## Data visualizations and know-hows

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#### M3 ICA3

## The data

For this section we will use the nfl data. We will use the tidyverse and ggiraph packages. You will need to first install ggiraph with install.packages("ggiraph").

```
library(tidyverse)
library(ggplot2)
library(ggiraph)
```

Do any interesting relationships exists between NFL combine metrics and draft position?

Not all players have a draft position and not all NFL players have stats in the combine.

Below is data on every player who participated in the 2018 NFL draft combine or was drafted by an NFL team in 2018. Let's read in the data and set it as a tibble to make it easier to view. The argument stringsAsFactors = FALSE ensures variables such as Player, Pos, School, etc are read in as type character.

# /	A tibble: 33	36 x 14	4							
	Player	Pos	School	Ht	Wt	Dash40	Vertical	${\tt Bench}$	Broad.Jump	Cone3
	<chr></chr>	<chr></chr>	<chr></chr>	<dbl></dbl>	<int></int>	<dbl></dbl>	<dbl></dbl>	<int></int>	<int></int>	<dbl></dbl>
1	Dante Pet~	WR	Washingt~	73	186	NA	NA	NA	NA	NA
2	Kemoko Tu~	EDGE	Rutgers	77	253	4.65	NA	NA	NA	NA
3	Josh Adams	RB	Notre Da~	74	213	NA	NA	18	NA	NA
4	Ola Adeni~	EDGE	Toledo	74	248	4.83	31.5	26	NA	7.21
5	Jordan Ak~	TE	Central ~	75	249	NA	NA	NA	NA	NA
6	Jaire Ale~	CB	Louisvil~	71	192	4.38	35	14	127	6.71
7	Austin Al~	QB	Arkansas	73	210	4.81	29.5	NA	112	7.18
8	Brian All~	C	Michigan~	73	298	5.34	26.5	27	99	7.81
9	Josh Allen	QB	Wyoming	77	237	4.75	33.5	NA	119	6.9
10	Marcus Al~	S	Penn St.	74	202	NA	37	15	127	NA
#	with 326	3 more	rows, and	4 more	yaria	ables: S	Shuttle <	db1>. 1	Γeam <chr>.</chr>	

- # ... with 326 more rows, and 4 more variables: Shuttle <dbl>, leam <chr>
- # Round <int>, Pick <int>
  - Player: player's name
  - Pos: player's position
  - School: college of player
  - **Ht**: height in inches
  - Wt: weight in pounds
  - Dash40: forty yard dash time in seconds
  - Vertical: vertical jump in inches
  - Bench: number of bench press repititions at 225lbs

- Broad.Jump: broad jump distance in inches
- Cone3: 3 cone drill time in seconds
- Shuttle: twenty yard shuttle time in seconds
- Team: team that drafted the player
- Round: round the player was drafted (0 means no round)
- **Pick**: draft selection (0 means not drafted)

## Investigation

As you can see above, nfl contains a lot of missing values - represented by NA. Not all players participate in the NFL combine, and some who do participate do not perform each skills test. Also, undrafted players have NA values for their Team. Before we create visualizations let's try to better understand some of the data.

#### **Exercises**

1. How many players went undrafted in the data set nf1?

```
undrafted<-nfl %>%
  filter(Pick==0)
count(undrafted)
```

2. Which player had the fastest 40 yard dash time? What was his time?

```
nfl %>%
  select(Player, Dash40) %>%
  arrange(Dash40, na.rm=TRUE)
```

```
# A tibble: 336 x 2
   Player
                             Dash40
   <chr>
                              <dbl>
                               4.32
 1 Donte Jackson
 2 Parry Nickerson
                               4.32
 3 Denzel Ward
                               4.32
 4 Troy Apke
                               4.34
5 D.J. Chark
                               4.34
 6 Tony Brown
                               4.35
                               4.36
7 Anthony Averett
8 Marquez Valdes-Scantling
                               4.37
                               4.38
9 Jaire Alexander
10 Shaquem Griffin
                               4.38
# ... with 326 more rows
```

Denzel Ward, Donte Jackson, Parry Nickerson have 4.32 as the fastest time.

