

MPJ Express: An Implementation of MPI in Java Windows User Guide 10th April 2014

Document Revision Track

Version	Updates	Ву
1.0	Initial version document	Aamir Shafi
1.1	A new device 'hybdev' is added for executing parallel Java	Aleem Akhtar, Mohsan
	applications exploiting hybrid parallelism.	Jameel, Aamir Shafi
1.2	A new device 'native' is added for executing parallel Java	Bibrak Qamar, Mohsan
	applications on top of a native MPI library.	Jameel, Aamir Shafi

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1 Introduction

MPJ Express is a reference implementation of the mpiJava 1.2 API, which is an MPI-like API for Java defined by the Java Grande forum. The mpiJava 1.2 API is the Java equivalent of the MPI 1.1 specification document (http://www.mpi-forum.org/docs/mpi-11-html/mpi-report.html).

This release of the MPJ Express software contains the core library and the runtime infrastructure. The software also contains a comprehensive test suite that is meant to test the functionality of various communication functions.

MPJ Express is a message passing library that can be used by application developers to execute their parallel Java applications on compute clusters or network of computers. Compute clusters is a popular parallel platform, which is extensively used by the High Performance Computing (HPC) community for large scale computational work. MPJ Express is essentially a middleware that supports communication between individual processors of clusters. The programming model followed by MPJ Express is Single Program Multiple Data (SPMD).

Although MPJ Express is designed for distributed memory machines like network of computers or clusters, it is possible to efficiently execute parallel user applications on desktops or laptops that contain shared memory or multicore processors.

1.1 Configurations

The MPJ Express software can be configured in two ways, as shown in Figure 1. The first configuration—known as the multicore configuration—is used to execute MPJ Express user programs on laptops and desktops. The second configuration—known as the cluster configuration—is used to execute MPJ Express user programs on clusters or network of computers. The cluster configuration relies on devices for communication. Currently there are four communication devices for the cluster configuration:

- 1. Java New I/O (NIO) device known as niodev: niodev is used to execute MPJ Express user programs on clusters using Ethernet.
- 2. Myrinet device known as mxdev: mxdev is used to execute MPJ Express user programs on clusters connected by Myrinet express interconnects. Currently mxdev is not supported under windows.
- 3. Hybrid device known as hybdev: hybdev is used to execute MPJ Express user programs on clusters of multicore computers.

4. Native device known as native: native is used to execute MPJ Express user programs on top of a native MPI library (MPICH, Open MPI or MS-MPI).

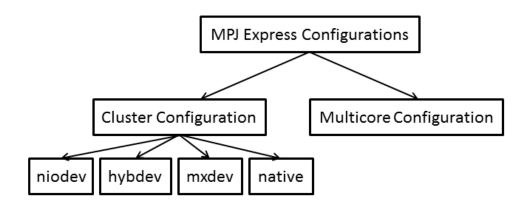


Figure 1: MPJ Express configurations

1.1.1 Multicore configuration

The multicore configuration is meant for users who plan to write and execute parallel Java applications using MPJ Express on their desktops or laptops—typically such hardware contains shared memory and multicore processors. In this configuration, users can write their message passing parallel application using MPJ Express and it will be ported automatically on multicore processors. We envisage that users can first develop applications on their laptops and desktops using multicore configuration, and then take the same code to distributed memory platforms including clusters. Also this configuration is preferred for teaching purposes since students can execute message passing code on their personal laptops and desktops. It might be noted that user applications stay the same when executing the code in multicore or cluster configuration.

Under the hood, the MPJ Express library starts a single thread to represent an MPI process. The multicore communication device uses efficient inter-thread mechanism.

1.1.2 Cluster configuration

The cluster configuration is meant for users who plan to execute their parallel Java applications on distributed memory platforms including clusters or network of computers.

As an example, consider a cluster or network of computers shown in Figure 2. It shows shows six compute nodes connected to each other via private interconnect. The MPJ Express cluster

configuration will start one MPJ Express process per node, which communicates to each other using message passing.

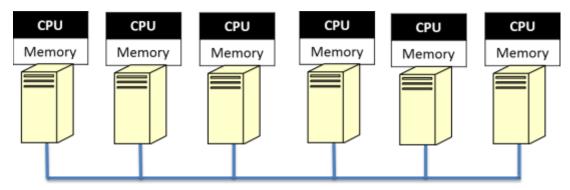


Figure 2: MPJ Express Cluster Configuration Targets the Distributed Memory Platforms Including Clusters and Network of Computers

Application developers can opt to use either of the four communication devices in the cluster configuration:

- 5. Java New I/O (NIO) device driver known as niodev
- 6. Myrinet device driver known as mxdev
- 7. Hybrid device driver known as hybdev
- 8. Native device driver known as native

The Java NIO device driver (also known as niodev) can be used to execute MPJ Express programs on clusters or network of computers. The niodev device driver uses Ethernet-based interconnect for message passing. On the other hand, many clusters today are equipped with high-performance low-latency networks like Myrinet. MPJ Express also provides a communication device for message passing using Myrinet interconnect—this device is known as mxdev and is implemented using the Myrinet eXpress (MX) library by Myricom. These communication drivers can be selected using command line switches.

Modern HPC clusters are mainly equipped with multicore processors (Figure 3). The hybrid device is meant for users who plan to execute their parallel Java applications on such a cluster of multicore machines. Hybrid device transparently uses both multicore configuration and cluster configuration for intra-node communication and cluster configuration (NIO device only) for inter-node communication, respectively.

