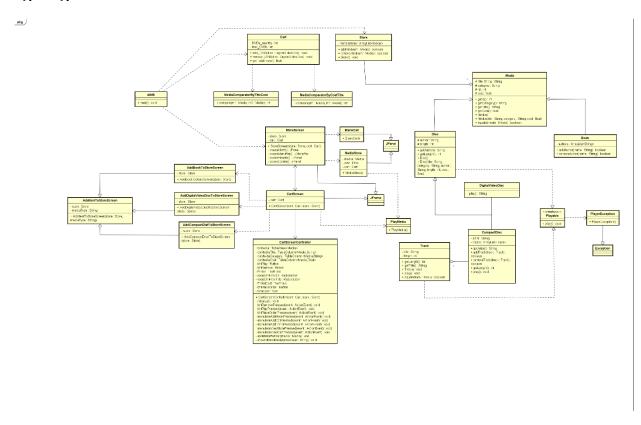
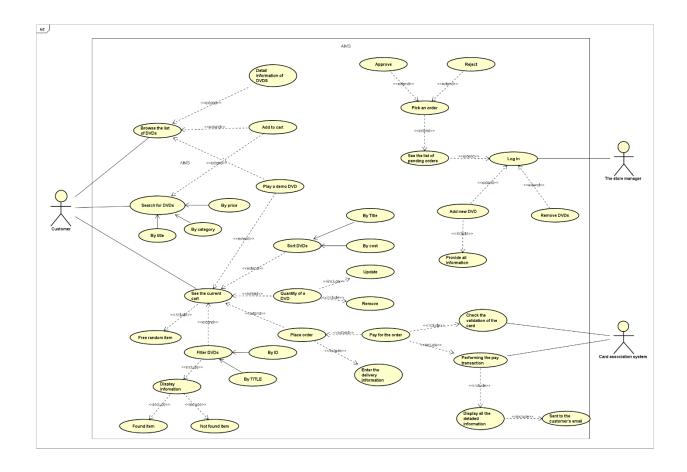
Report