3. How many players are in the data set for each position? *Hint*: table()

```
nfl %>%
  arrange((Pos)) %>%
  count(Pos)
# A tibble: 21 x 2
   Pos
             n
   <chr> <int>
 1 C
             9
 2 CB
            41
 3 DB
             2
 4 DE
            16
 5 DT
            24
 6 EDGE
            23
7 FB
             1
8 ILB
            15
9 K
             4
             3
10 LB
# ... with 11 more rows
```

4. What was the mean number of bench press repititions for all players listed at the position of DT?

5. Which team drafted the most players in 2018?

```
nfl %>%
  count((Team)) %>%
  arrange(desc(n))
```

```
# A tibble: 33 x 2
   '(Team)'
                               n
  <chr>>
                           <int>
1 <NA>
                             184
2 "Denver Broncos "
                               9
3 "Cincinnati Bengals "
                               8
4 "Baltimore Ravens "
                               7
5 "Indianapolis Colts "
                               7
6 "Carolina Panthers "
7 "Cleveland Browns "
                               6
8 "Los Angeles Chargers "
                               6
9 "Los Angeles Rams "
                               6
10 "New England Patriots "
# ... with 23 more rows
```

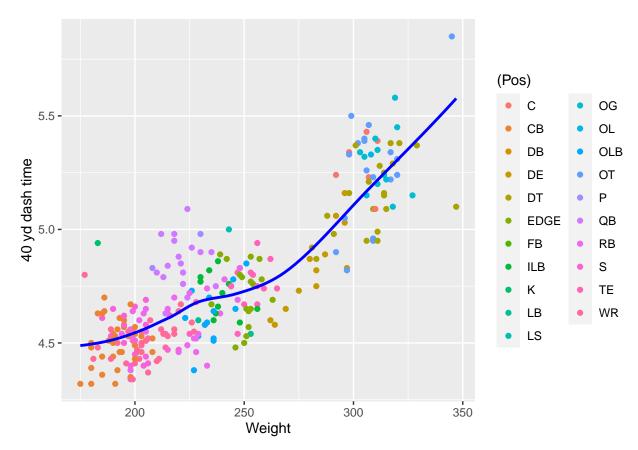
Denver Broncos drafted 9 players

# Visualizations with ggplot

## Exercises

Recreate plots 1 - 5. Add comments to the code that generated plots 6 and 7 to explain what is being done in those plots. Use the available hints before looking at the solution. Comment on any interesting trends/relationships you observe.

Plot 1

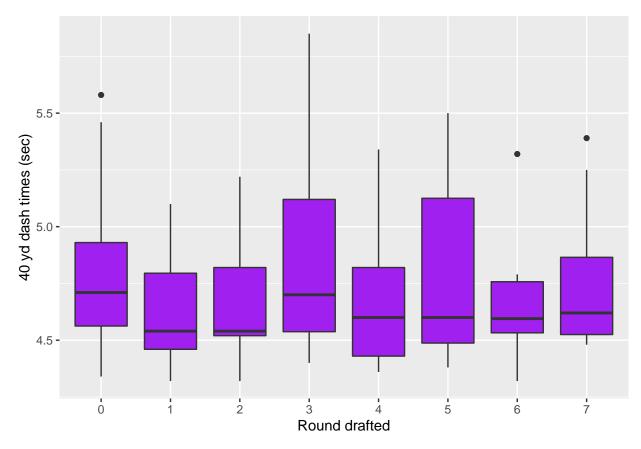


### Plot

### Hints

- geom point()
- geom\_smooth()

Plot 2



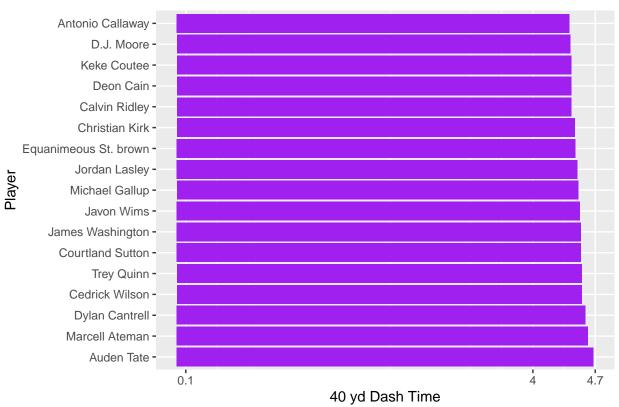
Plot

## Hints

- geom\_boxplotcolors used: purple, blackcaption argument in labs()

