

26. Python Graphics: Use a New Waldo

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Introducing the New Waldo!

- This lab introduces a new Waldo
- Put the Waldo.py in the same folder as your code
- Put the following import statement at the top of your .py file:

```
from Waldo import Waldo
```

- Make a Waldo by specifying the Point where you want it to show up:

```
Joe = Waldo(Point(30,40))
```

Lab 26

- Make 1000 Waldos at random locations in your GraphWin.