

Breena

Rogue  
Gnome

Hermit

12

24

8

16

1d8

10 •

12 •

7 •  
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- Darkvision: Can see in darkness up to 60 feet, but only in grayscale.
- Gnome Cunning: Advantage on saving throws against magic that affects Intelligence, Wisdom, or Charisma.



**:10**

**:2**

Cantripss:

Spellss: