

## Text Editor

The goal of this project is to implement a text editor that can handle text files with different fonts and styles. It should be based on the simple editor presented in the course (<http://ssw.jku.at/Teaching/Lectures/SSW/Editor.zip>). Since this prototype is written in Java the natural choice for the implementation language of your editor is Java as well, but you can also use C# or C++ instead. The project *cannot* be implemented in teams, i.e. you have to implement it alone.

Your editor should have the same basic functionality as the prototype editor, i.e.:

- ✓ ☐ It should be able to read and display a text file. Long lines are not wrapped but simply clipped at the right margin.
- ✓ ☐ The user should be able to type and delete characters in the text.
- ✓ ☐ There should be a caret and a selection.
- ✓ ☐ The user should be able to scroll.

In addition to that, your editor should have the following features:

- ✓ ☐ The text data structure should be managed as a piece list (not as a gap text like in the prototype).
- ✓ ☐ Words should be selectable with a double click.
  - The user should be able to set the font, size and style of arbitrary text regions via menu commands. Note that a line can have characters of different height so the line metrics have to be computed on a per-character basis, and also the drawing of the lines becomes more complicated.
- ✓ ☐ There should be menu commands for Cut, Copy and Paste operations. This requires an application-wide clipboard to be implemented. When text is copied, fonts and styles should be copied as well.
  - Fonts and styles should be stored (as meta-data) at the beginning of a text file as it was discussed in the course. Fonts and styles should be restored when the text is re-opened. But your editor should also be able to open standard ASCII text files without such a header.
- ✓ ☐ There should be menu commands for opening and saving text files. If a new text file is opened via a menu command it should be displayed in a new viewer.
- ✓ ☐ There should be a Find command for searching the next occurrence of a search strings from the caret or position.

Note that you have to implement your own text class and your own viewer class, i.e. it is not allowed to use ready-made text components from a library. The correct handling of fonts and styles is an important part of your project.