Cập nhập use case và class





1. Swing

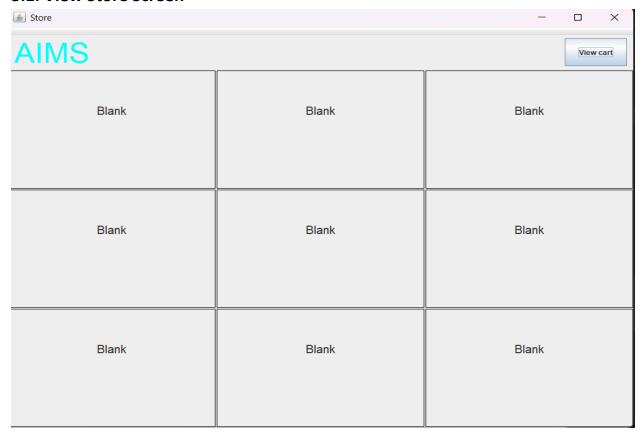
1.1 AWTAccumulator

1.2. SwingAccumulator

2. Organizing Swing components with Layout Managers

3. Create a graphical user interface for AIMS with Swing

3.1. View Store Screen



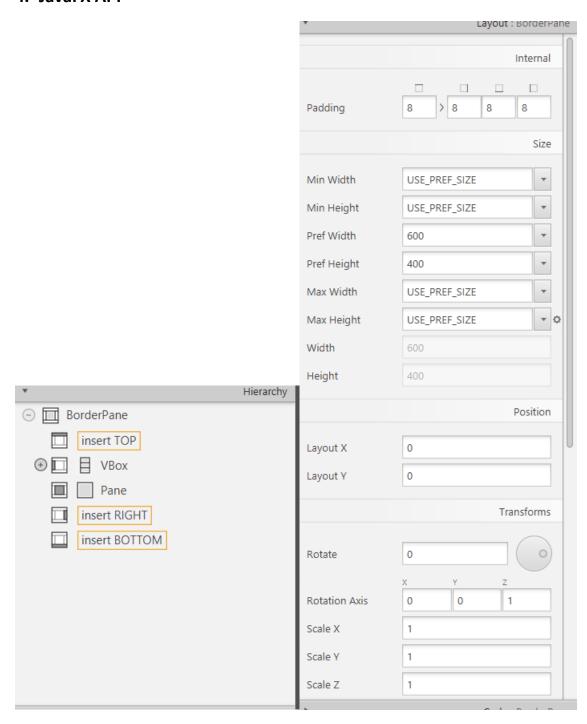
3.2 StoreScreen class

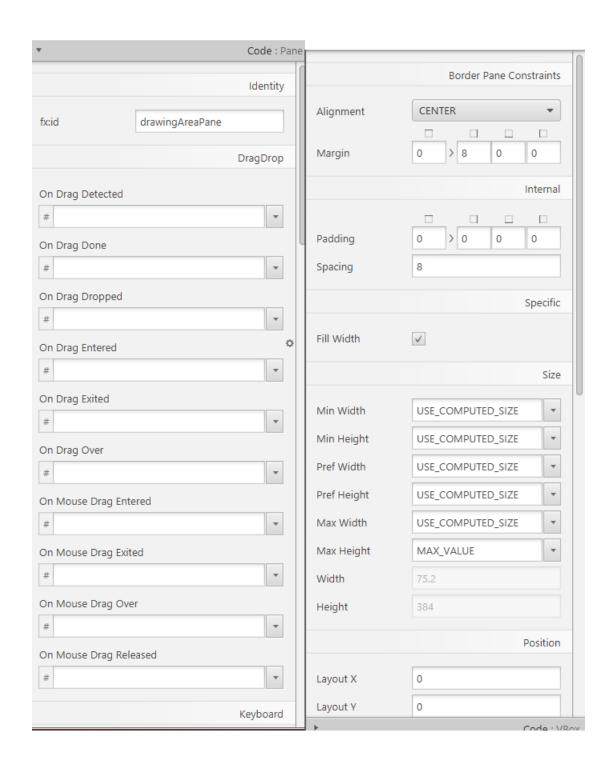
```
JPanel north = new JPanel();
north.setLayout(new BoxLayout(north, BoxLayout.Y_AXIS));
                      north.add(createHeader());
              JMenuBar createMenuBar() { 1usage
JMenu menu = new JMenu( s: "Options");
                     smbpdateStore.add(new JMenuItem( text: "Add Book"));
smbpdateStore.add(new JMenuItem( text: "Add CD"));
smbpdateStore.add(new JMenuItem( text: "Add DVD"));
                     menu.add(new JMenuItem( text: "View store"));
menu.add(new JMenuItem( text: "View cart"));
                     JMenuBar menuBar = new JMenuBar();
menuBar.setLayout(new FlowLayout (FlowLayout.LEFT));
JPanel createHeader() { 1
     cart.setPreferredSize(new Dimension( width: 100, height: 50));
cart.setMaximumSize(new Dimension( width: 100, height: 50));
JPanel createCenter() { 1usage
    JPanel center = new JPanel();
       center.setLayout(new GridLayout(rows: 3, cols: 3, hgap: 2, vgap: 2));
ArrayList<Media> mediaInStore = store.getItemsInStore();
       cp.setLayout(new BorderLayout());
```

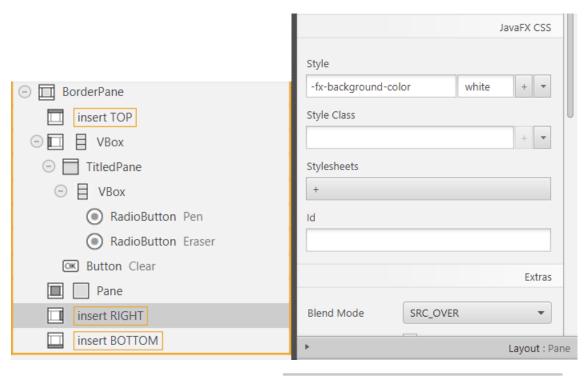
3.3 The MediaStore class

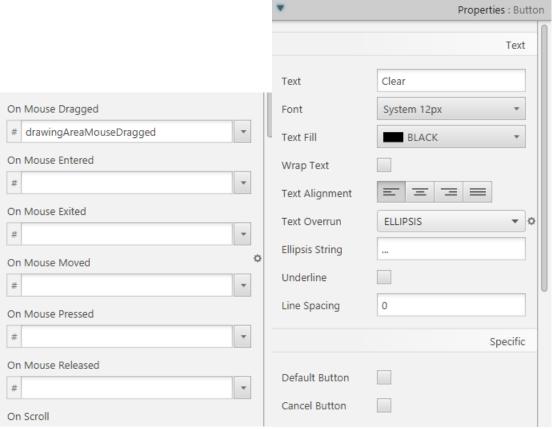
```
public MediaStore (Media media, Cart cart) { 1usage
    JLabel title = new JLabel(media.getTitle());
title.setFont(new Font(title.getFont().getName(), Font.PLAIN, size: 20));
    JLabel cost = new JLabel( text: "" + media.getCost() + "$");
cost.setAlignmentX(CENTER_ALIGNMENT);
public void mouseReleased(MouseEvent e) {}
 cart = adc.getUpdatedCart();
} catch (LimitExceededException lee) {
```