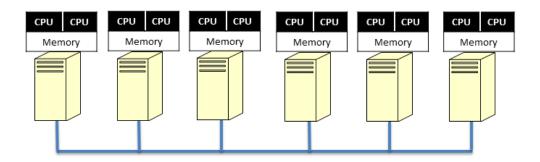


Figure 3: MPJ Express Hybrid Configuration Targeting Cluster of Multicore Machines

The fourth device—native device—is meant for users who plan to execute their parallel Java applications using a native MPI implementation for communication. With this device bulk of messaging logic is offloaded to the underlying MPI library. This is attractive because MPJ Express can exploit latest features, like support for new interconnects and efficient collective communication algorithms, of the native MPI library. Under Windows, this device is currently tested and supported for MS-MPI—as the underlying native MPI library.

2 Getting Started with MPJ Express

This section shows how MPJ Express programs can be executed in the multicore, cluster and hybrid configuration

2.1 Pre-requisites

- Java 1.6 (stable) or higher (Mandatory).
- Apache ant 1.6.2 or higher (Optional): ant is required for compiling MPJ Express source code.
- Perl (Optional): MPJ Express needs Perl for compiling source code because some of the
 Java code is generated from Perl templates. The build file will generate Java files from
 Perl templates if it detects perl on the machine. It is a good idea to install Perl if you want
 to do some development with MPJ Express.
- A native MPI library (Optional): Native MPI library such as MS-MPI is required for running MPJ Express in cluster configuration with native device.

 Visual Studio (Optional): MPJ Express needs Visual Studio to build JNI wrapper library for the native device.

2. 2 Installing MPJ Express

This section outlines steps to download and install MPJ Express software.

- 1. Download MPJ Express and unpack it
- 2. Assuming unpacked 'mpj express' is in 'c:\mpj', Right-click My Computer→Properties→Advanced tab→Environment Variables and export the following system variables (user variables are not enough)
 - a. Set the value of variable MPJ_HOME as c:\mpj [see Fig 4,Fig 5 and Fig 6]
 - b. Append the value of variable Path as c:\mpj\bin [see Fig 7] See the snapshots below

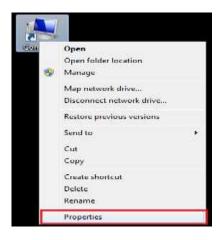


Figure 4: Right click on my computer and select Properties

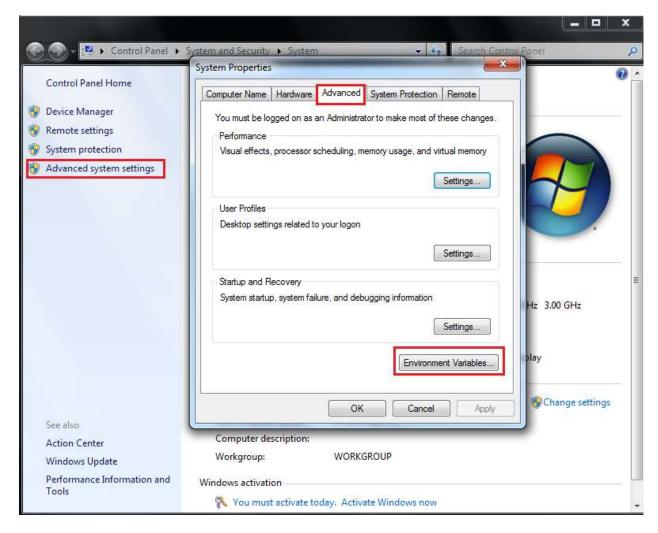


Figure 5: Select Environment Variables to Add/Edit variables

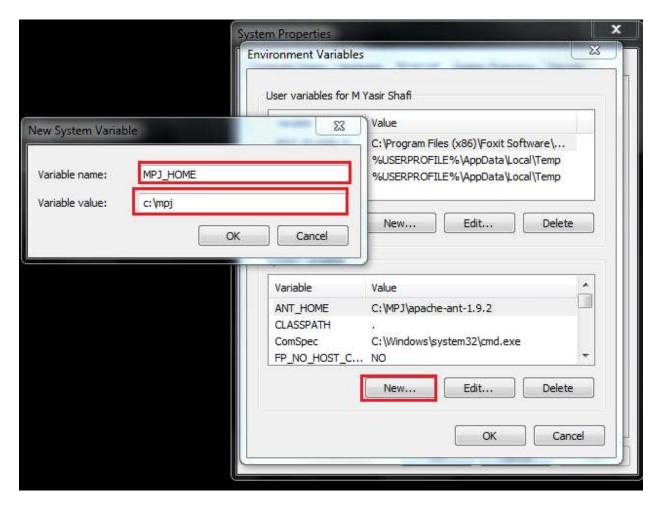


Figure 6: Add MPJ_HOME as new Environment Variable

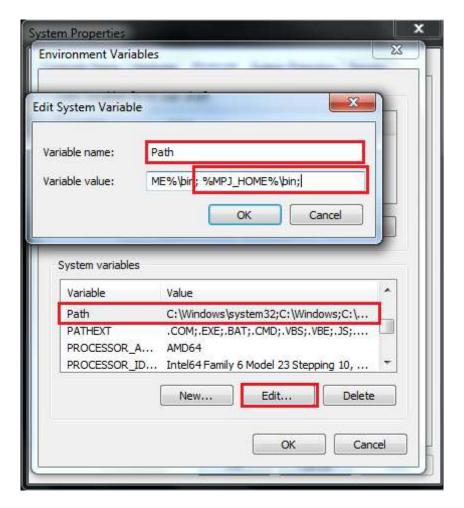


Figure 7: Append Path variable

3. For windows with Cygwin (assuming 'mpj express' is in 'c:\mpj')

The recommended way to is to set variables as in Windows

If you want to set variables in cygwin shell

```
export MPJ_HOME="c:\\mpj"
export PATH=$PATH:"$MPJ HOME\\bin"
```

