

Instructor Notes:

Python Training

Lesson 02: Data Types, Data Structures and Control Structures

People matter, results count.



Instructor Notes:

Lesson Objectives


- After completing this lesson, you will learn about:
 - Basic Data types
 - Data Structures
 - Control Structures



Instructor Notes:

Basic Data Types

- Numbers
 - Operators
 - Functions
- Boolean
 - Operators
- Strings
 - Operators
 - Functions

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Instructor Notes:

Numbers

- Python supports four different numerical types:
 - int** (signed integers) = C long precision
 - long** (long integers [can also be represented in octal and hexadecimal]) unlimited precision
 - float** (floating point real values) = C double precision
 - complex** (complex numbers) = C double precision
- They are immutable data types
- Examples:

| int | long | float | complex |
|------|---------------------------|----------|------------|
| 10 | 51924361L | 0.0 | 3.14j |
| 100 | -0x19323L | 15.20 | 45.j |
| -786 | 0122L | -21.9 | 9.322e-36j |
| 080 | 0xDEFABCECBDAECBFBA EI | 32.3+e18 | .876j |

Immutable means that changing the value of a number data type results in a newly allocated object

Instructor Notes:

Numbers: Operators

Arithmetic operators:

| Operator | Description |
|----------|---|
| + | Addition - Adds values on either side of the operator |
| - | Subtraction - Subtracts right hand operand from left hand operand |
| * | Multiplication - Multiplies values on either side of the operator |
| / | Division - Divides left hand operand by right hand operand |
| % | Modulus - Divides left hand operand by right hand operand and returns remainder |
| ** | Exponent - Performs exponential (power) calculation on operators |
| // | Floor Division - The division of operands where the result is the quotient in which the digits after the decimal point are removed. |

- Note: No ++ -- operators available
- Note that Integer division will produce truncated result
 - Eg: `>>> 1//2` will produce 0
 - Workaround: `1./2` or `float(1)/2`

Immutable means that changing the value of a number data type results in a newly allocated object

Instructor Notes:

Bitwise operators

- Bitwise operators

| Operator | Description |
|----------|-------------------------------------|
| ~ | Bitwise complement, unary operator |
| & | Bitwise ANDing, binary operator |
| | Bitwise Oring, binary operator |
| ^ | Bitwise XORing, binary operator |
| << | Left shift, will add trailing zeros |
| >> | Right shift, will add leading zeros |

- Example: $7 << 2$, $a \& b$, $a | b$, $6 \wedge 8$, ~ 7
- Note: These won't work on float/complex data types

Instructor Notes:

Numbers: Functions

- Internally each of the objects have functions , e.g. `as_integer_ratio`, `numerator`, `denominator` etc
- Support available also from “math” module
 - The math module contains the kinds of mathematical functions you’d typically find on your calculator.
 - Comes bundled with default installation.

```
>>> import math
>>> math.pi # Constant pi
3.141592653589793
>>> math.e # Constant natural log base
2.718281828459045
>>> math.sqrt(2.0) # Square root function
1.4142135623730951
>>> math.radians(90) # Convert 90 degrees to radians 1.5707963267948966
```

Instructor Notes:

Boolean

- Python supports *bool* data type with values True and False
- Relational operators applicable as below:

| Operator | Description |
|----------|---|
| == | Checks if the value of two operands are equal or not, if yes then condition becomes true. |
| != | Checks if the value of two operands are equal or not, if values are not equal then condition becomes true. |
| > | Checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true. |
| < | Checks if the value of left operand is less than the value of right operand, if yes then condition becomes true. |
| >= | Checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true. |
| <= | Checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true. |

- Logical Operators: and , or, not

Instructor Notes:

String

- Strings in python are immutable.
- You can visualize them as an immutable list of characters.

| | | | | | |
|-----|----|----|----|----|----|
| a = | H | E | L | L | O |
| | 0 | 1 | 2 | 3 | 4 |
| | -5 | -4 | -3 | -2 | -1 |

- You can use single quotes, doubles quotes, triple quotes (multiline string) and "r" (raw string)
 - `str1 = "Hello World!"`
 - `str2 = "You can't see me"`
- Python has many built-in functions to operate on strings.
- Usual list operations like `+`, `*`, slice, `len` work similarly on strings.

Instructor Notes:

String

- Some helpful functions

- `find()` : finds a substring in a string
- `split()` : very useful when parsing logs etc.
- `format()` : A very powerful formatting function that uses a template string containing place holders. Refer documentation for completeness
 - `s2 = "I am {1} and I am {0} years old.".format(10, "Alice")`


- The `in` and `not in` operators test for membership

```
>>> "p" in "apple"
True
>>> "i" in "apple"
False
>>> "x" not in "apple"
True
```

Instructor Notes:

Data Structures

- List
- Tuple
- Dictionary
- Set
- Data Type Conversion

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Instructor Notes:

List

- A list is an ordered collection of values.
- Similar to arrays in C. One difference between them is that all the items belonging to a list can be of different data type.

```
a = [] #Empty list
b = [10, 20.1, "ABC"] #List with different data types
nested = ["hello", 2.0, 5, [10, 20]] #Nested List
print b[0]
print nested[3][1]
```

- Accessing elements

```
>>> numbers[0] #Returns first element
>>> numbers[-1] #Returns last element
>>> numbers[9-8] #Index can be any expression resulting in integer
>>> numbers[1:3] #Slice: returns value at index 1 and 2
>>> numbers[:4] #Slice: returns elements from 0 to 3
>>> numbers[3:] #Slice: returns elements from 3 to last element
>>> numbers[:] #Slice: returns all elements
```

- Lists are mutable: we can change their elements
- The function len returns the length of a list, which is equal to the number of its elements

Instructor Notes:

List

- The “+” operator concatenates list and “*” operator repeats a list a given number of times.
- List Methods: Many in-built methods are available to work on lists.
 - **append, extend, pop, reverse, sort**
- The “pop” method will default pop the last element (LIFO), else can pop by passing the index
- Use “del” to delete an element from a list.

