

Layzel

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Druid

Gith

Noble

12

21

1d8

Quarterstaff

1d6 bludgeoning

- Telepathy: Can communicate telepathically within 30 feet.
- Githyanki Weapon Training: Proficiency with longswords, shortswords, and light crossbows.

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Inventory:

Quarterstaff (Weapon) - 1d6 bludgeoning damage, Type: melee, Weight: 4 lbs, Value: 0.2 gp

Hide (Armor) - AC: 12, Type: medium, Weight: 12 lbs, Value: 10 gp

Potion of Climbing (Potion) - Effect: Advantage on climbing checks for 1 hour, Value: 10 gp

Wand of Sparks (Magic Item) - Effect: Shoot a small electric bolt (1d4 lightning, 3/day), Weight: 0.2 lbs, Value: 20 gp

Druid

Wisdom

: 14

: 6

Cantripss:

Produce Flame: You create a flame in your hand. You can throw it at a creature within 30 feet, dealing 1d8 fire damage on a hit.

Druidcraft: You create a tiny, harmless sensory effect, such as changing the color of flowers or creating a puff of wind. No damage.

Spellss:

Entangle: You cause plants to grow and ensnare creatures in the area, restraining them. A creature must succeed on a Strength saving throw or be restrained.

Healing Word: A creature of your choice within 60 feet regains hit points equal to $1d4 +$ your spellcasting modifier.

Faerie Fire: You outline creatures in light, granting advantage to attack rolls against them for 1 minute.

Goodberry: You create up to 10 magical berries that each restore 1 hit point when consumed.