- 4. Create a new working directory for MPJ Express programs. This document assumes that the name of this directory is "mpj-user".
- 5. Compile the MPJ Express library (Optional): cd %MPJ_HOME%; ant

2.3 Compiling User Applications

This section shows how to compile a simple Hello World parallel Java program.

1. Write Hello World MPJ Express program and save it as HelloWorld.java

```
import mpi.*;
public class HelloWorld {
    public static void main(String args[]) throws Exception {
         MPI.Init(args);
         int me = MPI.COMM_WORLD.Rank();
         int size = MPI.COMM_WORLD.Size();
         System.out.println("Hi from <"+me+">");
         MPI.Finalize();
    }
}
```

2. Compile: javac -cp .;%MPJ HOME%/lib/mpj.jar HelloWorld.java

2.4 Running MPJ Express in the Multi-core Configuration

This section outlines steps to execute parallel Java programs in the multicore configuration.

- 1. Assuming the user has successfully carried out Section 2.2 and Section 2.3
- 2. Running HelloWorld

```
Execute: mpjrun.bat -np 2 HelloWorld
```

- 3. Running test cases (Optional) [Test suite is provided with MPJ Express]
 - a. Compile (Optional): cd %MPJ HOME%/test; ant
 - b. Execute: mpjrun.bat -np 2 -jar %MPJ HOME%/lib/test.jar

2.5 Running MPJ Express in the Cluster Configuration

This section outlines steps to execute parallel Java programs in the cluster configuration with three communication device drivers including niodev, hybdev and native.

2.5.1 Cluster Configuration with niodev

This section outlines steps to execute parallel Java programs in the cluster configuration with niodev communication device driver.

- 1. Assuming the user has successfully carried out Sections 2.2 and 2.3.
- 2. Write a machines file stating machines name, IP addresses, or aliases of the nodes where you wish to execute MPJ Express processes. Save this file as 'machines' in mpj-user directory. This file is used by scripts like mpjboot, mpjhalt, mpjrun.bat and mpjrun.sh to find out which machines to contact.

Suppose you want to run a process each on 'machine1' and 'machine2', then your machines file would be as follows

```
machine1
machine2
```

Note that in real world, 'machine1' and 'machine2' would be fully qualified names, IP addresses or aliases of your machine

3. Start the daemons

- a. Run %MPJ_HOME%/bin/installmpjd-windows.bat. Users of Windows Vista and 7 needs to "Run as Administrator". Also, for running properly, users of Windows Vista and 7 might need to turn off their firewall. For more details click here
- b. Go to Control-Panel→Administrative Tools→Services→MPJ Daemon and start the service. It is important to start the daemon as a user process (preferably the currently logged in user) instead of a SYSTEM process. To start the daemons as user process, right-click MPJ Daemon service, click Properties, click "Log On" tab, For the option "Log on as:", select This account and put in the user name and password of this account, and start the service

See the following screenshots for more elaboration



🔥 Accessibility Options Add Hardware 📆 Add or Remove Programs Administrative Tools Open Automatic Updates Explore 🔗 Date and Time 🗟 Groove Folder Synchronization 🕨 🐝 Display Paste Folder Options **i**Fonts Create Shortcut Same Controllers

Figure 9: Administrative Tools

Figure 8: Start->Control Panel



Figure 10: Services

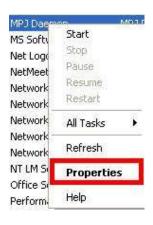


Figure 11: MPJ Daemon **Properties**







Figure 13: Start the Service

4. Running HelloWorld

Execute: mpjrun.bat -np 2 -dev niodev HelloWorld

5. Running test cases (Optional) [Test suite is provided with MPJ Express]

```
cd %MPJ_HOME%/
Execute: mpjrun.bat -np 2 -dev niodev -jar %MPJ_HOME%/lib/test.jar
```

6. Stop the daemons: After you are done with executing all the programs, make sure that you halt the daemons. For this go to Control-Panel→Administrative Tools→Services→MPJ Daemon and stop the service

2.5.2 Cluster Configuration with hybdev

This section outlines steps to execute parallel Java programs in the hybrid configuration using multicore and cluster configurations. Hybrid configuration depends on Multicore configuration and Cluster configuration. Make sure that document sections **2.4** and **2.5.1** are completed successfully.

