# **High Performance Computing**

COM403P

Week-5

**Vector Addition** 

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## Objective

Vector Addition for given n x n double precision floating point numbers.

#### **Serial Code**

```
#include <stdio.h>
#include <stdlib.h>
#include <omp.h>
#include <time.h>
#define SIZE 100000
int main()
   double a[SIZE], b[SIZE], c[SIZE], rand_a, rand_b;
   double start, end, exec;
   start = omp_get_wtime();
  for (int i = 0; i < SIZE; i++)
       rand_a = rand();
       rand_b = rand();
       a[i] = i*rand_a;
       b[i] = i*rand_b;
      c[i] = a[i] + b[i];
   end = omp_get_wtime();
   exec = end - start;
   printf("Serial Exec time - %f\n", exec);
   return 0;
```

#### **Parallel Code**

```
#include <stdio.h>
#include <stdlib.h>
#include <mpi.h>
#include <time.h>
#define MASTER 0
#define FROM_MASTER 1
#define FROM_WORKER 2
#define SIZE 100
int main()
  MPI_Init(NULL, NULL);
  long double a[SIZE][SIZE], b[SIZE][SIZE], c[SIZE][SIZE], rand_a, rand_b;
  double start, end, exec;
  int i,j,k;
  int avgrow, extra;
  int offset, mtype;
  int dest, rows;
  int source;
  MPI_Status status;
   start = MPI_Wtime();
  int taskid;
  MPI_Comm_rank(MPI_COMM_WORLD,&taskid);
  int numtasks;
  MPI_Comm_size(MPI_COMM_WORLD,&numtasks);
  int workers = numtasks -1;
  if(taskid == MASTER)
       for (i = 0; i < SIZE; i++)
           a[i][j] = (i+j)*1.22;
           b[i][j] = (i+j)*1.22;
```

```
avgrow = SIZE/workers;
       extra = SIZE%workers;
       offset = 0;
       mtype = FROM_MASTER;
       for(dest = 1; dest <= workers; dest++)</pre>
           rows = (dest <= extra)?avgrow+1:avgrow;</pre>
           MPI_Send(&offset, 1, MPI_INT, dest, mtype, MPI_COMM_WORLD);
           MPI_Send(&rows, 1, MPI_INT, dest, mtype, MPI_COMM_WORLD);
           MPI_Send(&a[offset], rows, MPI_LONG_DOUBLE, dest, mtype, MPI_COMM_WORLD);
           MPI_Send(&b[offset], rows, MPI_LONG_DOUBLE, dest, mtype, MPI_COMM_WORLD);
           offset += rows;
       mtype = FROM WORKER;
       for(i = 1; i <= workers; i++)</pre>
           source = i;
           MPI_Recv(&offset, 1, MPI_INT, source, mtype, MPI_COMM_WORLD, &status);
           MPI_Recv(&rows, 1, MPI_INT, source, mtype, MPI_COMM_WORLD, &status);
           MPI_Recv(&c[offset], rows, MPI_LONG_DOUBLE, source, mtype, MPI_COMM_WORLD,
&status);
```

```
end = MPI_Wtime();
    exec = end - start;
    printf("MPI Exec time - %f\n", exec);
if(taskid > MASTER)
    mtype = FROM_MASTER;
    MPI_Recv(&offset, 1, MPI_INT, MASTER, mtype, MPI_COMM_WORLD,&status);
    MPI_Recv(&rows, 1, MPI_INT, MASTER, mtype, MPI_COMM_WORLD,&status);
    MPI_Recv(&a, rows, MPI_LONG_DOUBLE, MASTER, mtype, MPI_COMM_WORLD,&status);
    MPI_Recv(&b, rows, MPI_LONG_DOUBLE, MASTER, mtype, MPI_COMM_WORLD,&status);
    for(i = 0; i < rows; i++)</pre>
        c[i] = a[i] + b[i];
    mtype = FROM_WORKER;
    MPI_Send(&offset,1, MPI_INT, MASTER,mtype, MPI_COMM_WORLD);
    MPI_Send(&rows,1, MPI_INT, MASTER,mtype, MPI_COMM_WORLD);
```

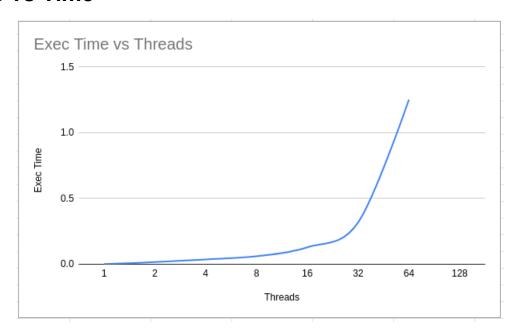
```
MPI_Send(&c, rows, MPI_LONG_DOUBLE, dest, mtype, MPI_COMM_WORLD);

}
MPI_Finalize();
return 0;
}
```

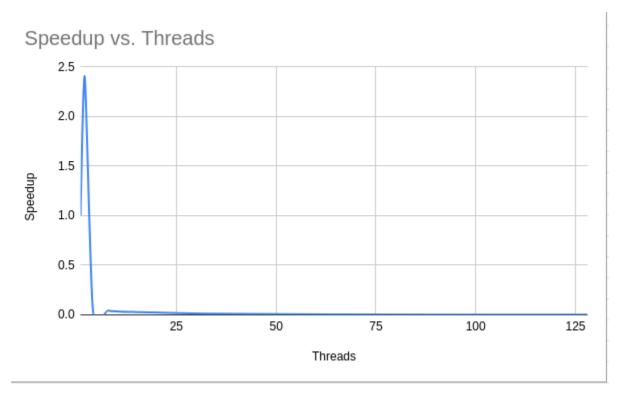
## **Observations**

no of processors	Exec Time	Speedup	Parallelization Factor
1	0.001586	1	0
2	0.000659	2.406676783	0.487074401
4	0.016021	0.09899506897	-6.067675494
8	0.036504	0.04344729345	-7.338797814
16	0.060079	0.02639857521	12.29361076
32	0.128724	0.01232093471	133.6044557
64	0.317171	0.005000457167	862.2540984
128	1.252296	0.001266473741	7623.074821

### **Threads vs Time**



## **Speedups vs Threads**



#### Inferences

Since MPI is a distributed memory architecture, the communication overhead between nodes causes the parallel code to run slower compared to serial code ( running in 1 node or only in master )