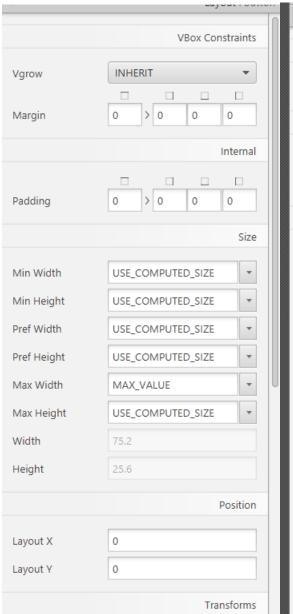
4. JavaFX API

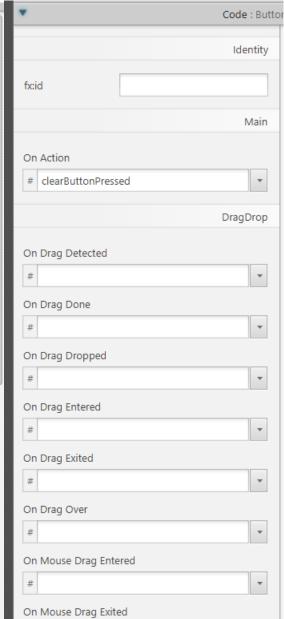


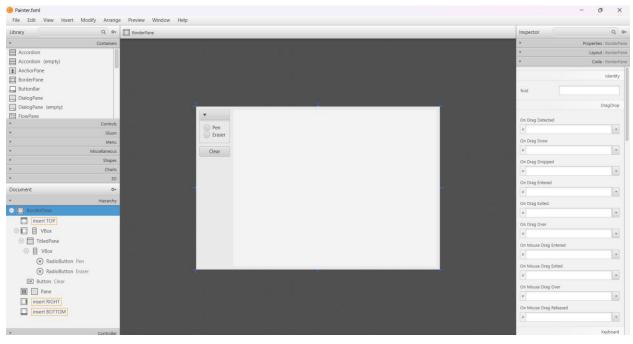






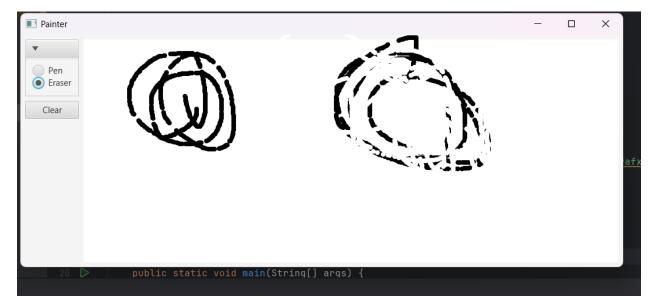




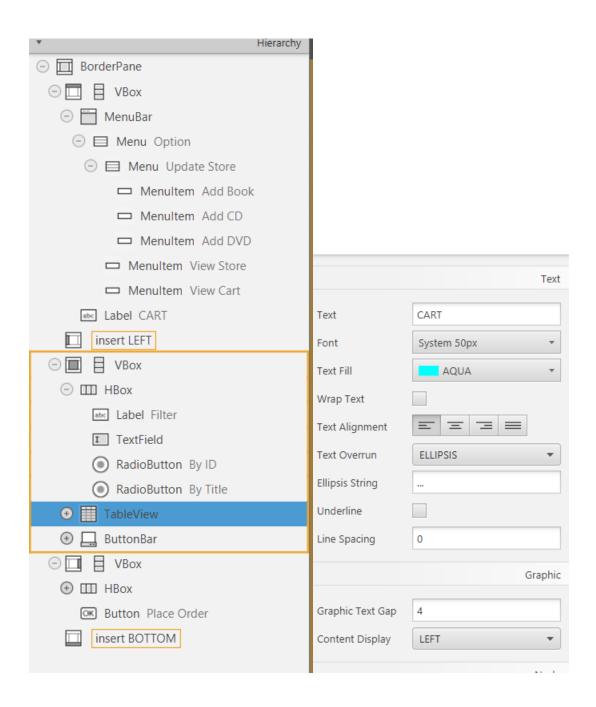


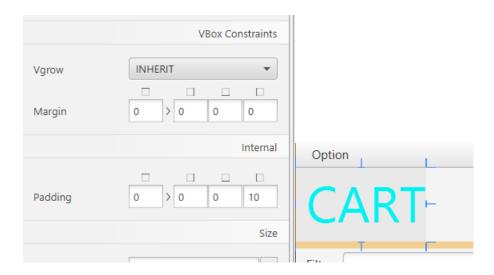
```
| A3 \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \(\) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \(
```

```
@FXML
void drawingAreaMouseDragged(MouseEvent event) {
    if (color == 1 && event.getX()>=0) {
        Circle newCircle = new Circle(event.getX(), event.getY(), radius: 4.0, Color.BLACK);
        drawingAreaPane.getChildren().add(newCircle);
    }else if(color == 0 && event.getX()>=0){
        Circle newCircle = new Circle(event.getX(), event.getY(), radius: 4.0, Color.WHITE);
