# **High Performance Computing**

COM403P

# **Experiment-2**

**Vector Multiplication** 

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## Objective

Parallelize the Vector Multiplication for given N double precision floating point numbers.

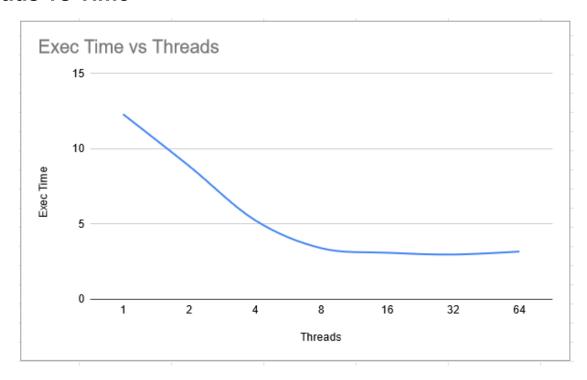
#### **Serial Code**

```
#include <stdio.h>
#include <stdlib.h>
#include <omp.h>
#include <time.h>
#define SIZE 100000
int main()
    double a[SIZE], b[SIZE], c[SIZE], rand_a, rand_b;
    double start, end, exec;
    start = omp_get_wtime();
    for (int i = 0; i < SIZE; i++)
        rand_a = rand();
        rand_b = rand();
        a[i] = i*rand_a;
        b[i] = i*rand_b;
        c[i] = a[i] * b[i];
    end = omp_get_wtime();
    exec = end - start;
    printf("Serial Exec time - %f\n", exec);
    return 0;
```

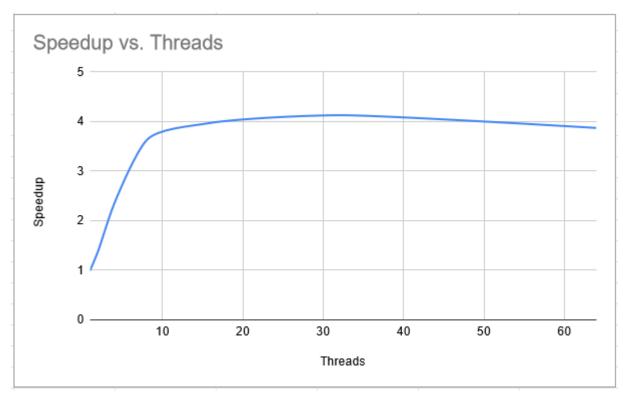
## **Parallel Code**

```
#include <stdio.h>
#include <stdlib.h>
#include <omp.h>
#include <time.h>
#define SIZE 100000
int main()
    double a[SIZE], b[SIZE], c[SIZE], rand_a, rand_b;
   double start, end, exec;
    int i;
    start = omp_get_wtime();
    int thread;
    #pragma omp parallel shared(c)
        thread = omp_get_num_threads();
        #pragma omp for
        for (i = 0; i < SIZE; i++)
            rand_a = rand();
            rand_b = rand();
            a[i] = i*rand_a;
            b[i] = i*rand_b;
            c[i] = a[i] * b[i];
    end = omp_get_wtime();
    exec = end - start;
    printf("%d, %f\n", thread, exec);
    return 0;
```

## **Threads vs Time**



# **Speedups vs Threads**



### **Parallelization factor**

Formula for calculating the Parallelization Factor =  $(1-(1/\text{speedup}))^*(1-(1/p))$  where, p = number of threads/processor

Threads	Exec Time	Speedup	Parallelization Factor
1	12.29055	1	0
2	8.847745	1.389116662	0.2334317152
4	5.244967	2.34330359	0.3821680342
8	3.395862	3.619272515	0.2412337934
16	3.09364	3.972844287	-0.2494303889
32	2.97745	4.127877882	-1.262907952
64	3.174993	3.871047905	-3.213912071
128	3.201198	3.839359515	-7.148885607
256	3.264025	3.765458292	-14.9333709
512	3.335309	3.684980912	-30.35950724
1024	3.316519	3.705858462	-61.57657287
2048	3.286097	3.740166526	-124.3032676

### **Inferences**

From the above graphs and data we can clearly observe that the execution time decreases until a particular point and then increases as we add more threads to run the process. Using many threads leads to more context switches which lowers the speed up. We can conclude that the maximum parallelization happens at 32 threads