

Ethereum overview

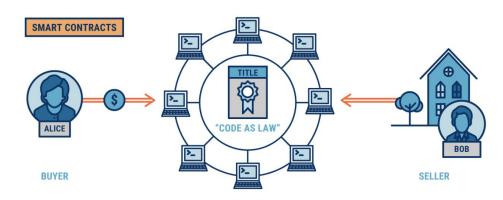




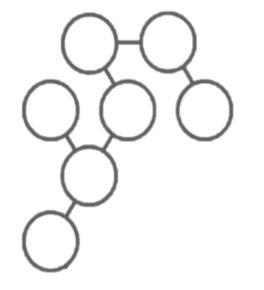


What Smart Contract mean for the Future of Business



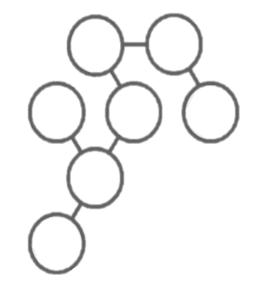






Ethereum Network



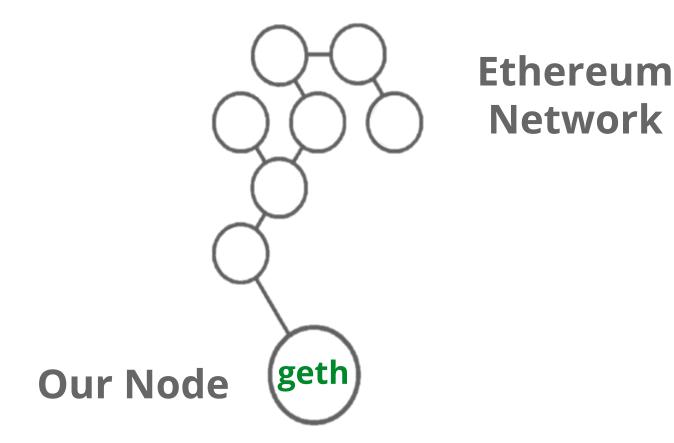


Ethereum Network

Our Node



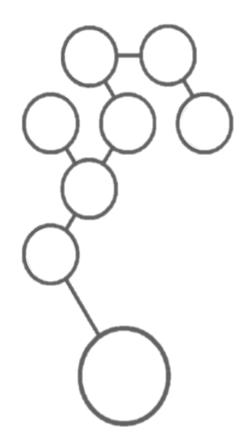






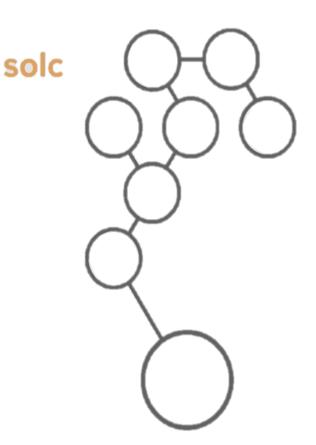


solc





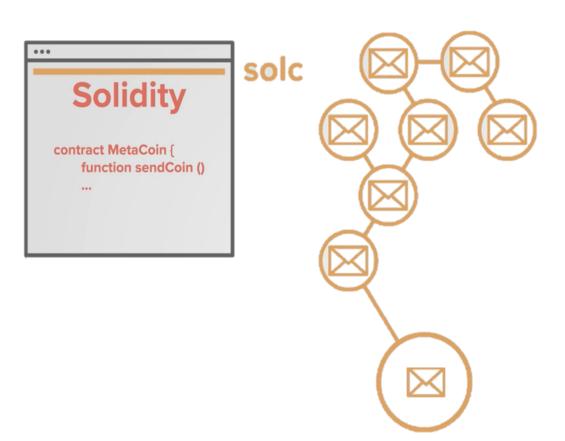




bytecode

0x370777fabcea2 12hdyt321jgasda 389676413984sad 123ads36ad5sa67 sa5665as457a4as as657as56a4a3a7 4as4a5sa6s7a2...

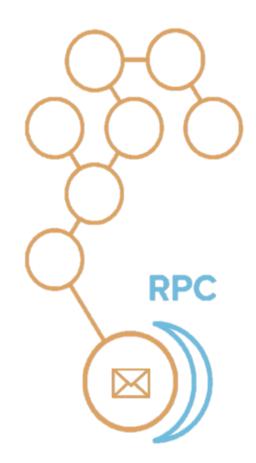




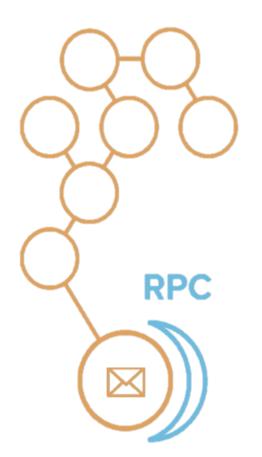
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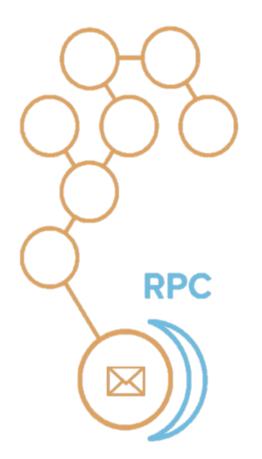