        drawingAreaPane.getChildren().add(newCircle);
    }
}
```

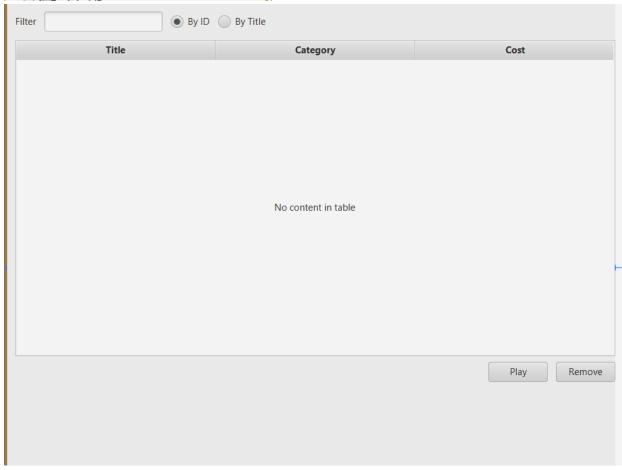


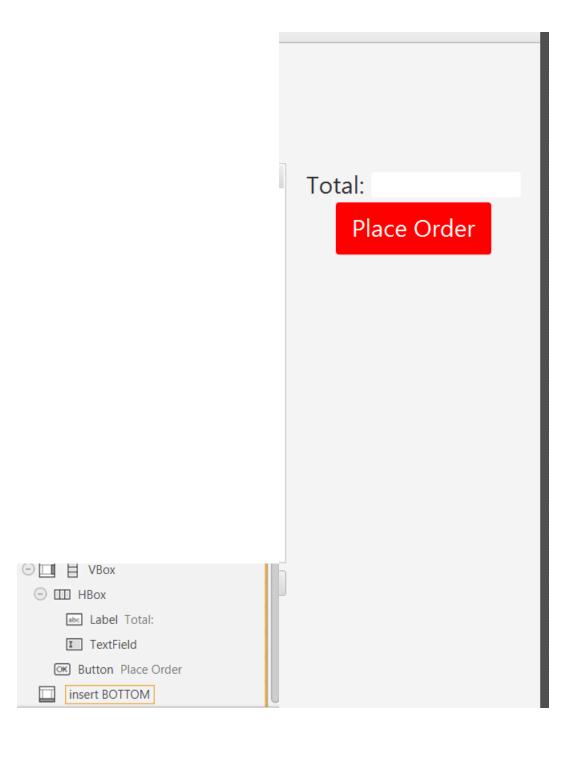
5. Setting up the View Cart Screen with ScreenBuilder











6. Integrating JavaFX into Swing application - The JFXPanel class

```
public class CartScreen extends JFrame { lumage private Cart cart; lumage private Cart cart; lumage private Store store; nousages

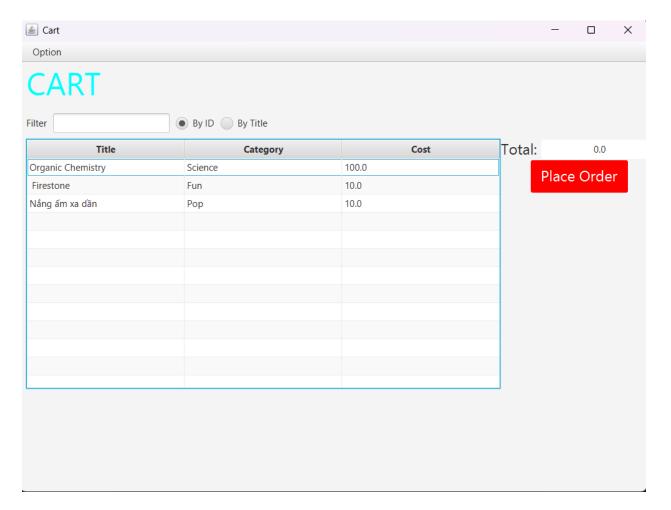
public CartScreen(Cart cart, Store store) { lumage super(); this.cart = cart; 

JFXPanel fxPanel = new JFXPanel(); 
this.add(fxPanel); 
this.setSitale("Cart"); 
this.setSitale("cart, store); 
}; 
this.setSitale("cart, store); 
this.setSitale("
```