1. Start the daemons

- a. Run %MPJ_HOME%/bin/installmpjd-windows.bat. Users of Windows Vista and 7 need to "Run as Administrator". Also, for running properly, users of Windows Vista and 7 might need to turn off their firewall. For more details click here
- b. Go to Control-Panel→Administrative Tools→Services→MPJ Daemon and start the service. It is important to start the daemon as a user process (preferably the currently logged in user) instead of a SYSTEM process. To start the daemons as user process, right-click MPJ Daemon service, click Properties, click "Log On" tab, For the option "Log on as:", select This account and put in the user name and password of this account, and start the service. [see Figures 8-13]

2. Running HelloWorld

```
Execute: mpjrun.bat -np 2 -dev hybdev HelloWorld
```

3. Running test cases (Optional) [Test suite is provided with MPJ Express]

cd %MPJ HOME%/

Execute: mpjrun.bat -np 2 -dev hybdev -jar %MPJ HOME%/lib/test.jar

4. Stop the daemons: After you are done with executing all the programs, make sure that you halt the daemons. For this go to Control-Panel→Administrative Tools→Services→MPJ Daemon and stop the service

2.5.4 Cluster Configuration with native device (using a native MPI library)

This section outlines steps to execute parallel Java programs in the cluster configuration with native device.

- 1. Assuming the user has successfully carried out Section 2.2 and Section 2.3.
- Since MPJ Express native device relies on a native MPI it is assumed that the user has
 installed and tested the native MPI library. Better to run a simple helloworld like program
 to test the native MPI. Currently MPJ Express is only tested on MS-MPI (under
 Windows).

By design MPJ Express should work with any native MPI library. If you have a different native MPI library installed on your system, please feel free to test it and let us know.

3. Compile the JNI wrapper library (Mandatory):

This requires Visual Studio to generate a dynamic library (nativempjdev.dll) to be used by MPJ Express to interface with the native MPI library. Open Visual Studio and follow the steps provided below:

a. File→New→Project: Create a Win32 Project with the name of **nativempjdev**

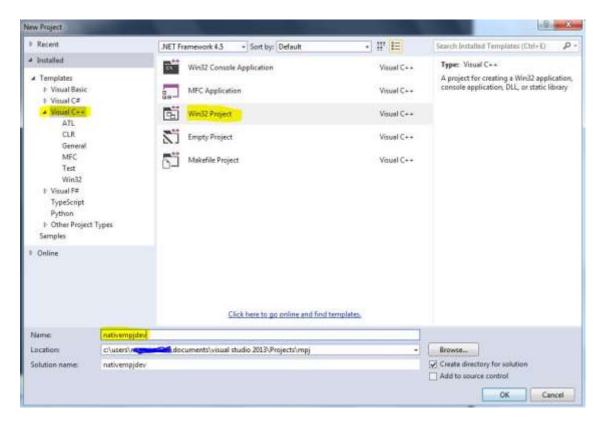


Figure 15: Create a Win32 Project with the name of nativempjdev

b. Click next→ set Application type as DLL and in Additional options tick Empty project → finish

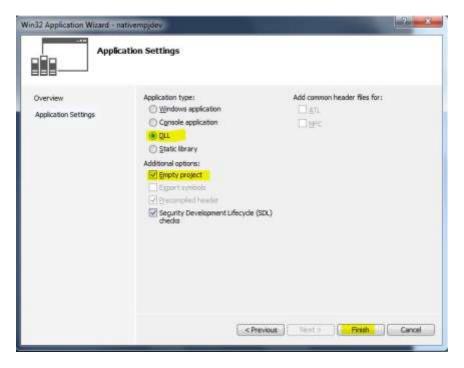


Figure 16: Set Application type as DLL and in Additional options tick Empty project

c. Right click on project **nativempjdev** in the Solution Explorer and go to properties. Set Additional Include Directories

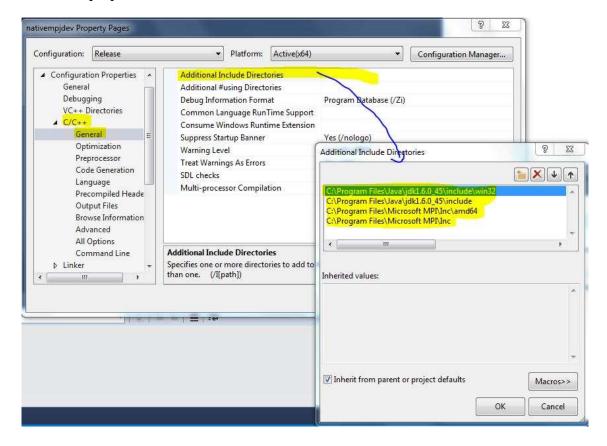


Figure 17: Set Additional Include Directories

d. Set Additional Library Directories in the Linker

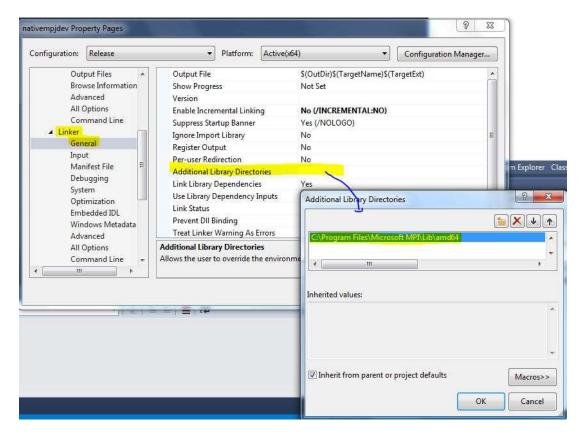
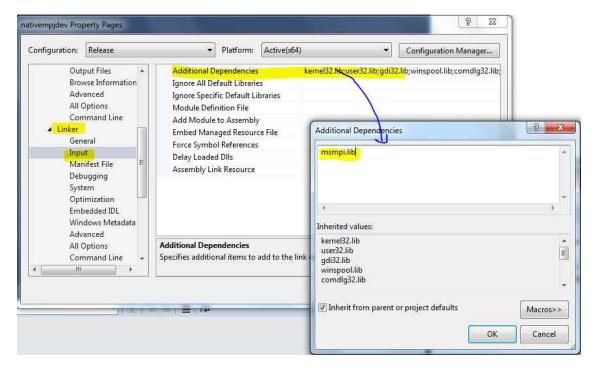


