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UMI DIAGRAM

TwitterTree Button Heap Tree public float xcor: - ArravList<TreeNode> heap: TreeNode root: boolean askQ = true: ArravList<Status> order = r public float vcor: - int sortM = 0: public float wd: - boolean rep = false: ArravList<TreeNode> node boolean show = false: public float ht: int row: public color col; int column: boolean canSearch = false: public String text: int origCol: boolean canSearchp = false; + boolean isEmpty() int origRow: int frameCount = 0; boolean startup = true: + Status peekMin() int limit = 10: int numPrinted = 0: + <constructor> Button boolean sorted = false: + void insert(Status s. int sort: +void update() int toSort, int struct) boolean wannalook = false: + void addRT(TreeNode val, boolean wannado = false: int type) boolean limit = true: + void setrep(int n) String words = ""; + void minAddRT + void insertRT(TreeNode (TreeNode addVal) String pText = ""; stRoot. TreeNode newNode. int col) char letter: + void addFol(TreeNode val, int type) + void insertF(TreeNode TreeNode stRoot. TreeNode newNode. + sort() + void maxAddFol(TreeNode int col) + draw() + Status cargo addVal) + wanndo() + TreeNode left, right, paren public void insertFav(+ wannalook() + int rt TreeNode stRoot, TreeNode + update() + int followers + void minAddFol(TreeNode newNode, int col) + sort() + int x,y, parentX, parentY; addVal) + keytyped() + mouseClicked() TreeNode getLeft() + void traverse() + update(int x. int v. ArrayList<Button> buttons) + void createTree(TreeNode + queryTwitter(String search) currNode) + <constructor> Button + prompt(String g) + void update() + tweetthis(String a) + int getLFollowers() + int getRFollowers() + TreeNode getRight() + TreeNode getParent() + Status getStatus() + int getRT() + void setLeft(TreeNode theNewLeft) + void setRight(TreeNode theNewRight) + void setParent(TreeNode newParent){ + void setValue(Status theNewValue) This is for our front page! Landing page of our whole program.