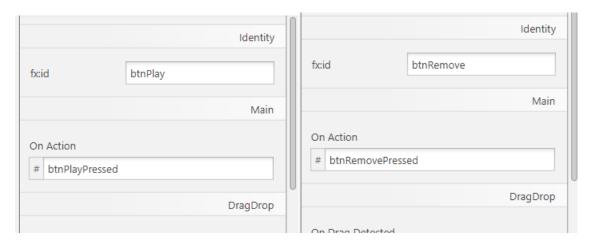
7. View the items in cart – JavaFX's data-driven UI

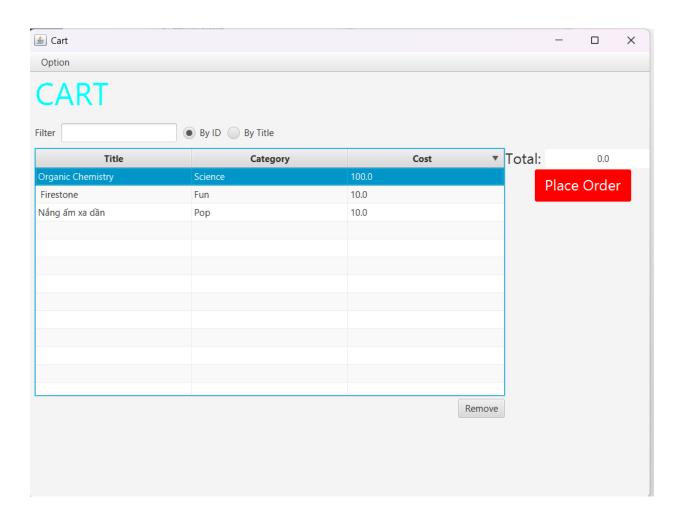
	1			
				Identity
		fx:id	colMediaTitle	
fx:id	Identity	On Edit Start		Edit
On Sort	Main	# On Edit Commit # On Edit Cancel #		
fxid	Identity	fx:id	colMediaCost	Identity
	Edit			Edit
On Edit Start # On Edit Commit # On Edit Cancel		On Edit Start # On Edit Commit # On Edit Cancel		

