BLUETOOTH-CONTROLLED TABLE TENNIS SERVE MACHINE



PROBLEM

- ♣ Practicing table tennis serves alone can be difficult, as players often struggle to maintain consistency variety in their practice session.
- ♣ Without training partner to provide feedback and variations in serves, players may find challenging to improve their skills effectively.

SOLUTION

- ♣ Developed a solution, "BLUETOOTH-CONTROLLED TABLE TENNIS SERVE MACHINE".
- This can automatically serve table tennis balls with adjustable parameters such as speed, spin, and placement.
- It can create a wide range of serve types.

KEY FEATURES

- Bluetooth Connectivity
- Customizable Settings via Mobile
- Automated Ball Feeding
- Durable
- Light weight Design

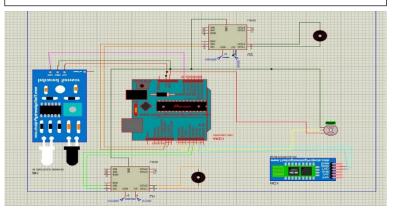


BENIFITS

- **♣** Can improve your reaction time and shot selection.
- Can develop your serve skills with consistent, reliable ball delivery.
- ♣ Can enjoy endless practice sessions without the need for a playing partner.
- ♣ Can bring the table tennis court to any location.

COMPONENTS

- **♣** DC 550 (22000 RPM)
- ♣ Servo motor (SG90)
- ♣ Tt motor (gear)
- **♣** IR sensor
- ♣ Potential meter (KY040)
- ♣ Arduino mega, uno
- **↓** L293d motor controller
- ♣ Bluetooth Arduino module (HC-05 or HC-06)
- Buzzer module
- ♣ 12V power supply



TECHNICAL SPECIFICATIONS

- Signal range
 - o 10-20 m
- Serving speed range
 - \circ 20 35 km/h
- Ball capacity
 - o 100 balls
- Operating voltage
 - \circ 3.6 6.0 V





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