Figure 18: Set Additional Include Directories

e. Set Additional Dependencies (msmpi.lib) in the Linker



f. Right click on 'Header Files' → Add → Existing Item... to add Header Files

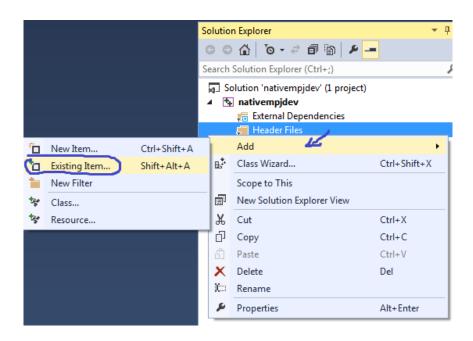


Figure 19: Navigate to Header Files under the solution nativempjdev

g. Browse into %MPJ_HOME%\src\mpjdev\natmpjdev\lib and select the header files (*.h)

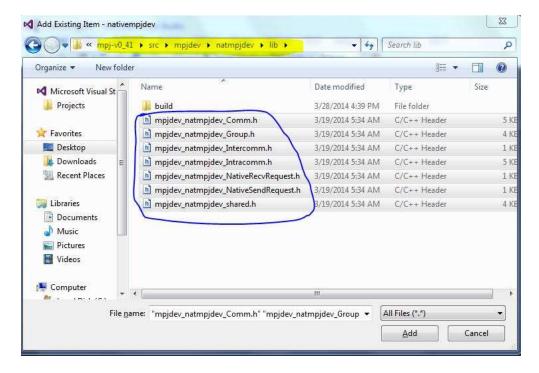


Figure 20: Add header files

a. Right click on 'Source Files'→Add→Existing Item... to add Source Files

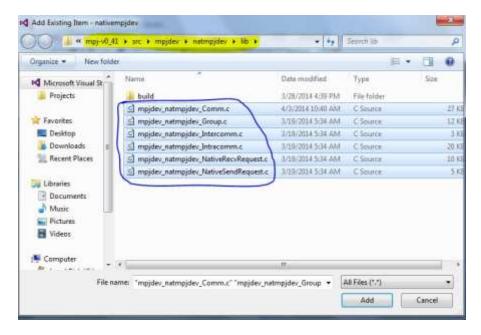


Figure 21: Add source files

b. Right click on nativempidev Solution and Build. This creates the dynamic library (nativempidev.dll)

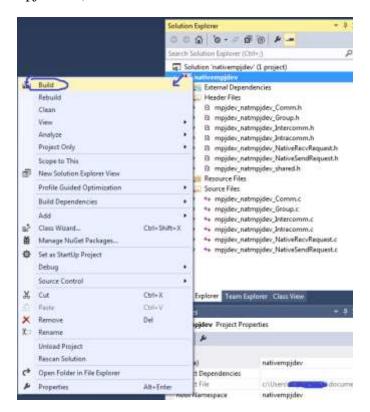


Figure 22: Build

c. Install the newly created 'nativempidev.dll'. Copy from your project\folder\x64\Release (or whatever x32\Release or \x64\Debug etc)

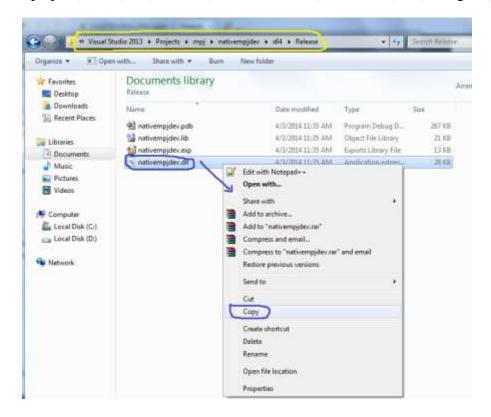


Figure 23: Copy nativempjdev.dll

d. Paste 'nativempjdev.dll' into %MPJ HOME%\lib

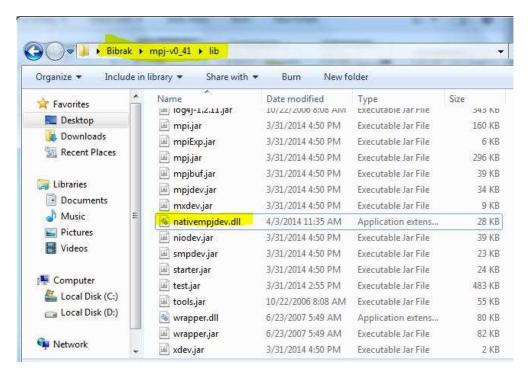


Figure 24: Paste nativempjdev.dll into %MPJ_HOME%\lib

4. Running HelloWorld

Execute: mpjrun.bat -np 2 -dev native HelloWorld

- 5. Running test cases (Optional)
 - a. Compile:

```
cd "%MPJ_HOME%"/test/nativetest
compile.bat
```

b. Execute:

```
cd "%MPJ_HOME%"/test/nativetest
runtest.bat
```

i. To supply a machine file provide full path in the first argument of this script: runtest.bat /full/path/to/machinefile

Advanced Options:

Running directly with mpiexec to use options provided by native MPI library

This is for the advanced user who wants to run parallel Java programs using custom options to the native MPI library.

