

Lúthien

Warlock
Elf

Soldier

7

13

13

5

1d8

14

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11

- Darkvision: Can see in darkness up to 60 feet, but only in grayscale.
- Fey Ancestry: Advantage against being charmed, immune to magical sleep.

6

:8

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Cantripss:

Mage Hand: Creates a spectral hand that can manipulate objects. It can't attack, open doors, or carry more than 10 pounds.

Eldritch Blast: A beam of crackling energy strikes a creature, dealing 1d10 force damage on a hit.

Spellss:

Shield: A magical force surrounds you, granting +5 AC for 1 round.

Armor of Agathys: You gain temporary hit points and deal cold damage to attackers.