Instructor Notes:

Tuple

- Tuples are similar to lists, but immutable.
- Creating tuples
 - `rec = ("Ricky", "IKP", 1234)`
 - `point = x, y, z` # parentheses optional
 - `empty = ()` # empty tuple
- Tuple assignment: useful to assign multiple variables in one line
 - `x, y, z = point` # unpack
 - `(a, b) = (b, a)` # swap values
- Tuples can be used to return multiple values from a function.

Instructor Notes:

Dictionary

- Dictionaries are hash tables or associative arrays.
- They map keys, which can be any immutable type, to values, which can be any type.
- Example:

```
>>> eng2sp = {}  
>>> eng2sp["one"] = "uno"  
>>> eng2sp["two"] = "dos"  
>>> print(eng2sp)  
{"two": "dos", "one": "uno"}
```
- Dictionaries are designed for very fast access using complex algorithms
- Dictionaries are mutable.

Instructor Notes:

Dictionary

- As mentioned, the keys can be any immutable type. This allows even a tuple to be a key.

```
>>> matrix = {(0, 3): 1, (2, 1): 2, (4, 3): 3}
```

- Useful Functions:

- `dct.keys()` #return a list of keys
- `dct.values()` #return a list of values
- `dct.items()` #return a list of key-value pairs
- `dct.get('key', 1)` #here if 'key' does not exist, then 1 will be returned

- Since dictionaries are mutable, so be aware of “aliasing”. Use the `copy()` method to create a copy of original.
- Use `del` to delete elements in dictionary.

Instructor Notes:

Sets

- “set” is a container that stores only unique elements.

```
>>> basket = ['apple', 'orange', 'apple', 'pear', 'orange', 'banana']
>>> fruit = set(basket) # create a set without duplicates
>>> fruit
set(['orange', 'pear', 'apple', 'banana'])
>>> 'orange' in fruit # fast membership testing
True
>>> 'crabgrass' in fruit
False
>>> # Demonstrate set operations on unique letters from two words ...
>>> a = set('abracadabra')
>>> b = set('alacazam')
>>> a # unique letters in a
set(['a', 'r', 'b', 'c', 'd'])
>>> a - b # letters in a but not in b
set(['r', 'd', 'b'])
>>> a | b # letters in either a or b
set(['a', 'c', 'r', 'd', 'b', 'm', 'z', 'l'])
>>> a & b # letters in both a and b
set(['a', 'c'])
>>> a ^ b # letters in a or b but not both
set(['r', 'd', 'b', 'm', 'z', 'l'])
```

Instructor Notes:

Data Type Conversion


| Function | Description |
|------------------------------------|---|
| <code>int(x [,base])</code> | Converts x to an integer. base specifies the base if x is a string. |
| <code>long(x [,base])</code> | Converts x to a long integer. base specifies the base if x is a string. |
| <code>float(x)</code> | Converts x to a floating-point number. |
| <code>complex(real [,imag])</code> | Creates a complex number. |
| <code>str(x)</code> | Converts object x to a string representation. |
| <code>repr(x)</code> | Converts object x to an expression string. |
| <code>eval(str)</code> | Evaluates a string and returns an object. |
| <code>tuple(s)</code> | Converts s to a tuple. |
| <code>list(s)</code> | Converts s to a list. |
| <code>set(s)</code> | Converts s to a set. |
| <code>dict(d)</code> | Creates a dictionary. d must be a sequence of (key,value) tuples. |
| <code>frozenset(s)</code> | Converts s to a frozen set. |
| <code>chr(x)</code> | Converts an integer to a character. |
| <code>unichr(x)</code> | Converts an integer to a Unicode character. |
| <code>ord(x)</code> | Converts a single character to its integer value. |
| <code>hex(x)</code> | Converts an integer to a hexadecimal string. |
| <code>oct(x)</code> | Converts an integer to an octal string. |

Instructor Notes:

Control Structures

if.. elif.. else

Loops

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Instructor Notes:

if.. elif.. else..

- If... elif... else...

```
if x < y:  
    STATEMENTS_A  
elif x > y:  
    STATEMENTS_B  
else:  
    STATEMENTS_C
```

- Ternary operator supported but generally avoided for clarity

```
i=1 if 10>20 else 2
```

- Single line if statement

```
if ( var == 100 ) : print "Value of expression is 100"
```

Instructor Notes:

Loops

| | | |
|--|---|---|
| while loop | while expression: statement(s) | |
| | #Else will be executed if expression is false while expression: statement(s) else: statement(s) | |
| for loop | for iterating_var in sequence: statements(s) | |
| | for iterating_var in sequence: statements(s) else: statement(s) | |
| | Useful functions for sequencing: | |
| <ul style="list-style-type: none">• range() / xrange()• enumerate()• zip() | | <ul style="list-style-type: none">• reversed()• sorted()• dct.iteritems() |

Instructor Notes:

Loops...cont.

| Control Statement | Description |
|-------------------|---|
| break | Terminates the loop statement and transfers execution to the statement immediately following the loop. |
| continue | Causes the loop to skip the remainder of its body and immediately retest its condition prior to reiterating. |
| pass | The pass statement in Python is used when a statement is required syntactically but you do not want any command or code to execute. |

Instructor Notes:

Summary

- In this lesson, you learnt:

- Basic Data types
- Data Structures
- Control Structures