The mpjrun.bat script provides a wrapper to native mpiexec (mpirun) command. The user can bypass mpjrun.bat and directly call mpiexec using the following template.

```
mpiexec -np <number of processes> -machinefile <path\to\file\filename> java -cp
"%MPJ_HOME%"/lib/mpj.jar;. -Djava.library.path="%MPJ_HOME%"/lib HelloWorld 0 0
native userarg1 userarg2 userarg3
```

The above template consists of three parts: mpiexec, java and user application. In this way the user has flexibility to supply three kinds of options:

- 1. mpiexec: these are supplied to native MPI library bootstrapping framework (a.k.a mpirun or mpiexec), for example -np and -machinefile
- 2. java: these are supplied to the JVM for example -cp and -Djava.library.path and more.
- 3. user application: these are supplied to the user application for example userarg1 userarg2 userarg3 in the above template. The three arguments 0 0 native following user application (classname or jar) are reserved for MPJ Express and are to be kept intact. MPJ Express for conventional reasons searches for device name on argument index 3 (i.e args[2]).

2.6 Advanced Options to mpjrun.bat

1. JVM arguments (Optional): JVM arguments may be specified to the mpjrun script that passes these directly to the executing MPJ Express processes. For example, the following command modifies the JVM heap size:

```
mpjrun.bat -np 2 -Xms512M -Xmx512M HelloWorld
```

- 2. Application Arguments (Optional): Users may pass arguments to their parallel applications by specifying them after "-jar <jarname>" or "classname" in the mpjrun script:
 - a. The user may pass three arguments "a", "b", "c" to the application as follows: mpjrun.bat -np 2 HelloWorld a b c
 - b. Application arguments can be accessed in the program by calling the <code>string[] MPI.Init(String[] args)</code> method. The returned array stores user arguments <code>[a,b,c]</code>.

```
String appArgs[] = MPI.Init(args);
```

3 MPJ Express Debugging

This section shows how to debug various modules of the MPJ Express software. It is possible to debug MPJ Express on three levels:

- 1. The mpjrun Script: This script allows bootstrapping MPJ Express programs in cluster of multicore configuration.
- 2. Core Library: Internals of the MPJ Express Software
- 3. MPJ Express Daemons: While running the cluster configuration, daemons execute on compute nodes and are responsible for starting and stopping MPJ Express processes when contacted by the mpjrun script.

3.1 The mpjrun Script

To turn ON debugging for the mpjrun script, follow these steps:

- 1. Edit %MPJ_HOME%/src/runtime/starter/MPJRun.java and change the value of static final boolean DEBUG flag to true
- 2. Recompile the code: cd %MPJ_HOME%; ant
- 3. The mpjrun script relevant log file is %MPJ_HOME%/logs/mpjrun.log file

3.2 Core Library

To turn ON debugging for the core library, follow these steps:

- 1 Edit %MPJ_HOME%/src/mpi/MPI.java and change value of static final boolean DEBUG flag to true
- 2 Recompile the code: cd %MPJ_HOME%; ant
- 3 If the total number of MPJ Express processes is two, then the relevant log files will be <code>%MPJ_HOME%/logs/mpj0.log</code> and <code>%MPJ_HOME%/logs/mpj1.log</code> for processes 0 and 1 respectively.

3.3 MPJ Express Daemons (Cluster configuration only)

The MPJ Express daemons running on compute nodes can be debugged in two steps outlined below:

3.3.1 Step One: Modifying the wrapper.conf file

- 1. Edit %MPJ HOME%/conf/wrapper.conf file.
- 2. Change the value of wrapper.logfile.loglevel from "NONE" to "DEBUG".
- 3. Now the output of mpjboot, mpjhalt, and other daemon activities can be seen in \$MPJ_HOME/logs/wrapper.log file. This information is pretty useful for diagnosing and fixing daemons errors.

3.3.2 Step Two: Modifying MPJDaemon.java file

- 1. Edit %MPJ HOME%/src/runtime/daemon/MPJDaemon.java file.
- 2. Change the value of static final boolean DEBUG flag to true
- 4 Recompile the code: cd %MPJ HOME%; ant
- 3. Now log files can be seen in %MPJ HOME%/logs/daemon-<machine name>.log file.

Additional Optional Information: Running daemons in console mode on compute nodes For debugging purposes, sometimes it is useful to run the daemons in console mode on compute nodes. This can be achieved in the following way:

```
1. cd %MPJ HOME%/bin
```

2. Execute ./mpjdaemon.bat . Choose the appropriate script for your machine.

4 Known Issues and Limitations

A list of known issues and limitations of the MPJ Express software are listed below.

