High Performance Computing

COM403P

Week-5

Vector Multiplication

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Objective

Vector Multiplication for given n x n double precision floating point numbers.

Serial Code

```
#include <stdio.h>
#include <stdlib.h>
#include <omp.h>
#include <time.h>
#define SIZE 100000
int main()
   double a[SIZE], b[SIZE], c[SIZE], rand_a, rand_b;
   double start, end, exec;
   start = omp_get_wtime();
  for (int i = 0; i < SIZE; i++)
       rand_a = rand();
       rand_b = rand();
       a[i] = i*rand_a;
       b[i] = i*rand_b;
      c[i] = a[i] * b[i];
   end = omp_get_wtime();
   exec = end - start;
   printf("Serial Exec time - %f\n", exec);
   return 0;
```

Parallel Code

```
#include <stdio.h>
#include <stdlib.h>
#include <mpi.h>
#include <time.h>
#define MASTER 0
#define FROM_MASTER 1
#define FROM_WORKER 2
#define SIZE 100
int main()
  MPI_Init(NULL, NULL);
  long double a[SIZE][SIZE], b[SIZE][SIZE], c[SIZE][SIZE], rand_a, rand_b;
  double start, end, exec;
  int i,j,k;
  int avgrow, extra;
  int offset, mtype;
  int dest, rows;
  int source;
  MPI_Status status;
   start = MPI_Wtime();
  int taskid;
  MPI_Comm_rank(MPI_COMM_WORLD,&taskid);
  int numtasks;
  MPI_Comm_size(MPI_COMM_WORLD,&numtasks);
  int workers = numtasks -1;
  if(taskid == MASTER)
       for (i = 0; i < SIZE; i++)
           a[i][j] = (i+j)*1.22;
           b[i][j] = (i+j)*1.22;
```

```
avgrow = SIZE/workers;
       extra = SIZE%workers;
       offset = 0;
       mtype = FROM_MASTER;
       for(dest = 1; dest <= workers; dest++)</pre>
           rows = (dest <= extra)?avgrow+1:avgrow;</pre>
           MPI_Send(&offset, 1, MPI_INT, dest, mtype, MPI_COMM_WORLD);
           MPI_Send(&rows, 1, MPI_INT, dest, mtype, MPI_COMM_WORLD);
           MPI_Send(&a[offset], rows, MPI_LONG_DOUBLE, dest, mtype, MPI_COMM_WORLD);
           MPI_Send(&b[offset], rows, MPI_LONG_DOUBLE, dest, mtype, MPI_COMM_WORLD);
           offset += rows;
       mtype = FROM WORKER;
       for(i = 1; i <= workers; i++)</pre>
           source = i;
           MPI_Recv(&offset, 1, MPI_INT, source, mtype, MPI_COMM_WORLD, &status);
           MPI_Recv(&rows, 1, MPI_INT, source, mtype, MPI_COMM_WORLD, &status);
           MPI_Recv(&c[offset], rows, MPI_LONG_DOUBLE, source, mtype, MPI_COMM_WORLD,
&status);
```

```
end = MPI_Wtime();
    exec = end - start;
    printf("MPI Exec time - %f\n", exec);
if(taskid > MASTER)
    mtype = FROM_MASTER;
    MPI_Recv(&offset, 1, MPI_INT, MASTER, mtype, MPI_COMM_WORLD,&status);
    MPI_Recv(&rows, 1, MPI_INT, MASTER, mtype, MPI_COMM_WORLD,&status);
    MPI_Recv(&a, rows, MPI_LONG_DOUBLE, MASTER, mtype, MPI_COMM_WORLD,&status);
    MPI_Recv(&b, rows, MPI_LONG_DOUBLE, MASTER, mtype, MPI_COMM_WORLD,&status);
    for(i = 0; i < rows; i++)</pre>
        c[i] = a[i] * b[i];
    mtype = FROM_WORKER;
    MPI_Send(&offset,1, MPI_INT, MASTER,mtype, MPI_COMM_WORLD);
    MPI_Send(&rows,1, MPI_INT, MASTER,mtype, MPI_COMM_WORLD);
```

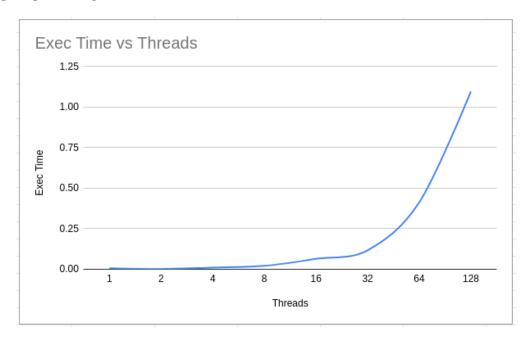
```
MPI_Send(&c, rows, MPI_LONG_DOUBLE, dest, mtype, MPI_COMM_WORLD);

}
MPI_Finalize();
return 0;
}
```

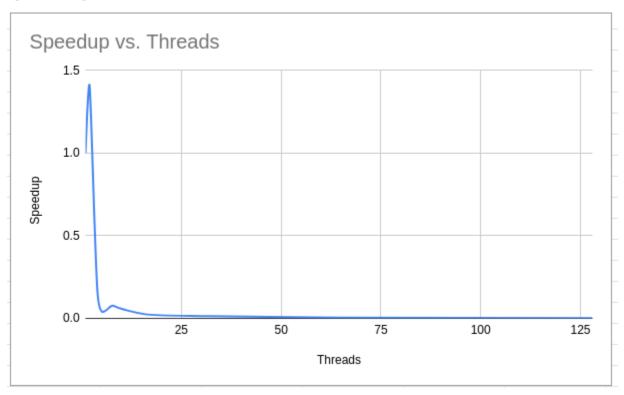
Observations

| no of processors | Exec Time | Speedup | Parallelization Factor |
|------------------|-----------|----------------|------------------------|
| 1 | 0.005653 | 1 | 0 |
| 2 | 0.001123 | 1.412288513 | 0.2432744851 |
| 4 | 0.010292 | 0.1541002721 | -3.659520807 |
| 8 | 0.02087 | 0.07599425012 | -4.05296343 |
| 16 | 0.064126 | 0.02473255778 | 13.14417823 |
| 32 | 0.117006 | 0.01355486043 | 121.2904582 |
| 64 | 0.412533 | 0.003844540922 | 1122.806011 |
| 128 | 1.096704 | 0.001446151377 | 6674.741908 |
| | | | |

Threads vs Time



Speedups vs Threads



Inferences

Since MPI is a distributed memory architecture, the communication overhead between nodes causes the parallel code to run slower compared to serial code (running in 1 node or only in master)