Plot 3





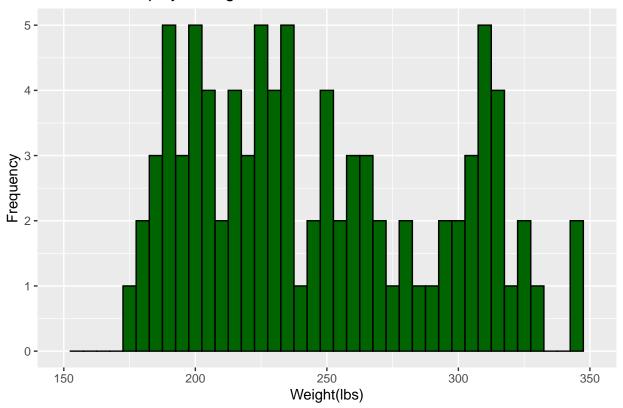
Plot

### Hints

- subset nfl to create a data frame with only WR who were drafted
- colors used: purple, black
- stat = "identity" in geom\_bar()
- flip coordinates
- scale\_y\_continuous(breaks = seq(0, 1, .1), labels = seq((4, 5), .1))
- to sort the bars use reorder(Player, -Dash40)

Plot 4

## Distribution of player weights in 2018 draft class



Plot

### Hints

- geom\_histogram
- colors used: darkgreen, black
- binwidth = 5

### Plot 5

### ${\bf Plot}$

# A tibble: 35	5 x 14								
Player	Pos	School	Ht	Wt	Dash40	${\tt Vertical}$	${\tt Bench}$	Broad.Jump	Cone3
<chr></chr>	<chr></chr>	<chr></chr>	<dbl></dbl>	<int></int>	<dbl></dbl>	<dbl></dbl>	<int></int>	<int></int>	<dbl></dbl>
1 Jaire Ale~	CB	Louisvil~	71	192	4.38	35	14	127	6.71
2 Marcell A~	WR	Oklahoma~	76	216	4.62	34	13	121	7.07
3 Saquon Ba~	RB	Penn St.	73	233	4.4	41	29	NA	NA
4 Tony Brown	CB	Alabama	73	198	4.35	31.5	14	126	6.78
5 Deontay B~	WR	USC	73	186	NA	NA	NA	NA	NA
6 Dylan Can~	WR	Texas Te~	75	226	4.59	38.5	18	130	6.56
7 Chase Edm~	RB	Fordham	69	205	4.55	34	19	122	6.79
8 Terrell E~	S	Virginia~	74	220	4.47	41.5	NA	134	NA
9 Donnie Er~	RB	Western ~	75	241	4.78	31	15	114	7.09

197

74

Virginia~

10 Brandon F~ CB

4.53

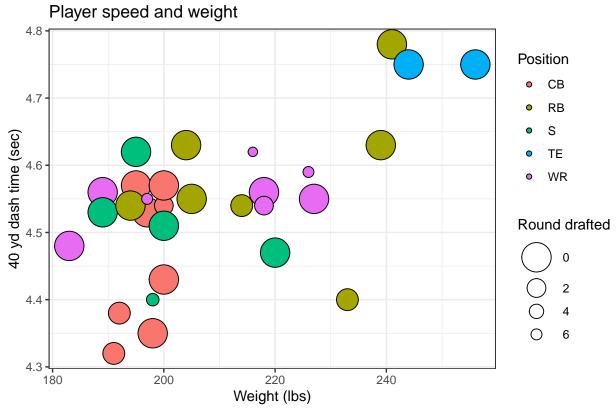
NA

16

NA NA

<sup>#</sup> ... with 25 more rows, and 4 more variables: Shuttle <dbl>, Team <chr>,

<sup>#</sup> Round <int>, Pick <int>



Tooltip shows player's name, school, and overall draft selection

#### Hints

- subset nfl to only include the positions of CB, S, RB, WR, and TE for players that were drafted
- color used: black
- shape = 21
- scale\_size(range=c(10, 3))
- theme bw()

#### Plot 6

Plot The code allows for an interactive graph which means that by either hovering or clicking on it, additional information will be give. When looking at the solution, I saw that each time you hovered over a bubble on the map, there was information given in regard to the player name, what team they were from, and what pick they were. Looking at the trends of this graph, it is clear that many of the players who were lower in weight had much faster dash times. Additionally, the tight end (TE) players tended to be higher and weight and further up the draft pick. The corner backs seemed to have the earliest draft selection and lower in weight.

