# Snake Game

## PEAS

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|---|---|
| 1.performance | Speed- Distinguished- Accuracy |
| 2.Environment | Border |
| 3.Actuator | Movement of the head |
| 4.Sensor | Coordinates-Area |

## ODESA

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|---|---|
| 1.Observability | Fully |
| 2- Deterministic | Deterministic |
| 3- Episode | Sequential |
| 4- Static | Static |
| 5- Agent | Single agent |

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|---|---|
| Agent program | → Utility-based agents |