- 1. Users of the Windows Vista and 7 might find installmpjd-windows.bat script not working directly. In such case, try executing with "Run as Administrator". If the issue still persists, try executing the script mpjdaemon.bat directly or turning off the firewall.
- 2. The merge operation is implemented with limited functionality. The processes in local-group and remote-group *have* to specify 'high' argument. Also, the value specified by local-group processes should be opposite to remote-group processes.
- 3. Any message sent with MPI.PACK can only be received by using MPI.PACK as the datatype. Later, MPI.Unpack(...) can be used to unpack different datatypes

- 4. Using 'buffered' mode of send with MPI.PACK as the datatype really does not use the buffer specified by MPI.Buffer attach(..) method.
- 5. Cartcomm.Dims_Create(...) is implemented with limited functionality. According to the MPI specifications, non-zero elements of 'dims' array argument will not be modified by this method. In this release of MPJ Express, all elements of 'dims' array are modified without taking into account if they are zero or non-zero.
- 6. Request.Cancel(..) is not implemented in this release.
- 7. MPJ applications should not print more than 500 characters in one line. Some users may use <code>system.out.print(..)</code> to print more than 500 characters. This is not a serious problem, because printing 100 characters 5 times with <code>system.out.println(..)</code> will have the same effect as printing 500 characters with one <code>system.out.print(..)</code>
- 8. Some users may see this exception while trying to start the mpjrun module. This can happen when the users are trying to run mpjrun.bat script. The reason for this error is that the mpjrun module cannot contact the daemon and it tries to clean up the resources it has. In doing so, it tries to delete a file named 'mpjdev.conf' using File.deleteOnExit() method. This method appears not to work on Windows possibly because of permission issues.

```
Exception in thread "main" java.lang.RuntimeException: Another mpjrun module is already running on this machine at runtime.starter.MPJRun.(MPJRun.java:135) at runtime.starter.MPJRun.main(MPJRun.java:925)
```

This issue can be resolved by deleting mpjdev.conf file. This file would be present in the directory, where your main class or JAR file is present. So for example, if the users are trying to run "-jar ../lib/test.jar", then this file would be present in ../lib directory.

9. Permission issues while using MPJ Express runtime with Windows

The users may run into issues with starting daemons on Windows. The reason is that when MPJ Express processes are started manually, the owner is the user who started them. Thus the user owns the log files produced by these processes. On the other hand, the daemon is installed as a SYSTEM service. Thus, while starting the daemon, it may not be able to write to the log file, because user owns logs directory, whereas for daemon to be able to write to this directory, it has to be globally accessible. Even when the daemon is started, MPJ Express processes may not be able to write process log files because these log files are owned by the user, whereas now they are required to be globally accessible as MPJ Express processes started by the daemon are also SYSTEM processes. So the problem is caused if the users switch from running their code manually to the runtime, or possibly vice-versa.

Solution: This can be avoided by starting MPJ Express daemons as user process instead of SYSTEM process. To restart the daemons as user process, goto "Control Panel>Administrative Tools->-Services", right-click MPJ Daemon service, click Properties, click "Log On" tab, For the option "Log on as:", select This account and put in the user name and password of this account, and restart the service. It should now be started as a user process. To make sure if it is running as a user process, open process manager by pressing "ctrl-alt-delete" and look for processes "wrapper.exe" and "java.exe". The UserName should be the user name of this account instead of SYSTEM. There may be other java processes running on the machine, which may end up showing multiple java.exe on the process list. If this is the case, then "wrapper.exe" is the only process that is representing the MPJ Express daemon

Delete all log files before the first execution

Execute following on cygwin

```
chmod a+w $MPJ_HOME/logs
chmod a+x $MPJ_HOME/lib/*.dll
chmod a+w $MPJ_HOME/logs/wrapper.log (If wrapper.log is present)
```

10. The MPJ Express infrastructure does not deal with security. The MPJ Express daemons could be a security concern, as these are Java applications listening on a port to execute user-code. It is therefore recommended that the daemons run behind a suitably configured firewall, which only listens to trusted machines. In a normal scenario, these daemons would be running on the compute-nodes of a cluster, which are not accessible to outside world. Alternatively, it is also possible to start MPJ Express processes 'manually', which could help avoid runtime daemons. In addition, each MPJ Express process starts at least one server socket, and thus is assumed to be running on machine with configured firewall. Most MPI implementations assume firewalls as protection mechanism from the outside world.

5 Contact and Support

For help and support, join and post on the MPJ Express mailing list (https://lists.sourceforge.net/lists/listinfo/mpjexpress-users). Alternatively, you may also contact us directly:

- 1 Aamir Shafi (aamir.shafi@seecs.edu.pk)
- 2 Mohsan Jameel (mohsan.jameel@seecs.edu.pk)
- 3 Bryan Carpenter (bryan.carpenter@port.ac.uk)

4 Guillermo Lopez Taboada (http://www.des.udc.es/~gltaboada)

Appendices

Appendix A: Running MPJ Express without the runtime (manually)

There are two fundamental ways of running MPJ Express applications. The first, and the recommended way is using the MPJ Express runtime infrastructure, alternatively the second way involves the 'manual' start-up of MPJ Express processes. We do not recommend starting programs manually as normal procedure. This section documents the procedure for manual start-up, mainly to allow developers the flexibility to create their own initiation mechanisms for MPJ Express programs. The runmpj.sh script can be considered one example of such a mechanism

- 1. cd mpj-user
- 2. This document is assuming mpj-user as the working directory for users. The name mpj-user itself has no significance.
- 3. Write a configuration file called 'mpj.conf' as follows.
 - a. A typical configuration file that would be used to start two MPJ Express processes is as follows. Note the names 'machine1' and 'machine2' would be replaced by aliases/fully-qualified-names/ IP-addresses of the machines where you want to start MPJ Express processes

```
# Number of processes
2
# Protocol switch limit
131072
# Entry in the form of machinename@port@rank
machine1@20000@0
machine2@20000@1
```

b. The lines starting with '#' are comments. The first entry which is a number ('2' above) represents total number of processes. The second entry, which is again a number ('131072' above) is the protocol switch limit. At this message size, MPJ Express changes its communication protocol from eager-send to rendezvous. There are a couple of entries, one for each MPJ Express process, each in the form of machine name (OR)IP@PORT_NUMBER@RANK. Using this, the users of MPJ Express can control where each MPJ Express process runs, what server port it uses, and what should be the rank of each process. The rank specified here should exactly match the rank argument provided while manually starting MPJ Express processes (using java command). When the users decide to run their code using mpjrun.bat, this file is generated programmatically.