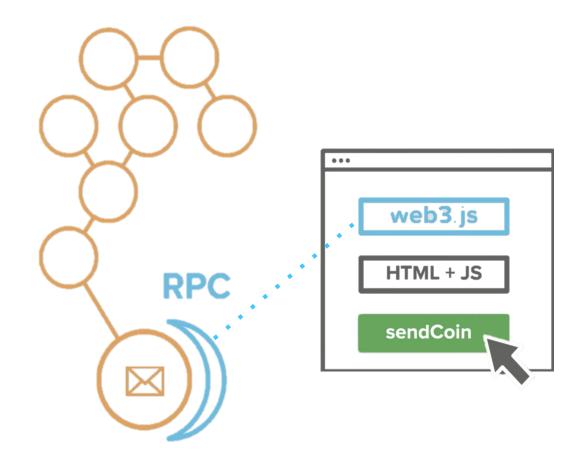
web3.js



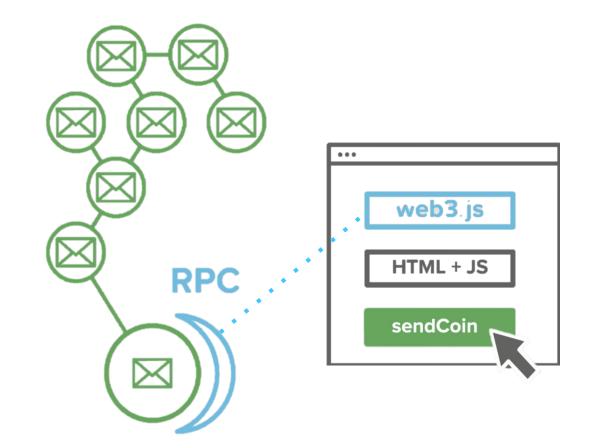






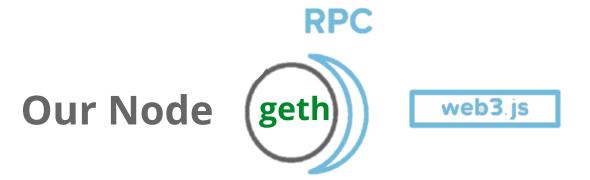








Ethereum stack



Solidity in depth

constructor
event
maping, structs
public / internal / private
views / pure / payable
require / modifiers

More documentation

```
pragma solidity ~0.4.24;
contract Election {
 struct Candidate {
   uint id:
   string name;
   uint voteCount;
 event votedEvent(uint candidateId, string candidateName);
 event candidateVoteCount(uint candidateId, string candidateName, uint candidateCount);
  mapping(uint => Candidate) public candidates;
  mapping(address => bool) public voters;
 uint public candidatesCount;
  constructor() public {
   addCandidate("Equipo 1");
   addCandidate("Equipo 2");
   addCandidate("Equipo 3");
  modifier isValidCandidate(uint _candidateId) {
   require(_candidateId > 0 && _candidateId <= candidatesCount);</pre>
  function addCandidate(string _name) private {
   candidatesCount++;
   candidates[candidatesCount] = Candidate(candidatesCount, _name, 0);
  function vote(uint _candidateId) public isValidCandidate(_candidateId) {
   require(!voters[msg.sender]);
   voters[msq.sender] = true;
   candidates[_candidateId].voteCount++;
   emit votedEvent(_candidateId, candidates[_candidateId].name);
  function getVotes(uint _candidateId) public view isValidCandidate(_candidateId) returns(uint, string, uint) {
   emit candidateVoteCount( candidateId, candidates[ candidateId].name, candidates[ candidateId].voteCount);
   return (_candidateId, candidates[_candidateId].name, candidates[_candidateId].voteCount);
```



Workshop 1. Creating a private network.

Private network as a development environment with two nodes.

What are we going to do?

- Create the network.
- Deploy the SmartContract.
- Interact with the SmartContract.

What do we need?

- Geth (GoEthereum). Most basic Ethereum client.
- Solc (Solidity Compiler).



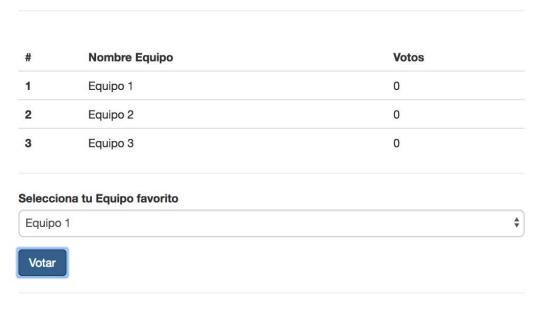


Workshop 2. My first project.



Solidity
Truffle
Ganache
web3.js
Metamask

Resultados Hackatón



Your Account: 0xe240fb40e9641217a4e785d95c770ce545f5e5b5



Development tools







To try out your smartcontracts: remix

http://remix.ethereum.org

Compile and migrate smartcontract: truffle

https://truffleframework.com/

Development IDE: vscode

https://code.visualstudio.com/

Ethereum development node: ganache-cli

https://github.com/trufflesuite/ganache-cli

Ethereum tesnet node: infura https://infura.io/

Interesting Projects (take a look <u>truffleframework.com/boxes</u>)