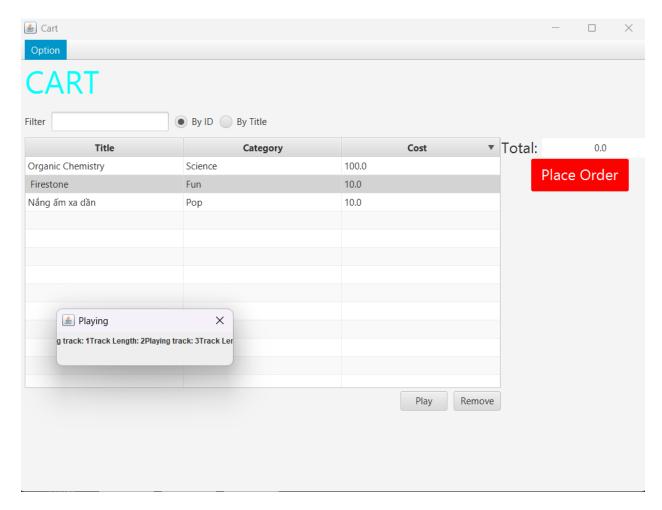
- Update itemsOrdered to ObservableList



8. Updating buttons based on selected item in TableView - ChangeListener



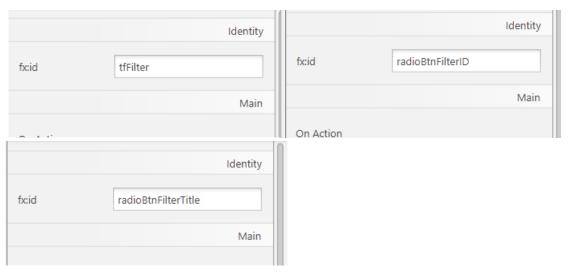




9. Deleting a media

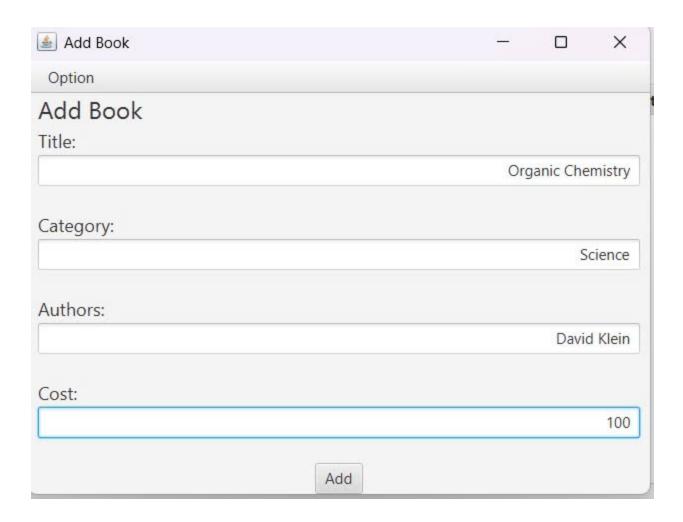
```
OFXML  // remove button no usages
void btnRemovePressed(ActionEvent event) {
    Media media = tblMedia.getSelectionModel().getSelectedItem();
    cart.removeMedia(media);
    totalCost = cart.totalCost();
    tfTotalCost.setText(totalCost + ""); // reset the total cost
}
```

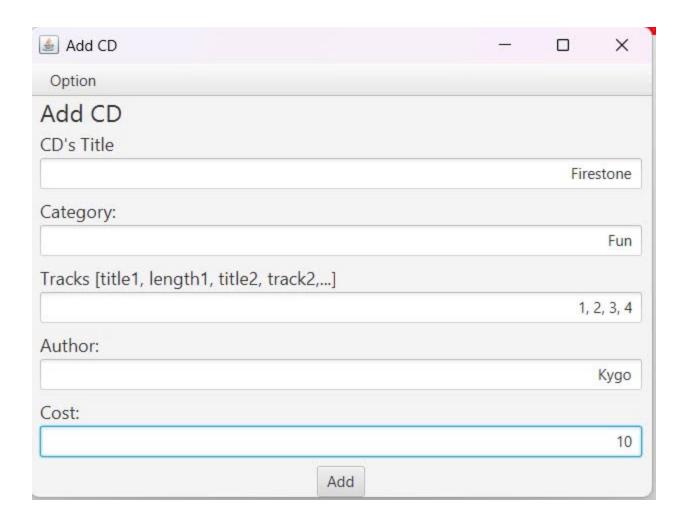
10. Filter items in cart - FilteredList

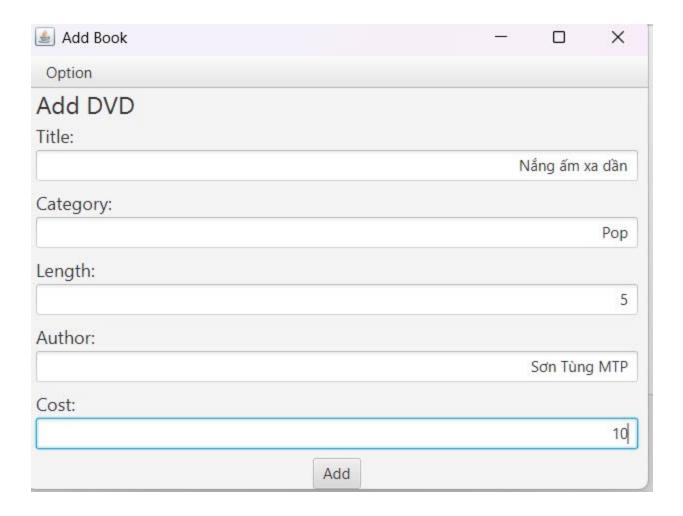


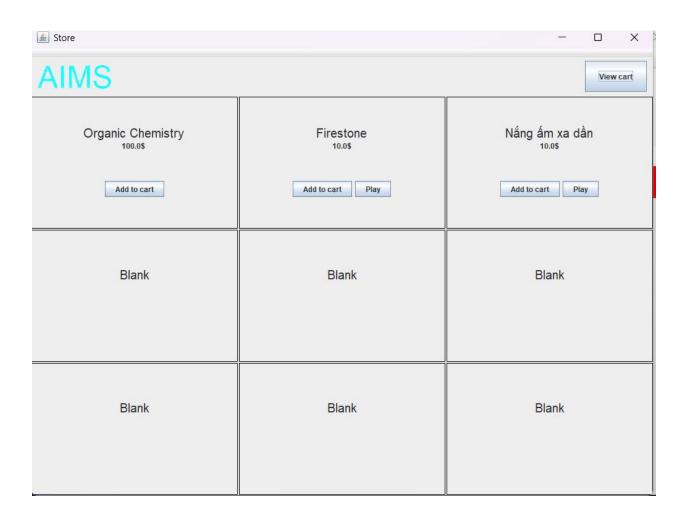
```
tfFilter.textProperty().addListener(new ChangeListener<String>() {
    @Override
    public void changed (ObservableValue<? extends String> observable, String oldValue, String newValue) {
        showFilteredMedia(newValue);
    }
});
```