- c. Sample configuration files can be found in <code>%MPJ_HOME%/conf</code> directory. If you wish to start MPJ processes on <code>localhost</code>, see <code>%MPJ_HOME%/conf/local2.conf</code> file.
- d. Each MPJ process uses two ports. Thus, do not use consecutive ports if you are trying to execute multiple MPJ Express processes on same node. A sample file for running two MPJ Express processes on same machine would be

```
# Number of processes
2
# Protocol switch limit
131072
# Entry in the form of machinename@port@rank
localhost@20000@0
localhost@20002@1
```

- 4. Running your MPJ Express program.
 - a. The script runmpj.sh requires password-less SSH access to machines listed in the configuration file. This script will not work if your machines are not setup for this. You may get some guidance here regarding setting up SSH so that no password/passphrase is required at login. This is the only script in this software which requires password-less access. An alternative to using runmpj.sh is the manual start-up (using java command directly -- see directions below)
 - b. Running class files

For all the machines listed in mpj.conf, login to each Windows machine, change directory to %MPJ_HOME%

```
java -cp .;%MPJ HOME%/lib/mpj.jar World <rank> mpj.conf niodev
```

The <rank> argument should be 0 for process 0 and 1 for process 1. This should match to what has been written in configuration file (mpj.conf). Check the entry format in the configuration file to be sure of the rank

c. Running JAR files

For all the machines listed in mpj.conf, login to each Windows or Linux machine

```
java -jar hello.jar <rank> mpj.conf niodev
```

The <rank> argument should be 0 for process 0 and 1 for process 1. This should match to what has been written in configuration file (mpj.conf). Check the entry format in the configuration file to be sure of the rank.

Appendix B: Changing protocol limit switch

MPJ Express uses two communication protocols: the first is 'eager-send', which is used for transferring small messages. The other protocol is rendezvous protocol useful for transferring large messages. The default protocol switch limit is 128 KBytes. This can be changed prior to execution in following ways depending on whether you are running processes manually or using the runtime.

- 1. Running MPJ Express applications manually (without using runtime): The users may edit configuration file (for e.g. %MPJ_HOME%/conf/mpj2.conf) to change protocol switch limit. Look at the comments in this configuration file. The second entry, which should be 131072 if you have not changed it, represents protocol switch limit
- 2. Running MPJ Express applications with the runtime: Use -psl <val> switch to change the protocol switch limit

Appendix C: MPJ Express Testsuite

MPJ Express contains a comprehensive test suite to test the functionality of almost every MPI function. This test suite consists mainly of mpiJava test cases, MPJ JGF benchmarks, and MPJ microbenchmarks. The mpiJava test cases were originally developed by IBM and later translated to Java. As this software follows the API of mpiJava, these test cases can be used with a little modification. MPJ JGF benchmarks are developed and maintained by EPCC at the University of Edingburgh. MPJ Express is redistributing these benchmarks as part of its test suite. The original copyrights and license remain intact as can be seen in source-files of these benchmarks in \$MPJ_HOME/test/jgf_mpj_benchmarks. Further details about these benchmarks can be seen here. MPJ Express also redistributes micro-benchmarks developed by Guillermo Taboada. Further details about these benchmarks can be obtained here

Compiling source code and Testsuite

- 1. Compiling MPJ Express source code
 - a. Being in %MPJ_HOME% directory, execute ant
 Produces mpj.jar, daemon.jar, and starter.jar in lib directory
- 2. Compiling MPJ Express test-code
 - a. cd test; ant This produces test.jar in lib directory.

Running Testsuite

The suite is located in <code>%MPJ_HOME%/tests</code> directory. The test cases have been changed from their original versions, in order to automate testing. <code>TestSuite.java</code> is the main class that calls each of the test case present in this directory. The build.xml file present in test directory, compiles all test cases, and places test.jar into the lib directory. By default, JGF MPJ benchmarks and MPJ microbenchmarks are disabled. Edit <code>%MPJ_HOME%/test/TestSuite.java</code> to uncomment these tests and execute them. Note, after changing <code>TestSuite.java</code>, you will have to recompile the testsuite by executing 'ant' in test directory.

1. cd mpj-user

With Runtime

- 1. Write a machines file
- 2. mpjrun.bat -np 2 -jar %MPJ HOME%/lib/test.jar

Without Runtime

- 1. Write a configuration file called 'mpj.conf'. Further details about writing configuration file and its format can be found here
 - a. Start the tests

For all the machines listed in mpj.conf, login to each Windows or Linux machine, type,

```
java -jar %MPJ HOME%/lib/test.jar <rank> mpj.conf niodev
```

The <rank> argument should be 0 for process 0 and 1 for process 1. This should match to what has been written in configuration file (mpj.conf). Check the entry format in the configuration file to be sure of the rank.