#### Plot 7

**Plot** Plot 7 is relatively the same information in regards to Plot 6. However, when hovering over one of the circles on the graph, all other circles of the same size highlight black as well. This is representing all the players who got picked in the same draft round. Looking up at the code above, it seems that by adding

girafe\_options to the code allows the option to hover and fill black. Additionally, there are several points within the code where the draft is overridden.

## Data know hows

In this section, we will get some practice reading in data sets and working with the apply function.

#### Read data

Data may be

- 1. available in base R or through an R package such as the diamonds data set that is available through tidyverse;
- 2. read in to R from a file on your computer;
- 3. read in to R directly from a website;
- 4. scraped from a website.

Today we will get practice with examples that involve 2 and 3. Some of the most popular R functions to accomplish this are

- read.table()
- read.csv()
- load()

#### Exercises

Read in the following data sets and save them as a well-named R object. A preview of each data set is given below for you to check your answer. Make sure all variable types are the same, headers are available when applicable, and NA values appear where appropriate.

1. nevada\_casino\_sqft.csv (available on D2L)

```
Nevada_Casino<-read.csv("nevada_casino_sqft.csv", na.strings = "")
head(Nevada_Casino)</pre>
```

	COUNTY	V D E V				MAME	PITGAMES	CT OTC	KENO
	COONTY	ARLA				NAME	PIIGAMES	PLUID	KENU
1	14	0	ALAMO (	CASINO -	- MILL CITY		0	3500	0
2	4	0	ALAMO (	CASINO A	AT WELLS PETRO		0	2250	0
3	16	2	ALAMO 7	TRAVEL C	CENTER		900	6100	0
4	2	0	ALBERTS	SON'S #6	5046		0	400	0
5	2	3	ALIANT	E CASINO	) + HOTEL		5060	98007	0
6	2	4	AQUARIU	JS CASIN	IO RESORT		8215	42075	1680
	BINGO S	SPORTS	POKER	TOTAL					
1	0	(	0	3500					
2	NA	(	0	NA					
3	0	(	150	7150					
4	0	(	0	400					
5	5624	14200	2109	125000					
6	0	5100	0	57070					

	COUNTY	AREA				NAME	PITGAMES	SLOTS	KENO
1	14	0	ALAMO (	CASINO -	MILL CITY		0	3500	0
2	4	0	ALAMO (	CASINO A	T WELLS PETRO		0	2250	0
3	16	2	ALAMO 7	TRAVEL C	ENTER		900	6100	0
4	2	0	ALBERTS	SON'S #6	046		0	400	0
5	2	3	ALIANTE	E CASINO	+ HOTEL		5060	98007	0
6	2	4	AQUARIU	JS CASIN	O RESORT		8215	42075	1680
	BINGO S	SPORTS	POKER	TOTAL					
1	0	(	0	3500					
2	NA	C	0	NA					
3	0	C	150	7150					
4	0	(	0	400					
5	5624	14200	2109	125000					
6	0	5100	0	57070					

 $2. \ \, \texttt{nevada\_casino\_sqft.csv} \ \, (available \ at: \ \, \texttt{http://www.stat.ufl.edu/} \sim \texttt{winner/data/nevada\_casino\_sqft.csv})$ 

Nevada\_Casino2<-read.csv("http://www.stat.ufl.edu/~winner/data/nevada\_casino\_sqft.csv", stringsAsFactor head(Nevada\_Casino2)