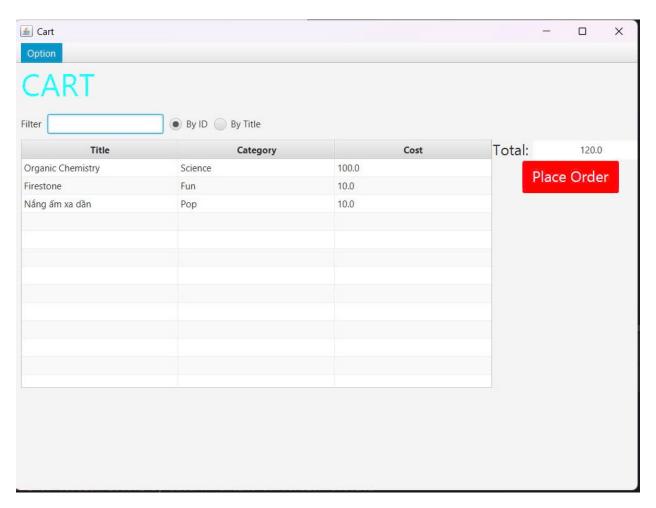
11. Complete the Aims GUI application



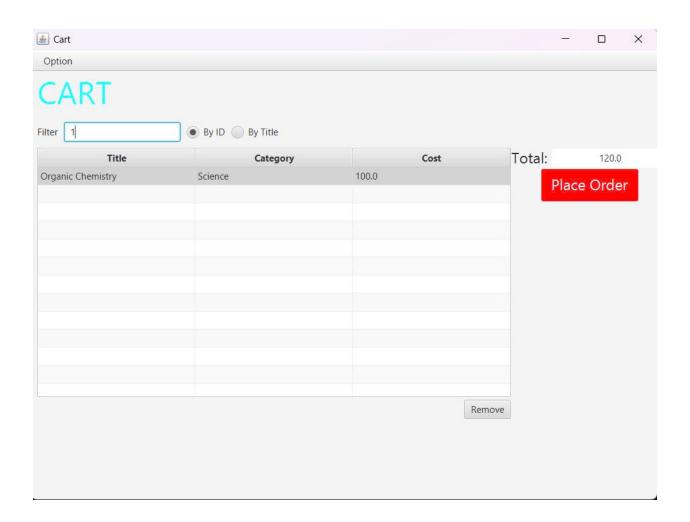


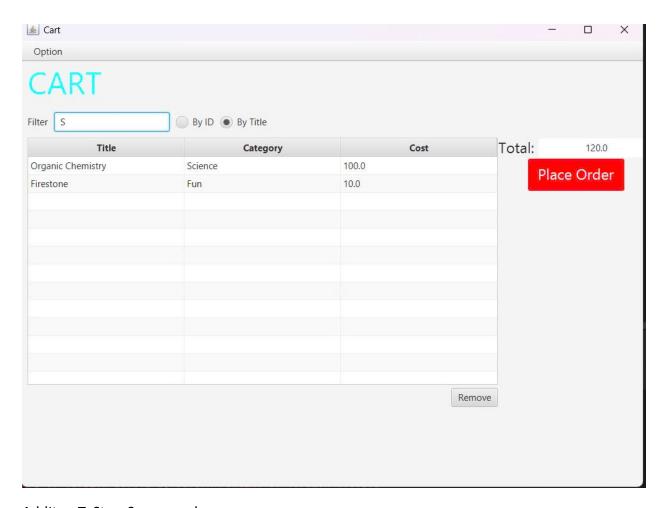






- Search





AddItemToStoreScreen code:

