agent i	$v_i > 0$
dis_{j_1,j_2}	distance from task j_1 to task j_2	$dis_{j_1,j_2} > 0$
$dis_{i,j}$	distance from initial i to task j	$dis_{i,j} > 0$

TABLE III

VARIABLE DEFINITION