	COUNTY	AREA						NAME	PITGAMES	SLOTS	KENO
1	14	0	ALAMO	CASIN	10 –	MILL C	ITY		0	3500	0
2	4	0	ALAMO	CASIN	ra on	WELLS	PETRO		0	2250	0
3	16	2	ALAMO	TRAVE	EL CE	ENTER			900	6100	0
4	2	0	ALBERT	SON'S	3 #60	)46			0	400	0
5	2	3	ALIANT	E CAS	SINO	+ HOTE	L		5060	98007	0
6	2	4	AQUARI	US CA	ASINC	RESOR	.T		8215	42075	1680
	BINGO S	SPORTS	POKER	R TOT	ΓAL						
1	0	C	0	35	500						
2	0	C	0	) 22	250						
3	0	C	150	71	150						
4	0	C	0	) 4	400						
5	5624	14200	2109	1250	000						
6	0	5100	0	570	070						
	COUNTY	AREA						NAME	PITGAMES	SLOTS	KENO
1	COUNTY 14		ALAMO	CASIN	vio –	MILL C	ITY	NAME	PITGAMES 0	SLOTS 3500	KENO O
1 2		0	_		_	MILL C		NAME			0
_	14	0	_	CASIN	ra or	WELLS		NAME	0	3500 2250	0
2	14 4	0 0 2	ALAMO	CASIN TRAVE	NO AT	T WELLS ENTER		NAME	0	3500 2250	0
2	14 4 16	0 0 2 0	ALAMO ALAMO ALBERT	CASIN TRAVE	NO AT EL CE S #60	T WELLS ENTER	PETRO	NAME	0 0 900 0	3500 2250 6100	0 0
2 3 4	14 4 16 2	0 0 2 0 3	ALAMO ALAMO ALBERT ALIANT	CASINTRAVE	NO AT EL CE S #60 SINO	WELLS ENTER 046	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400	0 0 0 0
2 3 4 5	14 4 16 2 2	0 0 2 0 3 4	ALAMO ALAMO ALBERT ALIANT AQUARI	CASIN TRAVE CSON'S TE CAS	NO AT EL CE S #60 SINO ASINO	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0
2 3 4 5	14 4 16 2 2 2	0 0 2 0 3 4	ALAMO ALAMO ALBERT ALIANT AQUARI POKER	CASINTRAVECTORSON'S	NO AT EL CE S #60 SINO ASINO	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0
2 3 4 5 6	14 4 16 2 2 2 BINGO S	0 0 2 0 3 4 SPORTS	ALAMO ALAMO ALBERT ALIANT AQUARI POKER	CASINTRAVE CSON'S TE CAS TUS CAS TOT O 35	NO ATEL CES #60 SINO ASINO	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0
2 3 4 5 6	14 4 16 2 2 2 BINGO S	0 0 2 0 3 4 SPORTS	ALAMO ALAMO ALBERT ALIANT AQUARI POKER	CASINTRAVECTON'S CE CASIUS CASI	NO ATEL CES #60 SINO ASINO TAL	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0
2 3 4 5 6	14 4 16 2 2 2 BINGO S 0	0 0 2 0 3 4 SPORTS	ALAMO ALAMO ALBERT ALIANT AQUARI POKER 0	CASIN TRAVE TSON'S TE CAS TUS CAS TOT 0 35 0 22	NO ATEL CES #60 SINO ASINO FAL 500 250	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0
2 3 4 5 6 1 2 3	14 4 16 2 2 2 BINGO S 0 0	0 0 2 0 3 4 5PORTS	ALAMO ALAMO ALBERT ALIANT AQUARI POKER 0 150	CASIN TRAVE TSON'S TE CAS TUS CAS TOT 0 35 0 22	NO ATEL CES #60 SINO ASINO FAL 500 250 150	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0
2 3 4 5 6 1 2 3 4	14 4 16 2 2 2 BINGO S 0 0 0	0 0 2 0 3 4 SPORTS	ALAMO ALAMO ALBERT ALIANT AQUARI POKER 0 150 0 2109	CASIN TRAVE CSON'S CE CASE CUS CASE TOTO 35 0 22 0 71 0 4 0 1250	NO ATEL CES #60 SINO ASINO TAL 500 250 150 400	WELLS ENTER 046 + HOTE	PETRO	NAME	0 0 900 0 5060	3500 2250 6100 400 98007	0 0 0 0

