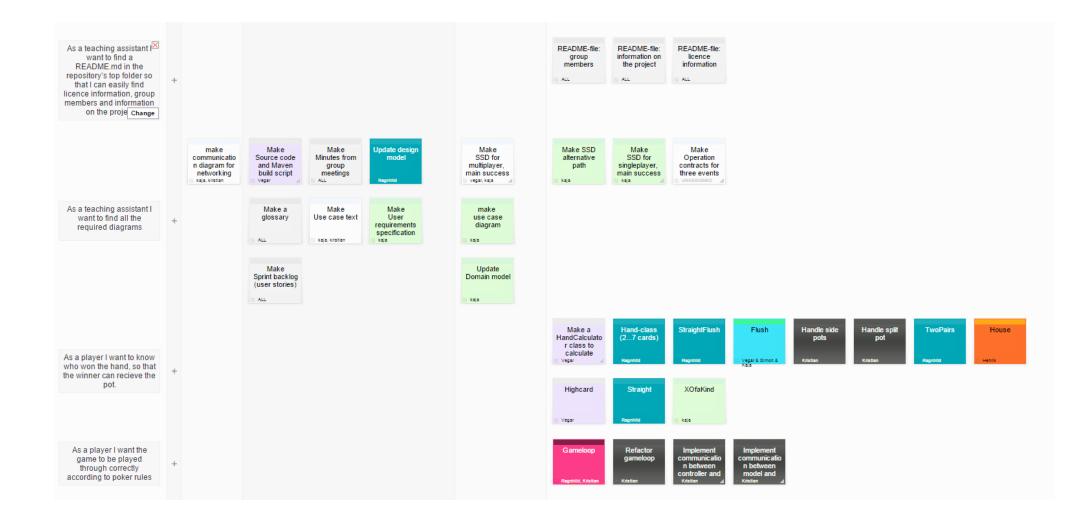
| As an organizer, I want to initialize a poker table so that I can invite a group of players to join the game | + | | | | Make a main- method in the GUI-class to start the game | | | | | | | |
|---|---|--|--|---|---|---------------------------------|----------------------------|----------------------------|-------------------------------|-------------------------------|--------------------------------------|-----------------------------|
| As an organizer, I want to invite a group of players to a poker table so that I can start a game | + | | | | | | | | | | | |
| As a player, I want to join a Sit & Go poker table for heads-up so that I can learn to play poker for fun | + | | | | Make ActionListener s for each button | | | | | | | |
| As a player, I want to register for the games so that I can start playing poker and have fun | + | | | Throw exceptions in nameGenerat or if something | Make a Player-class | | | | | | | |
| As a player, I receive a set amount of chips when game starts so that I have something to wager | + | | | | When the game starts, all the players get a set | | | | | | | |
| | | | | Clean up all of the GUI-things | Add a menu bar | Add picture of Dealer-button | Add text field for logging | Add 6 players to GUI | Make errorSceen | Add sound player | Design buttons and layout(css) | Make board layout |
| | | | | □ Jostein ⊿ | Josteln | □ Jostein | ☐ Jostein | ☐ André | □ André,Josteln | □ Jostein | □ Jostein | André, Jostein, Mariah |
| As a player, I can see my cards, and the communal cards so that I can decide if to bet, check or fold | + | | | | Add slider to GUI | Make settings screen | Make player- layout | Make a design for a GUI | Find sprites for each card | Make Imageviewer- class | Make a pregame lobby | Make opponent- layout |
| II to bet, check of fold | | | | | □ Josteln | □ André | □ André | André, Jostein, | □ UNASSIGNED | □ Jostein | □ André | ☐ Andre |

Make MainMenu Josteln As a player, I will be dealt no more cards if I do not Do not deal in Change positions of all Make players who dont have endScreen endgame condition the GUI have any chips left so that chips objects Andre,Jostein a winner can be declared Make picture of dealer button As a player, I can see my Make picture of chips position on the board, and the dealer-button so that I know what position i have (UTG, CO, BTN, SB, BB) As a player, I want be able make basic Al to choose (basic) Al players as opponents so that I can play even if no Morten other human players participate As a spectator I want to watch a poker table + player statistics so that I can learn strategies As a teaching assistant I want to see a tidy git repo Clean repo so that I can easily find code, documents and models



Fix timer for blind level duration As a player I want the blinds to increase periodically As an organzer, i want to make a timer for each set a timer for each player, player to guarantee a smooth gameplay As a Player I want to join a Sit & Go poker table for 4-6 people so that I can improve my poker skills As a Player I want to be Give all Als Merge MC-AI Implement MonteCarloable to choose a more names and algorithm Al GameLogic advanced Al player as opponent (taking into Morten, Kristian account open cards, bets, etc. → non random behaviour) so that I can test my skills against a more advanced opponent As a Player I want to be Make a Add label in provided with the best toString for all PlayerLayout to show the scoring hand that I have best hand right now Kaja, Ragnhild, Vegar André Save statistics when a game ends As a Player I want to be Make a static method to print Make a Statisticsable to save my game stats to file class statistics to a text file so that I can compare my Henrik & Simon 🔟 Henrik & Simon progress over different games played later