AddBookToStoreScreen code:

```
public class AddBookToStoreScreen extends AddItemToStore { Tusage

public AddBookToStoreScreen(Store store) { Tusage

super(store, medaTypes "Book");

JFKPanel fsRanel = new JFKPanel();

this.setTitle("Add Book");

this.setTitle("Add Book");

this.setVisible(true);

Platform.runLater(new Runnable() {

gOvernide

public void run() {

try {

FKMLloader Loader = new FXMLLoader(getClass().getResource( name: "/hust/soict/syhersec/aims/screen/addBook.fxml"));

AddBookToScreenController controller = new AddBookToScreenController(store);

loader.setController(controller);

Parent root = (Parent) loader.load();

faPanel.setScone (new Scone(root));
} catch (Indexeption e) {

e.printStackTrace();
}
}

public Store getUpdatedStore() { nousages

return store;
}

public Store getUpdatedStore() { nousages

return store;
}

**Refine | AddBookToScreenController | Refine |
```

AddCompactDiscToStoreScreen code:

```
public AddCompactDiscToStoreScreen(Store store) { lusage

JEXPanel faPanel = new JEXPanel();
this.add(faPanel);

this.add(faPanel);

this.setTitle("Add CD");
this.setVisible(true);

Platform.runLater(new Runnable() {
    @Override
    public void run() {
        try {
            FRMLLoader loader = new FXMLLoader(getClass().getResource(.name: "/hust/soict/sybersec/aims/screen/addCD.fxml"));
            AddCompactDiscToScreenController = new AddCompactDiscToScreenController(store);
            Parent root = (Parent) loader.load();
            faPanel.setScene (new Scene(root));
        } catch (IOException e) {
            e.printStackTrace();
        }
    });
    this.setSize(widm_640, height 480);
    }

private class AddCompactDiscToScreenController { 2usages
    @FXML private TextField stitleCD; 2usages
    @FXML private TextField stitleCD; 2usages
    @FXML private TextField catchgoryCD; 2usages
```

AddDigitalVideoDiscToStoreScreen code:

12. Check all the previous source codes to catch/handle/delegate runtime exceptions

```
public void addMedia(Media m) throws LimitExceededException {
   if (itemsOrdered.size() < MAX_NUMBERS_ORDERED) {
      itemsOrdered.add(m);
   } else {
      throw new LimitExceededException("ERROR");
   }
}</pre>
```

13. Create a class which inherits from Exception

```
package hust.soict.cybersec.aims.exception;

public class PlayerException extends Exception { 21usages

public PlayerException() { nousages
    // TODO Auto-generated constructor stub
}

public PlayerException(String message) { 3 usages
    super(message);
    // TODO Auto-generated constructor stub
}

public PlayerException(Throwable cause) { nousages
    super(cause);
    // TODO Auto-generated constructor stub
}

public PlayerException(String message, Throwable cause) { nousages
    super(message, cause);
    // TODO Auto-generated constructor stub
}

public PlayerException(String message, Throwable cause, boolean enableSuppression, boolean writableStackTrace)-
    super(message, cause, enableSuppression, writableStackTrace);
    // TODO Auto-generated constructor stub
}

}
```

CD

```
public String play() throws PlayerException{ 2 usages new*

if (this.getLength() > 0) {
    String playing = "";
    for (Track track: tracks) {
        try {
            playing = playing ± track.play() + '\n';
        } catch (PlayerException e) {
            throw e;
        }
    } return playing;
} else {
    throw new PlayerException("ERROR: CD length is non-positive");
}
```

```
public String play() throws PlayerException { 2 usages new*
    if (this.getLength() > 0) {
        return "Playing DVD: " + this.getTitle() + "\n DVD Length: " + this.getLength();
    } else {
        System.err.println("ERROR: DVD length is non-positive");
        throw new PlayerException("ERROR: DVD length is non-positive");
    }
}
```

Track

```
public String play () throws PlayerException{ 2 usages new*
    if (this.getLength() > 0){
        return "Playing track: " + this.getTitle() + "\n" +"Track Length: " + this.getLength();
    } else {
        System.err.println("Error: Track length is non-positive");
        throw new PlayerException("ERROR: Track length is non-positive");
    }
}
```

14. Update the Aims class

```
if (media != null) {
   if (media instanceof Playable) {
        if(media instanceof DigitalVideoDisc){
            try {
               ((DigitalVideoDisc) media).play();
            } catch (PlayerException e) {
                // TODO Auto-generated catch block
                e.getMessage();
                e.toString();
                e.printStackTrace();
        else if(media instanceof CompactDisc){
                ((CompactDisc)media).play();
            } catch (PlayerException e) {
                e.getMessage();
                e.toString();
               e.printStackTrace();
        System.out.println("This media cannot be played.");
   System.out.println("Media not found in the store.");
```

15. Modify the equals() method of Media class

17. Update Aims class diagram