3. qqq.tsv (available on D2L)

```
QQQ<-read.csv("qqq.tsv", header=TRUE, sep="\t")
head(QQQ)
  QQQ.Open QQQ.High QQQ.Low QQQ.Close QQQ.Volume QQQ.Adjusted
                                43.24
                                       167689500
                                                      38.79258
     43.46
              44.06
                      42.52
1
2
     43.30
              44.21
                      43.15
                                44.06
                                       136853500
                                                      39.52824
3
     43.95
              43.95
                      43.48
                                43.85
                                       138958800
                                                      39.33984
                      43.64
4
     43.89
              44.12
                                43.88
                                       106401600
                                                      39.36676
5
     44.01
              44.29
                      43.63
                                44.10
                                       121577500
                                                      39.56412
6
     43.96
              44.66
                      43.82
                                44.62
                                       121070100
                                                      40.03062
  QQQ.Open QQQ.High QQQ.Low QQQ.Close QQQ.Volume QQQ.Adjusted
     43.46
              44.06
                      42.52
                                43.24
                                       167689500
                                                      38.79258
1
2
     43.30
              44.21
                      43.15
                                44.06
                                       136853500
                                                      39.52824
3
     43.95
              43.95
                      43.48
                                43.85 138958800
                                                      39.33984
4
     43.89
              44.12
                      43.64
                                43.88
                                       106401600
                                                      39.36676
5
     44.01
              44.29
                      43.63
                                44.10 121577500
                                                      39.56412
6
     43.96
              44.66
                      43.82
                                44.62 121070100
                                                      40.03062
  4. spy.txt (available on D2L)
Spy<-read.table("spy.txt", header = FALSE, sep = "0")</pre>
head(Spy)
  ۷1
         ۷2
                VЗ
                       ۷4
                              ۷5
                                        ۷6
                                                 ۷7
  1 142.25 142.86 140.57 141.37 94807600 110.5206
  2 141.23 142.05 140.61 141.67 69620600 110.7551
  3 141.33 141.40 140.38 140.54 76645300 109.8717
4 4 140.82 141.41 140.25 141.19 71655000 110.3799
5 5 141.31 141.60 140.40 141.07 75680100 110.2861
6 6 140.58 141.57 140.30 141.54 72428000 110.6535
  V1
         ۷2
                VЗ
                       ٧4
                                                 ۷7
                              ۷5
                                        ۷6
  1 142.25 142.86 140.57 141.37 94807600 110.5206
  2 141.23 142.05 140.61 141.67 69620600 110.7551
3 3 141.33 141.40 140.38 140.54 76645300 109.8717
4 4 140.82 141.41 140.25 141.19 71655000 110.3799
5 5 141.31 141.60 140.40 141.07 75680100 110.2861
6 6 140.58 141.57 140.30 141.54 72428000 110.6535
```

### Apply

#### Matrix examples

The examples below can also be applied to data frames

```
# matrix is filled column-wise, view matrix
my.matrix

# by columns
apply(X = my.matrix, MARGIN = 2, FUN = mean)
apply(X = my.matrix, MARGIN = 2, FUN = max)

# by rows
apply(X = my.matrix, MARGIN = 1, FUN = sd)
apply(X = my.matrix, MARGIN = 1, FUN = which.max)
apply(X = my.matrix, MARGIN = 1, FUN = sort)
```

1. Create a 4 x 3 matrix and the have the data filled in by rows.

```
[,1] [,2] [,3]
[1,] 1 5 9
[2,] 2 6 10
[3,] 3 7 11
[4,] 4 8 12

apply(X = Kaitlyn_matrix, MARGIN = 1, FUN = which.max)
```

```
[1] 3 3 3 3
```

2. Explain what the which max function is doing.

It is telling us the location of the very first maximum number with is in the column 3

#### Array examples

```
# create a 2 x 2 x 3 array that contains the numbers 1 - 12
my.array <- array(data = c(1:12), dim = c(2,2,3))

# view the array
my.array

# apply sum over 1 dimension
apply(my.array, 1, sum)
apply(my.array, 2, sum)
apply(my.array, 3, sum)

# apply sum over multiple dimensions
apply(my.array, c(1,2), sum)
apply(my.array, c(1,3), sum)</pre>
```

```
apply(my.array, c(2,3), sum)
apply(my.array, c(3,1), sum)
apply(my.array, c(3,2), sum)
```

### Further details

A summary of the a,l,s,t apply functions

Command	Description
apply(X, MARGIN, FUN,)	Obtain a vector/array/list by applying FUN along the specified MARGIN of an array or matrix ${\tt X}$
lapply(X, FUN,)	Obtain a list by applying FUN to the elements of a list ${\tt X}$
<pre>sapply(X, FUN,)</pre>	Simplified version of lapply. Returns a vector/array instead of list.
<pre>tapply(X, INDEX, FUN,)</pre>	Obtain a table by applying FUN to each combination of the factors given in INDEX

- The above functions are good alternatives to loops
- They are typically more efficient than loops (often run considerably faster on large data sets)
- They take practice to get used to, but make analysis easier to debug and less prone to error when used effectively
- Look at the Help's examples

## References

- 1. https://www.pro-football-reference.com/draft/2018-combine.htm
- $2.\ \ http://r-statistics.co/Top 50-Ggplot 2-Visualizations-Master List-R-Code.htm$
- 3. http://www.ggplot2-exts.org/ggiraph.html
- 4. https://davidgohel.github.io/ggiraph/articles/offcran/using\_ggiraph.html