GIT CONCEPTS

WHY GIT?

Free

Open source

Fast

Small

Backups (implicitly)

Collaborate

VERSION CONTROL SYSTEM

Snapshots in time
Choose what changes to track
Add meaning with messages
Branch out

DISTRIBUTED VERSION CONTROL SYSTEM

Share copies of history

Merge work

No single point of failure

REPOSITORIES

Create

git init

Clone

git clone <username>@<host>:<repository path>

Status

git status

History

git log --graph --oneline

WORKING AREAS

Working Directory

1

git add <files>

1

Index (staging area)

1

git commit -m "<message>"

1

HEAD (last commit of branch)

BRANCHES

Default branch is master

Create

git branch
branch>

Switch

git checkout <branch>

Merge

git merge <branch>

Delete

git branch -d <branch>

REMOTE REPOS

Default server is **origin**Add

git remote add <server> <server path>

Push

git push <server> <branch>

Pull (fetch and merge)

git pull <server> <branch>

UNDOING CHANGES

Unstage

git reset HEAD <filename>

Revert file to state at HEAD

git checkout -- <filename>

Revert all files to state at HEAD

git reset --hard

Disclaimer: Changing history may lead to time paradoxes...

USEFUL LINKS

Online tutorial: Try Git

In-depth tutorial: Git Immersion

Quick guide: git - the simple guide

Alternative perspective: The Git Parable

Development conventions: A successful Git branching model

Ignoring files: github/gitignore

Repo hosting: Bitbucket